

# ACES: AUTOMATIC COMPARTMENTS FOR EMBEDDED SYSTEMS

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# PROBLEM STATEMENT

- ▶ Bare-metal IoT devices/ SoC's are vulnerable
  - ▶ Google P0's Broadcom SoC  
CVE-2017-6957
- ▶ Legacy code
  - ▶ IoT devices, vehicles, etc.
- ▶ No defenses
  - ▶ Even DEP is missing
  - ▶ No separation of privileges

## Bare-metal Application

Application Logic			
Image Proc.	TCP Stack	Serial Coms	Signal Proc.
Camera HAL	WIFI HAL	UART HAL	ADC HAL
Camera	2.4Ghz Radio	UART	ADC

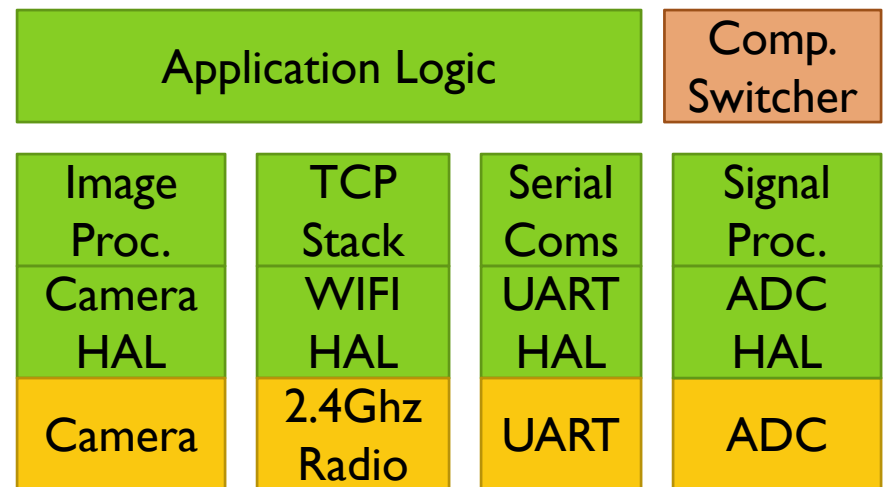
- Privileged code
- Hardware peripheral




Result: Single vulnerability compromises the entire system

# ACES OVERVIEW

- ▶ ACES creates many compartments
  - ▶ Applies least privileges
  - ▶ Creates sub-thread compartments
  - ▶ Protects **integrity** of sensitive data and peripherals
- ▶ Uses static analysis to automatically infer compartments using a policy
- ▶ Separates compartmentalization from application development
- ▶ Each compartment has associated data/peripherals

## Compartmented Application



-  Privileged code
-  Compartmented unprivileged code
-  Hardware peripheral

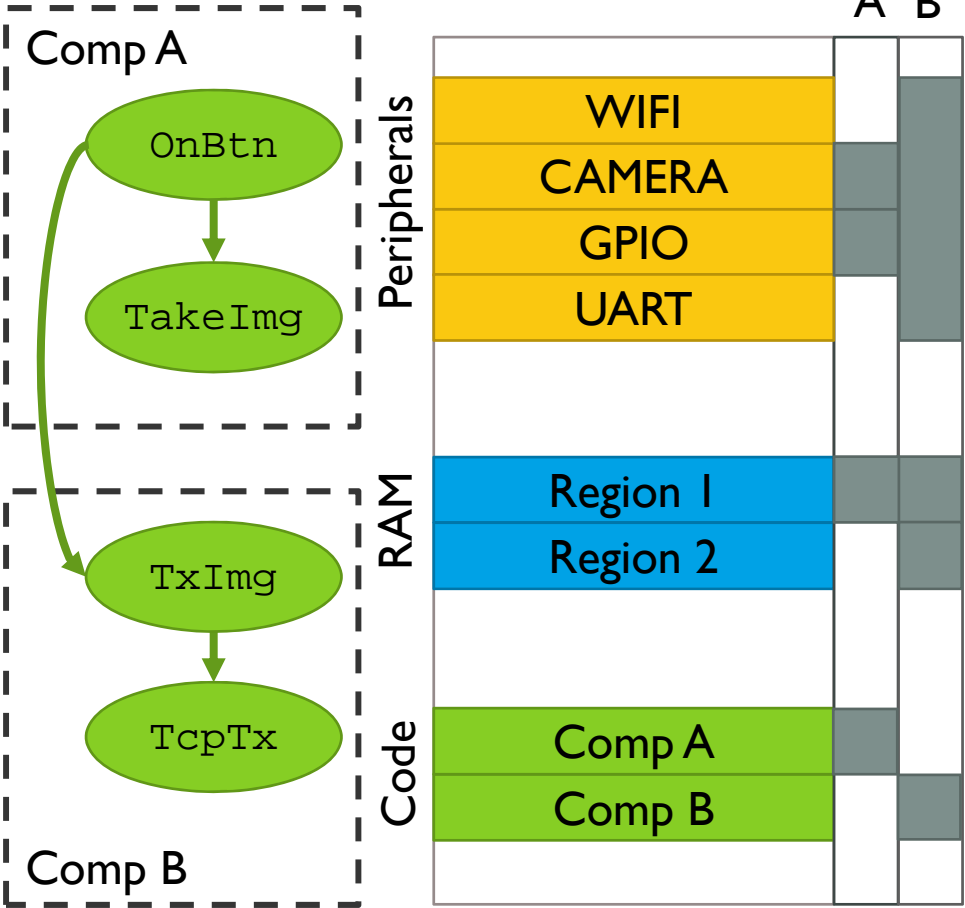
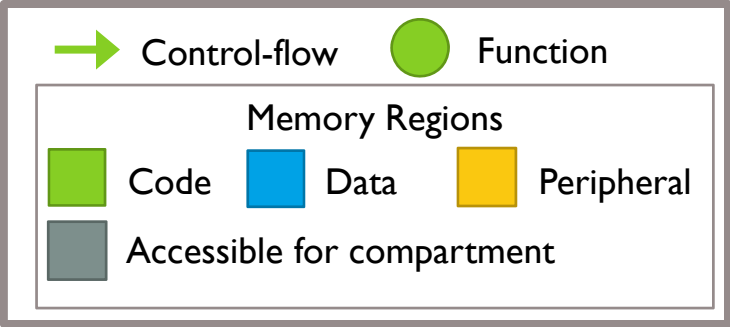
# RELATED WORK

- ▶ EPOXY – DEP, diversity, and stack protections for bare-metal systems
  - ▶ Does not address least privileges
  - ▶ Clements A.A. et al. Oakland 2017 (Our work)
- ▶ Mbed uVisor – runtime and API to manually create compartments
  - ▶ Intermixes source and compartmentalization policy
  - ▶ Requires Mbed OS
  - ▶ <https://www.mbed.com/en/technologies/security/uvisor/>
- ▶ MINION – Creates thread level compartments on micro-controllers
  - ▶ Fixed algorithm used to determine compartments
  - ▶ Kim, C. H. et al. NDSS 2018



# COMPARTMENTS

- ▶ Set of concurrently accessible memory regions and authorized control-flows between them
- ▶ Compartments restrict
  - ▶ Accessible memory
  - ▶ Control-flow between compartments



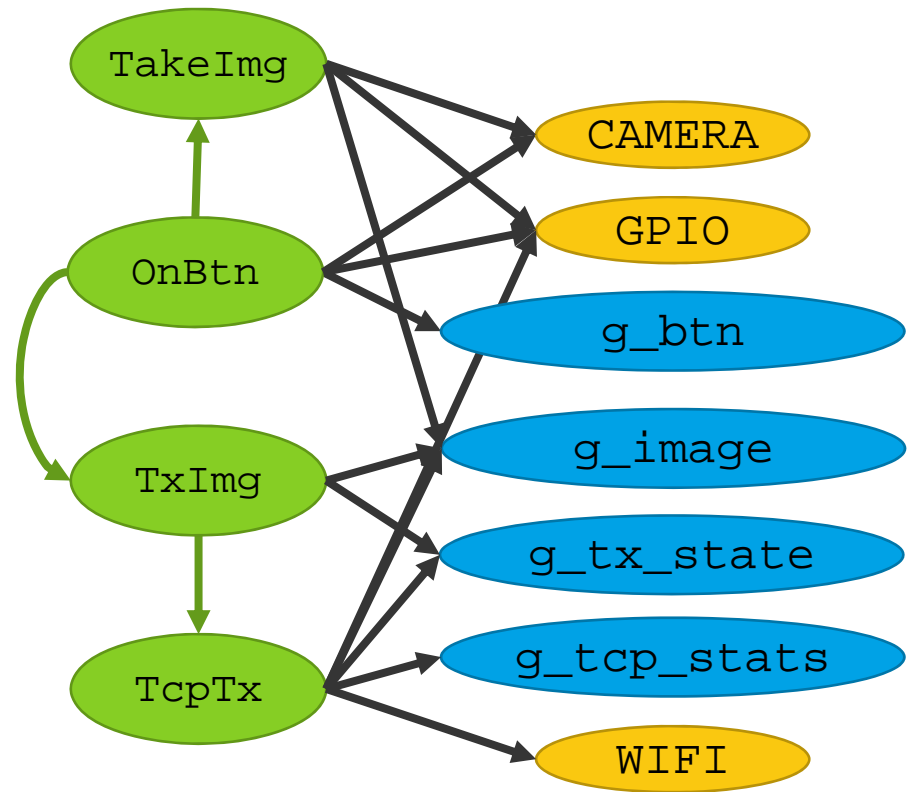
# CREATING COMPARTMENT

- ▶ Static analysis identifies code, data, and peripheral dependencies
  - ▶ ACES ensures compartments can access all required data and peripherals
  - ▶ Mirco-Emulator used to dynamically identify missed due to dependencies aliasing
- ▶ Compartments are code centric
  - ▶ i.e. code belongs to only one compartment
- ▶ Policy determines how functions, global variables, and peripherals are grouped to create compartments
- ▶ Different policies possible
  - ▶ We evaluate: Naïve Filename, Optimize Filename, and Peripheral policies
- ▶ MPU is used to restrict access to memory regions



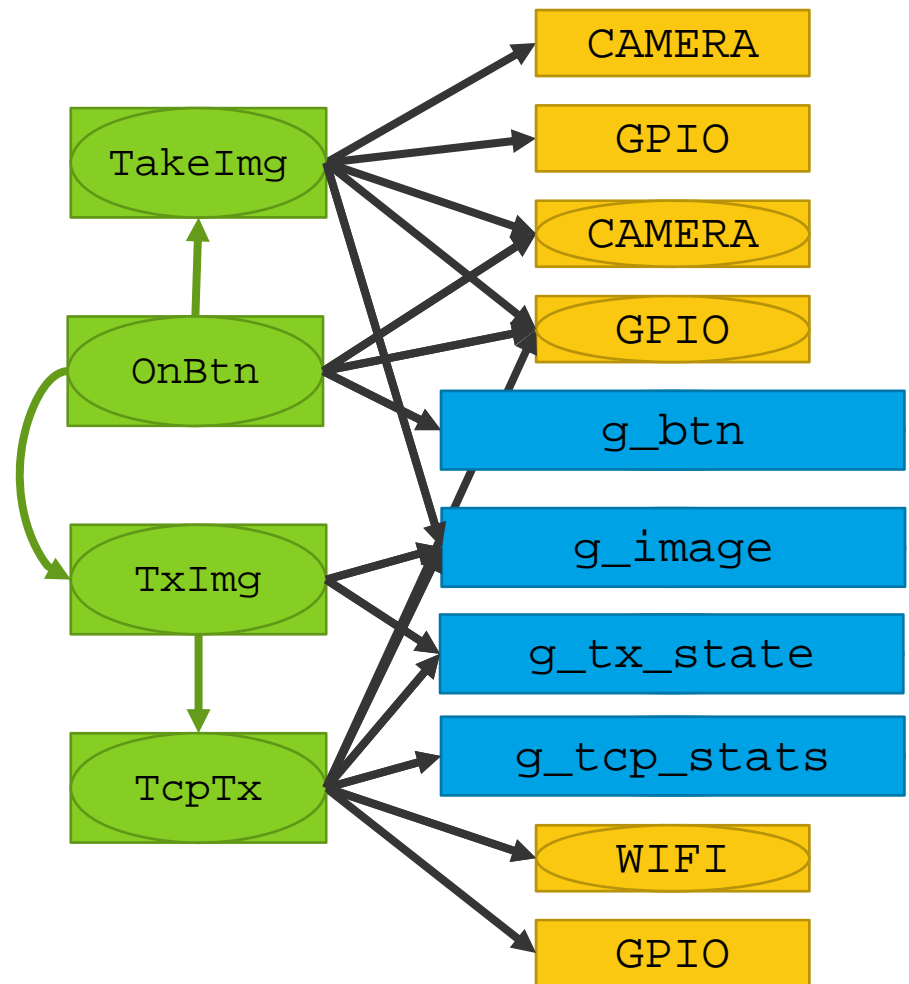
# PROGRAM DEPENDENCY GRAPH

```
void OnBtn()  
    GPIO.led = ON  
    CAMERA.pwr = ON  
    g_btn = PUSHED  
    TakeImg()  
    TxImg()  
  
void TakeImg()  
    CAMERA.take_pic = 1  
    g_image.buf = CAMERA.rx_reg  
    GPIO.led = OFF  
  
void TxImg()  
    g_tx_state = ACTIVE  
    TcpTx(g_image.buf)  
    g_image.sent = TRUE  
  
void TcpTx(*buf)  
    GPIO.led_tx = ON  
    WIFI.tx_reg = buf  
    g_tcp_stats.tx_count++  
    g_tx_state = IDLE
```



# REGION GRAPH

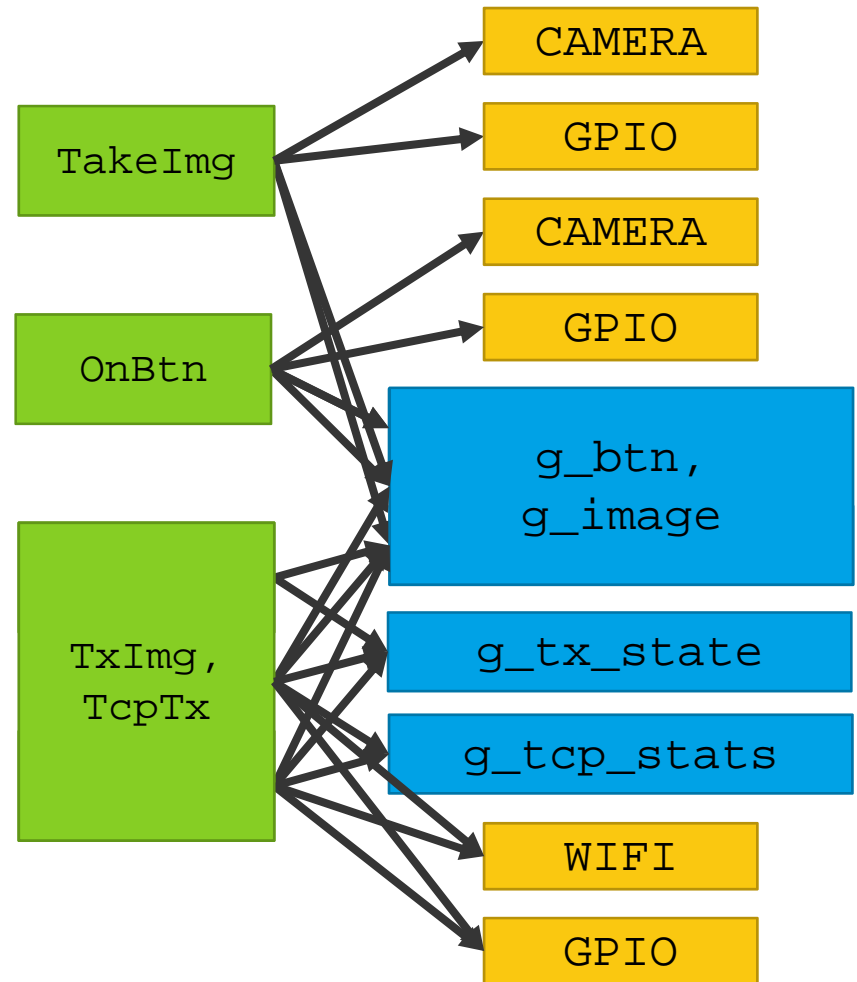
- ▶ PDG mapped to a Region Graph
- ▶ Functions 1:1
  - ▶ Control edges **not** transferred
- ▶ Data 1:1
  - ▶ Data edges transferred
- ▶ Peripherals 1:Many
  - ▶ Unique region created per dependency edge





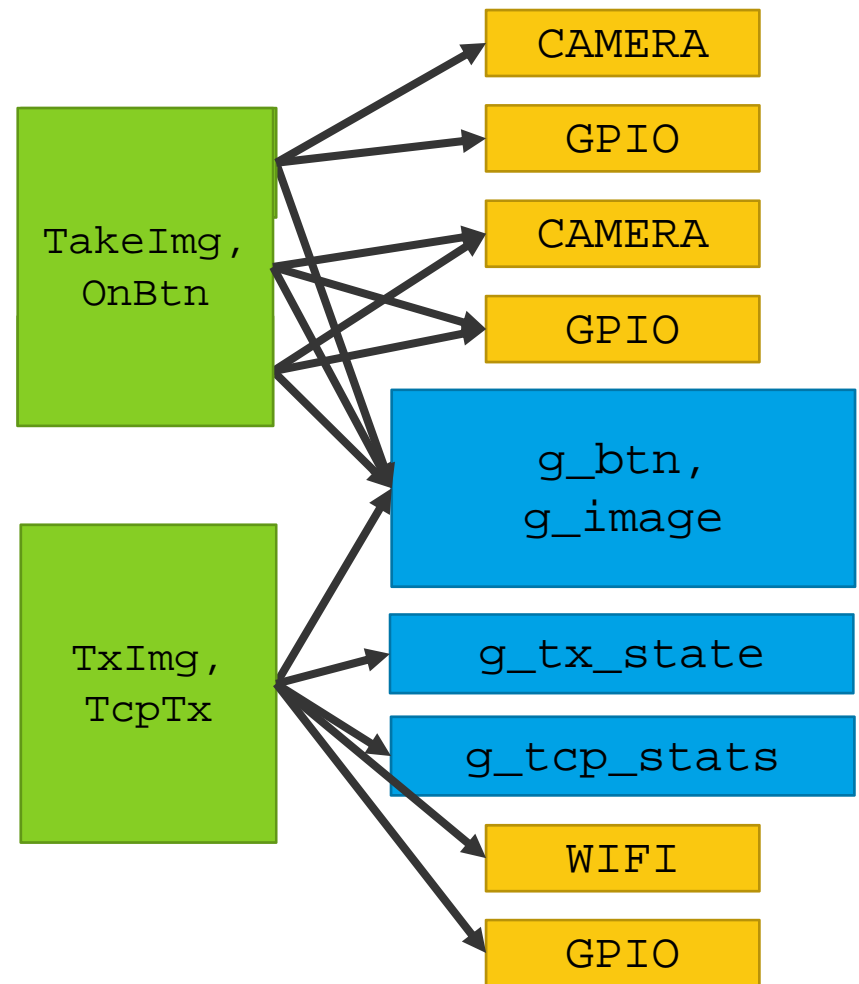
# COMPARTMENTALIZATION POLICY

- ▶ Defines what should be grouped to form compartments
- ▶ Implemented policies
  - ▶ Naïve Filename
  - ▶ Optimized Filename
  - ▶ Peripheral
  - ▶ Many more are possible



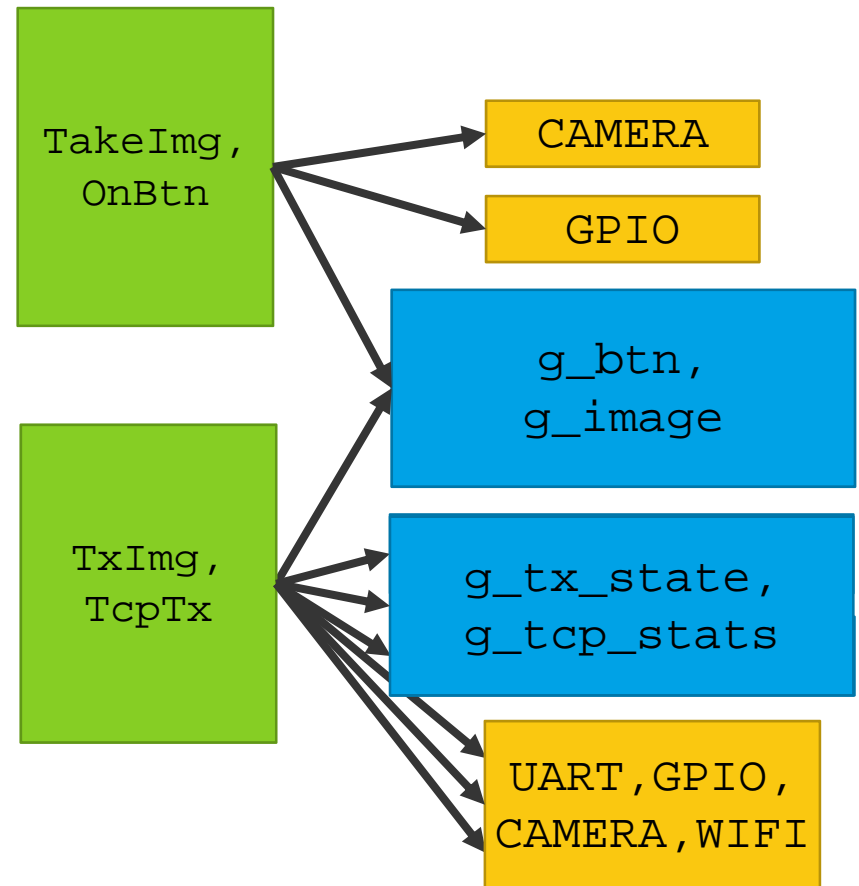
# OPTIMIZE

- ▶ Improve security
- ▶ Improve performance

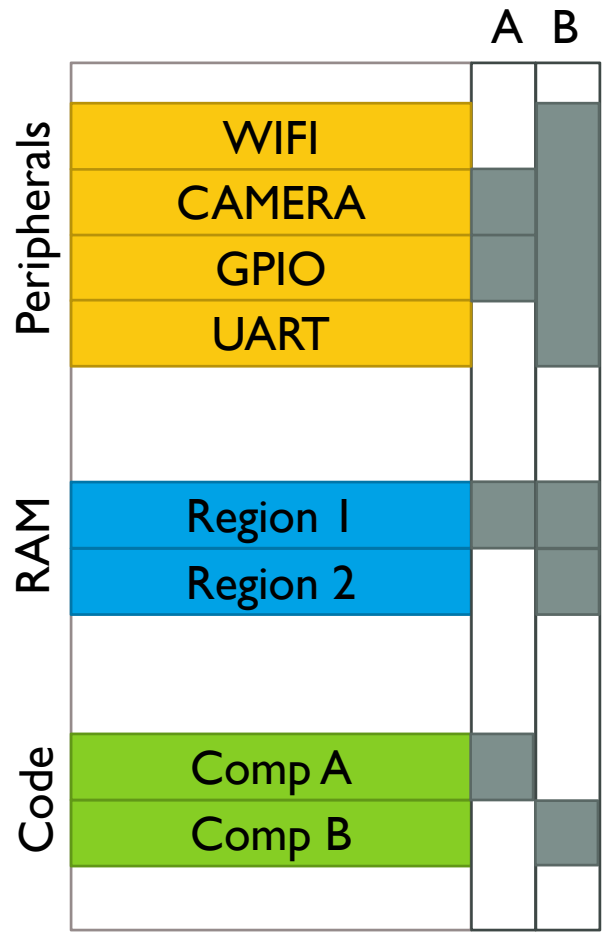
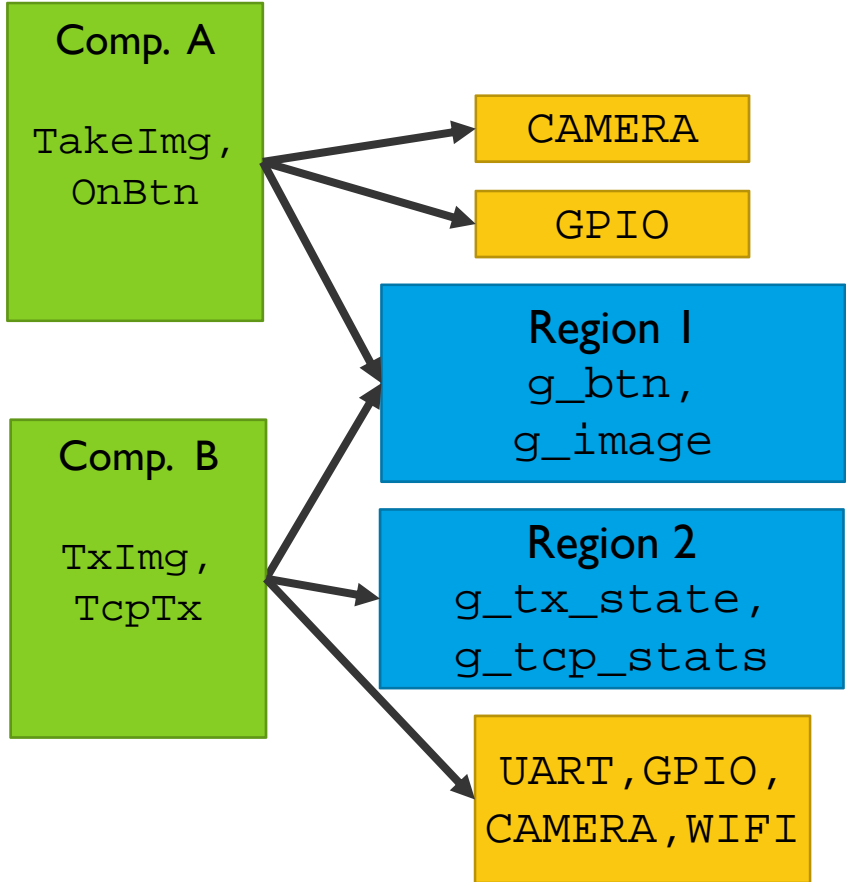


# LOWERING

- ▶ Reduces graph to meet HW constraints
  - ▶ Degree of each code regions must be less than the number of MPU regions
- ▶ Lowest cost regions merged until constraints are met
- ▶ Lowing may increases permissions of compartments
- ▶ Merging peripherals may capture additional peripherals

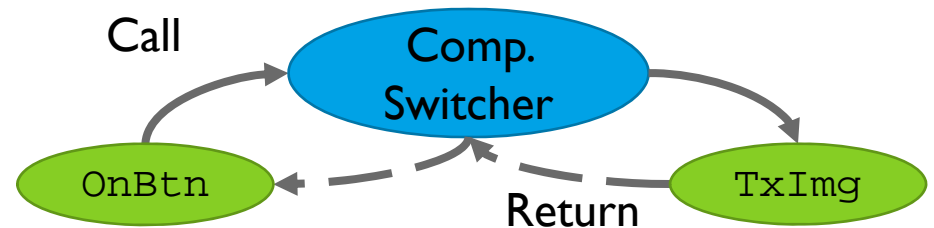
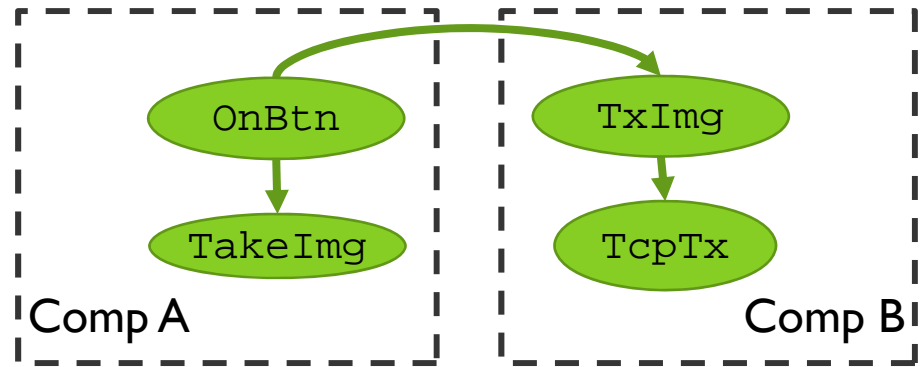


# MAPPING TO MEMORY



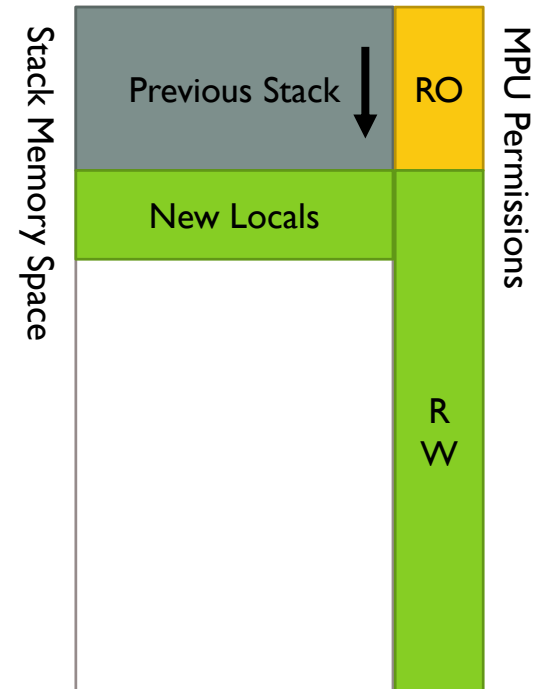
# RESTRICTING CONTROL-FLOW

- ▶ Instrument calls and returns crossing compartment boundaries
  - ▶ Invoke compartment switcher
- ▶ Compartment switcher authenticates both directions
  - ▶ Memory permissions only changed for valid transitions



# MICRO-EMULATOR

- ▶ Emulates store instructions in software
  - ▶ Overcomes limitations of static analysis in generating PDG
  - ▶ Authenticated writes outside a compartment's regions
- ▶ Dynamic profiling run creates white-list of accesses per compartment
- ▶ Used for stack protection



# EVALUATION

- ▶ Evaluated policies for security, runtime, resource usage
  - ▶ Naïve Filename
  - ▶ Optimized Filename
  - ▶ Peripheral
- ▶ Five applications run on Cortex-M4
  - ▶ PinLock
  - ▶ FatFs-uSD
  - ▶ TCP-Echo
  - ▶ LCD-uSD
  - ▶ Animation



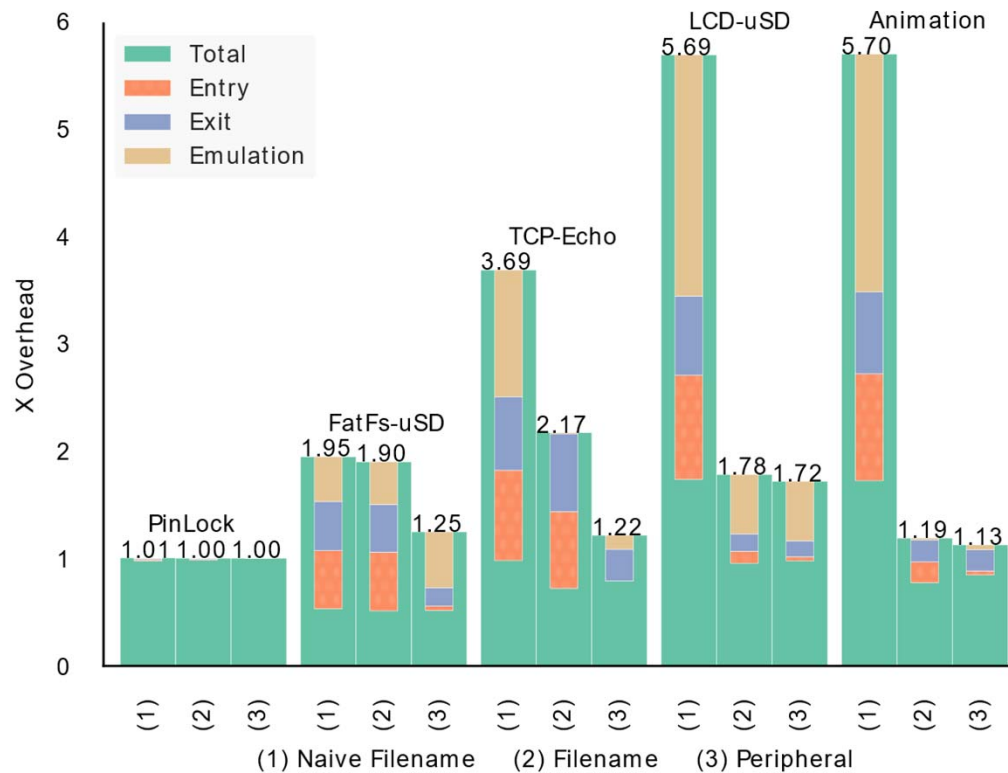
# PINLOCK CASE STUDY

- ▶ Attacker trying to unlock lock
- ▶ Assume write-what-where vulnerability in HAL\_UART\_Receive\_IT

Policy	Overwrite		Control Hijack	
	Global	GPIO	Direct	Deputy
Naïve Filename	✓	✓	✓	✓
Opt. Filename	✓	✓	✓	✓
Peripheral	X	✓	X	X



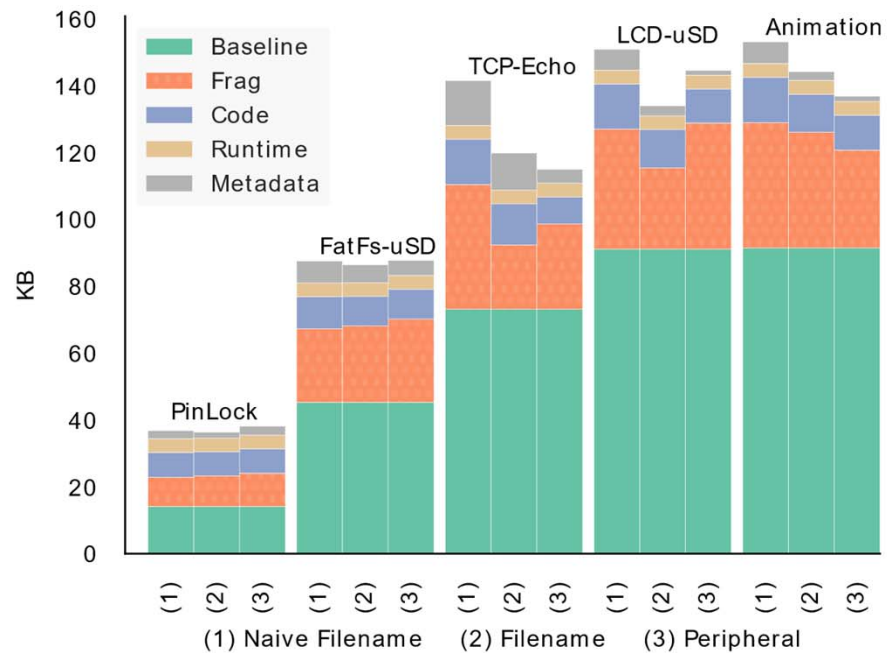
# RUNTIME EVALUATION



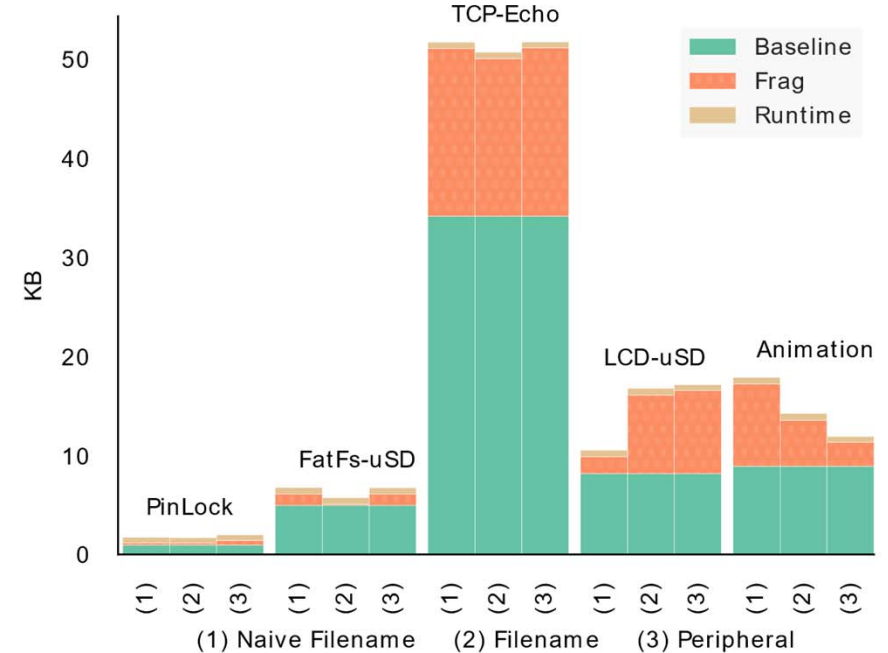
- ▶ Can have moderate runtime impact
- ▶ Emulating instructions accounts for largest increase in execution time

# MEMORY OVERHEAD

## Flash Overhead



## RAM Overhead



# CONCLUSION

- ▶ Applies least privileges bare-metal IoT devices
  - ▶ Does not require changes to application logic
  - ▶ Uses existing hardware
- ▶ ACES automatically creates and enforces sub-thread
  - ▶ Decouples security policy from application
  - ▶ Frees developer from having to manage underlying security hardware
  - ▶ Enables research in creating compartmentalization policies
- ▶ Code will be available at:

<https://github.com/embedded-sec/ACES>

