





# Scaling Yourself

Managing Distributed Teams Delivering Reliable Services



PAUL GREIG | SRE LEAD

**3 Geos**

**2 Services**

**2 Team Leads**

**18 Reliability Engineers**

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Today



**What is a distributed team?**

## **BENEFITS**

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**Coverage**

**Talent**

**Colocation**

**Better On-call**

## **CHALLENGES**

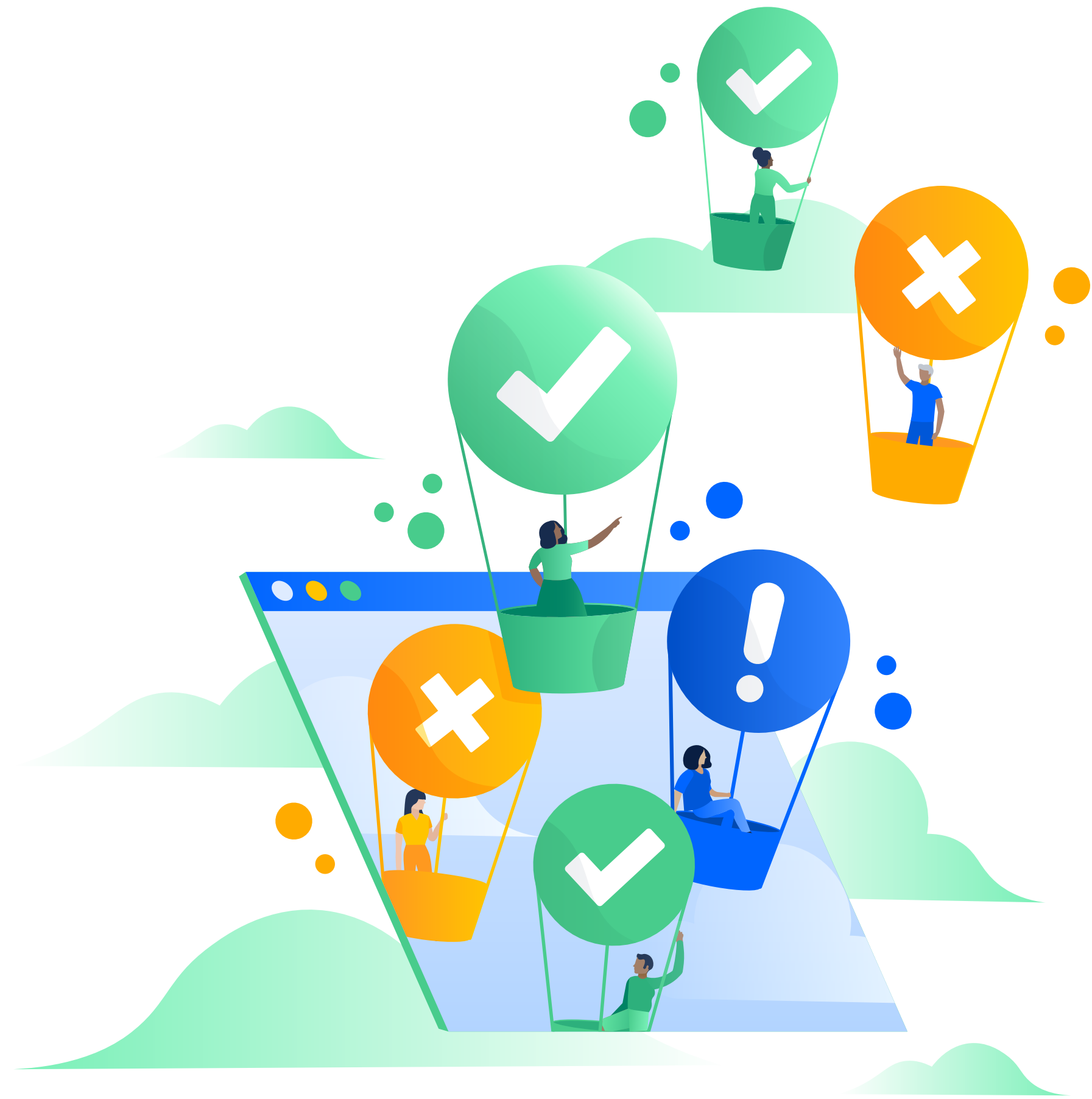
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**Friction**

**Duplication**

**Costs**

**Imbalance**



**Inspire team  
collaboration  
that unleashes  
their potential**

**Scale  
Yourself**

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**Presence**

Planning

Balance

# Establish Trust

Travel within teams

Identify challenges from distribution



# Team Health, Post-Mortems... Video Games?!

## Starting Point

Team Health Check or Team Stages

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Root Cause Analysis

Video Games...



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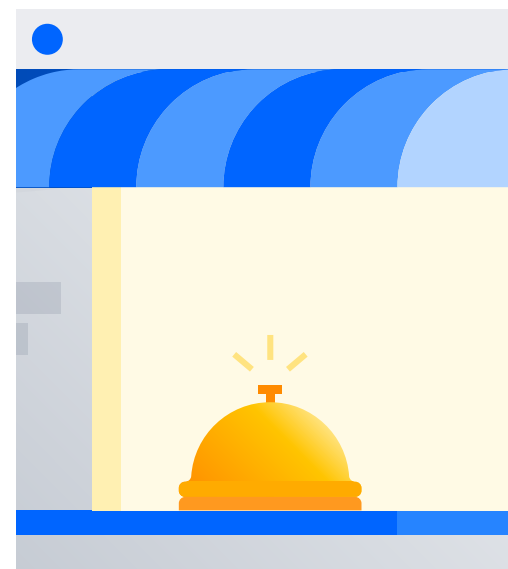
# Mind the Gap

People & Projects

Leadership Traits with a twist



# How to apply the 3 to distributed teams?



## Listen

It's not only ears



## Ask

How can we reach the outcome?



## Tell

Over-communicate

**Scale  
Yourself**

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Presence

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# Pace Yourself

Find your 'thing'







How adding distance running to  
my schedule benefited me...

**From 1 to 100**



# Take Away



## Presence

Physical & virtual



## Planning

Listen, Ask, Tell



## Balance

Head, Hands & Heart



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Resources: <https://goo.gl/6nR64w> & 'Join Group'



PAUL GREIG | SRE LEAD | RESOURCES:

