

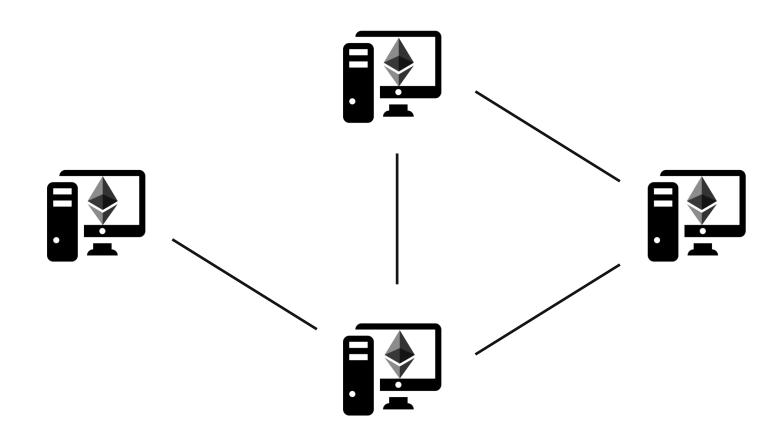
Ethereum Crash Course







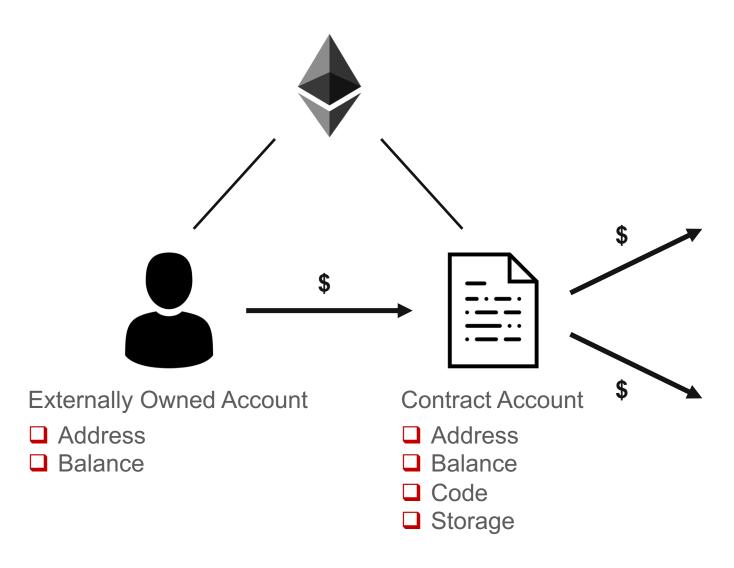




Ethereum Accounts



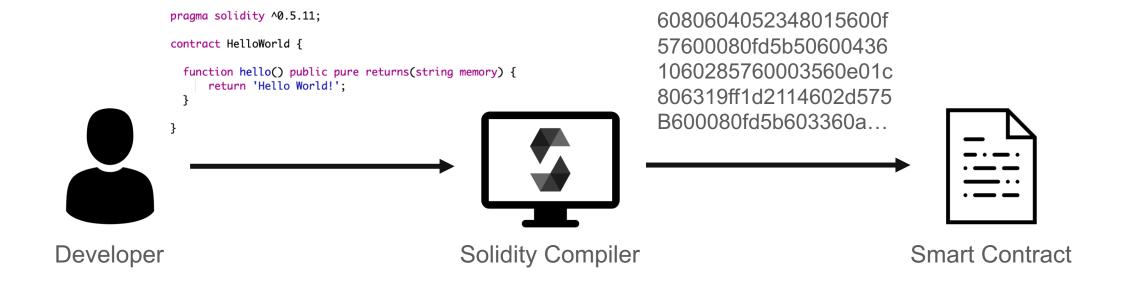




Ethereum Smart Contracts

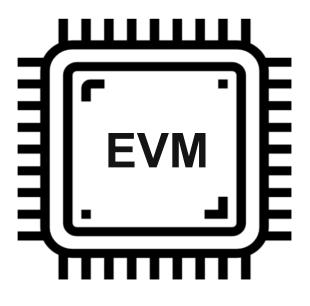












- Turing complete
- Register-less, 256-bit, stack-based VM
- Over 100 instructions:
 - Stack instructions:PUSH, SWAP, ...
 - Arithmetic instructions:ADD, SUB, MUL, ...
 - Memory instructions:SLOAD, SSTORE, ...

- ☐ Control-flow instructions: JUMP, JUMPI, ...
- Contract instructions:CALL, SELFDESTRUCT, ...
- Error handling instructions:
 REVERT, INVALID, ...

Exploiting Smart Contracts

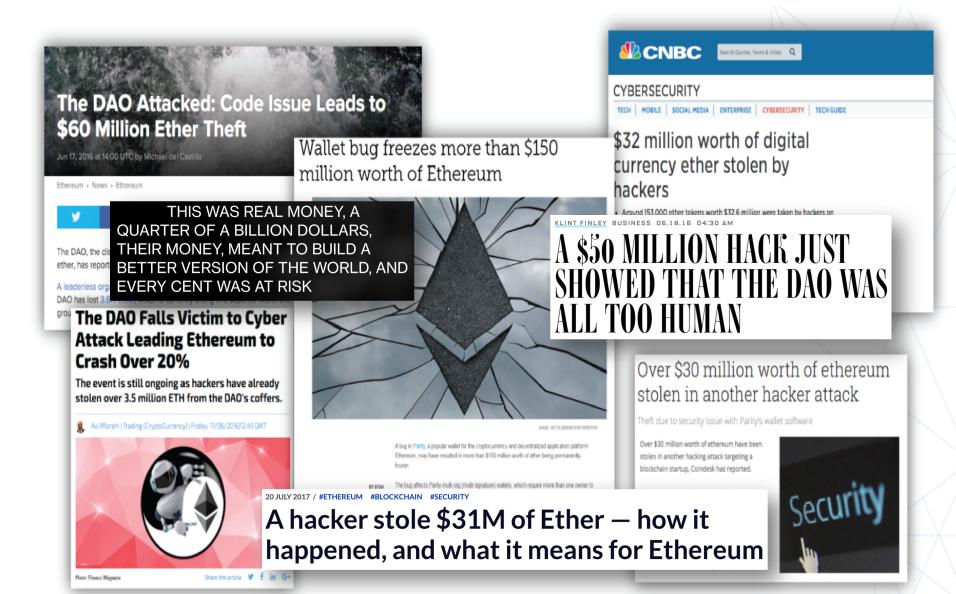




Attacks on Smart Contracts







Automated Exploit Generation





TEETHER: Gnawing at Ethereum to Automatically Exploit Smart Contracts

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Abstract

Cryptocurrencies like Bitcoin not only provide a decentralized currency, but also provide a programmatic way to process transactions. Ethereum, the second largest cryptocurrency next to Bitcoin, is the first to provide a Turing-complete language to specify transaction processing, thereby enabling so-called smart contracts. This provides an opportune setting for attackers, as security vulnerabilities are tightly intertwined with financial gain. In this paper, we consider the problem of automatic vulnerability identification and exploit generation for smart contracts. We develop a generic definition of vulnerable contracts and use this to build TEETHER, a tool that allows creating an exploit for a contract given only its binary bytecode. We perform a large-scale analysis of all 38,757 unique Ethereum contracts, 815 out of which our tool finds working exploits for-completely automated.

lion USD [1]. Although Bitcoin remains the predominant cryptocurrency, it also inspired many derivative systems. One of the most popular of these is Ethereum, the second largest cryptocurrency by overall market value as of mid 2018 [1].

Ethereum heavily extends the way consensus protocols handle transactions: While Bitcoin allows to specify simple checks that are to be performed when processing a transaction, Ethereum allows these rules to be specified in a Turing-complete language. This makes Ethereum the number one platform for so-called *smart contracts*.

A smart contract can be seen quite literally as a contract that has been formalized in code. As such, smart contracts can for example be used to implement fundraising schemes that automatically refund contributions unless a certain amount is raised in a given time, or shared wallets that require transactions to be approved of by

Limitations of a Reactive Approach





- Attackers are required to scan millions of smart contracts to finds bugs.
- Finding exploitable bugs in smart contracts is becoming more challenging.

"Why should I spend time looking for victims, if I can just let the victims come to me?"

Smart Contract Honeypots





What are Smart Contract Honeypots?





- Smart contracts that look vulnerable but actually are not.
- Idea:

Make users believe that they can exploit a smart contract by sending funds to it, while in reality only the smart contract creator is be able to retrieve them.

Multiplicator Honeypot





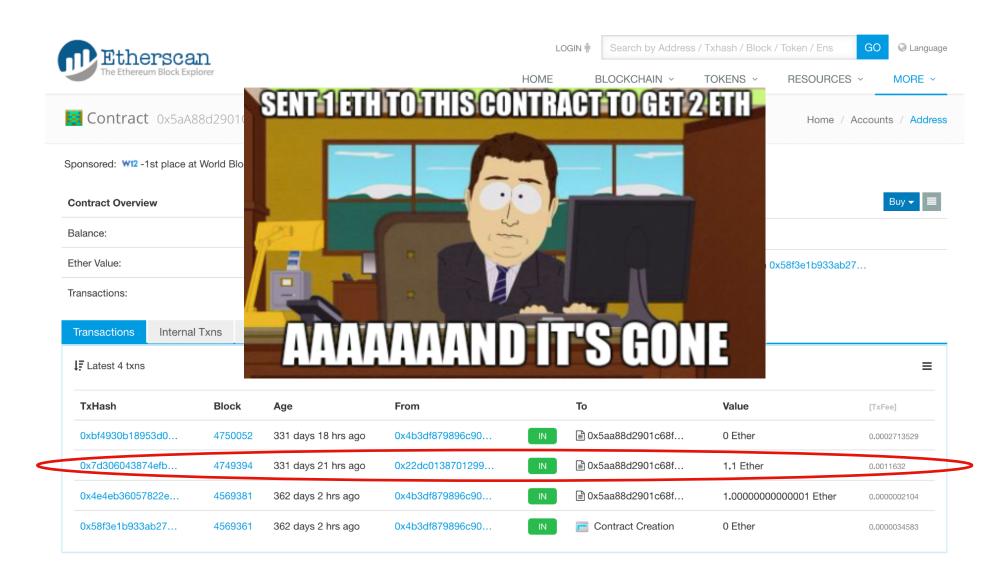
```
contract MultiplicatorX3
                                                      19
                                                                function Command(address adr, bytes data)
                                                                payable
 6
                                                      20
         address public Owner = msg.sender;
                                                                public
                                                      21
8
                                                      22
         function() public payable{}
                                                                    require(msg.sender == 0wner);
9
                                                      23
                                                                    adr.call.value(msg.value)(data);
10
                                                      24
         function withdraw()
11
                                                      25
12
         payable
                                                      26
13
         public
                                                                function multiplicate(address adr)
                                                      27
                                                                                                      Trap
                                                      28
                                                                public
14
              require(msg.sender == 0wner);
                                                                payable
15
                                                      29
16
             Owner.transfer(this.balance);
                                                      30
                                                                    if(msg.value>=this.balance)
17
                                                      31
                                                      32
                                                                      adr.transfer(this.balance+msg.value):
                                                      33
                                                      34
                                                      35
                                                                                                   Bait
                                                      36
```

!! Balance = Previous Balance + Transaction Value !!

Multiplicator Honeypot







CryptoRoulette Honeypot



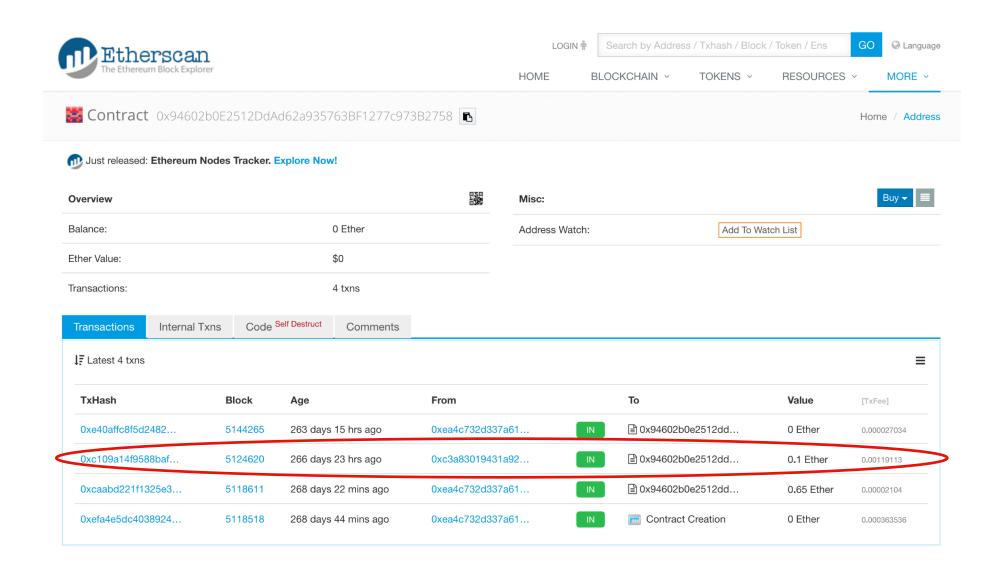


```
function play(uint256 number) payable public {
     contract CryptoRoulette {
10
                                                                                         34
                                                                                                       require(msg.value >= betPrice && number <= 20);
11
          uint256 private secretNumber;
                                                                                                                                           Trap
                                                                                                       Game game;
13
          uint256 public lastPlayed;
                                                                                                       game.player = msg.sender; // this line
14
         uint256 public betPrice = 0.1 ether;
                                                                                                       game.number = number;
15
          address public ownerAddr;
                                                                                          39
                                                                                                       gamesPlayed.push(game)
                                                                                          40
17
          struct Game {
                                                                                         41
18
              address player;
                                                                                         42
                                                                                                       if (number == secretNumber) {
19
             uint256 number;
                                                                                          43
                                                                                                           // win!
20
                                                                                          44
                                                                                                           msg.sender.transfer(this.balance);
21
          Game[] public gamesPlayed;
                                                                                          45
22
23
          function CryptoRoulette() public {
                                                                                          47
                                                                                                       shuffle();
24
              ownerAddr = msg.sender;
                                                                                          48
                                                                                                       lastPlayed = now;
25
             shuffle():
                                                                                          49
          }
                                                                                         50
27
                                                                                         51
                                                                                                   function kill() public {
          function shuffle() internal {
                                                                                         52
                                                                                                       if (msg.sender == ownerAddr && now > lastPlayed + 1 days) {
29
              // randomly set secretivumber with a value between 1 and 20
                                                                                                           suicide(msg.sender);
            secretNumber = uint8(sha3(now, block.blockhash(block.number-1))) % 20 + 1;
30
31
```

CryptoRoulette Honeypot



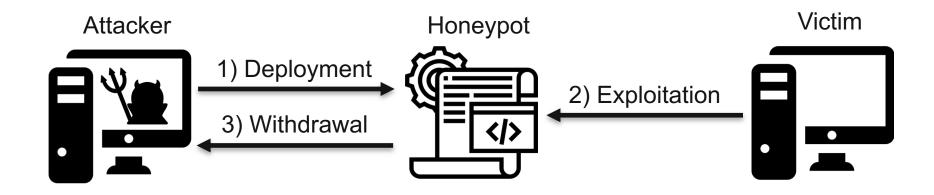




Honeypot Phases







Why Do Honeypots Work?





- People actively look for exploitable smart contracts.
- Complexity of the Ethereum ecosystem.

Detecting Honeypots





Taxonomy of Honeypots





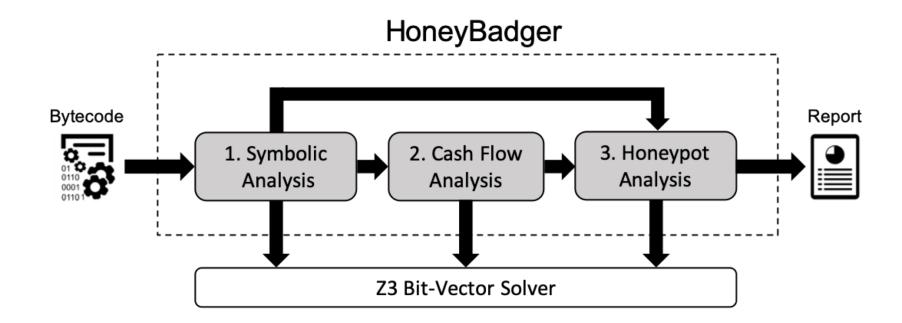
- Collected 24 honeypot smart contracts from public sources on the Internet.
- Extracted 8 different techniques, each exploiting a feature ("bug") on a particular level of Ethereum.

Level	Technique		
Ethereum Virtual Machine	Balance Disorder		
Solidity Compiler	Inheritance Disorder		
	Skip Empty String Literal		
	Type Deduction Overflow		
	Uninitialised Struct		
Etherscan Blockchain Explorer	Hidden State Update		
	Hidden Transfer		
	Straw Man Contract		

Table 1: A taxonomy of honeypot techniques in Ethereum smart contracts.





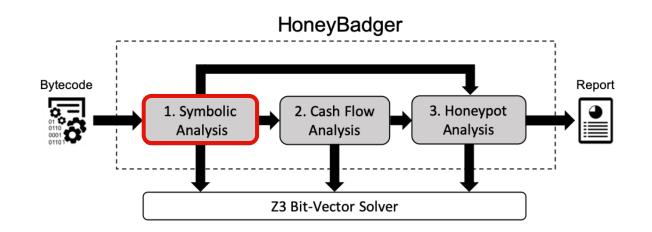


Symbolic Analysis





- Based on Luu et al.'s symbolic execution engine Oyente [CCS '16].
- Constructs control flow graph and executes every instruction symbolically.
- Our symbolic execution does not ignore infeasible paths.



- Collects meta information about:
 - Storage writes S
 - Infeasible basic blocks IB
 - Arithmetic operations A

- Execution paths P
- Feasible basic blocks FB
- Contract calls C

Cash Flow Analysis





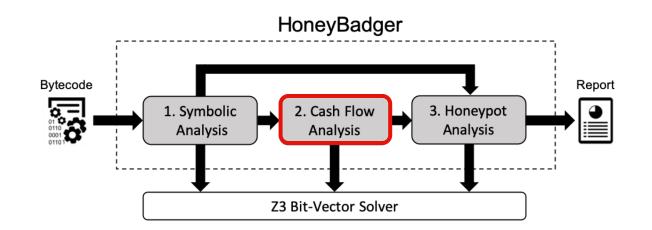
Discard contracts that cannot receive and transfer funds.

Receiving funds:

- $\exists p \in P : REVERT \notin p$
- We use Z3 to verify that $I_v > 0$ is satisfiable under p.

Transferring funds:

- Explicitly (e.g. *transfer*): $\exists c \in C: c_v > 0 \lor c_v \text{ is symbolic}$
- □ Implicitly (i.e. selfdestruct): $\exists p \in P : SELFDESTRUCT \in p$



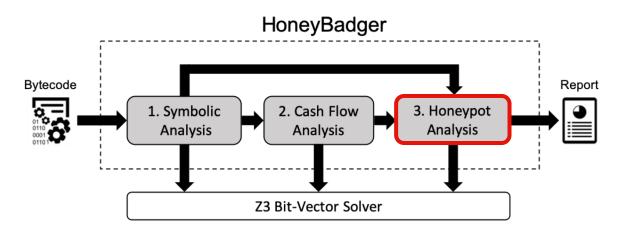
Honeypot Analysis





- Consists of several sub-components.
- Each sub-component is responsible for the detection of a particular technique.
- Honeypot techniques are detected via simple heuristics:
 - Ex.: Balance Disorder

```
\exists \ c \in C : c \in IB \land c_v = \sigma[I_a]_b + I_v
1 \quad \text{contract MultiplicatorX3 } \{
2 \quad \dots
3 \quad \text{function multiplicate(address adr) payable } \{
4 \quad \text{if (msg.value >= this.balance)}
5 \quad \text{adr.transfer(this.balance+msg.value);} \{
6 \quad \}
```



Evaluation





Dataset





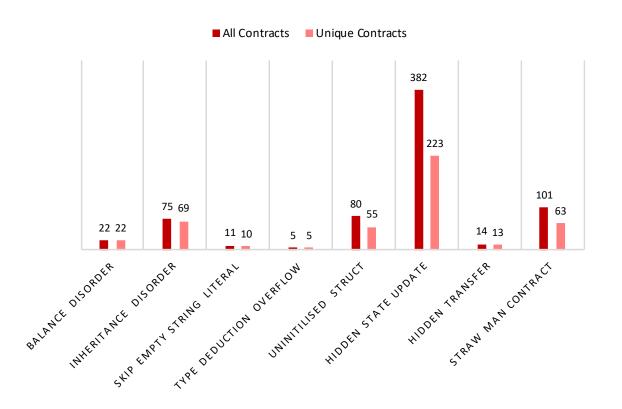
- □ We crawled 2,019,434 contracts from August 7, 2015 to October 12, 2018.
- □ 151,935 contracts are unique in terms of bytecode (7.52%).
- □ We run HoneyBadger on the set of unique smart contracts.

Results





- 48,487 contracts have been identified as cash flow contracts (32%).
- Our tool detected **460** unique honeypots (690 on the 2 million).
- Analysis took about 2 minutes per contract (91% code coverage).



Validation





- Manual inspection of the source code for the 460 flagged contracts.
- We managed to collect the source code for 323 contracts (70% of 460).
- Validation shows that 282 contracts are true positives (87% precision).

	Balance Disorder	Inheritance Disorder	Skip Empty String Literal	Type Deduction Overflow	Uninitialised Struct	Hidden State Update	Hidden Transfer	Straw Man Contract
TP FP	20 0	41 7	9 0	4 0	32 0	134 30	12 0	30 4
p	100	85	100	100	100	82	100	88

Table 2: Number of true positives (TP), false positives (FP) and precision p (in %) per detected honeypot technique for contracts with source code.

Honeypot Insights





Methodology





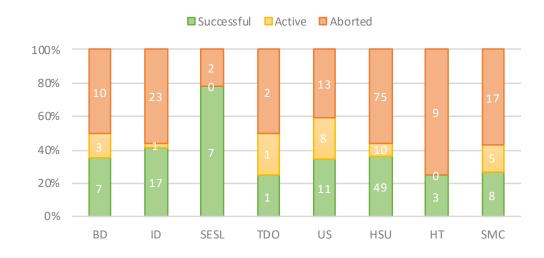
- Analyzed all transactions of the 282 true positives.
- Used simple heuristics to label addresses as:
 - Attacker:
 - 1) created the contract.
 - 2) first to send funds to the contract.
 - 3) received more funds than actually spent.
 - □ **Victim:** not labeled as attacker and spent more funds than actually received.
- Used this to label honeypots as:
 - Successful: a victim has been detected.
 - Aborted: the balance is zero and no victim has been detected.
 - Active: the balance is larger than zero and no victim has been detected.

Success Rate





- □ 71% manage to trap only one victim.
 - Users potentially look at transactions.
- Majority are successful within the first 24 hours.
 - Users quickly attempt to exploit honeypots.



Diversity





- □ Bytecode of honeypots is vastly different even within the same technique.
 - □ Signature-based detection methods are rather ineffective.

	BD	ID	SESL	TDO	US	HSU	HT	SMC
Min.	27	14	22	88	25	11	28	26
Max.	97	96	98	95	98	98	98	98
Mean	50	40	47	90	52	49	71	53
Mode	35	35	28	89	45	36	95	49

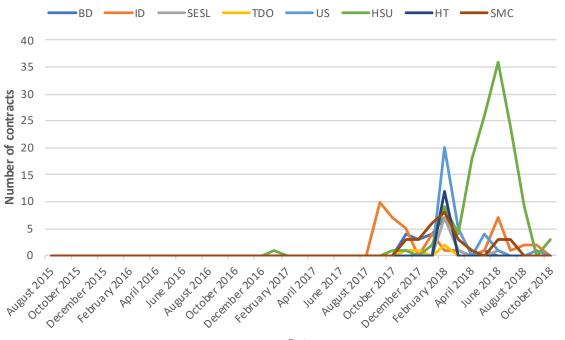
Table 3: Bytecode similarity (in %) per honeypot technique.

Popularity





- □ First deployment in January 2017 with highest activity in February 2018.
 - Honeypots are an emerging and increasing trend.



Profitability





- □ A total profit of 257.25 ether has been made through honeypots.
 - □ An accumulated profit of \$90,118 at the time of withdrawal.

	Min.	Max.	Mean	Mode	Median	Sum
BD	0.01	1.13	0.5	0.11	0.11	3.5
ID	0.004	6.41	1.06	0.1	0.33	17.02
SESL	0.584	4.24	1.59	1.0	1.23	9.57
TDO	-	-	-	-	-	-
US	0.009	1.1	0.46	0.1	0.38	6.44
HSU	0.00002	11.96	1.44	0.1	1.02	171.22
HT	1.009	1.1	1.05	1.0	1.05	2.11
SMC	0.399	4.94	1.76	2.0	1.99	47.39
Overall	0.00002	11.96	1.35	1.0	1.01	257.25

Table 4: Statistics on the profitability of each honeypot technique in ether.

Conclusion





Conclusion





- Honeypots are an emerging new type of fraud and requires further investigation.
- □ We propose a taxonomy and a tool called *HoneyBadger*, that detects honeypots at a large scale.
- We identified 690 honeypots with a precision of 87%.
- We provide interesting insights: 240 victims and \$90,000 profit.





All **code** & **data** is available on GitHub:

https://github.com/christoftorres/HoneyBadger

More information at:

https://honeybadger.uni.lu

Supported by:

