# Vandex

#### Yandex

# Load Testing at Yandex

Alexey Lavrenuke

Load Testing at Yandex

### What is Yandex



# Yet another indexer

# Yet another indexer

# Yandex

# Vandex

Yandex's mission is to help per discover new opportunities in their lives Yandex's mission is to help people their lives.

# Vandex

Yandex's mission is to help people discover new opportunities in their lives.

Russian search engine

Started at 1997

Most popular search engine in Russia

Load Testing at Yandex

# Why do we need Load Testing

# Once we accept our limits, we go beyond them.

Albert Einstein\*

<sup>\*</sup> some say Einstein didn't say that but the expression is still beautiful

#### DevOps

Developers have never faced with performance problems before production

Sysadmins do not know service's architecture

Performance problems highlighted during load testing encourages people to work together solving them



#### Different kinds of problems

- > Stateless services. High throughput and velocity (banner system)
- Scenario-based services (mail)
- Different protocols (inter-service communication)
- > Batch systems (statistical services)



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### Our main tool

#### Yandex. Tank: a ten-years history

Better software is produced by those forced to operate it\*

phantom is a very fast web-server

phantom-benchmark is a plugin for it that acts as a client. And it is also fast

Yandex. Tank is built around phantombenchmark. But today it is even more capable



<sup>\*</sup> quoted from Theo Schlossnagle's "Operational Software Design" talk announce

#### Yandex. Tank today

- Yandex. Tank is an opensource project
- > Primary language is Python
- Default load generator is phantom (C++)
- > JMeter support



#### Yandex. Tank's internal architecture

- Yandex. Tank is a meta-tool
- Tank provides common workflow for different load generators
- Generator should create sufficient load and measure response characteristics
- > Tank has modular design



By Dave Hakkens [CC BY-SA 3.0], via Wikimedia Commons

Load Testing at Yandex

### Use Yandex. Tank

#### Load testing environment at Yandex

Cloud of tanks

Cloud of targets

A service that stores test results

DevOps, again: enable developers to perform load tests with minimum efforts



#### Use cases

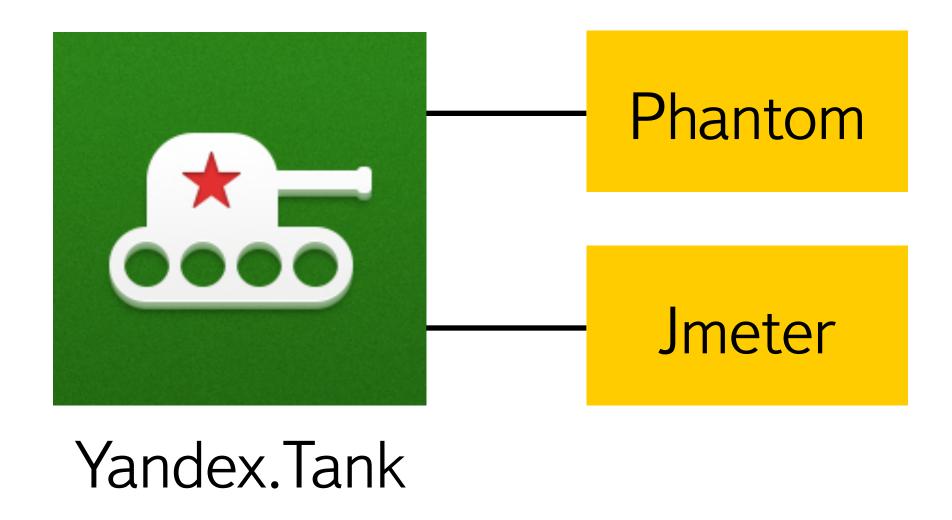
Stateless: phantom + Yandex. Tank

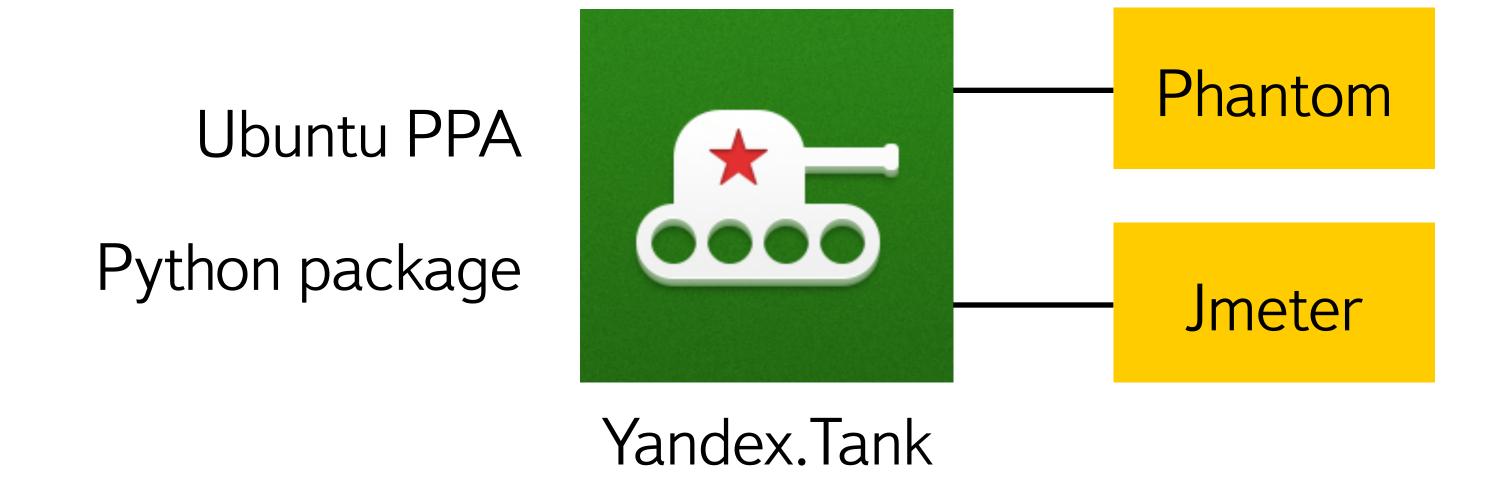
Scenario-based: JMeter + Yandex.Tank

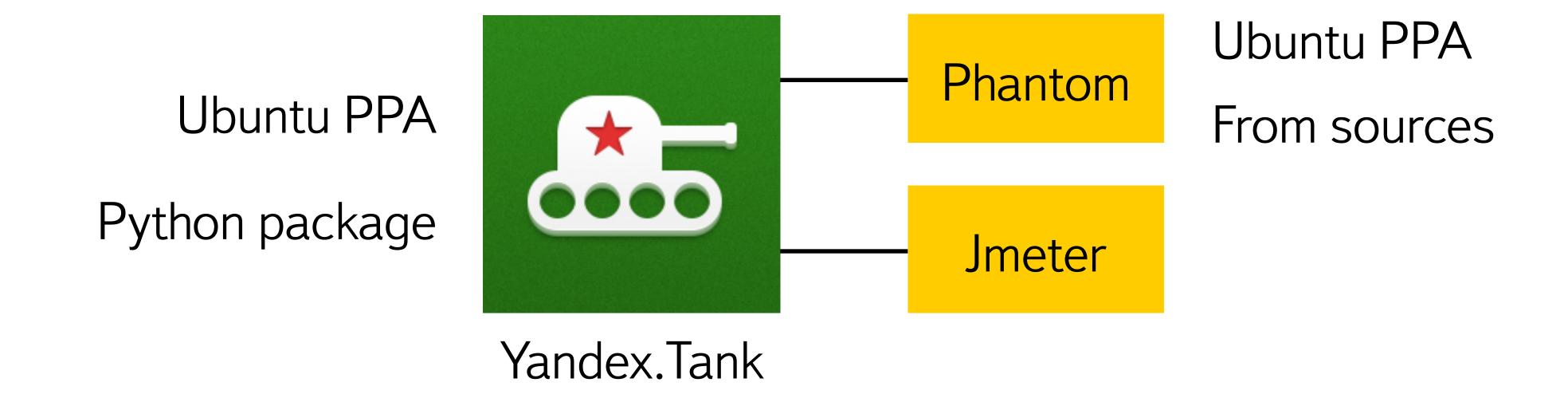
Different protocols: JMeter, phantom in some cases or custom solutions + Yandex.Tank

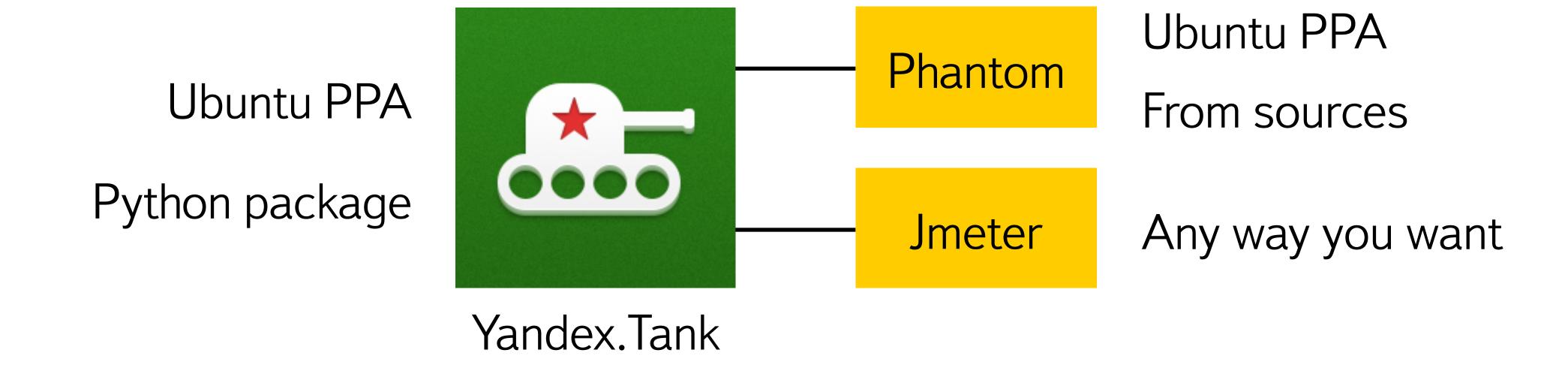
Batch systems: not using Yandex. Tank. Will discuss them later

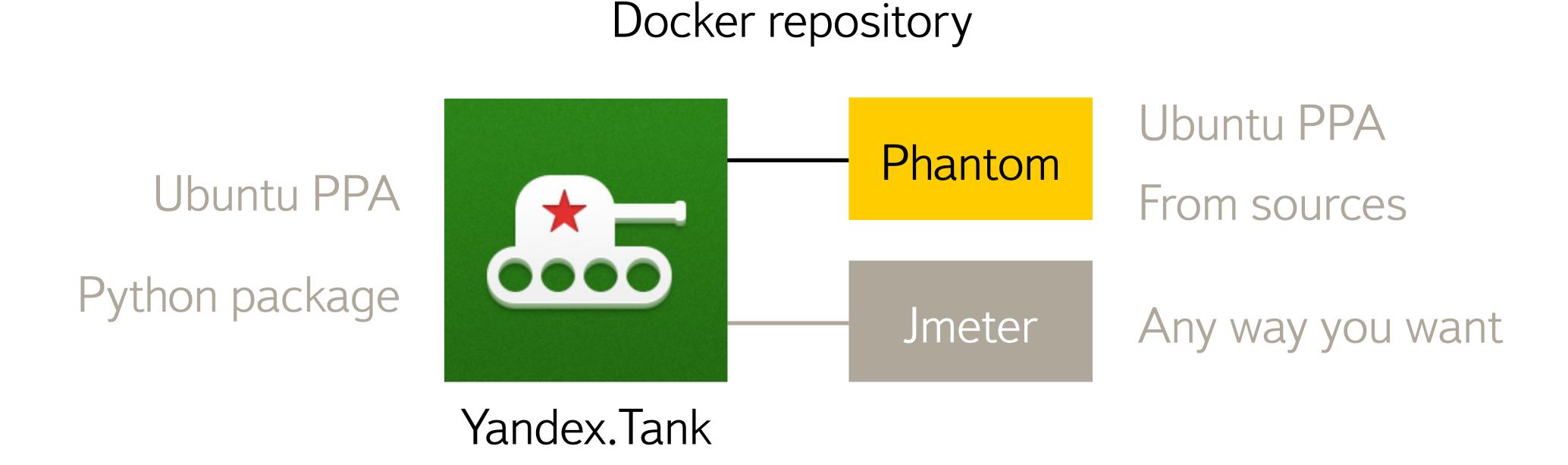












#### Configure your first load test

- > .ini files
- > good defaults
- > redefine defaults on multiple levels

it is rather easy to use Yandex. Tank to make automated load tests

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- > .ini files
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it is rather easy to use Yandex. Tank to make automated load tests



#### Configuration example, load.ini

Section header: for each plugin

[phantom]

#### Choose target

Target address: IP, IPv6 or domain name

```
[phantom]
address = my.service.com
```

#### What do we send

Ammo in one of possible formats

```
[phantom]
address = my.service.com
uris = /
   /mypage.html
   /clck/page?data=hello
headers = [Host: example.org]
   [Accept-Encoding: gzip,deflate]
```

#### Load type

Add schedule

```
[phantom]
address = my.service.com
uris = /
   /mypage.html
   /clck/page?data=hello
headers = [Host: example.org]
   [Accept-Encoding: gzip,deflate]
rps_schedule = const(1, 40s)
```

#### First test

Save config as load.ini and shoot

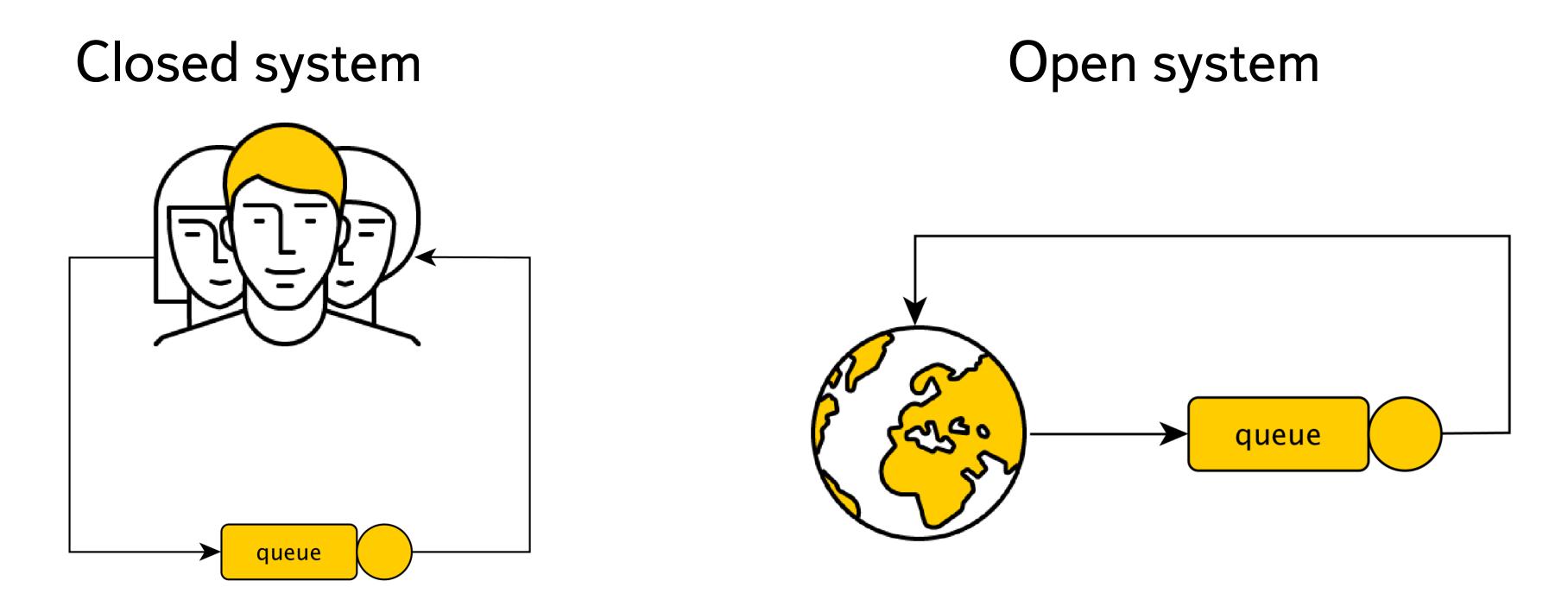
a smoke test: just some shoots

yandex-tank -c ./load.ini

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# Test types

#### Open and closed systems



**Closed** systems have negative feedback that makes it impossible to "bury" the service. Users wait for the responses before making new requests

No negative feedback in open system. Internet is an open system

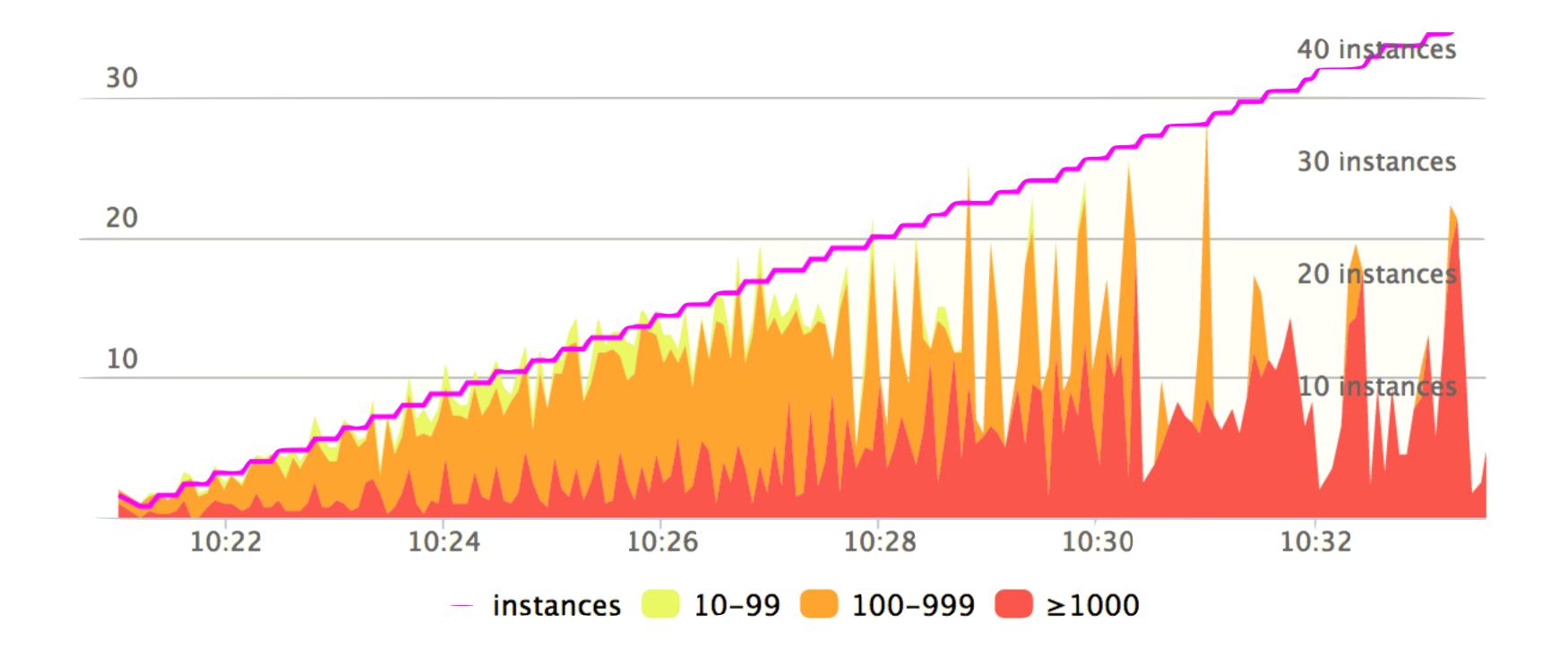
#### Finding max performance

Closed model, gradually raise thread count

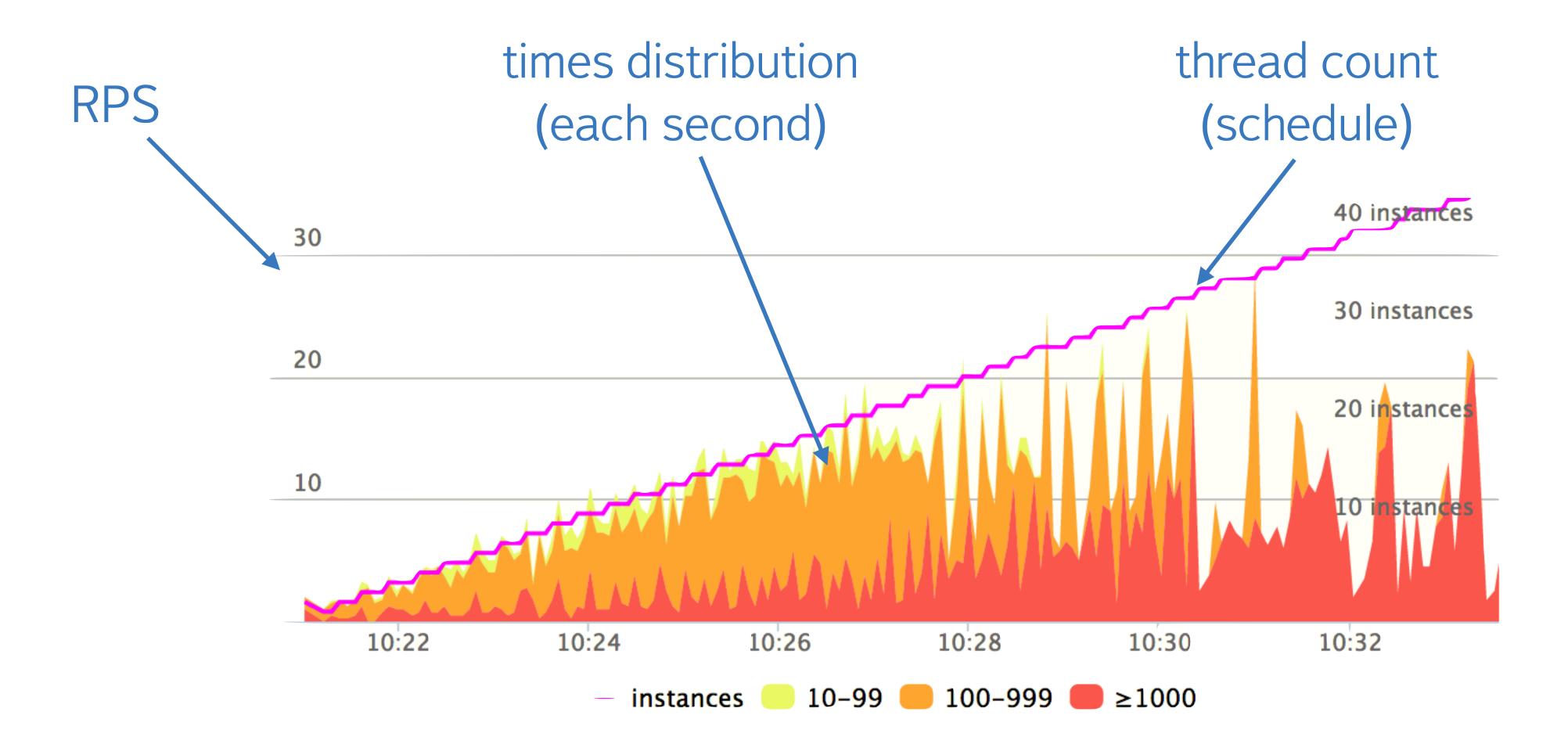
each thread sends requests one-by-one

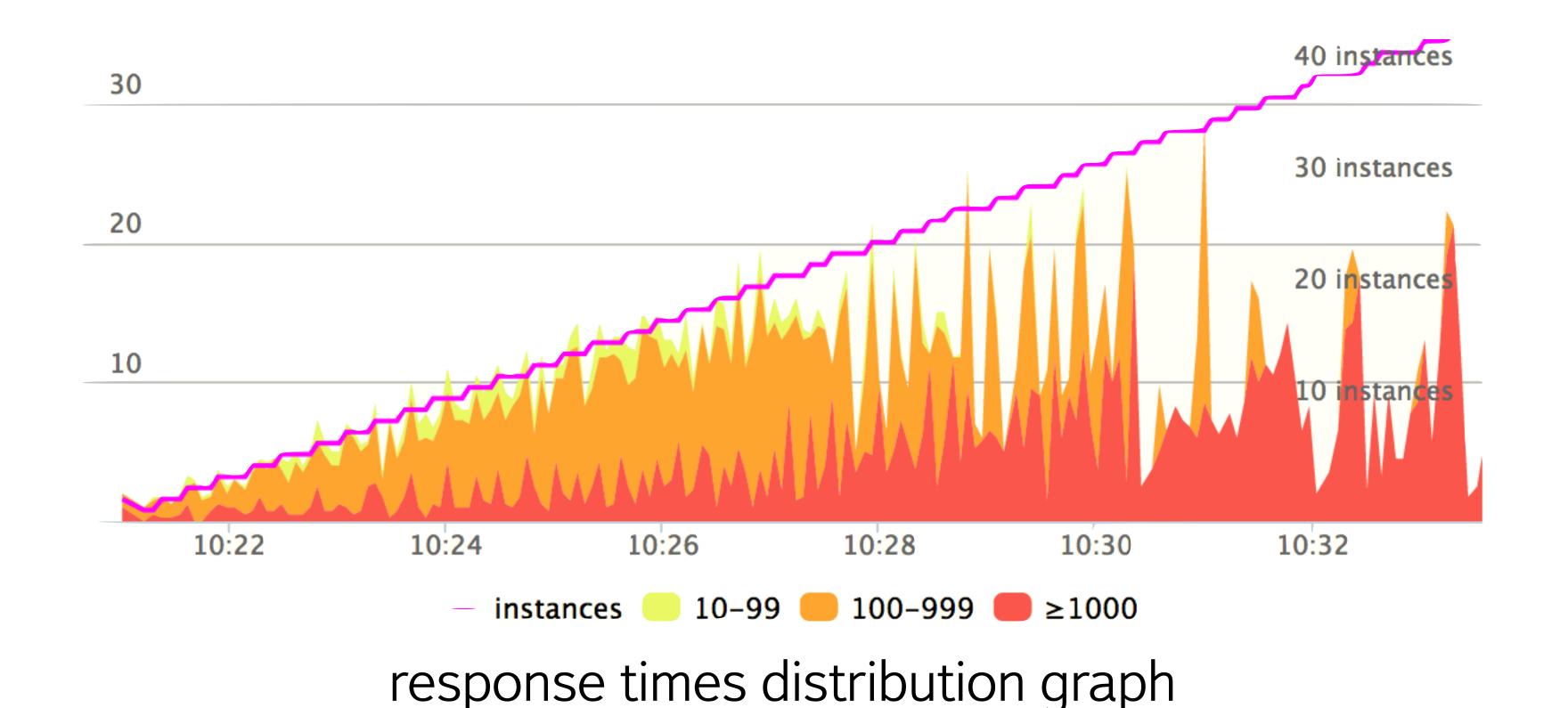
```
yandex-tank -c ./load.ini
  -o "phantom.instances_schedule=line(1, 40, 10m)»
  -o "phantom.rps_schedule="
```

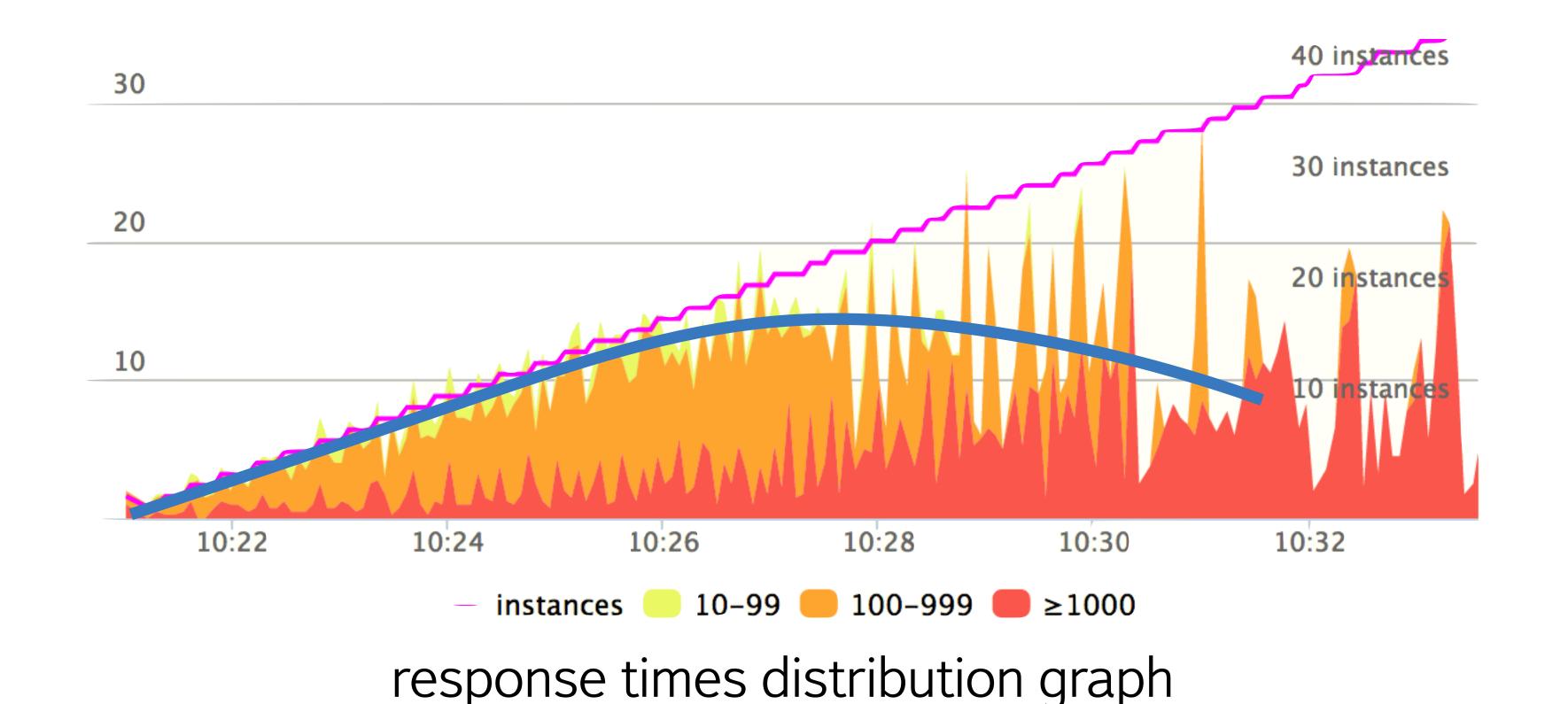
#### Times distribution graph

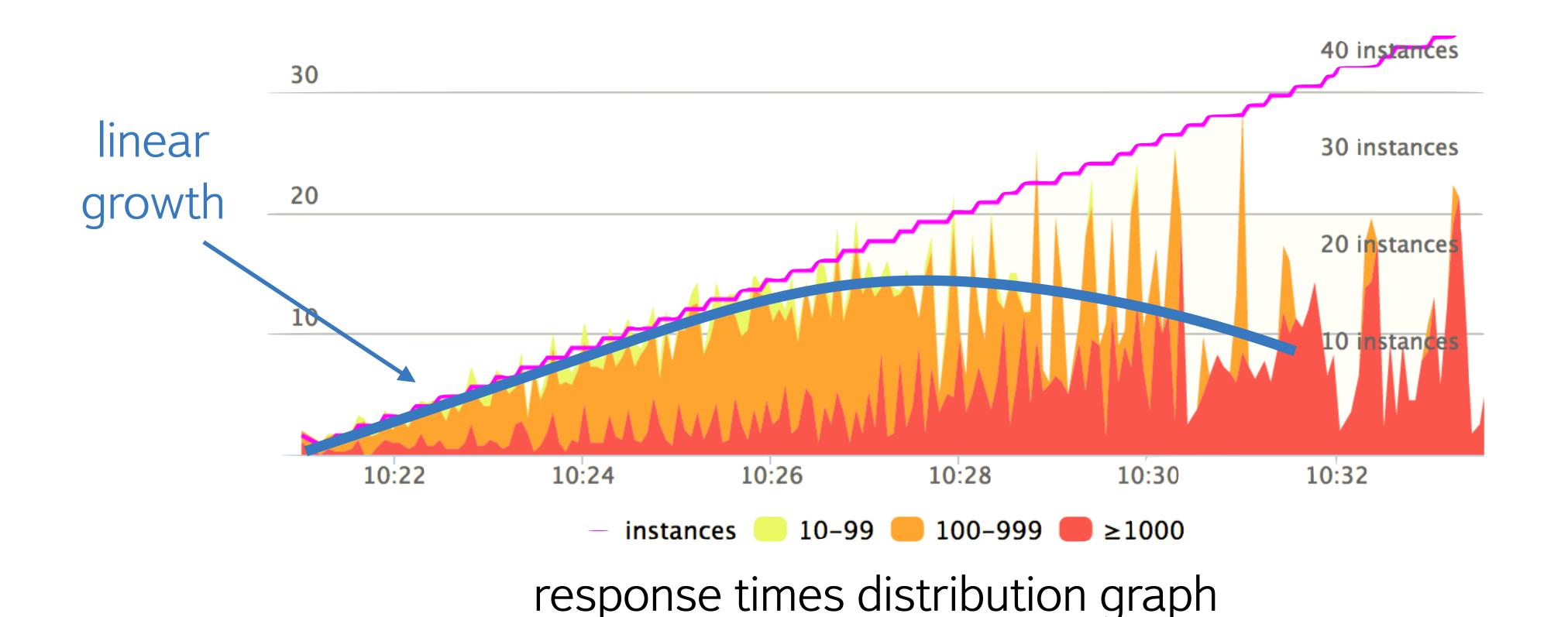


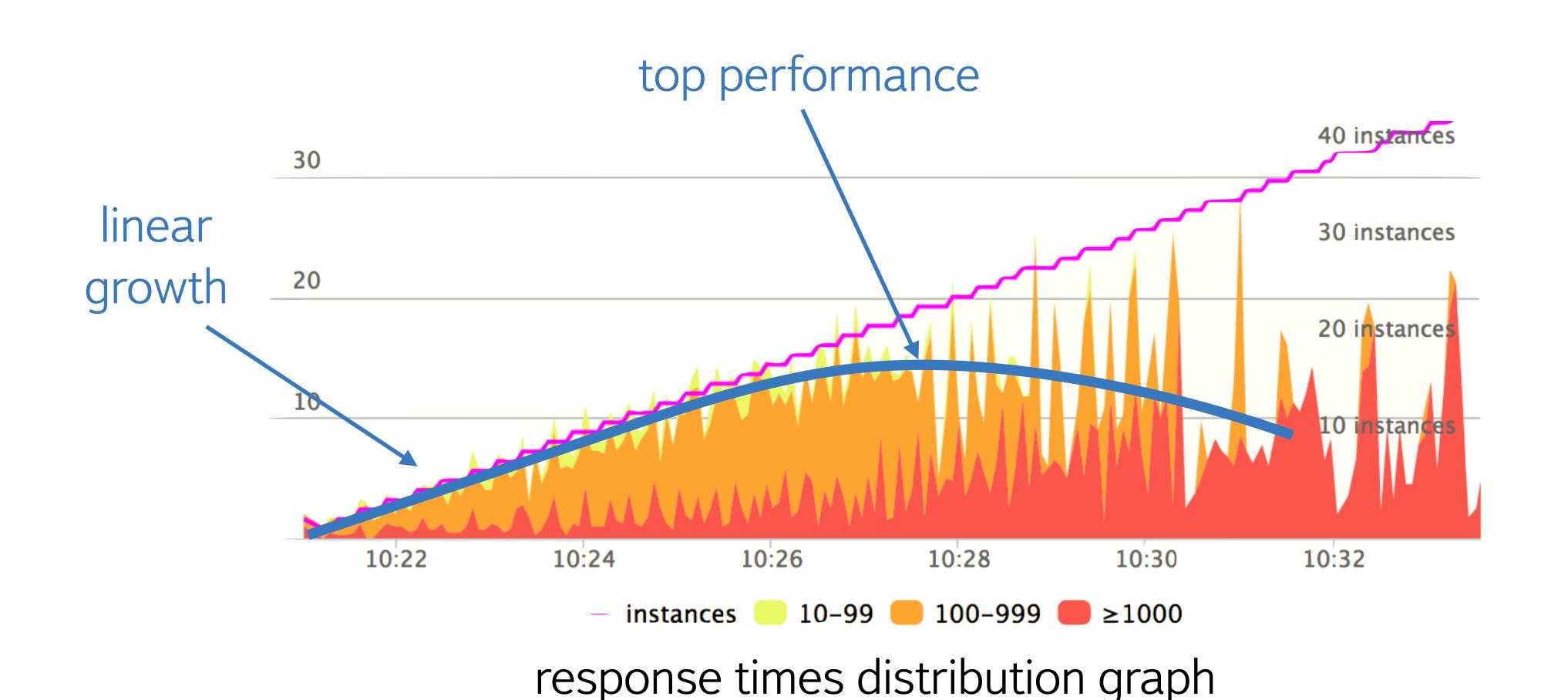
#### Times distribution graph

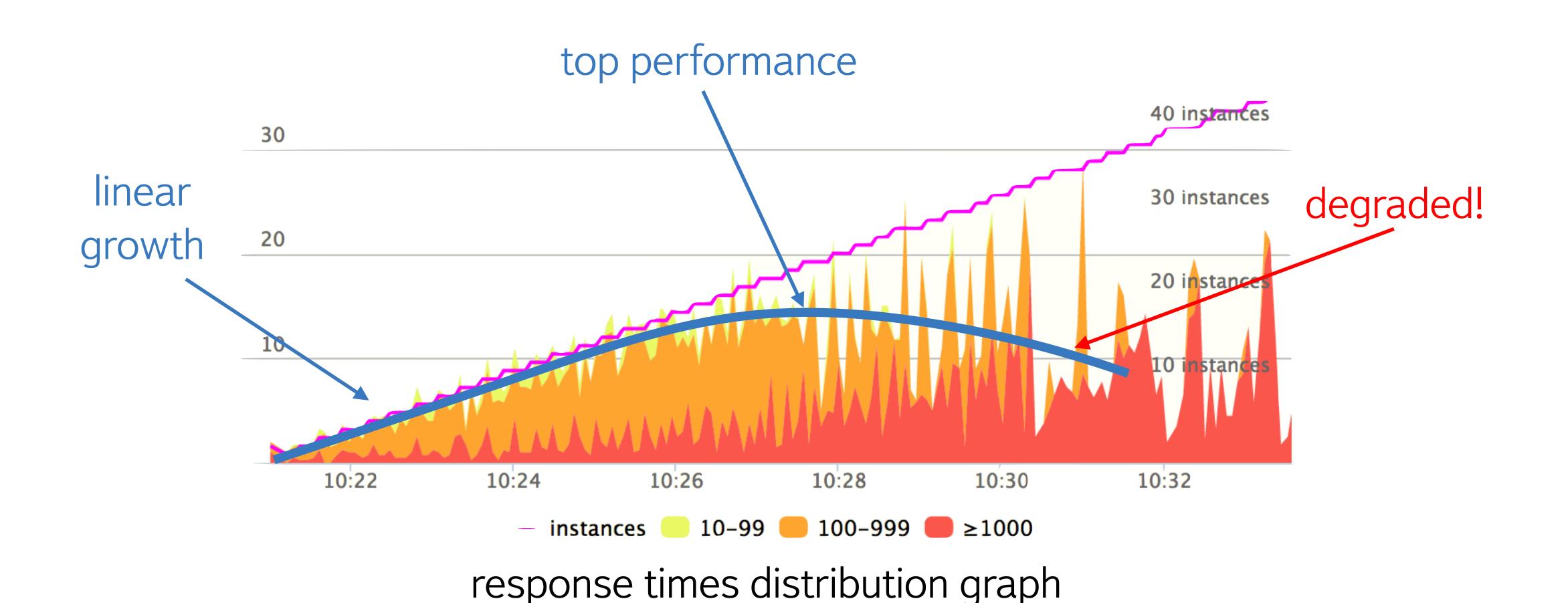












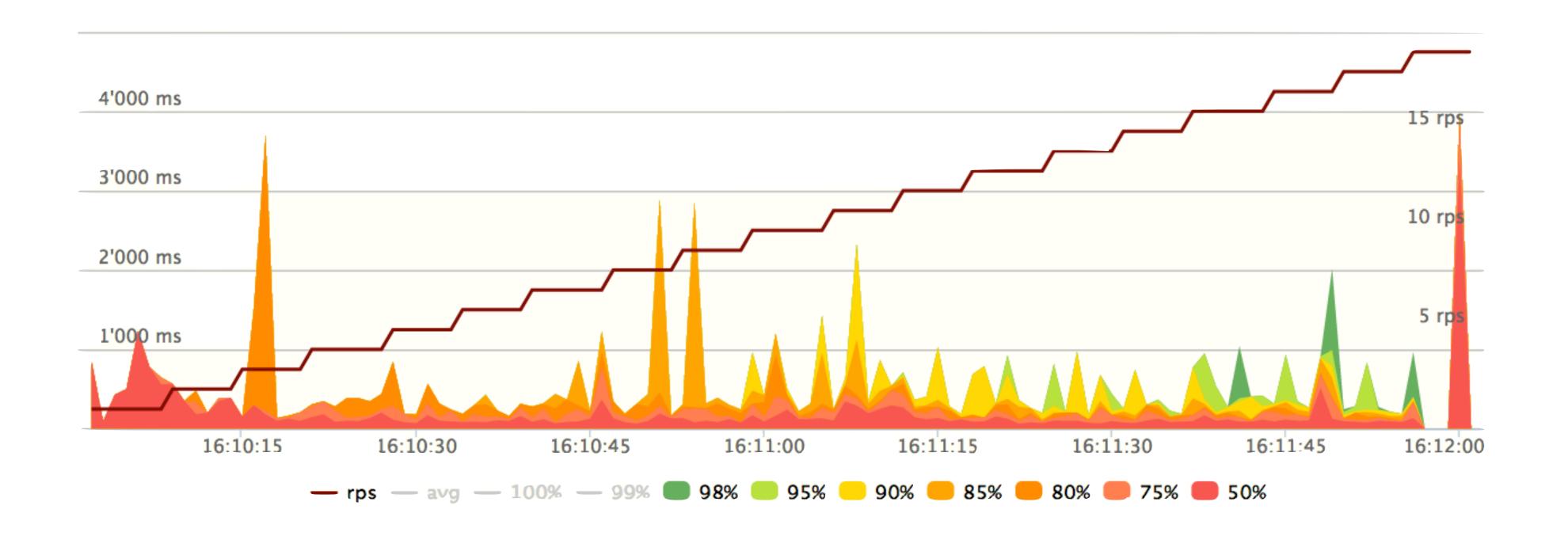
#### Finding point of failure

Open system. Hard schedule

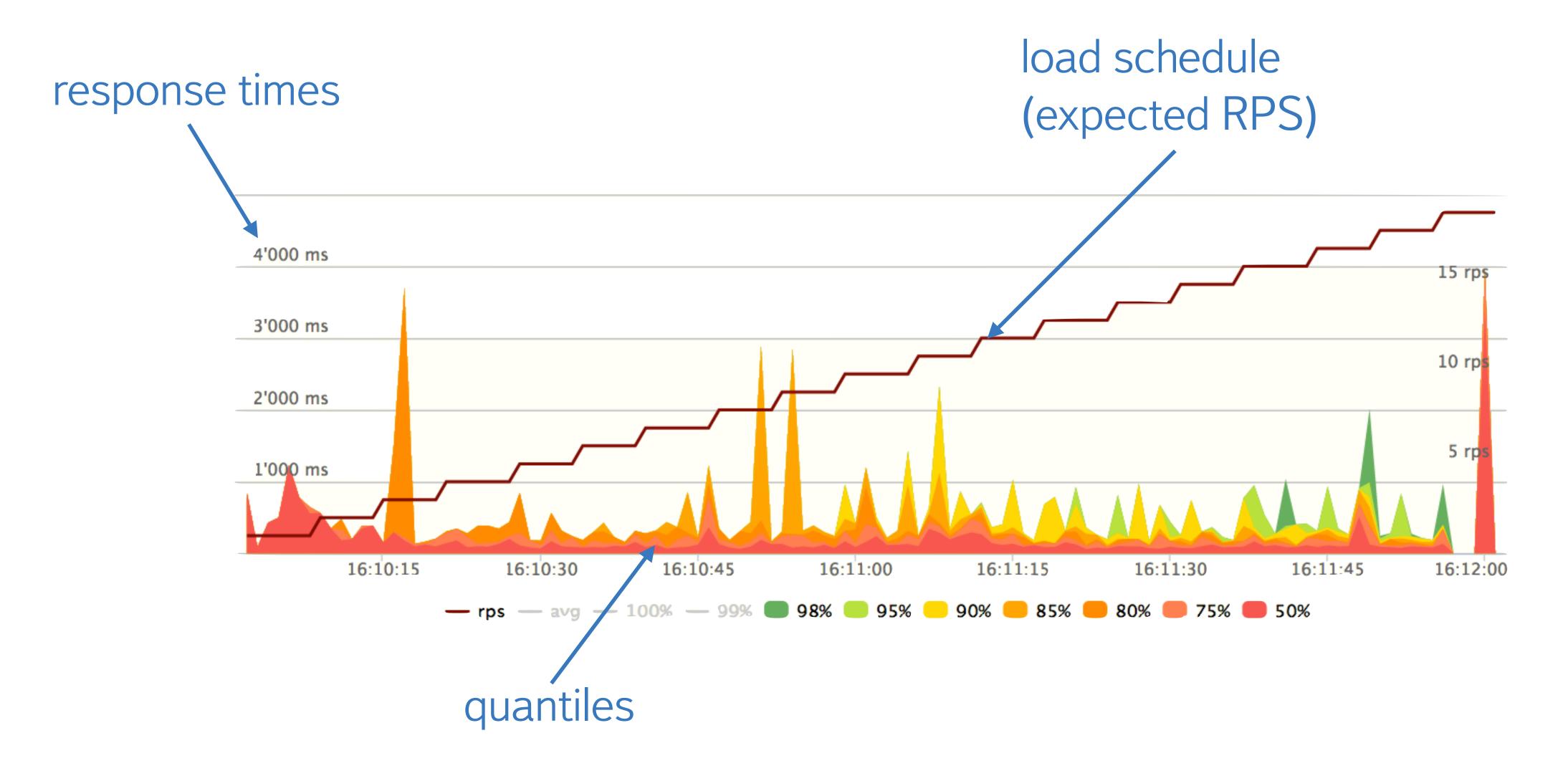
emulate open system with multitude of threads

```
yandex-tank -c ./load.ini
  -o "phantom.rps_schedule=line(1, 1000, 10m)"
  -o "phantom.instances=10000"
```

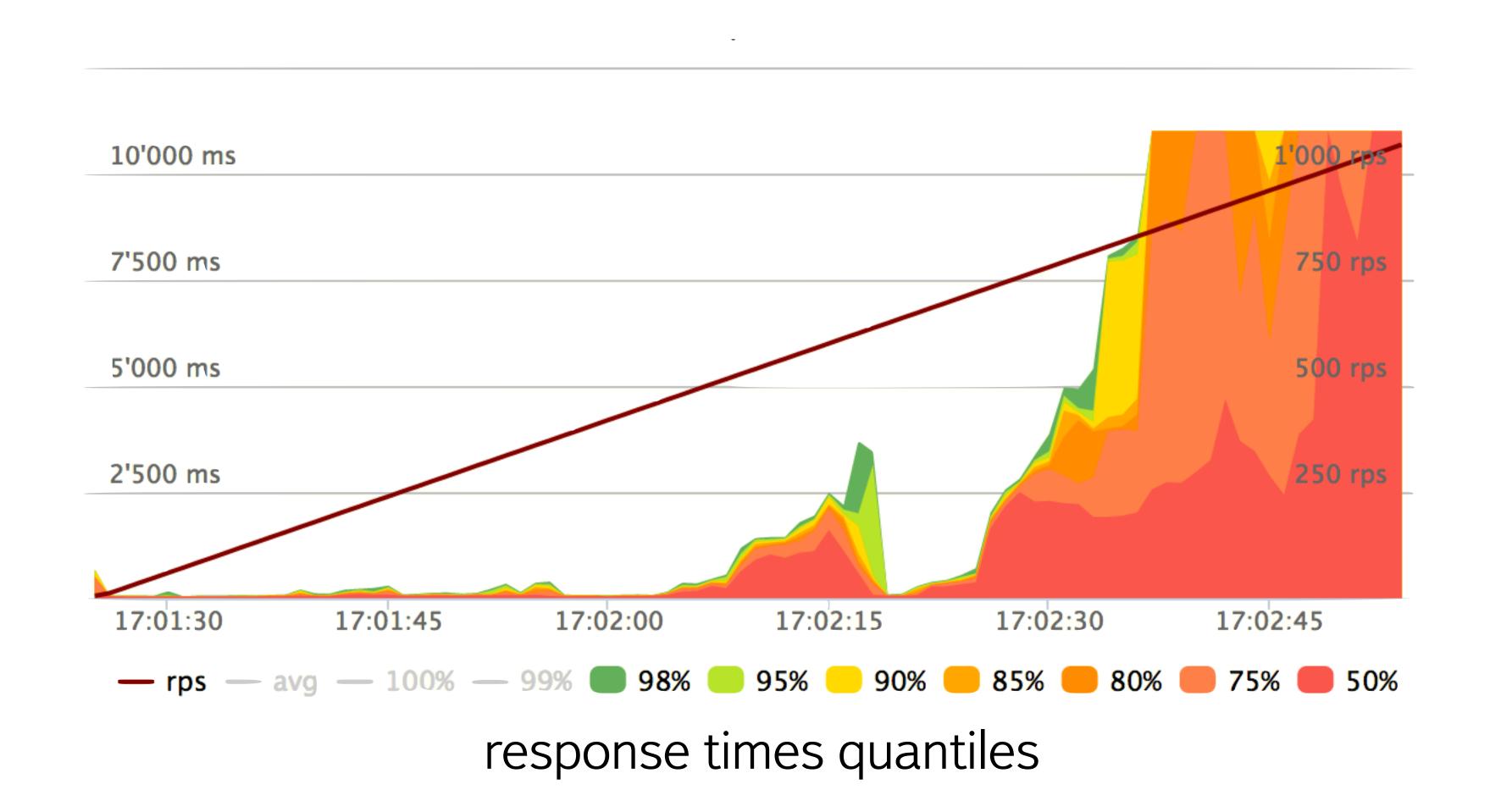
#### Response times quantiles graph



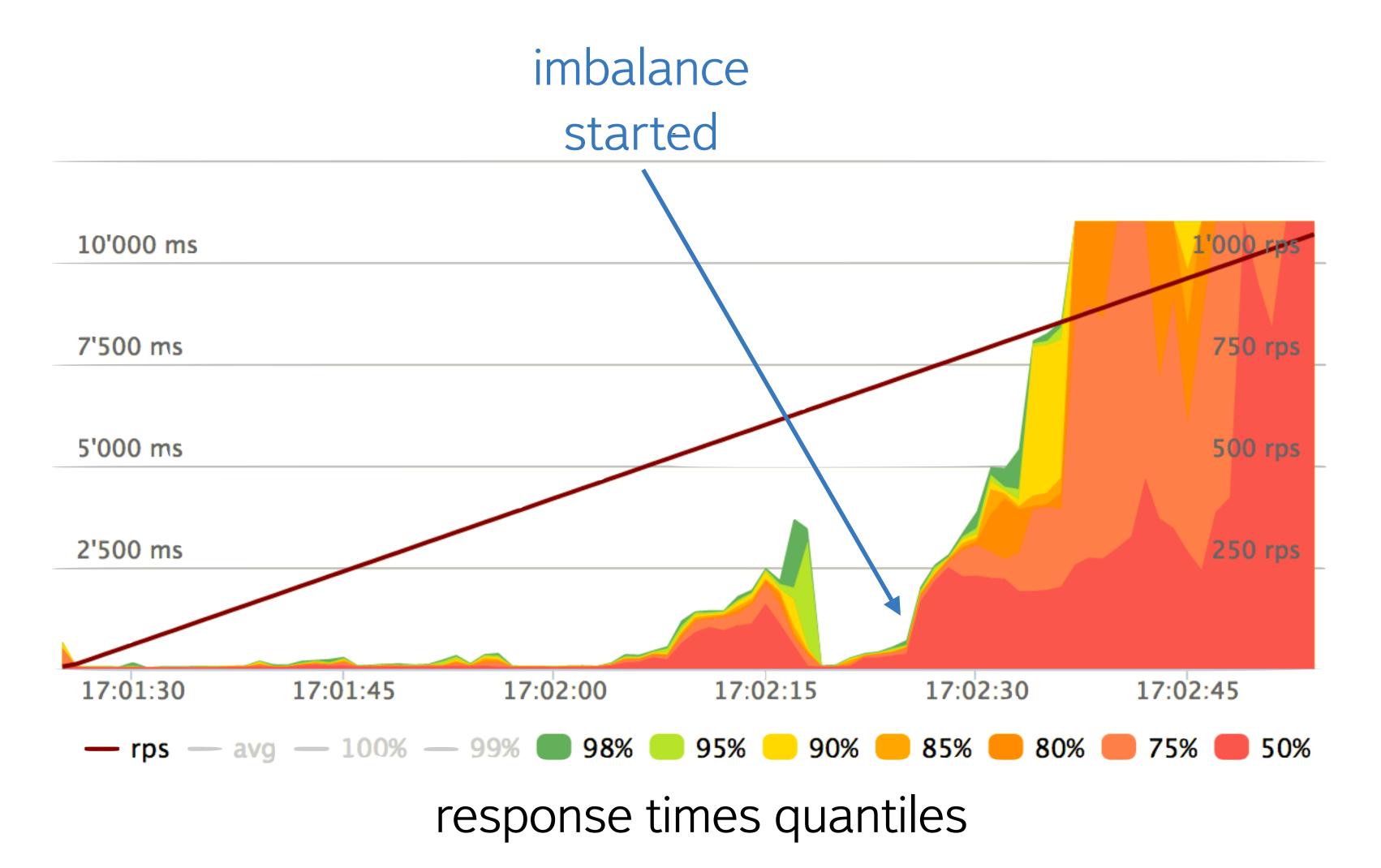
#### Response times quantiles graph



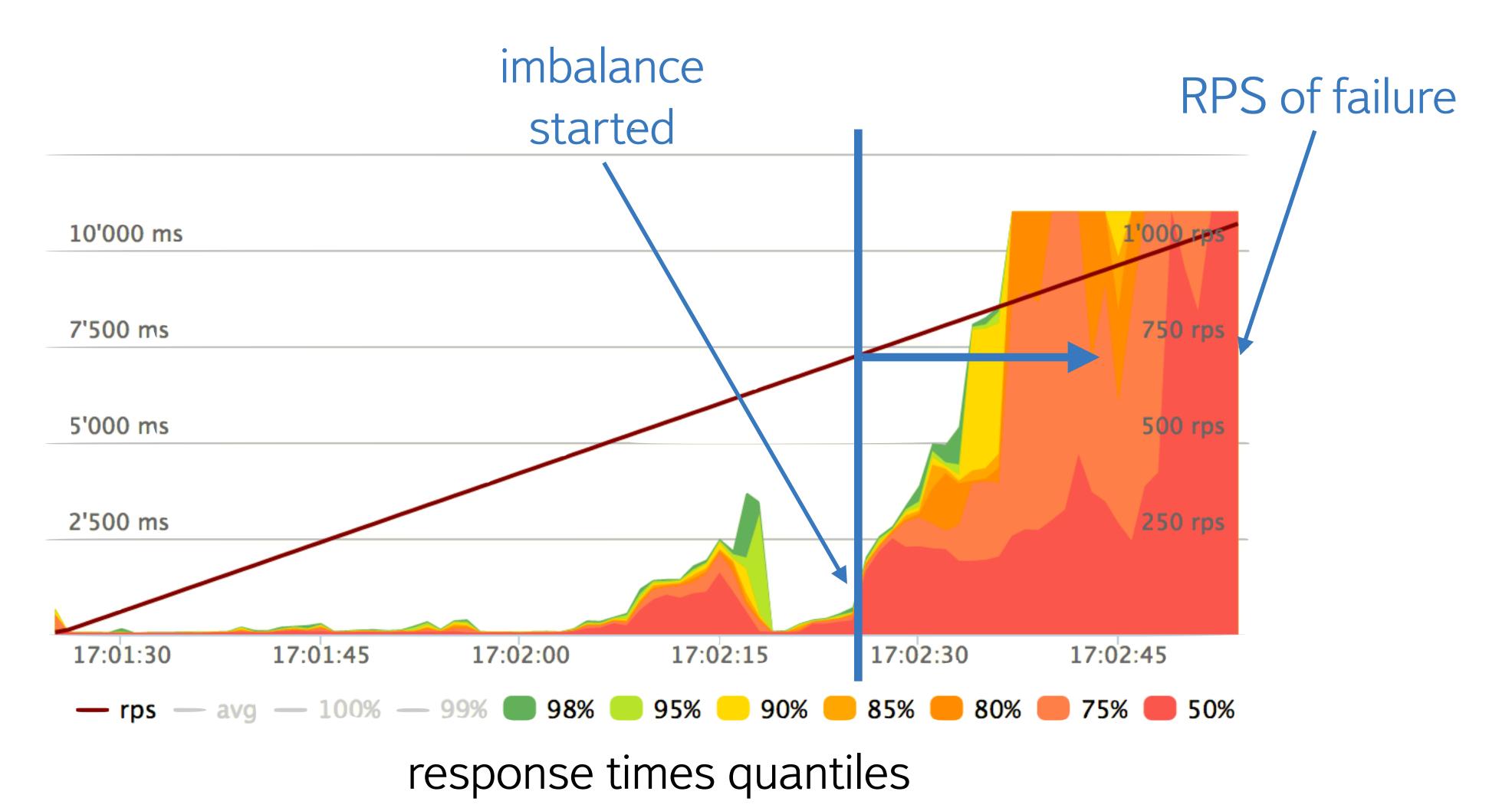
#### Finding point of failure on RT quantile graph



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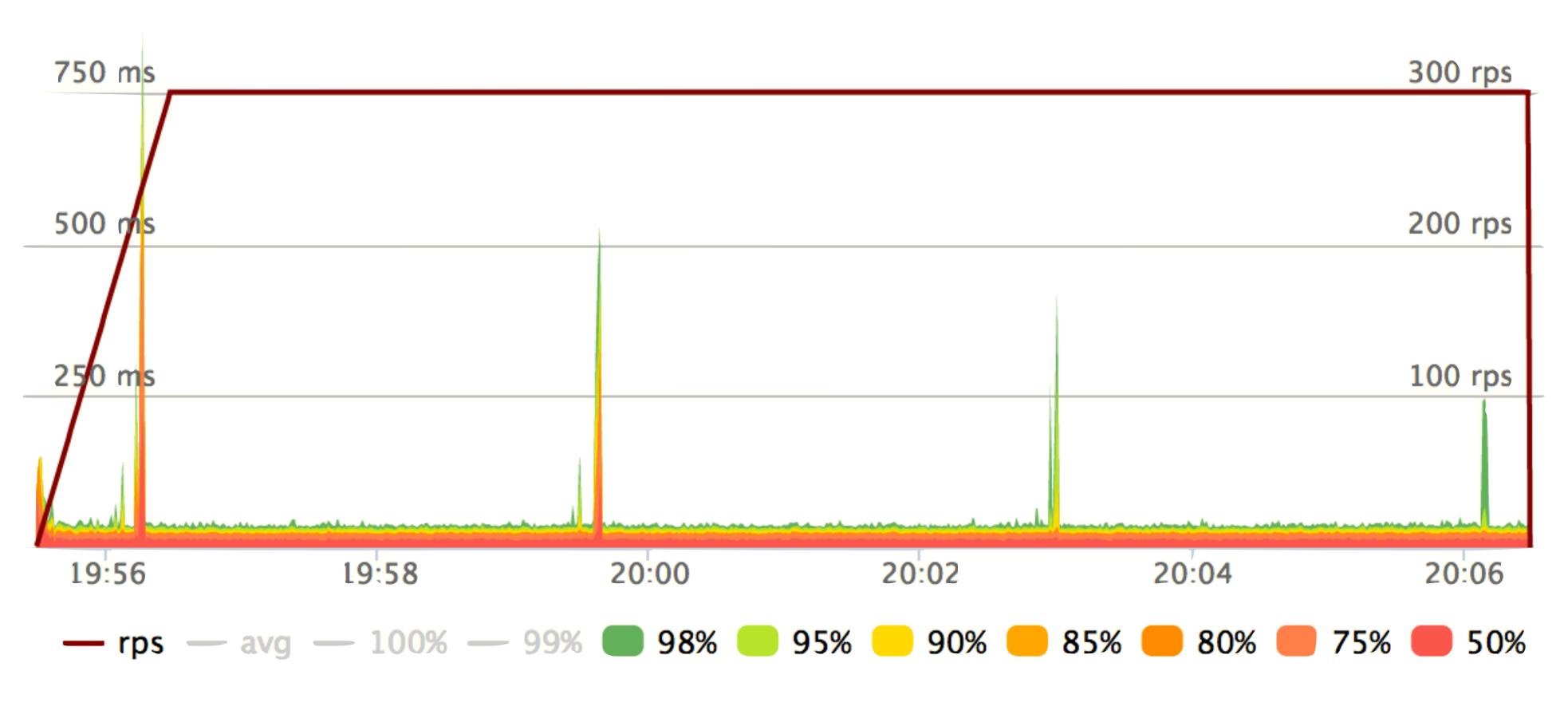
#### Measuring response times

Open system, constant load. Load level from SLA or from previous tests

don't forget about warming up

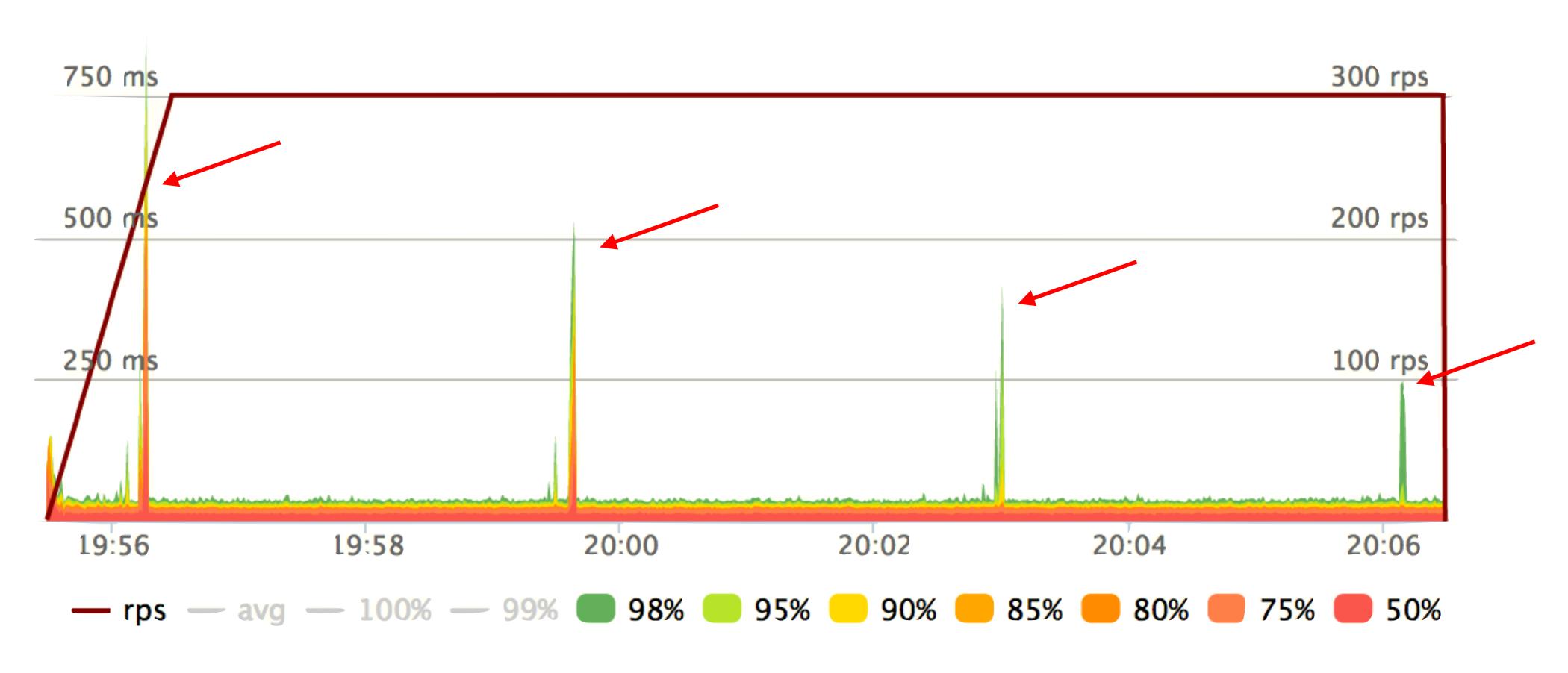
```
yandex-tank -c ./load.ini
  -o "phantom.rps_schedule=line(1, 300, 30s) const(300, 5m)"
  -o "phantom.instances=10000"
```

### Mind your spikes



spikes on quantile graph

### Mind your spikes



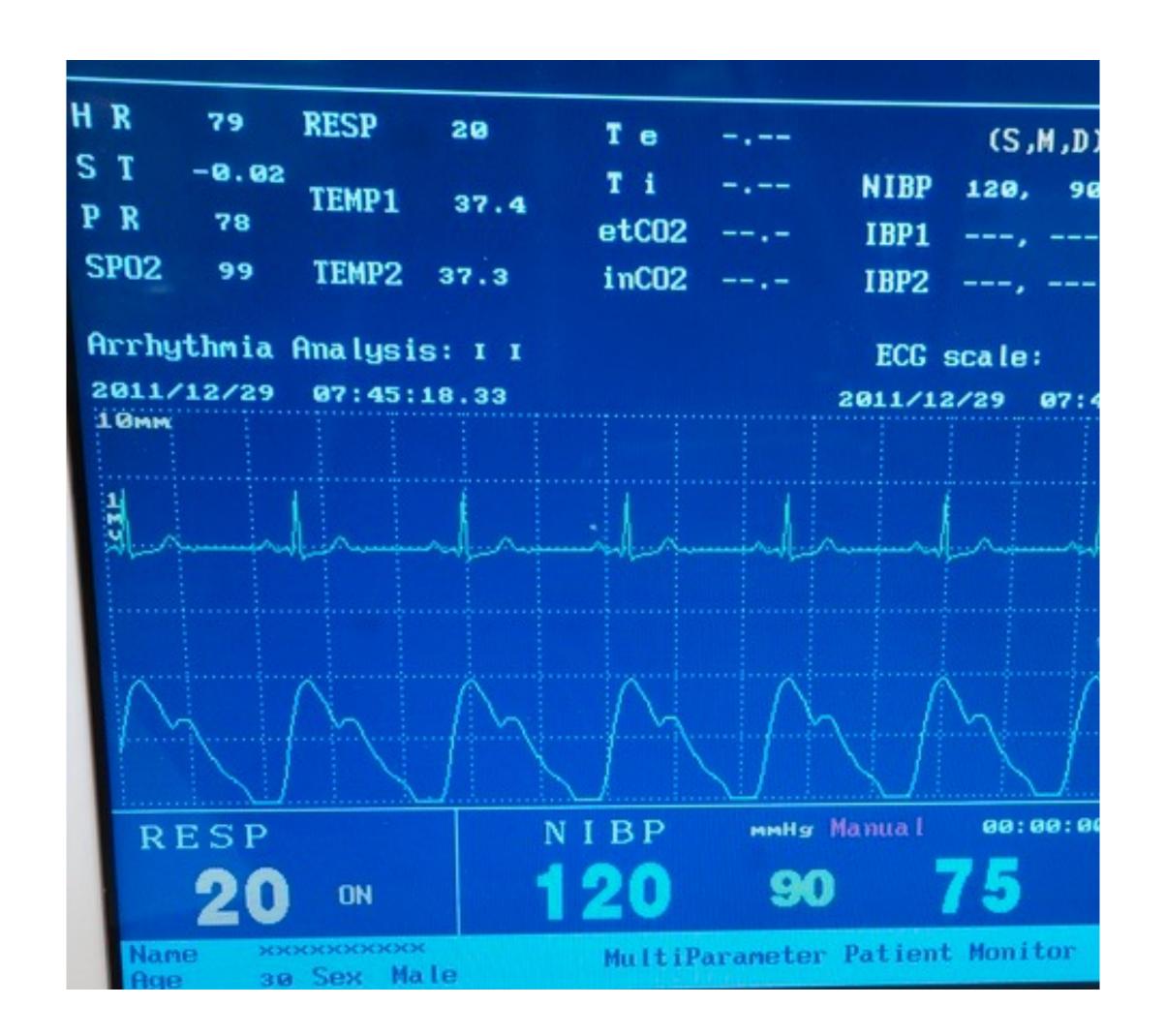
spikes on quantile graph

#### Common spikes reasons

"Heavy" requests in your ammo. See if spikes become more often on higher load

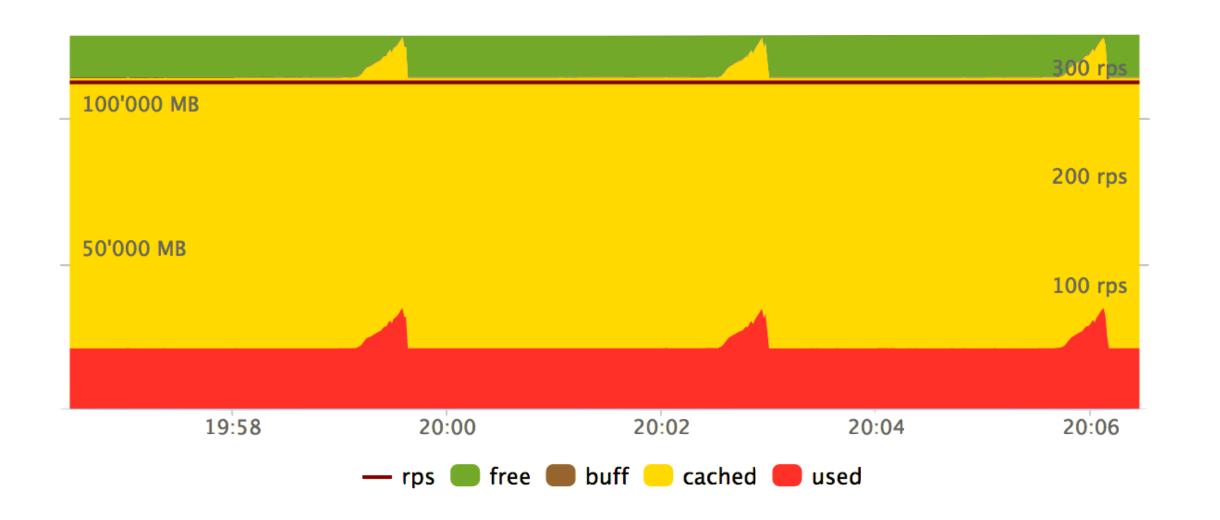
Periodical processes on your server. Cron job or cache synchronization. Garbage collector

Someone else queries your server periodically

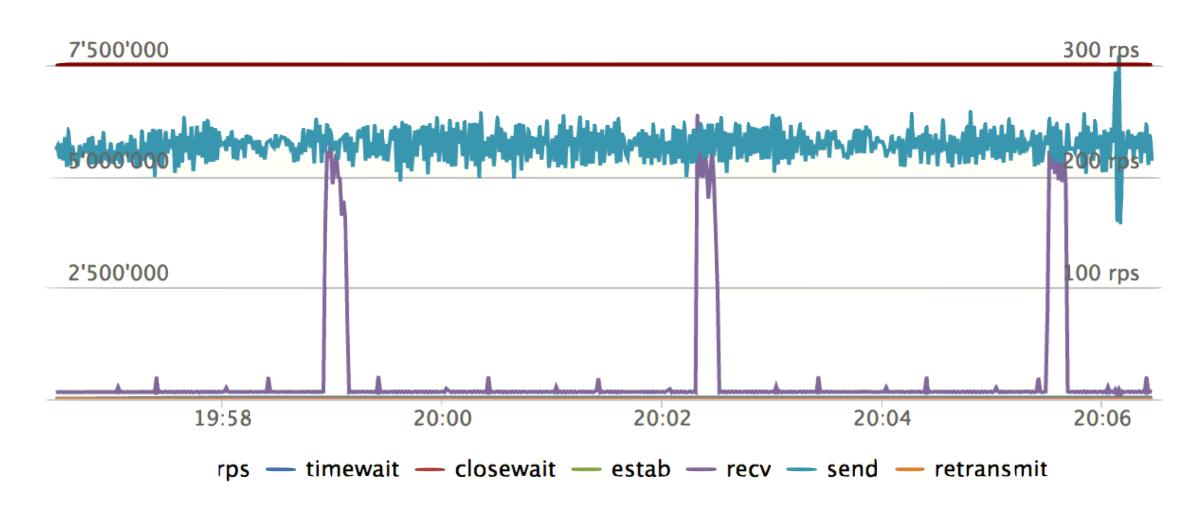


#### Investigating reasons for spikes

Service downloads something periodically:



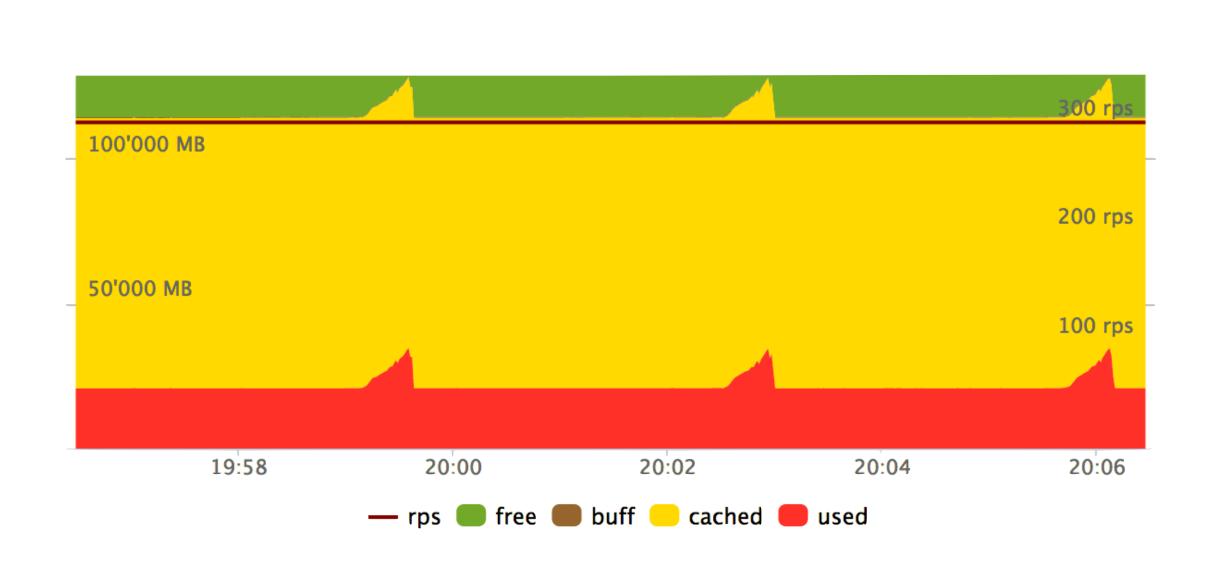
memory consumption



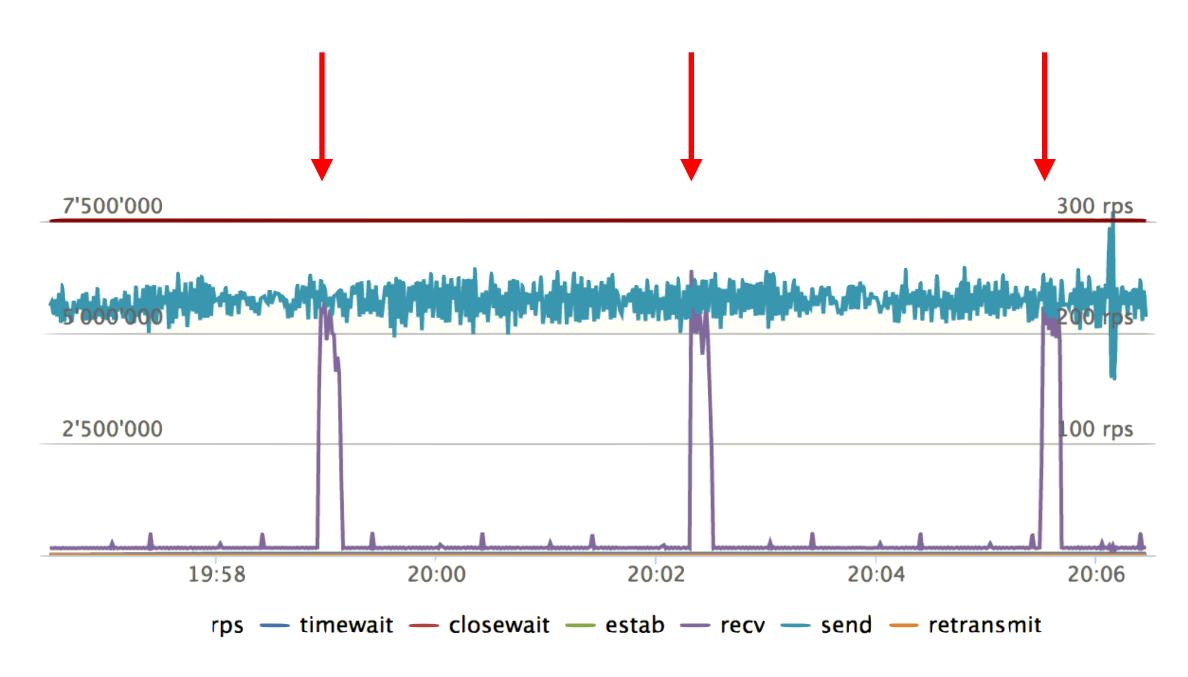
network send/receive

#### Investigating reasons for spikes

Service downloads something periodically:



memory consumption



network send/receive

#### Finding leaking resources

Open system, constant load, long period

set your load level at 80-90% from maximum level you've found before

```
yandex-tank -c ./load.ini
  -o "phantom.rps_schedule=line(1, 700, 30s) const(700, 1h)"
  -o "phantom.instances=10000"
```

#### Testing methodology

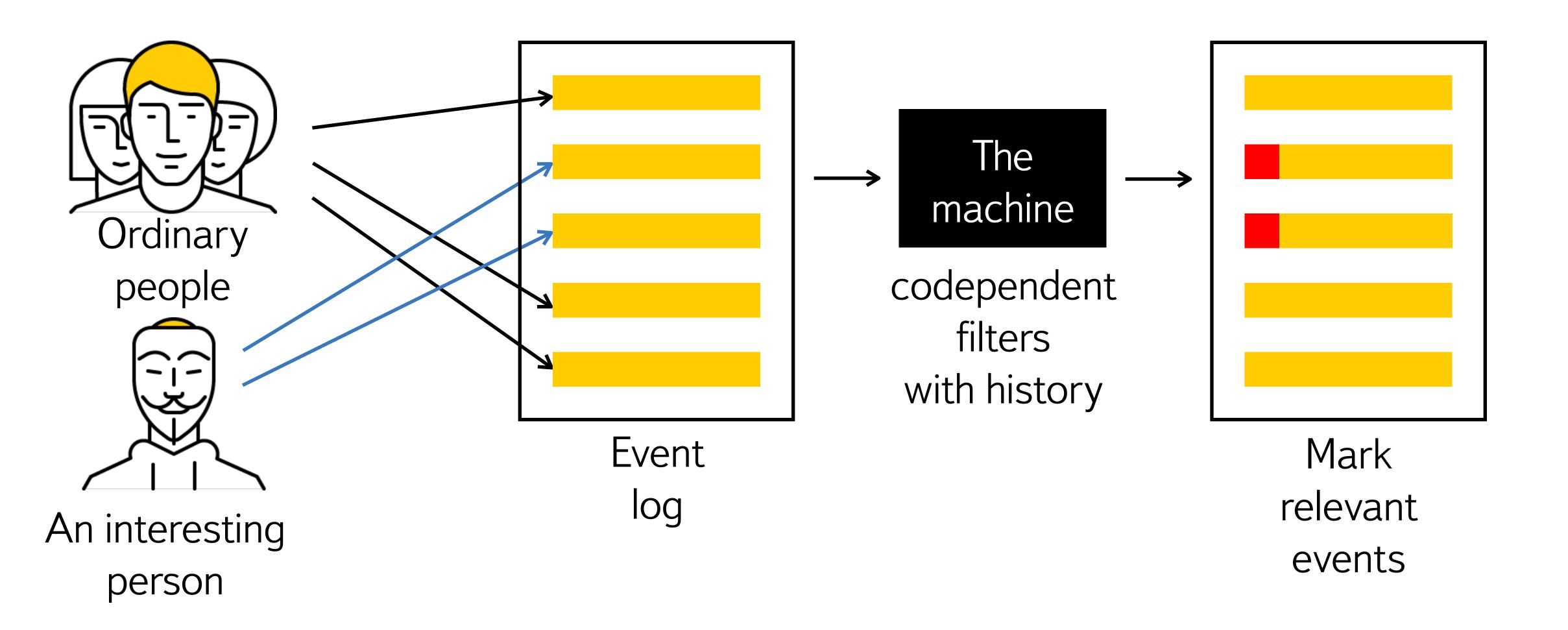
- Smoke test. Ensure your system is working and you have all the metrics needed
- > Performance test. Closed system, growing number of threads
- > Imbalance test. Open system, hard schedule, linear growth
- > Measuring timings. Open system, constant load level from SLA
- > Find leaking resources. High load level.
- > Any other test you need.

Load Testing at Yandex

# Approaching batch systems



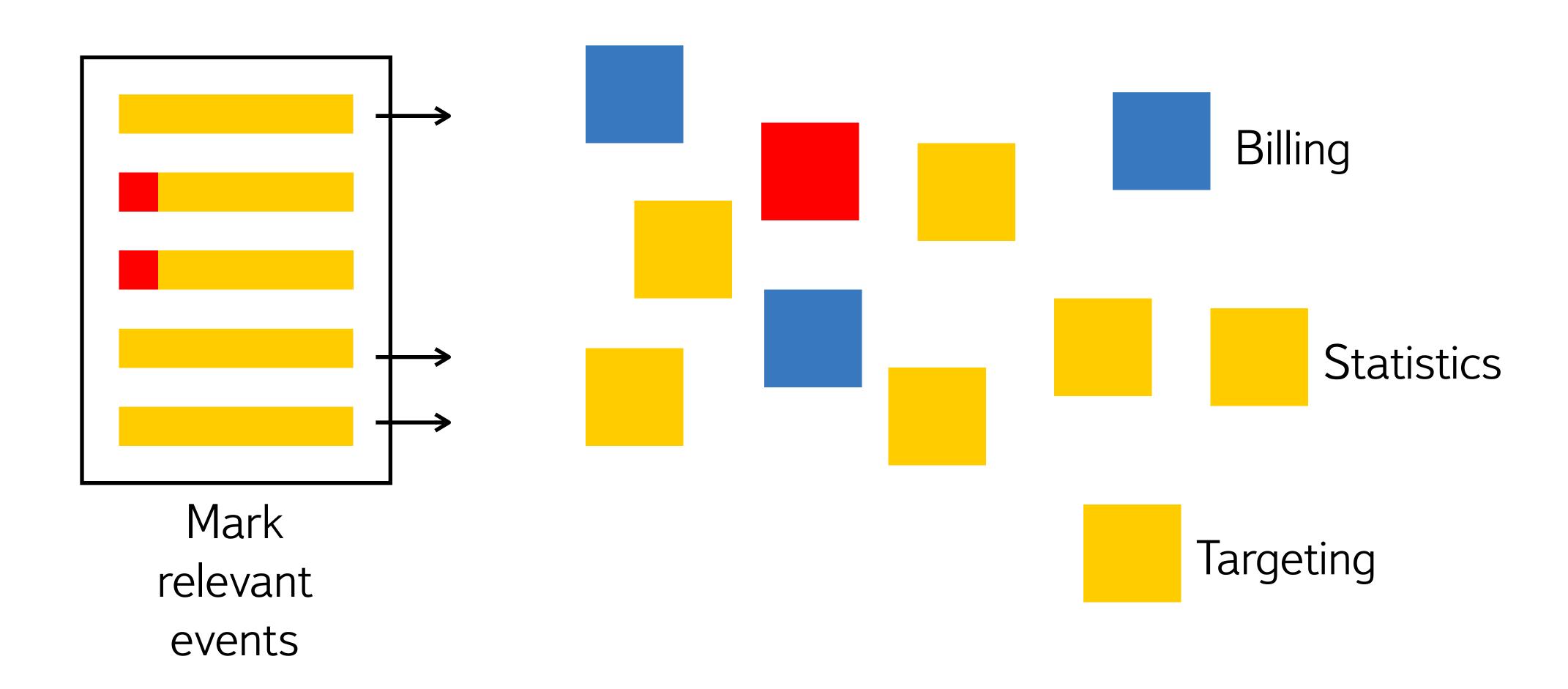
#### Machine learning system



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#### Machine learning system

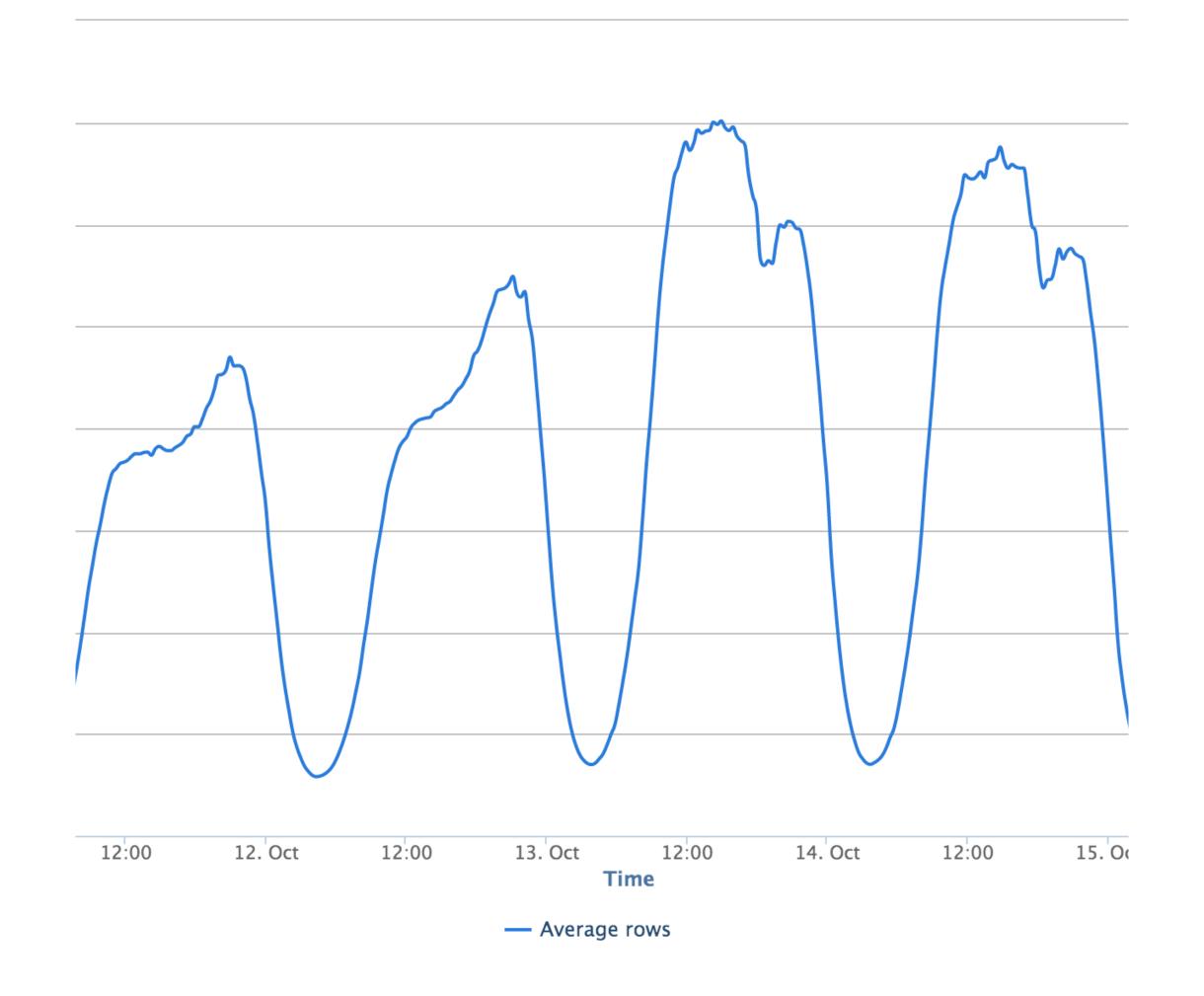


#### Living with a batch system

Millions of events in one log. Thus, no RPS

Log sizes varied over the day. Can't change load level. Can't make it "flat" or linear

Can't use Yandex. Tank or any other load generator. Still want to see performance limits and trends



Why having X2 server is never enough

Assumption: if we have an X2 server and it works then we have enough time to do something before we reach our performance limit in production

But how much time do we have and what exactly should we do?

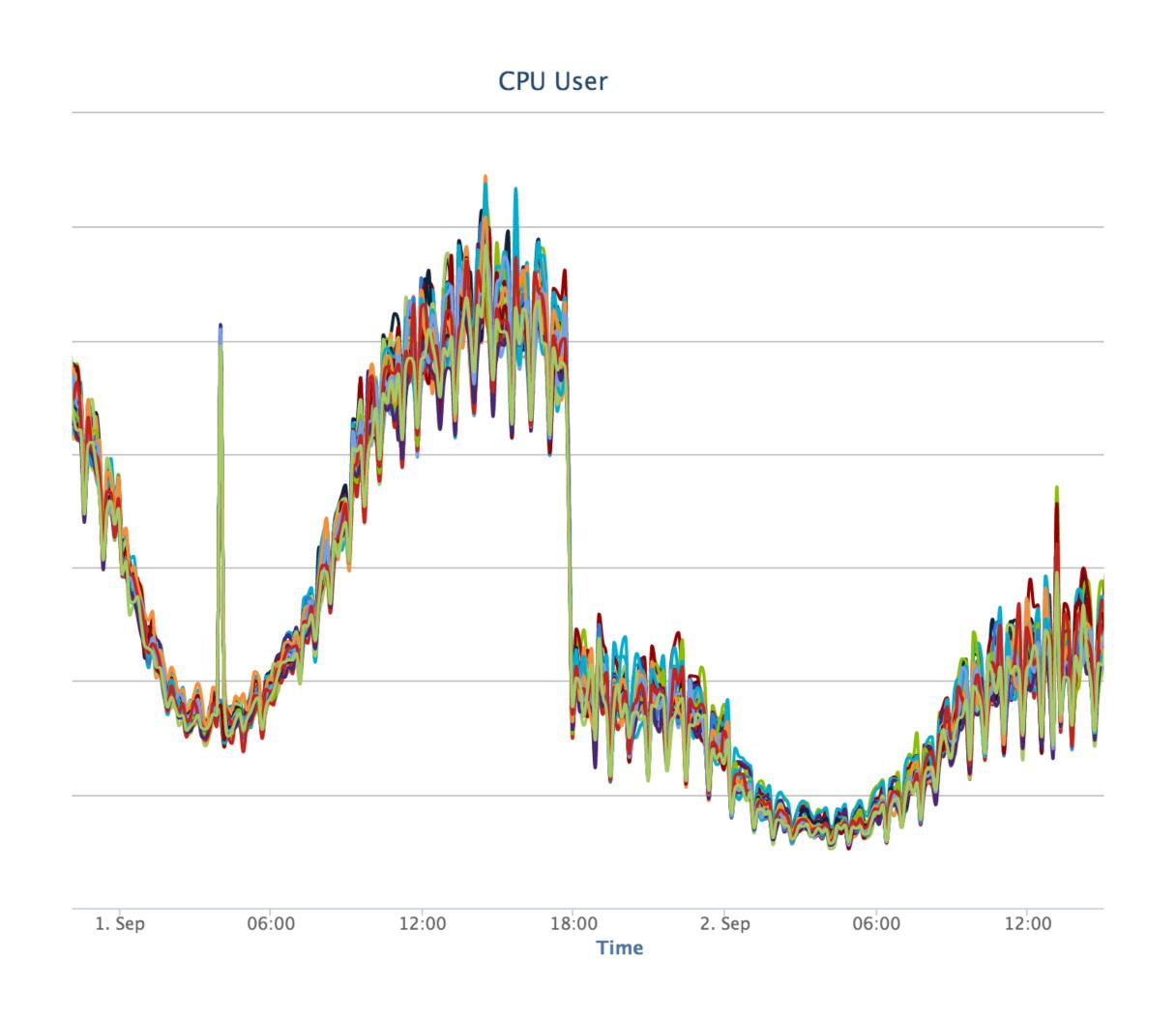


#### First step: collecting metrics

We collected different kind of metrics from all our servers.

Some of them were useful in understanding the results of experiments

But they work only if the change is instant and big enough



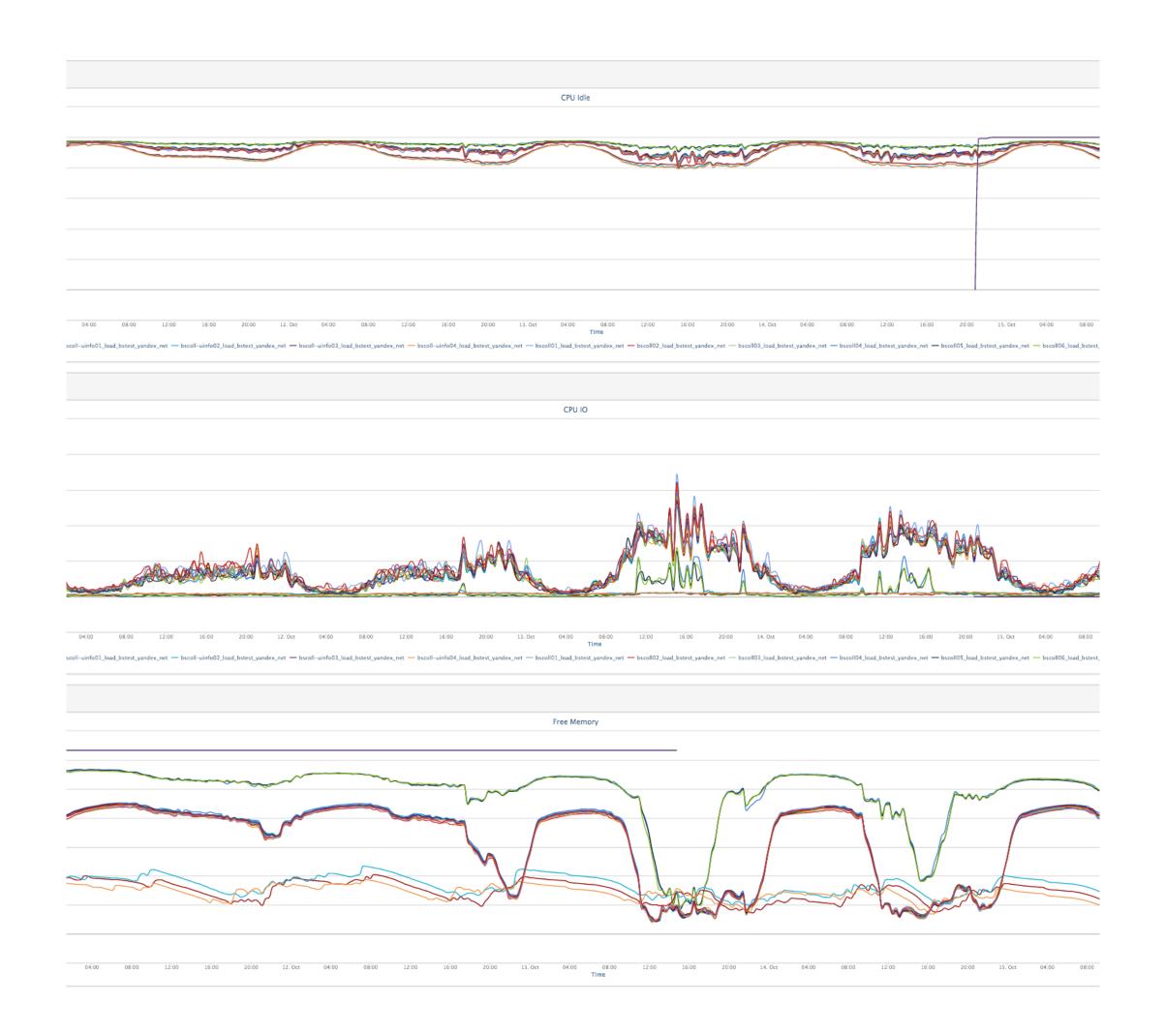
#### Problem: too many metrics

There are a lot of metrics. Really a lot

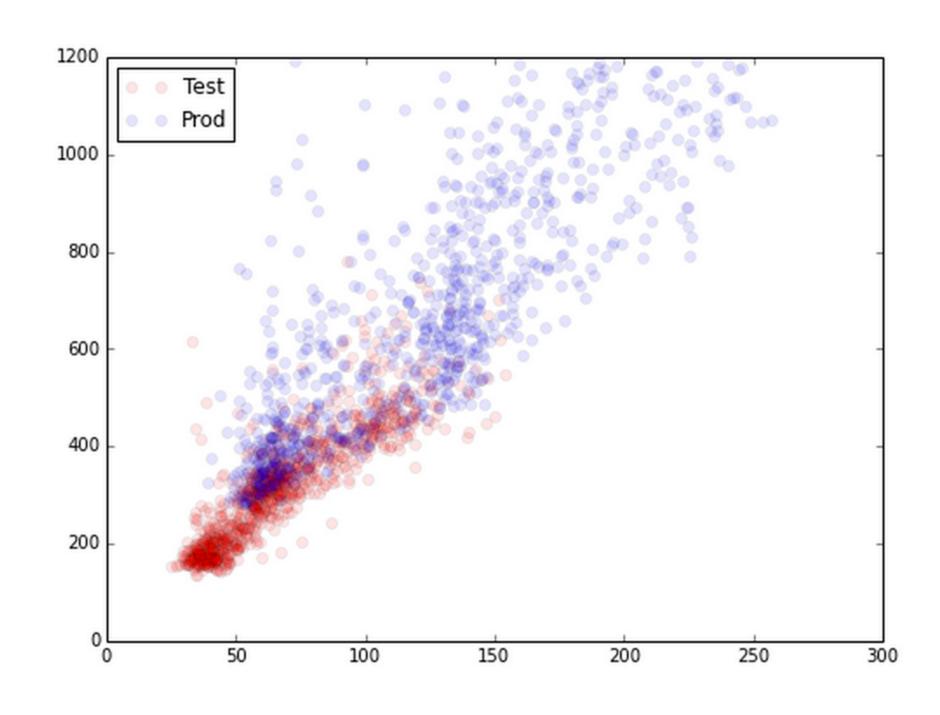
And we don't know for sure which of them are the reasons and which are the consequenses

Lower the number of dimensions

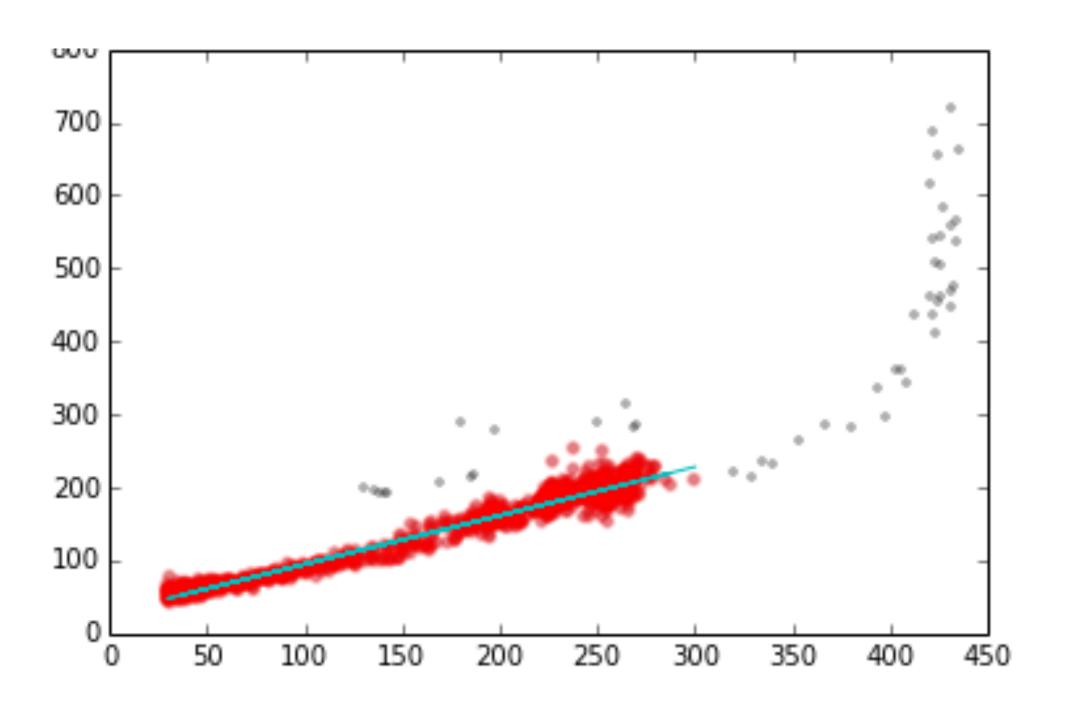
$$(y_1,\cdots,y_n)=F(x_1,\cdots,x_n)$$



### Solution: scatter plots

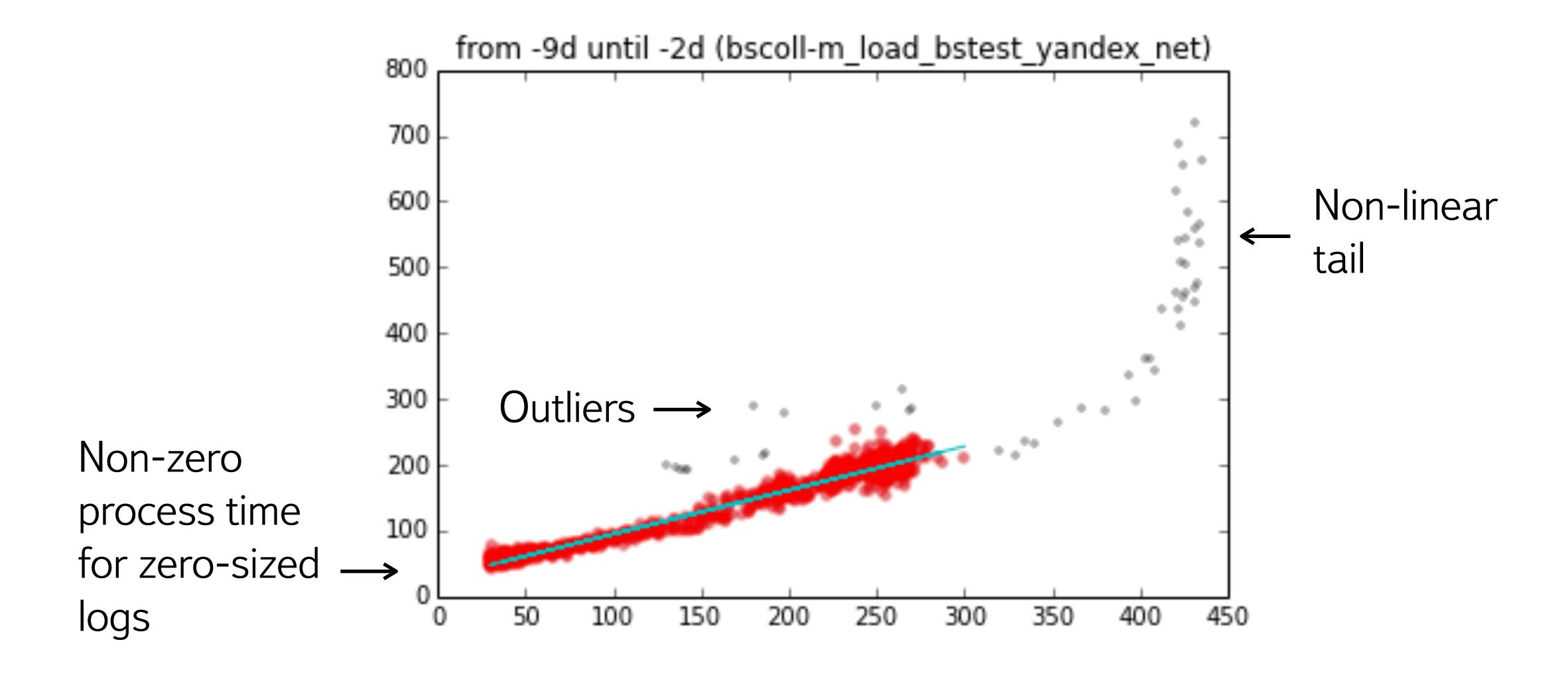


Uncorrelated

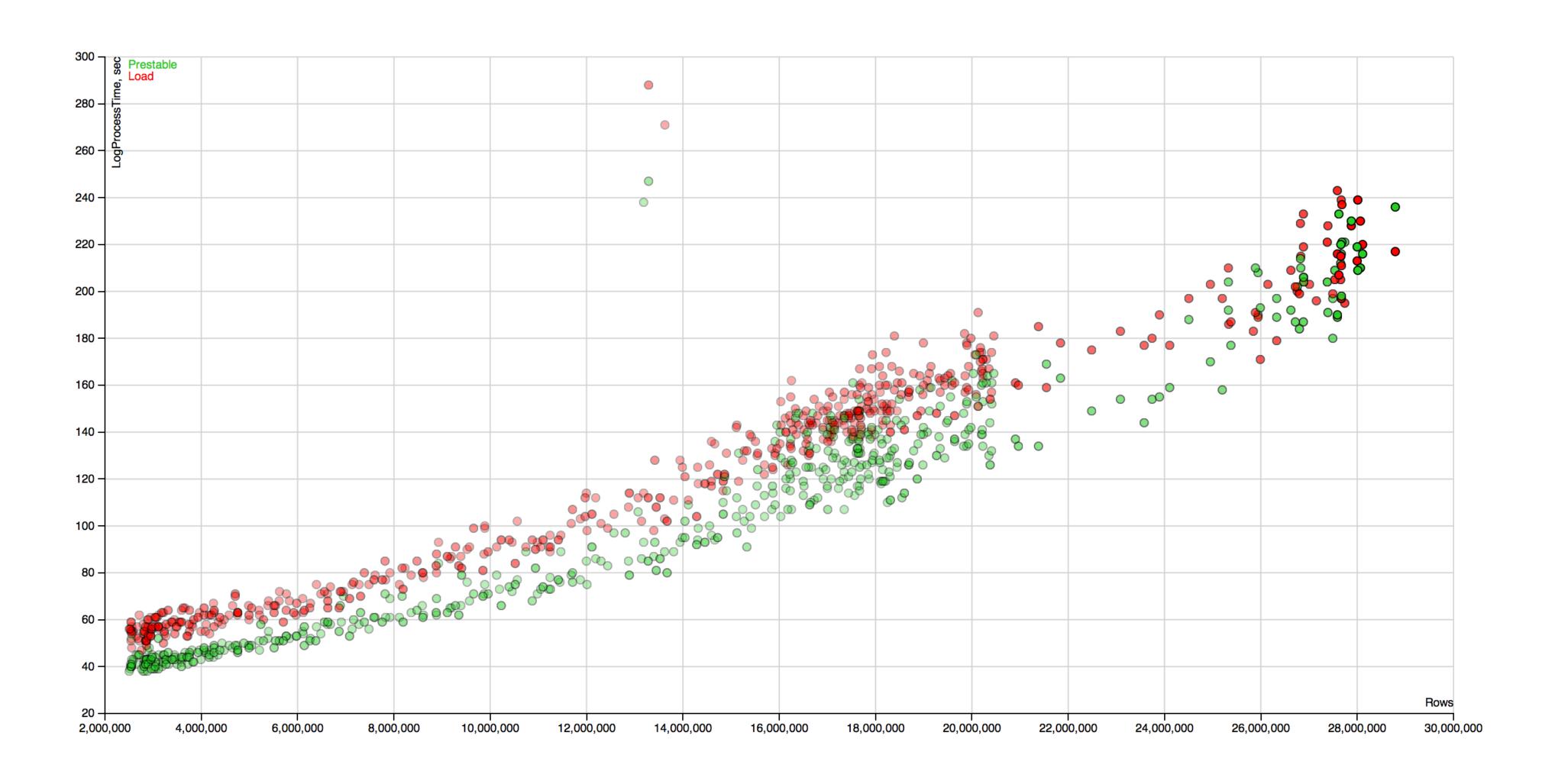


Linear dependency

#### What scatter plot can tell us



#### Compare observations

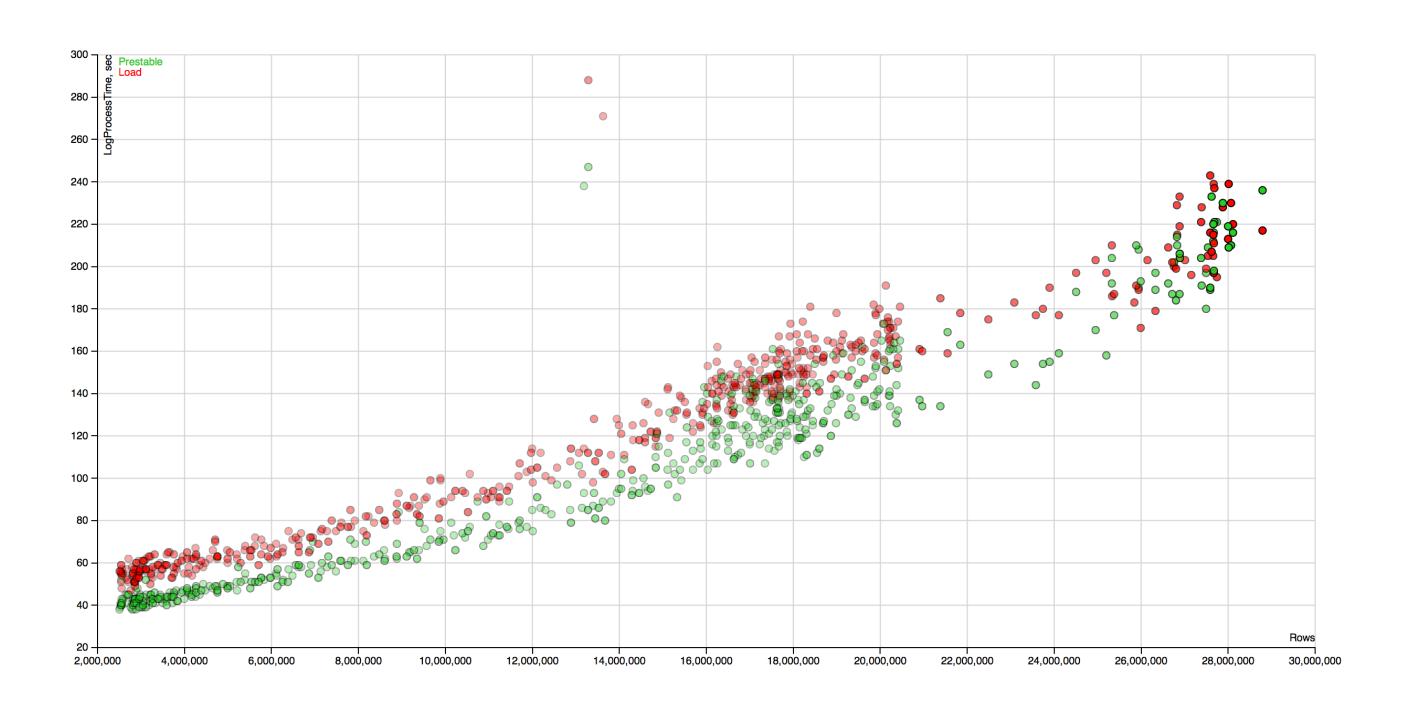


#### Compare observations

Test vs Prod

New release vs current

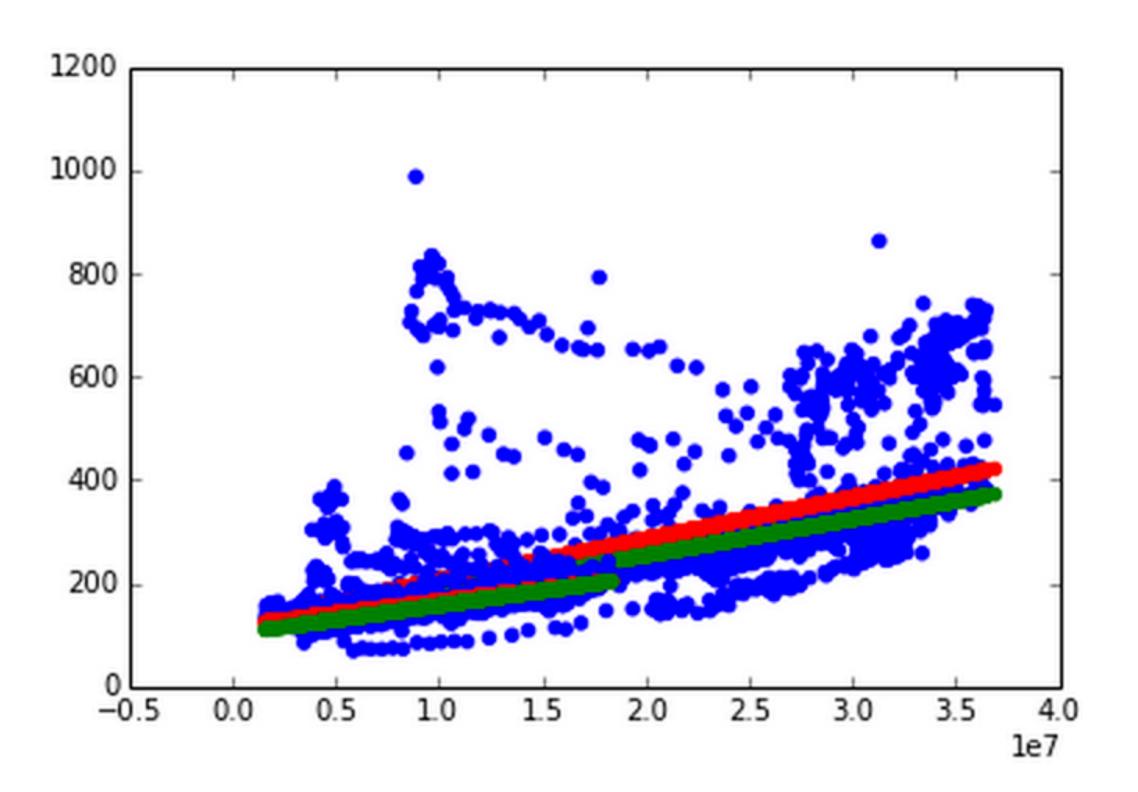
Period in the past with today



#### Find trends

Basic idea: build linear model on each release and compare the coefficients

But the data is too noisy and the model is unstable

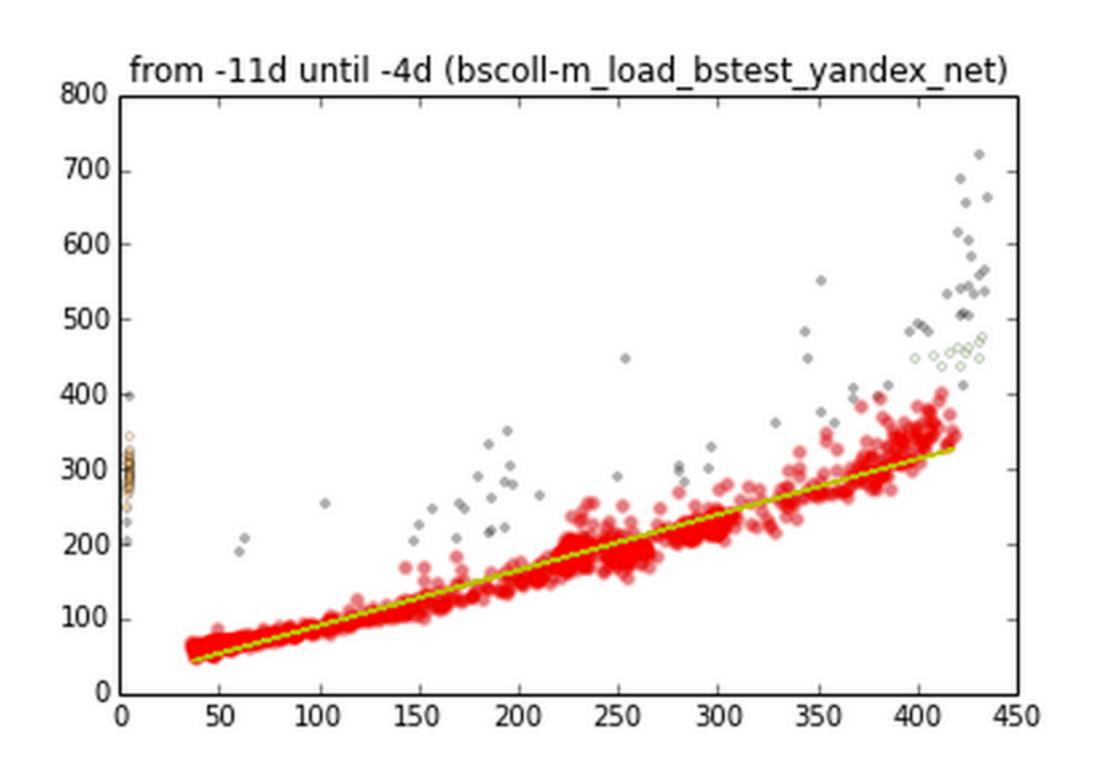


#### Making it better

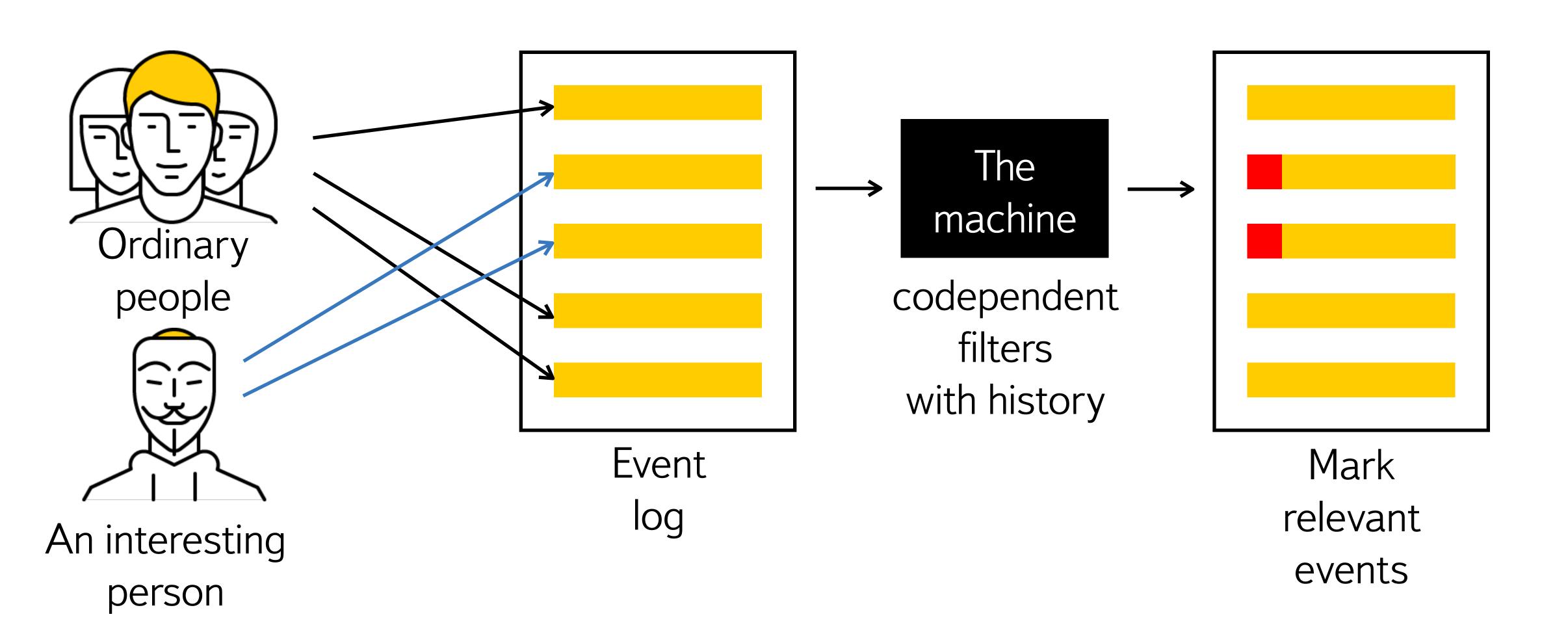
Clean the dataset by using density-based clusterization

Use points from the biggest cluster to build the linear model

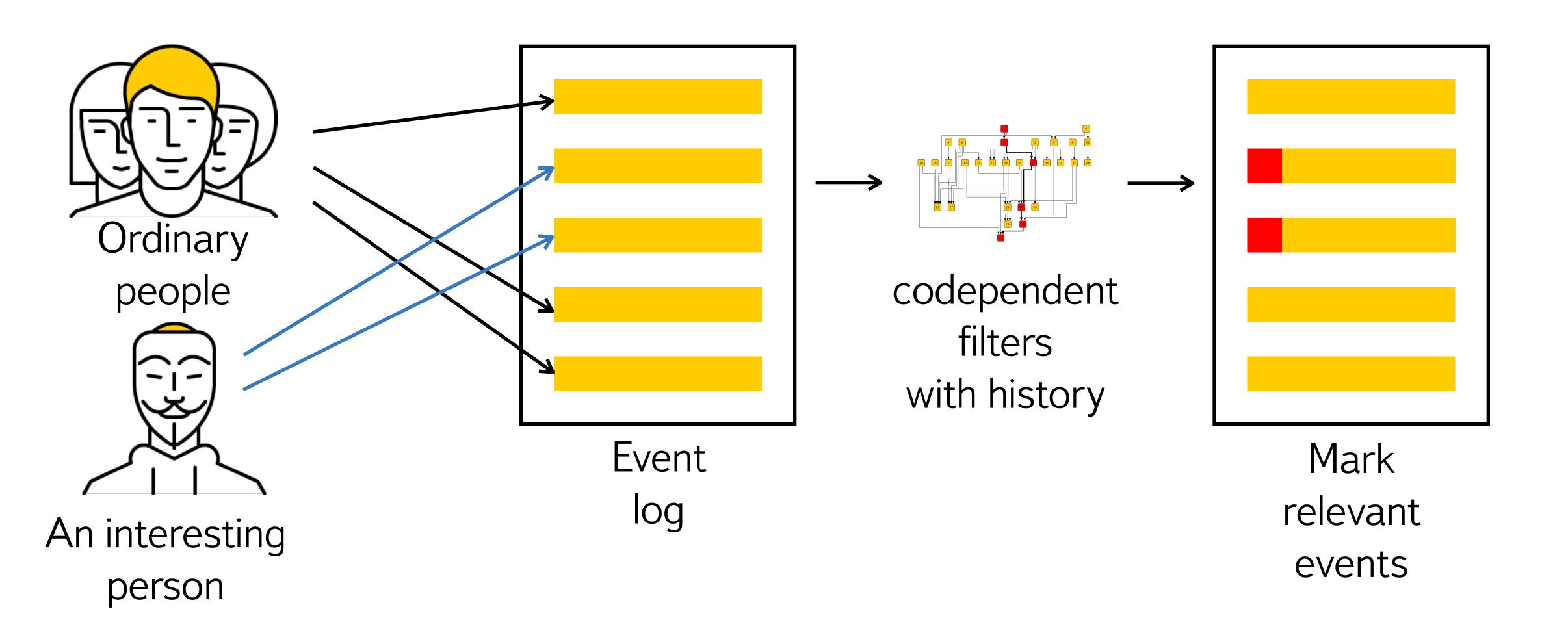
Investigate the reasons for **outliers** and smaller clusters



#### Dig deeper: components dependencies



#### Dig deeper: components dependencies



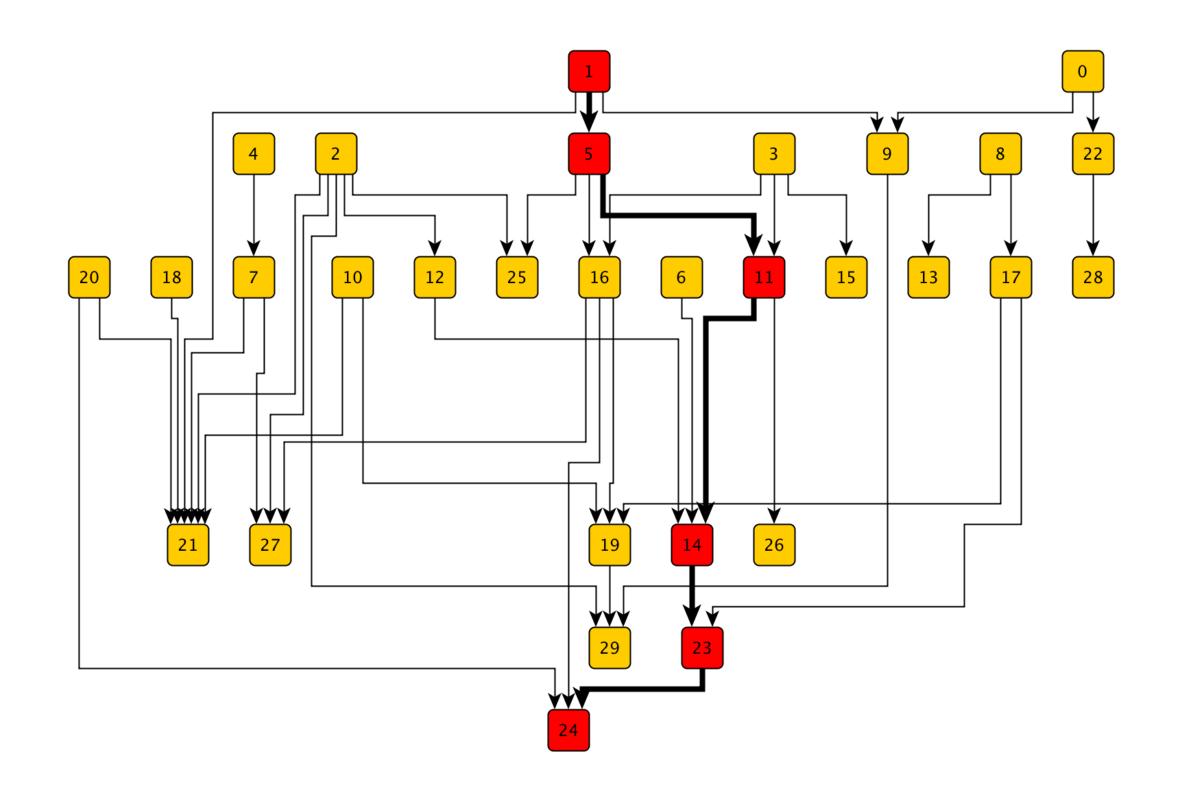
#### Dig deeper: components dependencies

Investigated component dependencies

Extracted data flow from code

Converted them into graph diagram

Found critical path: the longest path in that graph

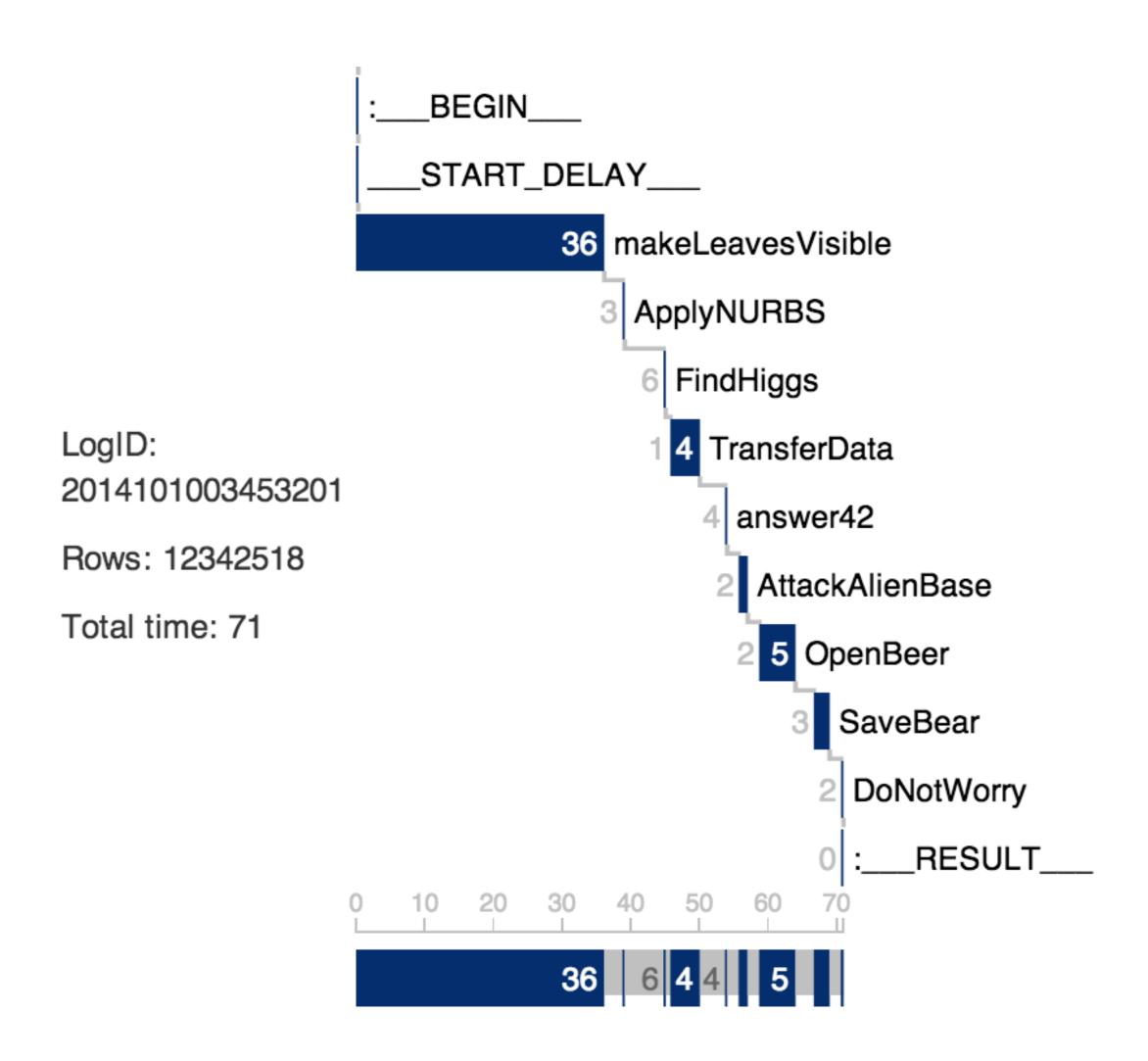


#### Critical path visualization

Collected data about each component work times and wait times for each processed log

Visualize them on critical path

Now we can find **bottlenecks** and see if they migrate in new releases



#### Testing the batch system

- > Learn about the architecture
- > Collect a lot of metrics. Write tools to collect additional metrics
- > Find correlations
- > Automate trend detection
- > Find the critical path
- > Investigate outliers

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## Summary, links and contacts

#### What did we learn today

- > Yandex.Tank: a universal load testing tool
- Load testing methodology
- > How to approach batch systems



#### Useful links

Our chat room: gitter.im/yandex/yandex-tank

About Yandex. Tank project: yandex.github.io/yandex-tank

Yandex. Tank on github: github.com/yandex/yandex-tank

Yandex Tank API on github: github.com/yandex-load/yandex-tank-api

phantom on github: github.com/mamchits/phantom

Read the docs on ReadTheDocs: yandextank.readthedocs.org

### Contacts

Alexey Lavrenuke

testing engineer





## Let's go beyond our limits!