

The SRE I aspire to be

Yaniv Aknin // @aknin



#SREcon Dublin 2019

Who is this guy

- **Google SRE since 2013**
Most recently *GCP's Quantitative Reliability Lead*
- **Jack of all trades**
Equal parts SRE, dev, and /pro(duct|ject) manager/
- **Opinions my own**
But I owe a lot here to others

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*NB: what does "SRE" really mean?

Wikipedia says Engineering is "**using scientific principles to design and build \$THINGS**"

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Imagine THINGS="Reliability"... how do we apply science to that?

“ When you can measure what you are speaking about, and express it in numbers, you know something about it; but **when you cannot measure it, your knowledge is of a meagre and unsatisfactory kind.** ”

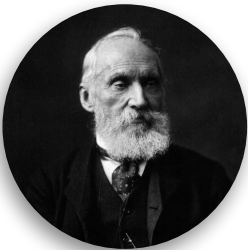
William Thomson (Lord Kelvin)

President of the Royal Society

Lecture on "Electrical Units of Measurement"

Published in "Popular Lectures", Vol. 1, 1883

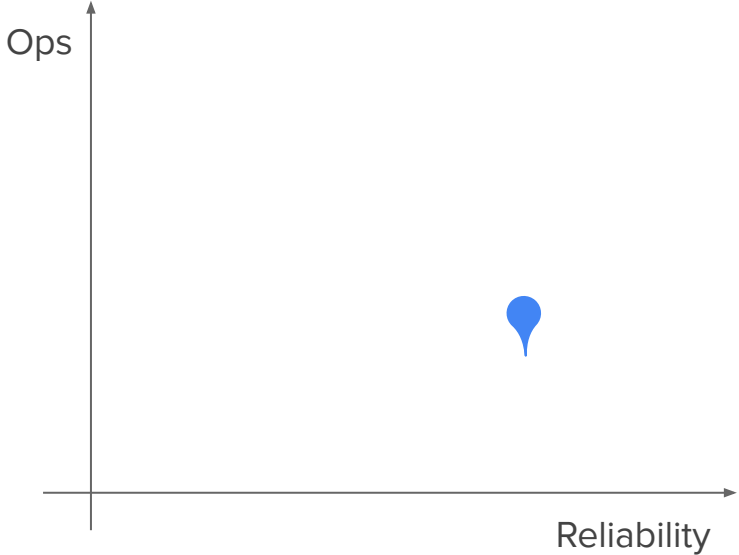
(abridged to fit slide)



Measurably optimise reliability vs cost

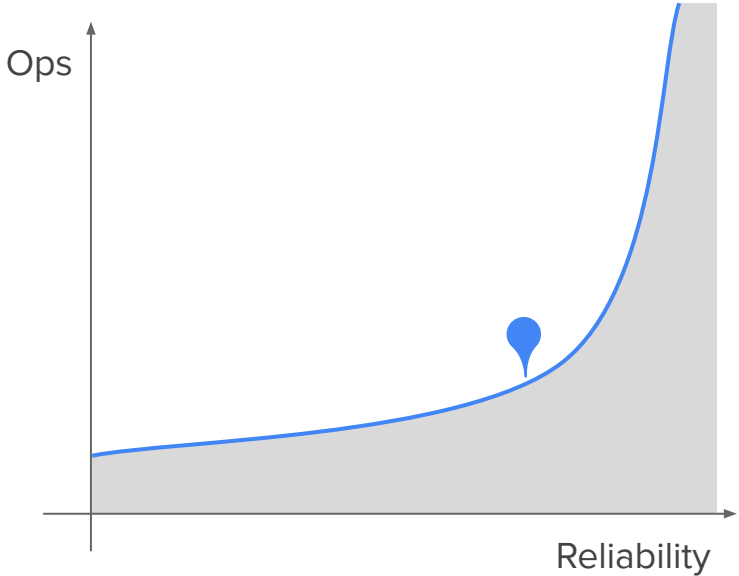
On ops, user harm, and tradeoffs

 Your product is here.



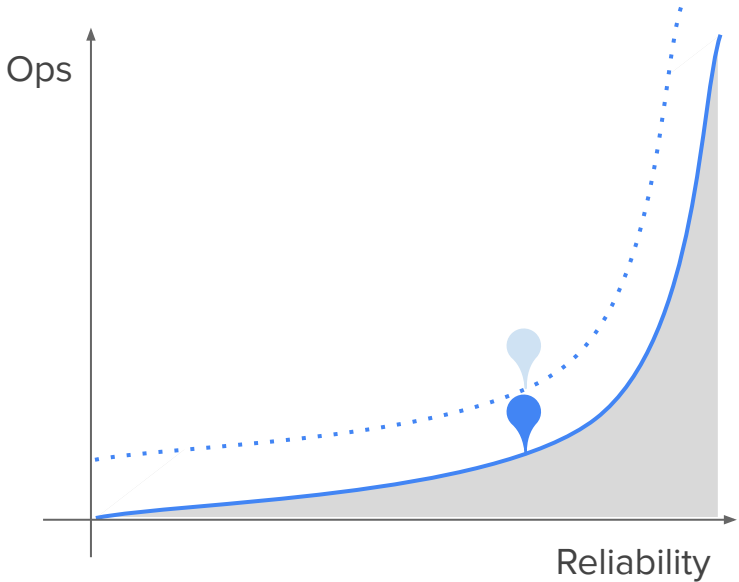
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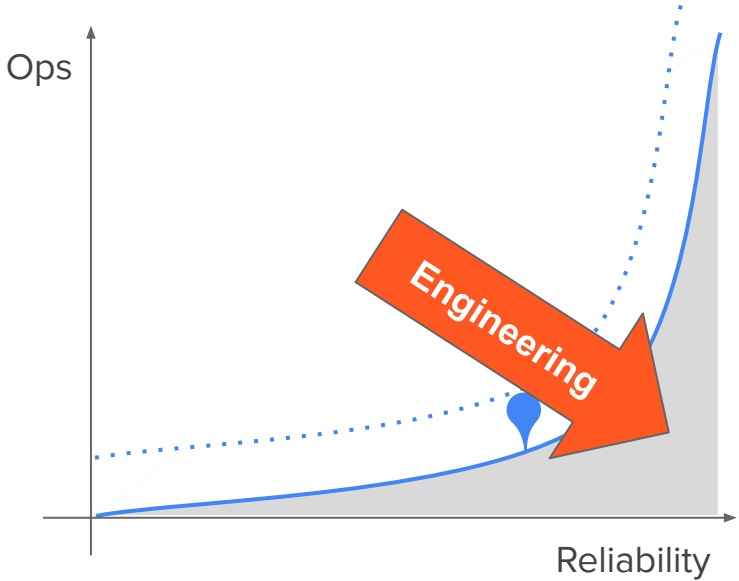
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Engineering reliability



A single HDD has an annualized failure rate (AFR) of ~1.5%

How can we build a more reliable logical disk?

Engineering reliability



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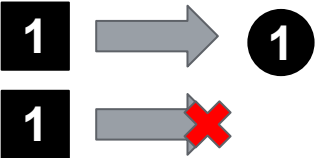
How can we build a more reliable logical disk?



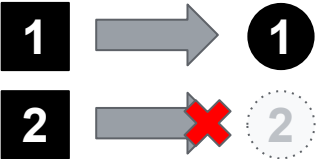
RAID-1 (mirror) should theoretically offer $1.5\%^2$ (~0.02%) AFR

Assuming immediate disk replacement+replication after failure, completely independent disk failures, and no RAID related bugs. None of which is even remotely true, of course.

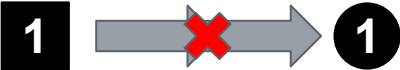
The (modest) reliability engineer toolbox



Redundant resource
Trade cost



Degraded results
Trade quality



Retry transient failures
Trade latency

The (modest) reliability engineer toolbox

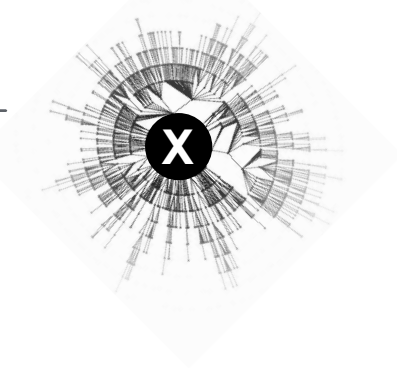


Redundant resource
Trade cost

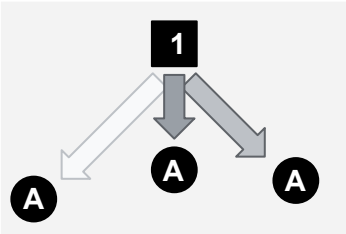
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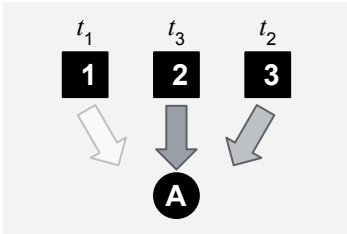
Any of these
Adds complexity



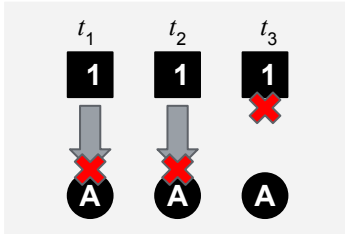
Compound/advanced reliability patterns



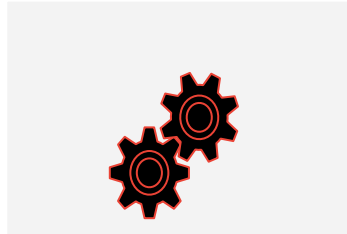
Waterfall



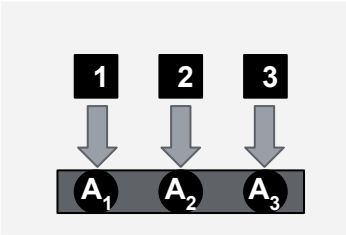
Jitter



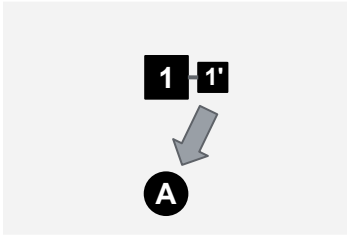
Breaker



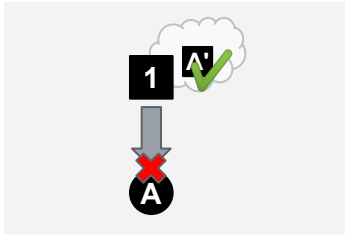
Infra as Code



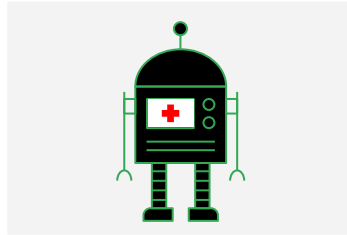
Partitioning



Sidecar



Fail Static



Self-healing



Innovation

(engineering, proactive, change)

Reliability

(support, reactive, preserve)

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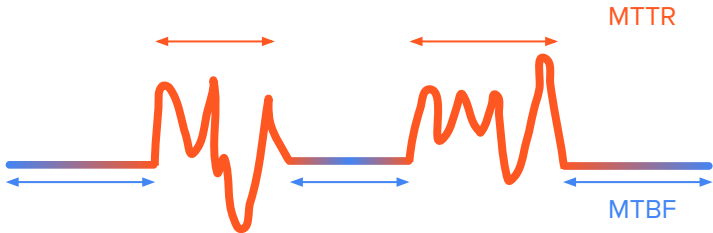
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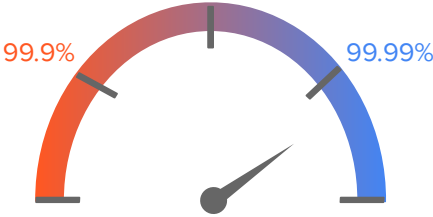


The Error Budget



MTBF/MTTR

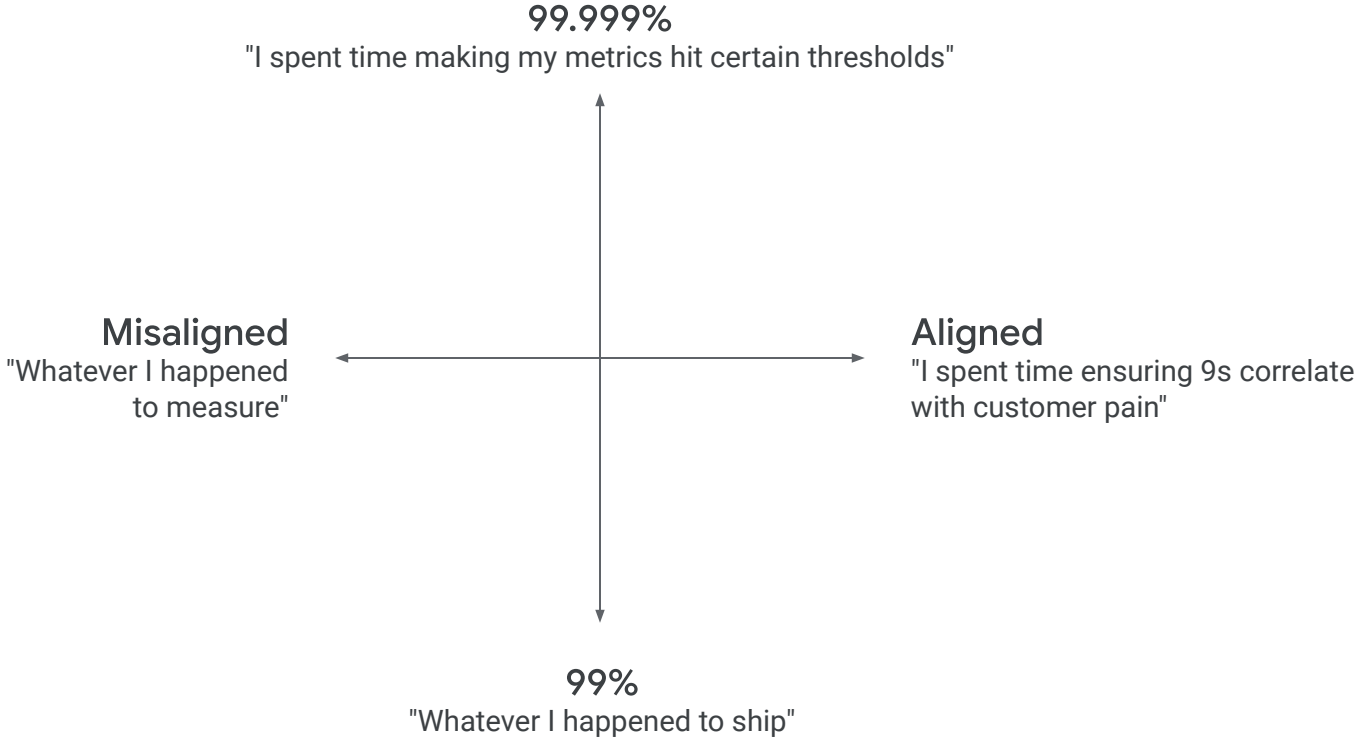
Challenge: fungible definition of "failure"



"9s" (e.g. "99.95% uptime")

Challenge: aggregating individual events into business credible 9s

You need "better quality" 9s!

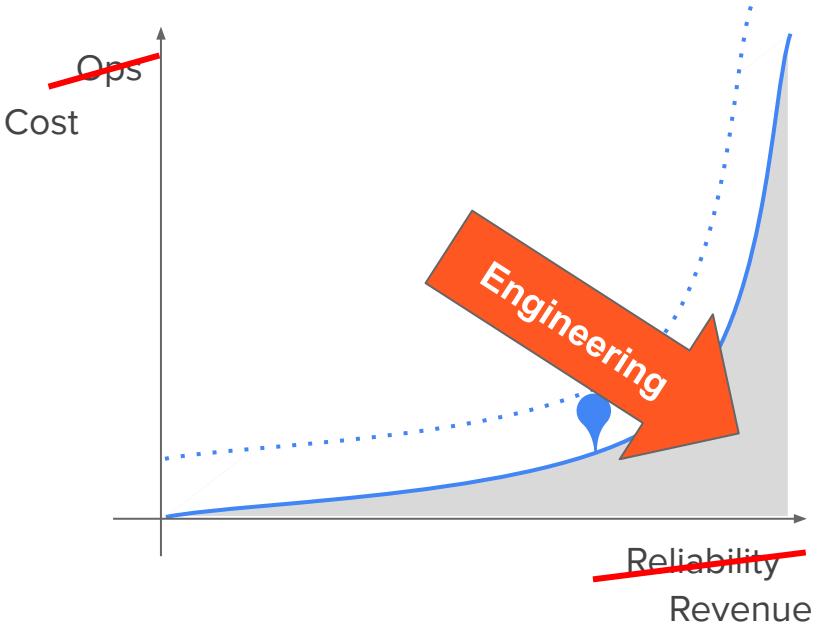


First move right, then move up



Measurably optimise reliability vs cost

📍 Your product is here.



Why is this hard?

- Scope
- Difficulty
- Cost++
- Misconceptions

Why is this hard? **And why is it good?**

- Scope
- Difficulty
- Cost++
- Misconceptions
- Leverage
- Cost--
- Precision

SRE team: a recipe

Fundamental

Monitoring

Alerting

Capacity planning

CI/CD & Rollouts

Load Balancing

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Advanced

- System Architecture
- Distributed Algorithms
- Networking
- Operating Systems

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Pioneering

- Product Management
- Data Science
- Business Acumen
- UX Research

The SRE I aspire to be

- Have a measurement of reliability
- The measurement is tied to project priorities
- Your ops work is tied to the measurement

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* Please remember this is *my* aspiration... tell me yours?

Thank you!

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Art credits

"Lord Kelvin", Messrs. Dickinson, London, goo.gl/RHF61Z, [cropped]

"Complex looking chart", MIT SERG, <http://strategic.mit.edu>, [recoloured]

"Gears" and "Robot", [Google AutoDraw, CC4](https://www.google.com/search?q=Google+AutoDraw+CC4&rlz=C4), [recoloured and adapted]

Yin Yang, https://en.wikipedia.org/wiki/File:Yin_yang.svg [recoloured]
