

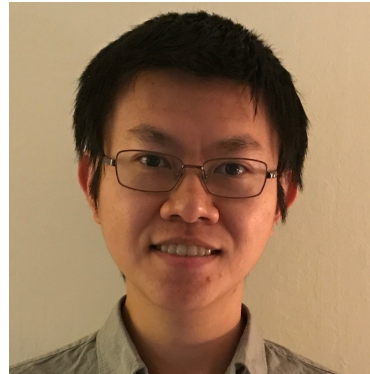
Transactuations: Where Transactions Meet the Physical World*

USENIX ATC '19

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Leesatapornwongsa**
(Microsoft Research)



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Saeida Ardekani**
(Uber Technologies)

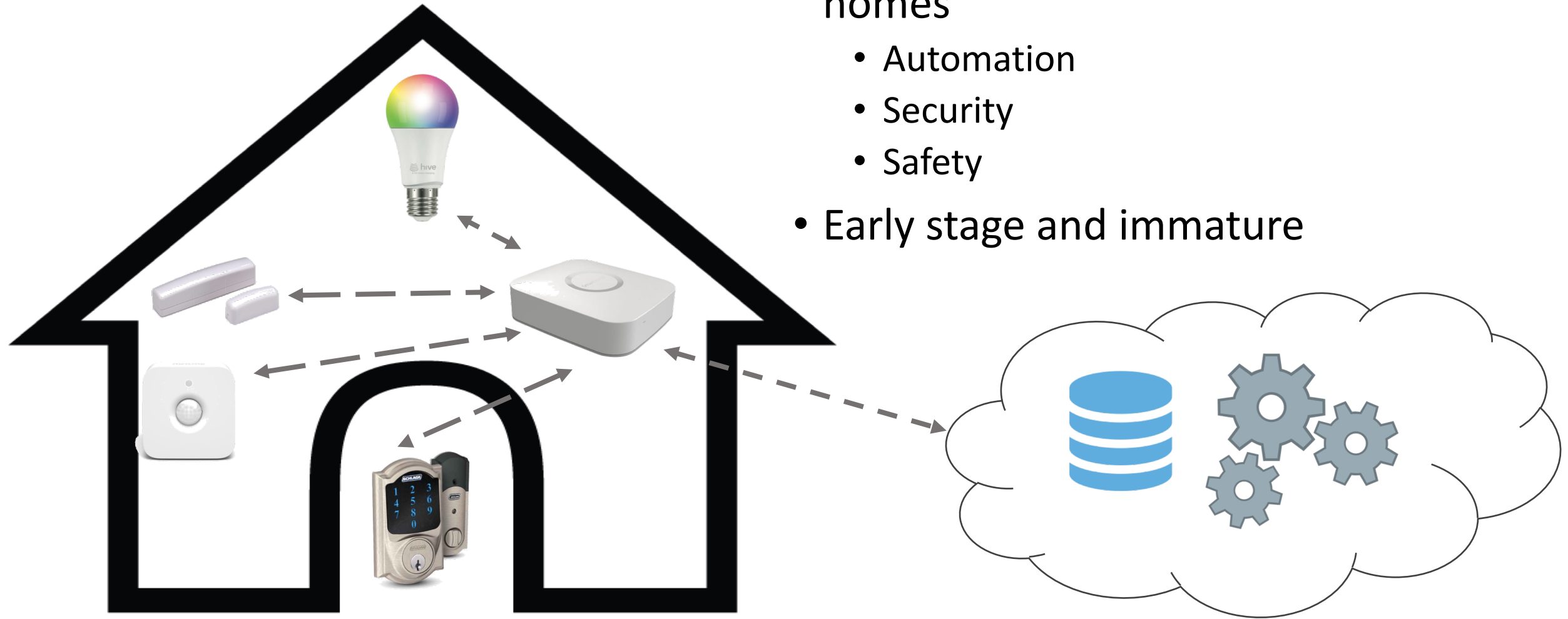


**Cesar A.
Stuardo**
(University of Chicago)

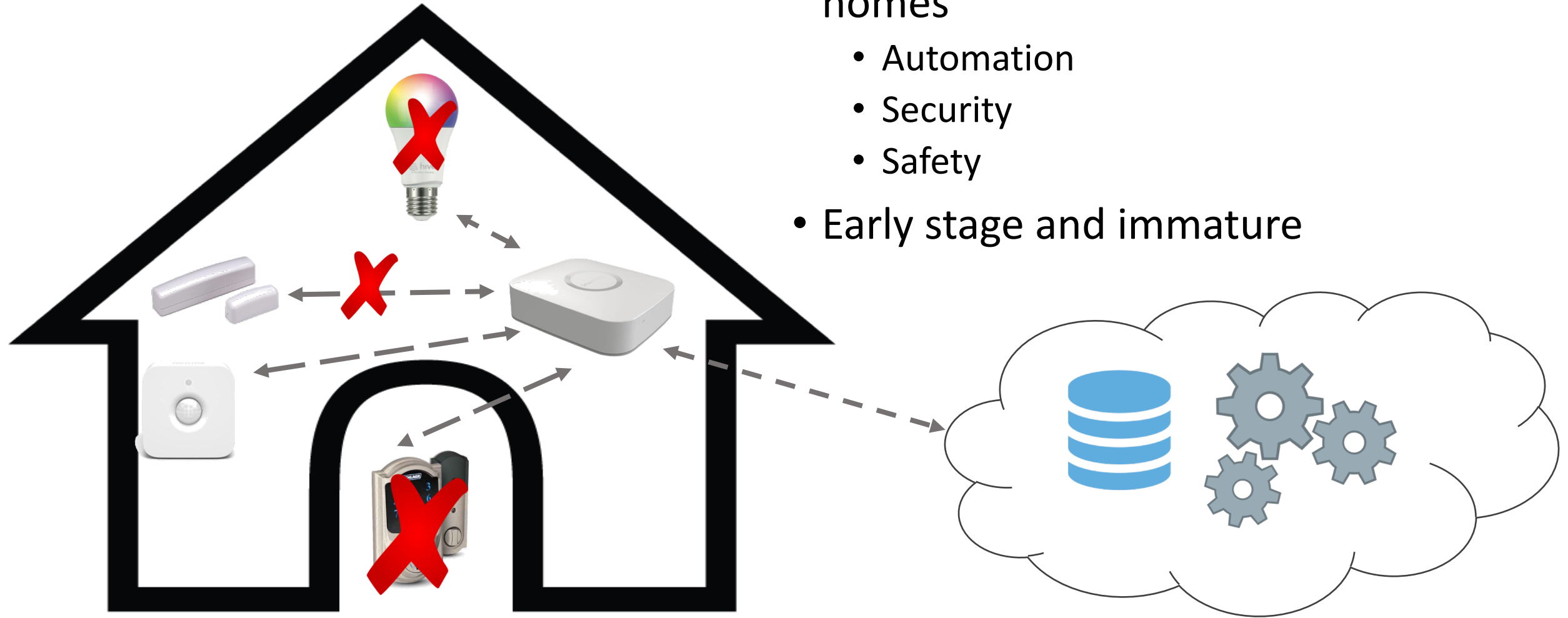


* *Work done at Samsung Research America*

- IoT solutions are becoming ubiquitous
- Hundreds of applications for smart homes
 - Automation
 - Security
 - Safety
- Early stage and immature



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Failure implication goes beyond inconvenience!

When Smart Home Is Not Smart

Inconsistent Behavior ¹

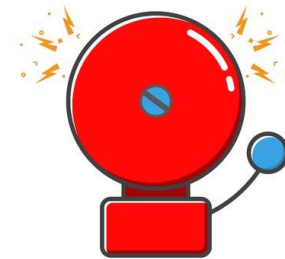
Upset Customer A

*"... More importantly, **we were robbed** when we were out on vacation. I had it set to armed away. The **logs show the motion of the robbers, but it never sounded the alarm** ... I no longer trust it to do what it is supposed to do when it is supposed to do ... "*

[1] SmartThings Community: <https://community.smarthings.com>

Intrusion Detection Application

```
function handleMotion(evt) {  
  //isIntruder reads other sensors  
  //and determines intrusion  
  if (isIntruder(evt)  
    && !state.alarmActive) {  
    alarm.strobe();  
    state.alarmActive = true;  
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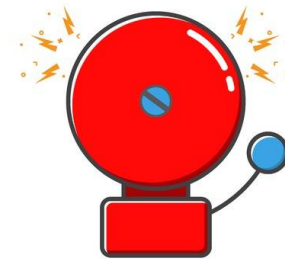
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!state.alarmActive

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(for avoiding redundant actions)

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Read sensor and
app state



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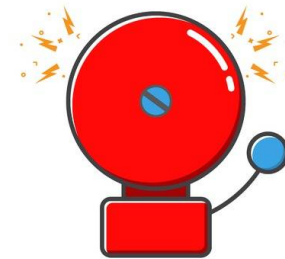
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Actuating a device



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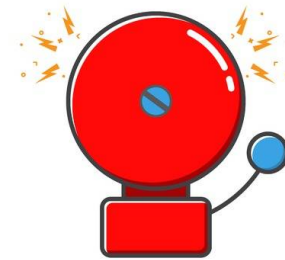
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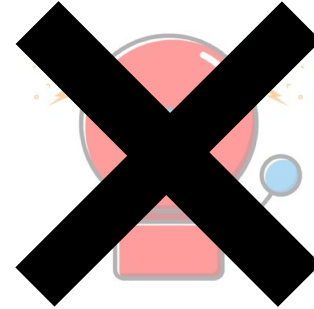
Writing app state



&
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Failure Example



`&
!state.alarmActive`

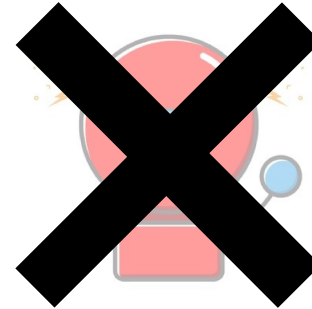
`state.alarmActive = true`
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What if actuation command is lost or a glitch in the alarm?

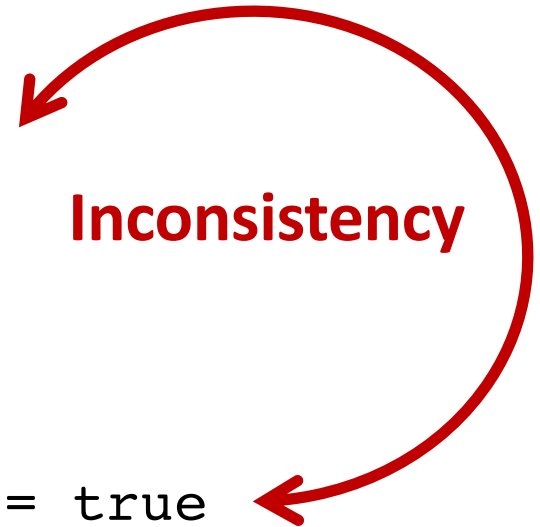
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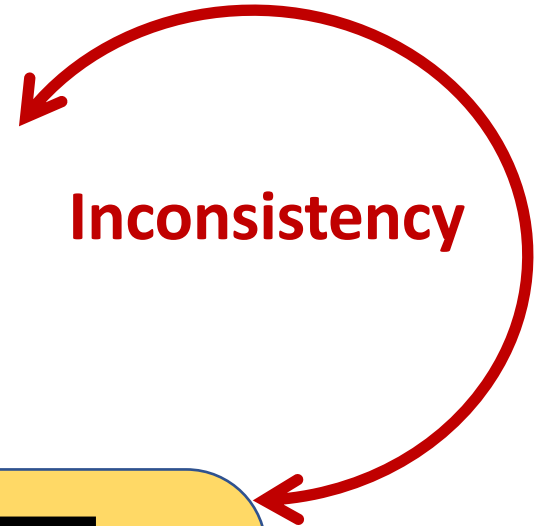
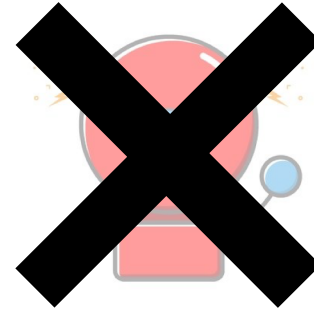
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What if actuation command is lost or a glitch in the alarm?

Physical state != Application state

Failure Example



Inconsistency



WARNING

The alarm is based on wireless transmissions ... can be subject to RF interference, ... cause the alarm to not operate as intended ...

?

Failure makes application and device states
inconsistent

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Inherent concurrency in applications also leads to
inconsistencies

How often can inconsistencies happen?

- Identified 3 classes of dependencies in application logic
- Dependencies capture semantic relationship between app and device
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By statically analyzing applications for dependencies, we can identify potential inconsistencies in smart applications

Dependency

1. Sensing → actuating

```
c = co2.value()  
if (c > threshold){  
    fans.on()  
}
```

Reading sensor

Actuating based on
sensor read

2. Sensing → app state update

```
t = thermo.value()  
if (t > 90){  
    setMode("HOT")  
}
```

3. Actuating → app state update

```
alarm.strobe()  
  
active = "TRUE"
```


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alarm.strobe()
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Actuating device

```
active = "TRUE"
```

Updating app state tied
to device

Can Transactions address the problem?

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 - Users can observe intermediate value

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 - A user observes a door locks then rolls back to unlocked
 - Not a good user experience!

Can Transactions address the problem?

NO

- IoT devices cannot be locked
 - Users can observe intermediate value
- Rolling back IoT devices have consequences
 - A user observes a door locks then rolls back to unlocked
 - Not a good user experience!
- Some actuations cannot be rolled back
 - Undoing a water dispenser

Transactuation

- High level abstraction and programming model
 - Allows a developer to read/write from/to devices
 - Failure-aware association of application and device states

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Sensing Invariant

Governs executing a
transactuation

Actuating Invariant

Governs committing a
transactuation

Sensing Invariant

Transactuation executes only when staleness of its sensor reads is bounded,
as per specified sensing policy

Sensing policy

How much staleness is acceptable
How many failed sensors is acceptable

Example of sensing policy

at least one co2 sensor can be read within last 5 mins

Actuating Invariant

When a transaction commits its app states, sufficient number of actuations have succeeded as per specified actuation policy

Actuation policy

How many failed actuation is acceptable

Example of actuation policy

At least one alarm should successfully turn on

Simplified Example

```
(sensors) => {  
  let active = read('active');  
  if (sensors['co2'] > threshold && !read('active')) {  
    actuate('fans', 'on');  
    write('active', true);  
  }  
  ...  
}
```



Application
logic

Simplified Example

```
let tx = new Transactuation();
```

```
tx.perform(
```

```
  (sensors) => {
```

```
    let active = read('active');
```

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    if (sensors['co2'] > threshold && !read('active')) {
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      write('active', true);
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```
    }
```

```
    ...
```

```
  }
```

```
);
```



Application
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Simplified Example

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let tx = new Transactuation();
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Sensing policy

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tx.perform(['co2'], 5m, 'sense_all'  
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```
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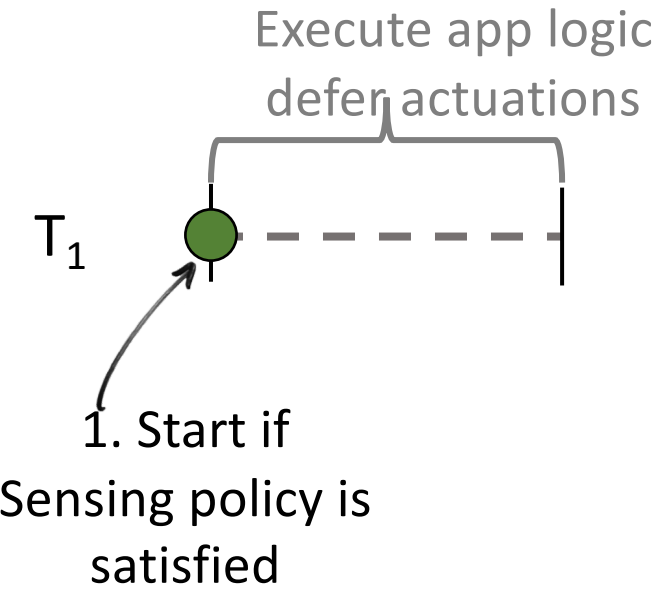
```
  ...
```

```
}
```

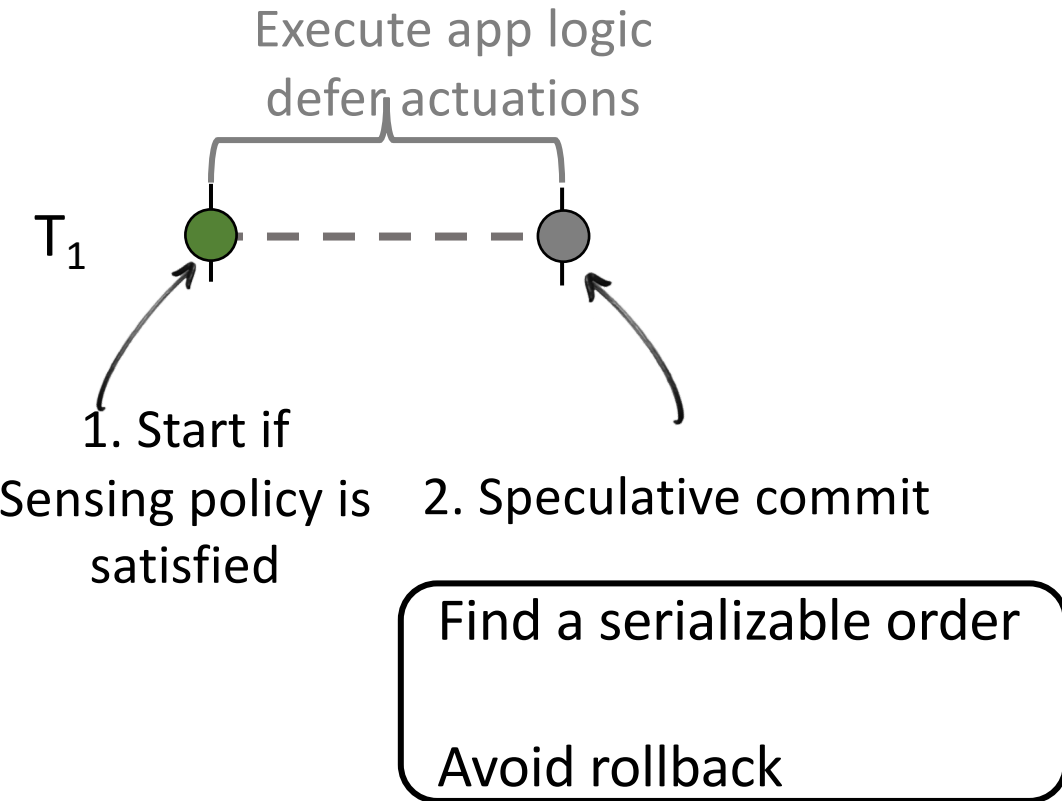
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Application
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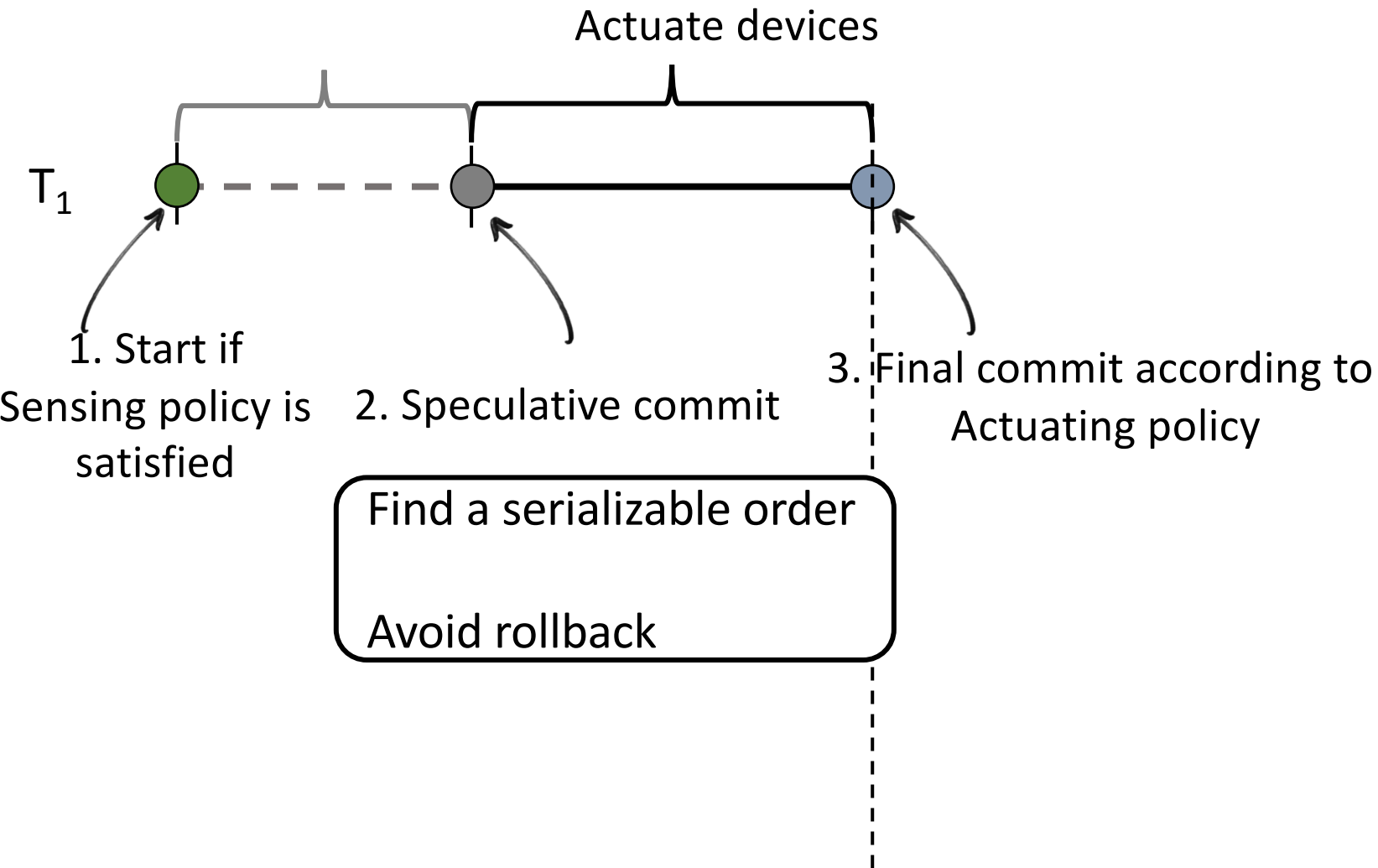
Execution Model



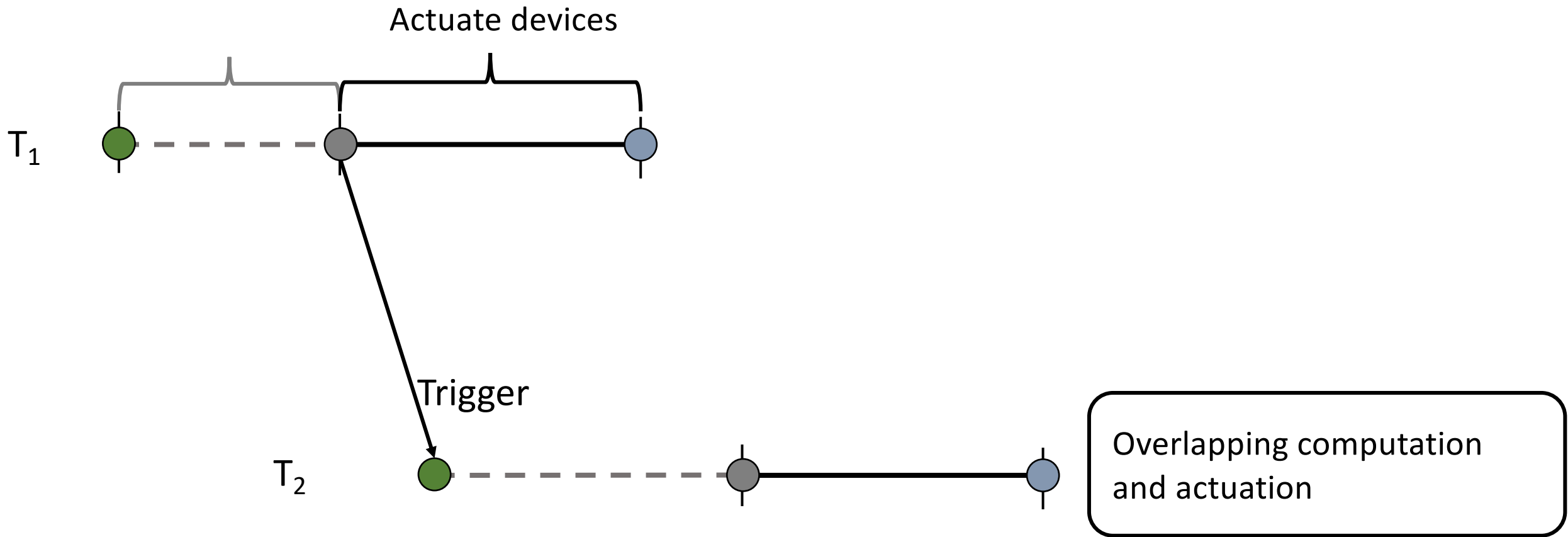
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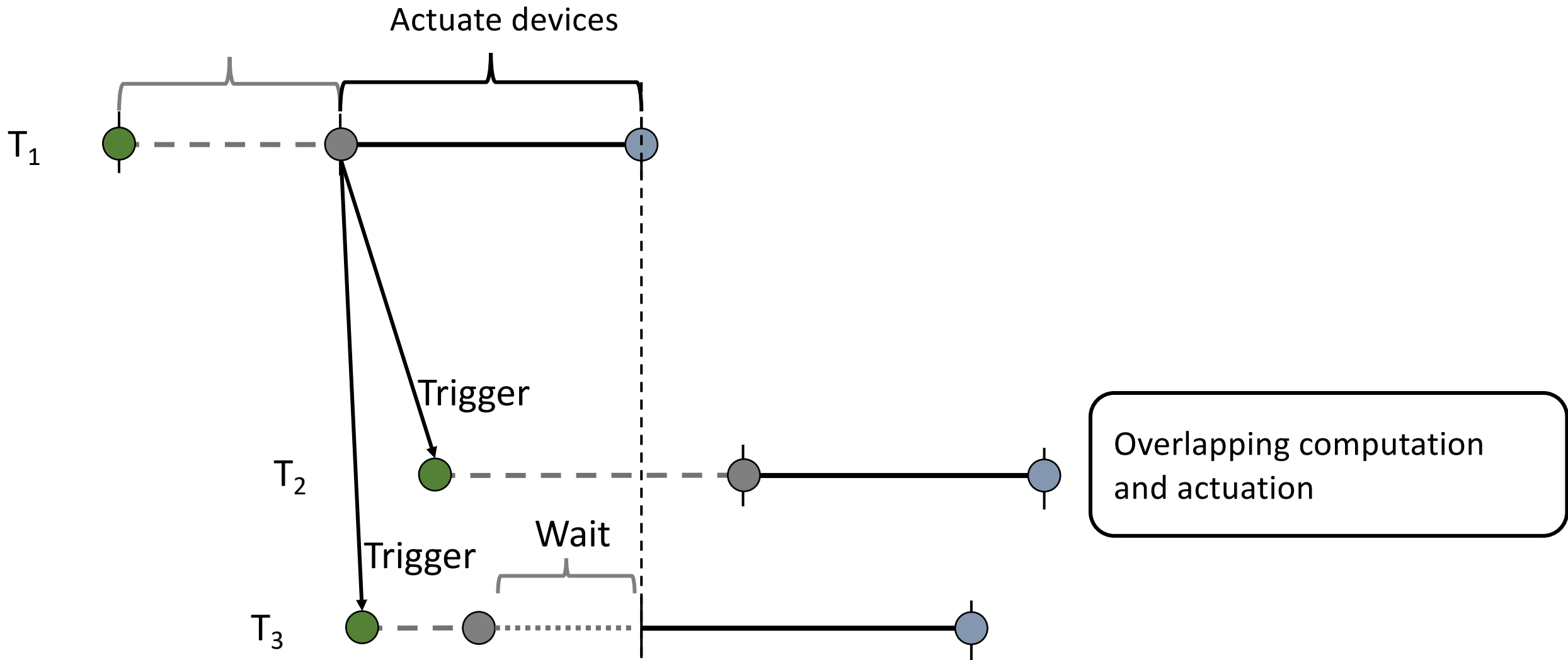
Execution Model



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Execution Model



Implementation: Relacs

- Runtime called Relacs is built on Azure technology
 - Azure Functions (serverless functions)
 - Cosmos DB (Relacs store)
- Integrated to Samsung SmartThings IoT platform

Evaluation

- Programmability
- Correctness
- Runtime overhead without failures
- Runtime overhead with failures

Programmability

Lines of Codes

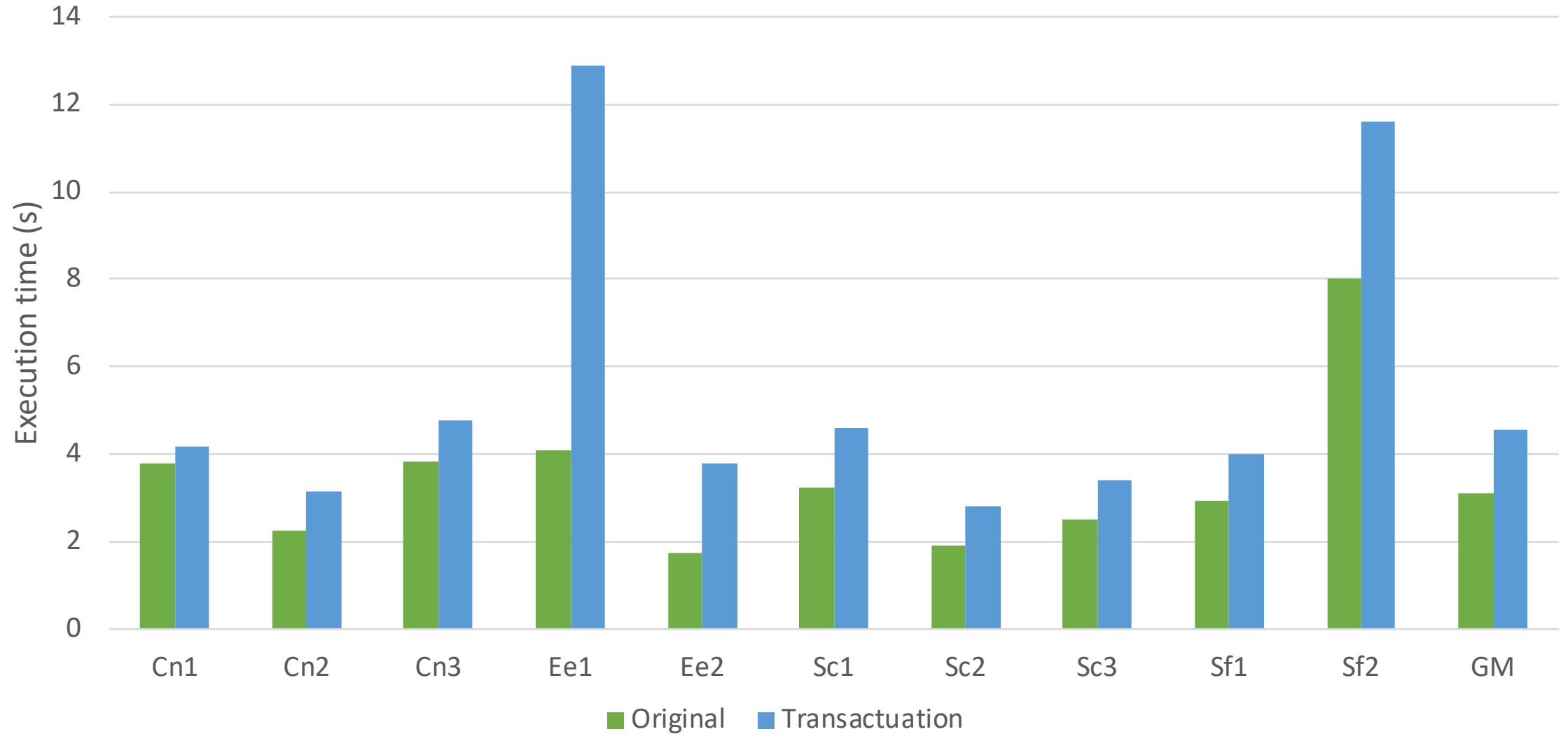
Application	Original App	Original App + Consistency	Transactuation
Rise and Shine (Cn1)	72	195	68
Whole House Fan (Cn2)	29	176	26
Thermostat Auto Off (Cn3)	70	198	68
Auto Humidity Vent (Ee1)	49	170	100
Lights Off With No Motion (Ee2)	56	161	67
Cameras On When Away (Sc1)	31	149	88
Nobody Home (Sc2)	65	175	62
Smart Security (Sc3)	144	323	144
Co2 Vent (Sf1)	29	152	26
Lock It When I Leave (Sf2)	51	180	54

Programmability

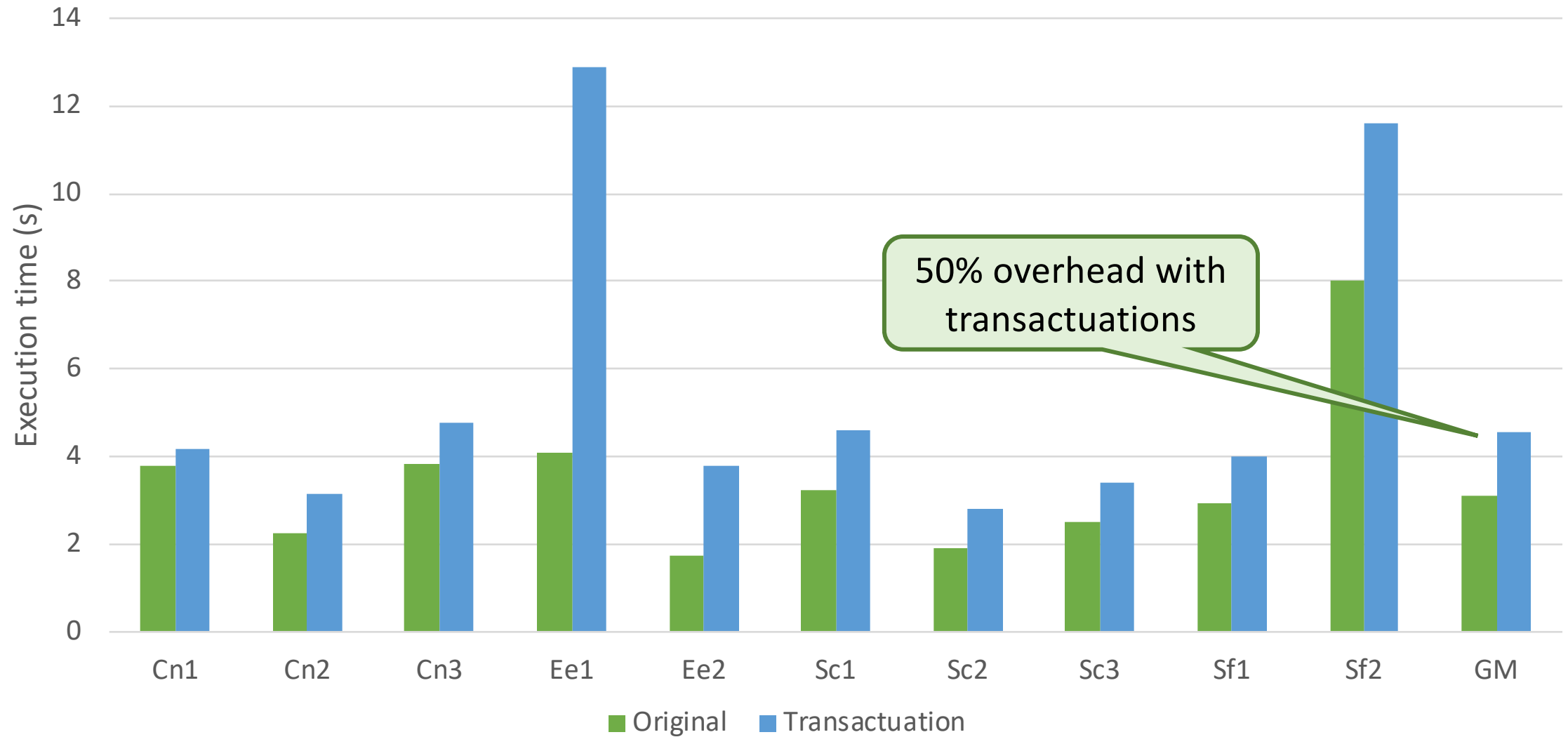
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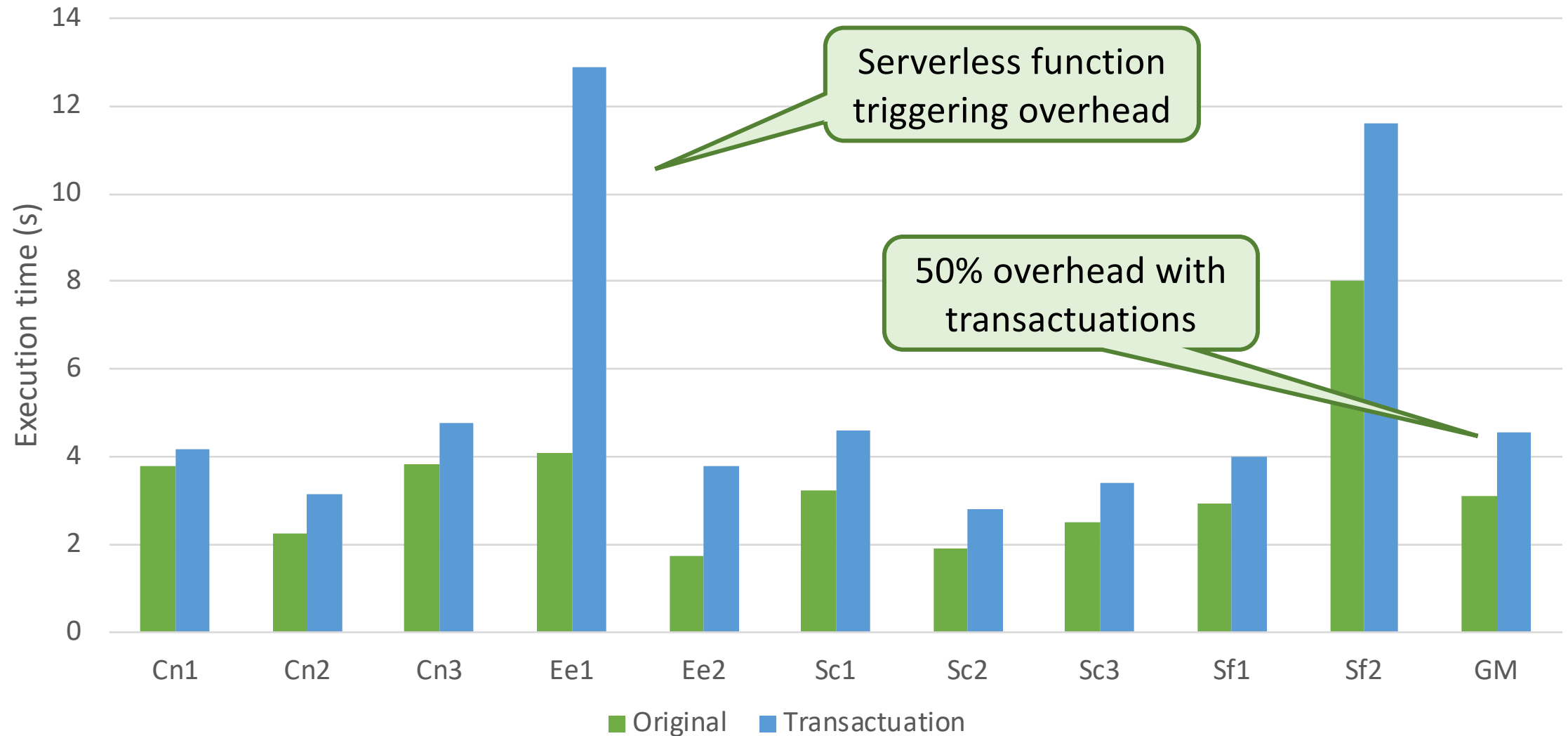
Runtime Overhead without Failures



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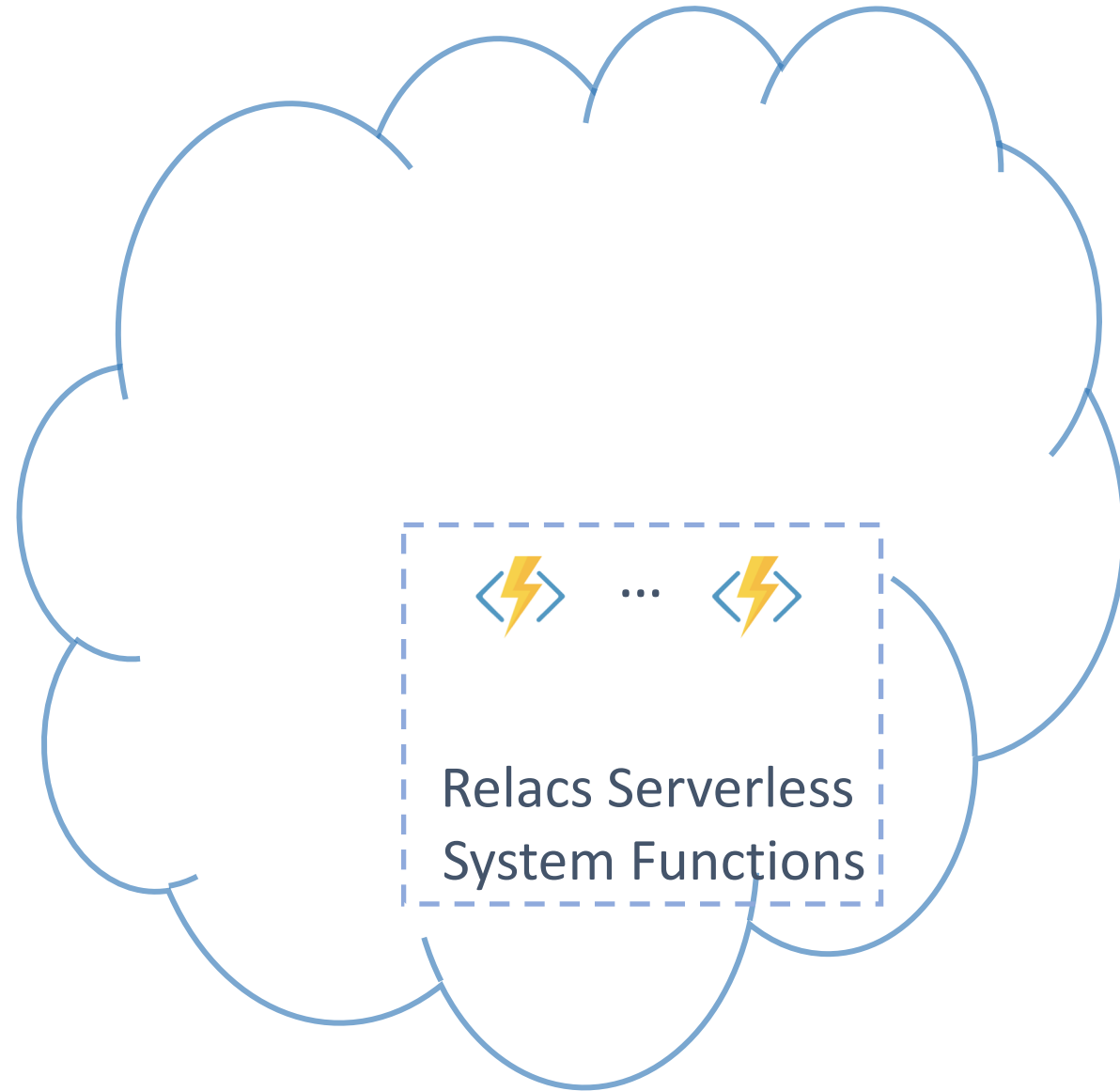


Conclusion

- Established a critical reliability issue due to inconsistencies
- Transactuation allows a developer to program in a failure-aware way
- Demonstrated transactuation's programmability, performance, and effectiveness

Additional Slides

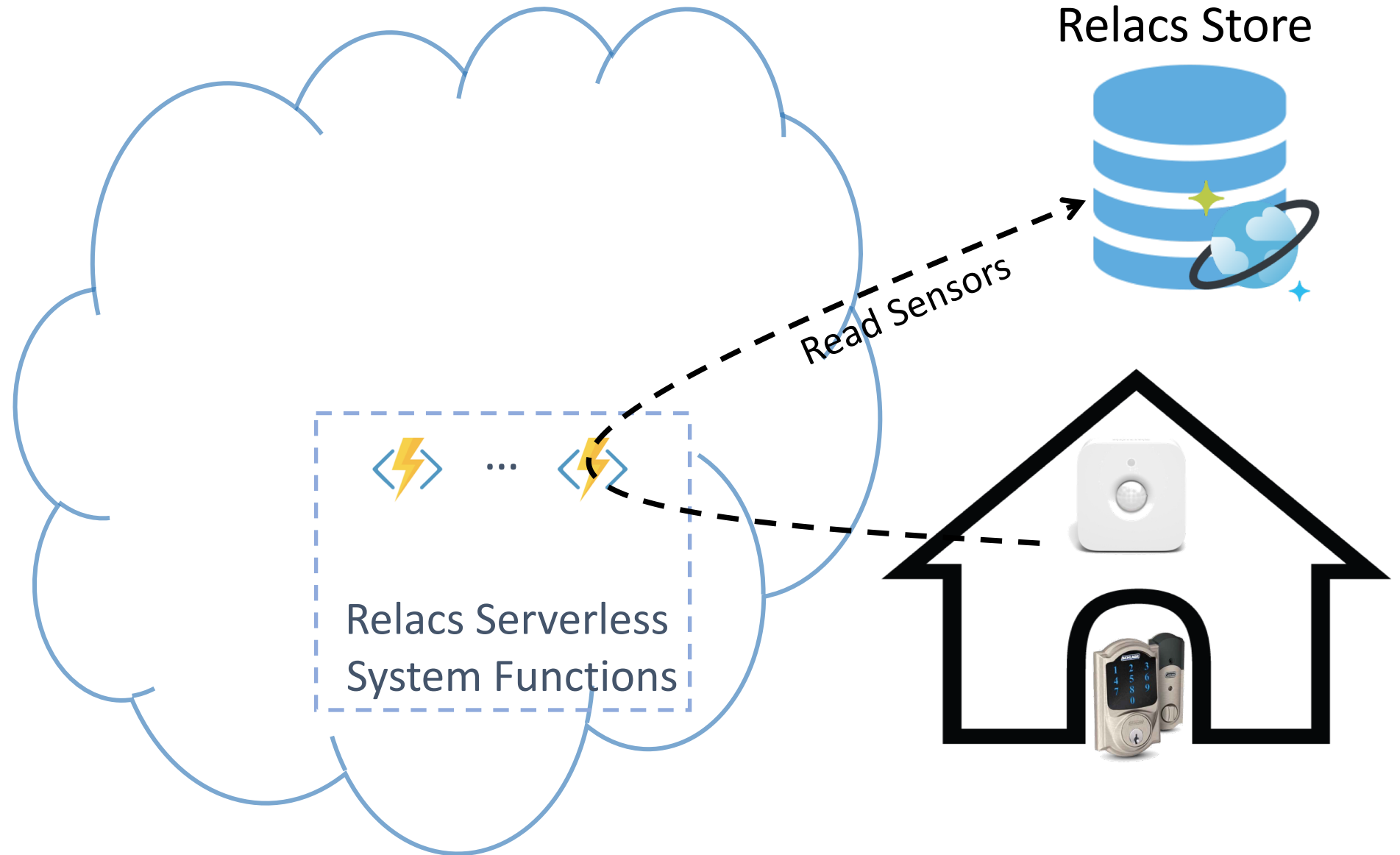
Relacs



Relacs Store



Relacs



Relacs

```
for i in people.data.users:  
    response = client.api.statuses.user_timeline.get(screen_name=i.screen_name,  
    print "Got", len(response.data), "tweets from", i.screen_name  
    if len(response.data) != 0:  
        tdate = response.data[0]['created_at']  
        tdate2 = datetime.strptime(tdate, '%a %b %d %H:%M:%S +0000 %Y')  
        today = datetime.now()  
        howlong = (today - tdate2).days  
        if howlong <= daywindow:  
            print i.screen_name, 'has tweeted in the past', daywindow,  
            totaltweets += len(response.data)  
            for j in response.data:  
                if j.entities.urls:  
                    for k in j.entities.urls:  
                        newurl = k['expanded_url']  
                        urlset.add(newurl, j.user.screen_name)  
        else:  
            print i.screen_name, 'has not tweeted in the past', daywindow
```

Transform to
Serverless Function



...



Relacs Serverless
System Functions

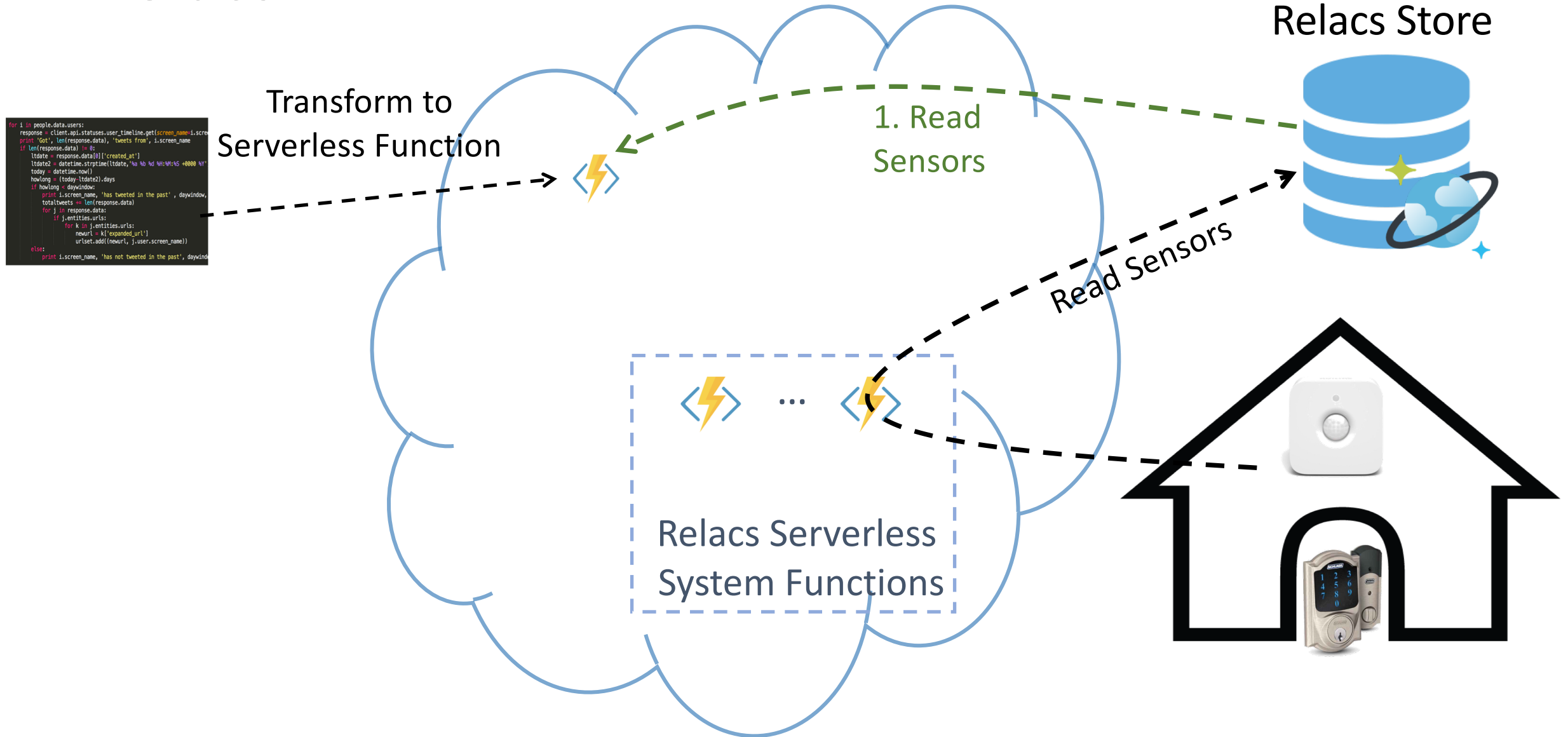
Relacs Store



Read Sensors



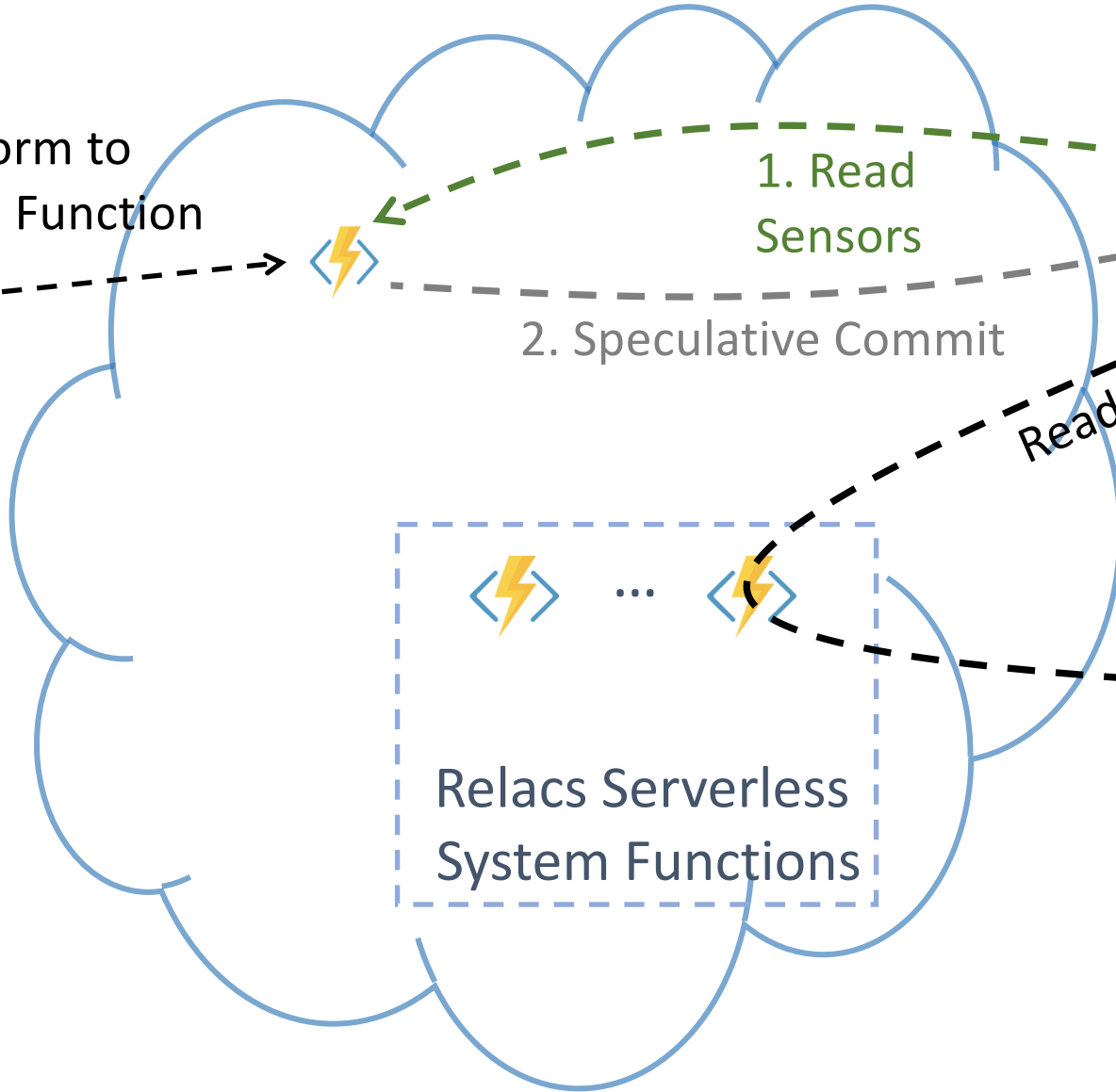
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Relacs Store



Relacs Serverless
System Functions

1. Read
Sensors

2. Speculative Commit

Read Sensors

Relacs

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for i in people.data.users:  
    response = client.api.statuses.user_timeline.get(screen_name=i.screen_name, count=10)  
    print "Got", len(response.data), "tweets from", i.screen_name  
    if len(response.data) != 0:  
        tdate = response.data[0]['created_at']  
        tdate2 = datetime.strptime(tdate, '%a %b %d %H:%M:%S +0000 %Y')  
        today = datetime.now()  
        howlong = (today-tdate).days  
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Transform to Serverless Function

Relacs Store



1. Read Sensors

2. Speculative Commit

3. Final Commit (actuate devices)

Read Sensors

Relacs Serverless System Functions

