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SMART: A High-Performance Adaptive Radix Tree for Disaggregated Memory

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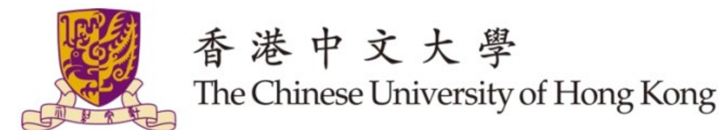


Disaggregated Memory (DM)

Compute Nodes (CNs)

...

Fast Network (e.g., RDMA)

...

Memory Nodes (MNs)

Benefits:

✓ Resource utilization

✓ Elasticity

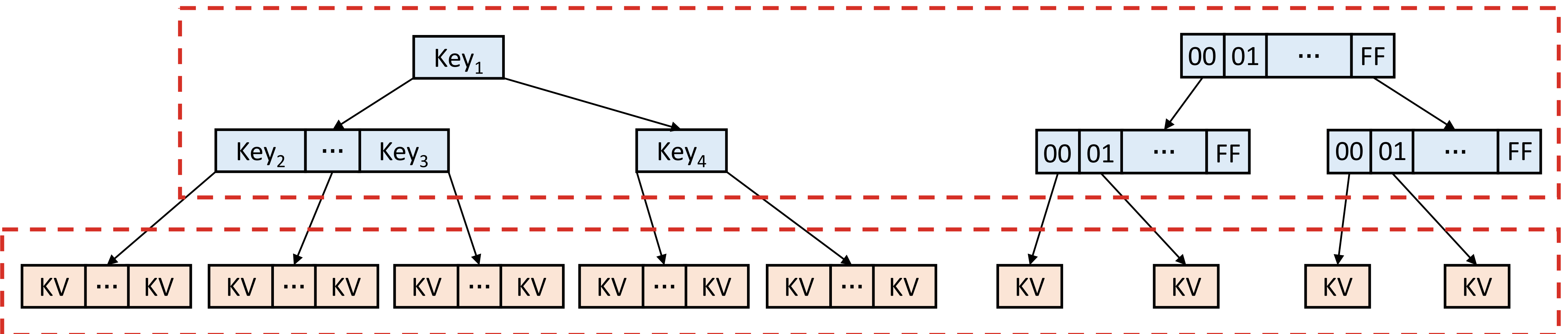
Tree Indexes

B+ Tree

- Each internal node stores entire keys
- Each leaf node holds multiple KVs

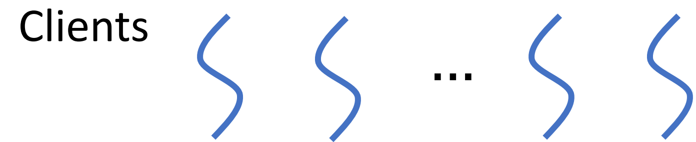
Radix Tree

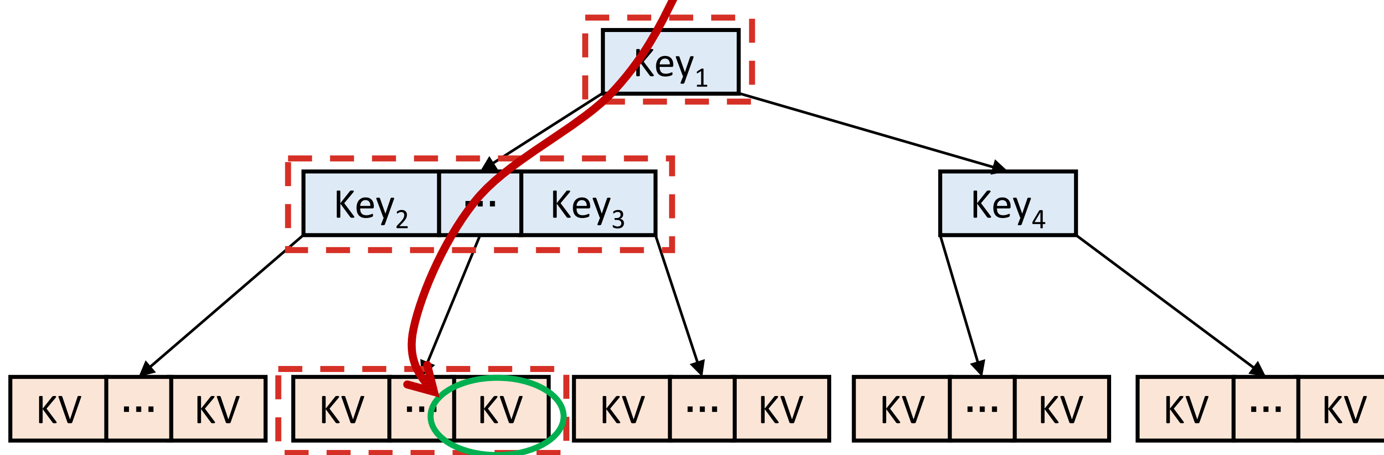
- Each internal node stores partial keys
- Each leaf node holds a single KV



Tree Indexes on Disaggregated Memory

Existing tree indexes on DM are based on the B+ tree: FG [1], Sherman [2]





Problem:

Read/write amplifications of B+ trees

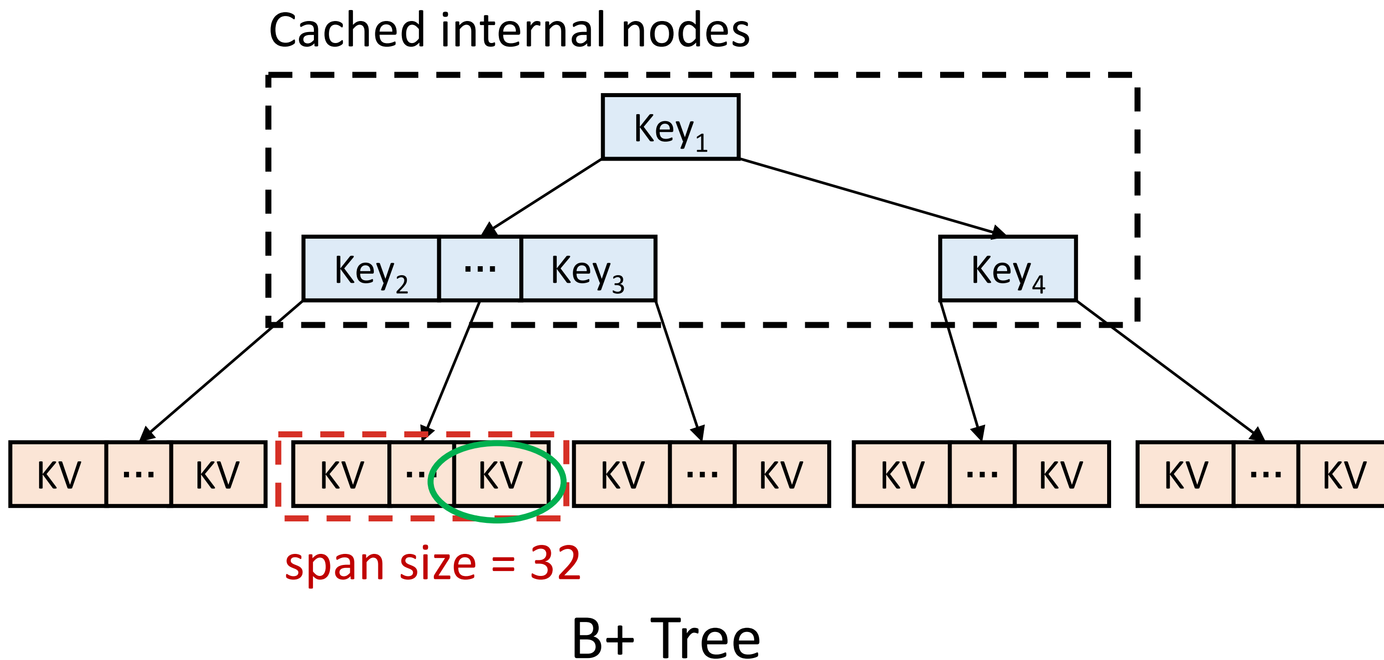
- Exacerbate the network bandwidth bottleneck of DM

[1] Tobias Ziegler et al. Designing distributed tree-based index structures for fast RDMA-capable networks. SIGMOD 2019.
[2] Qing Wang et al. Sherman: A write-optimized distributed B+ tree index on disaggregated memory. SIGMOD 2022.

Tree Indexes on Disaggregated Memory

Read and write amplification factors:

	B+ Tree	Sherman
Read amplification	≈ 32	≈ 33
Write amplification	≈ 32	≈ 1



Tree Indexes on Disaggregated Memory

Read and write amplification factors:

	B+ Tree	Sherman	Radix Tree
Read amplification	≈ 32	≈ 33	≈ 1
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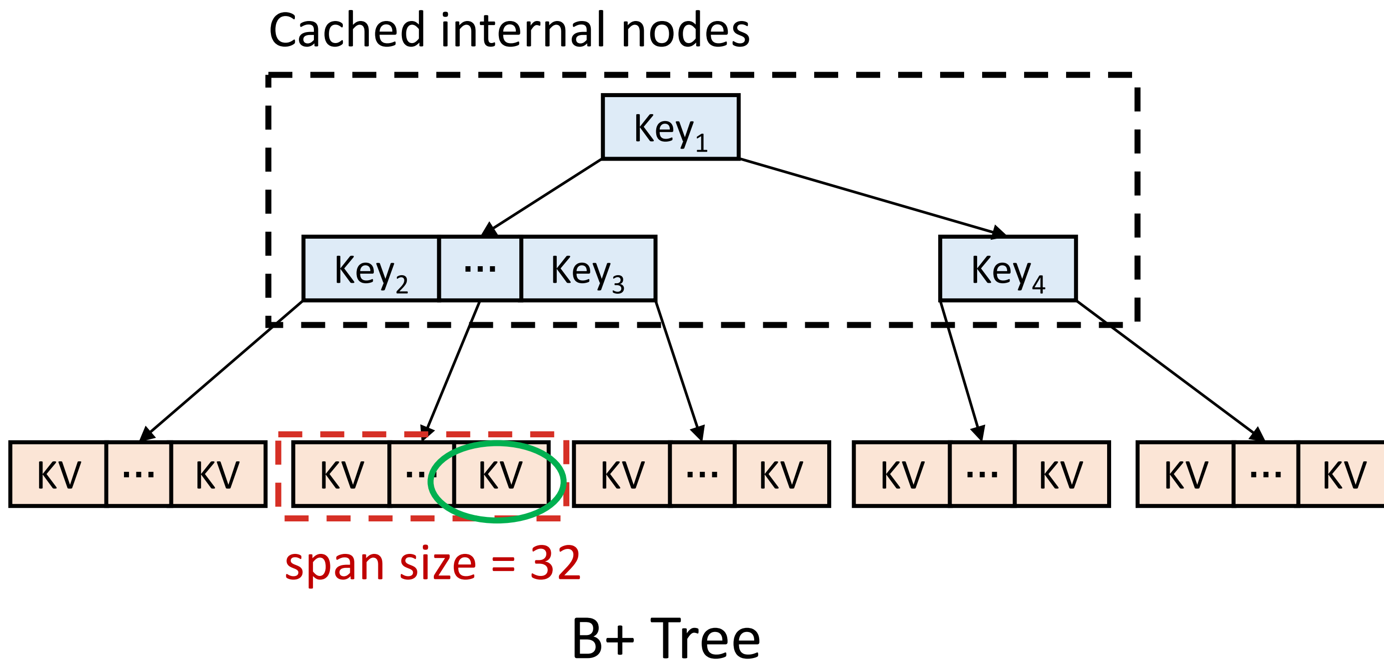
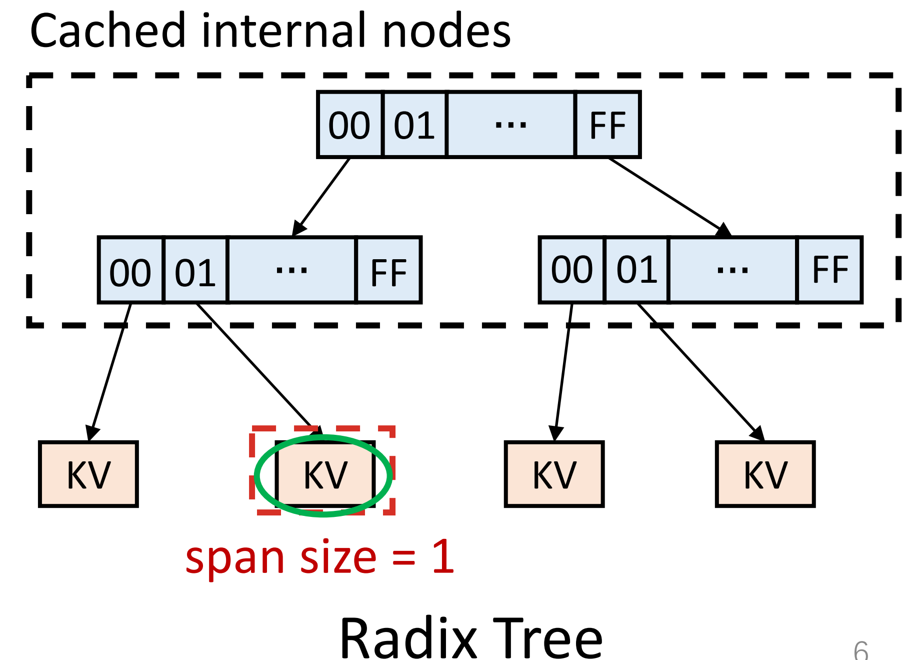


B+ Tree



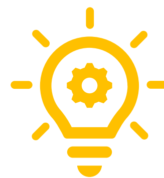
Radix Tree

Tree Indexes on Disaggregated Memory

Read and write amplification factors:

	B+ Tree	Sherman	Radix Tree
Read amplification	≈ 32	≈ 33	≈ 1
Write amplification	≈ 32	≈ 1	≈ 1

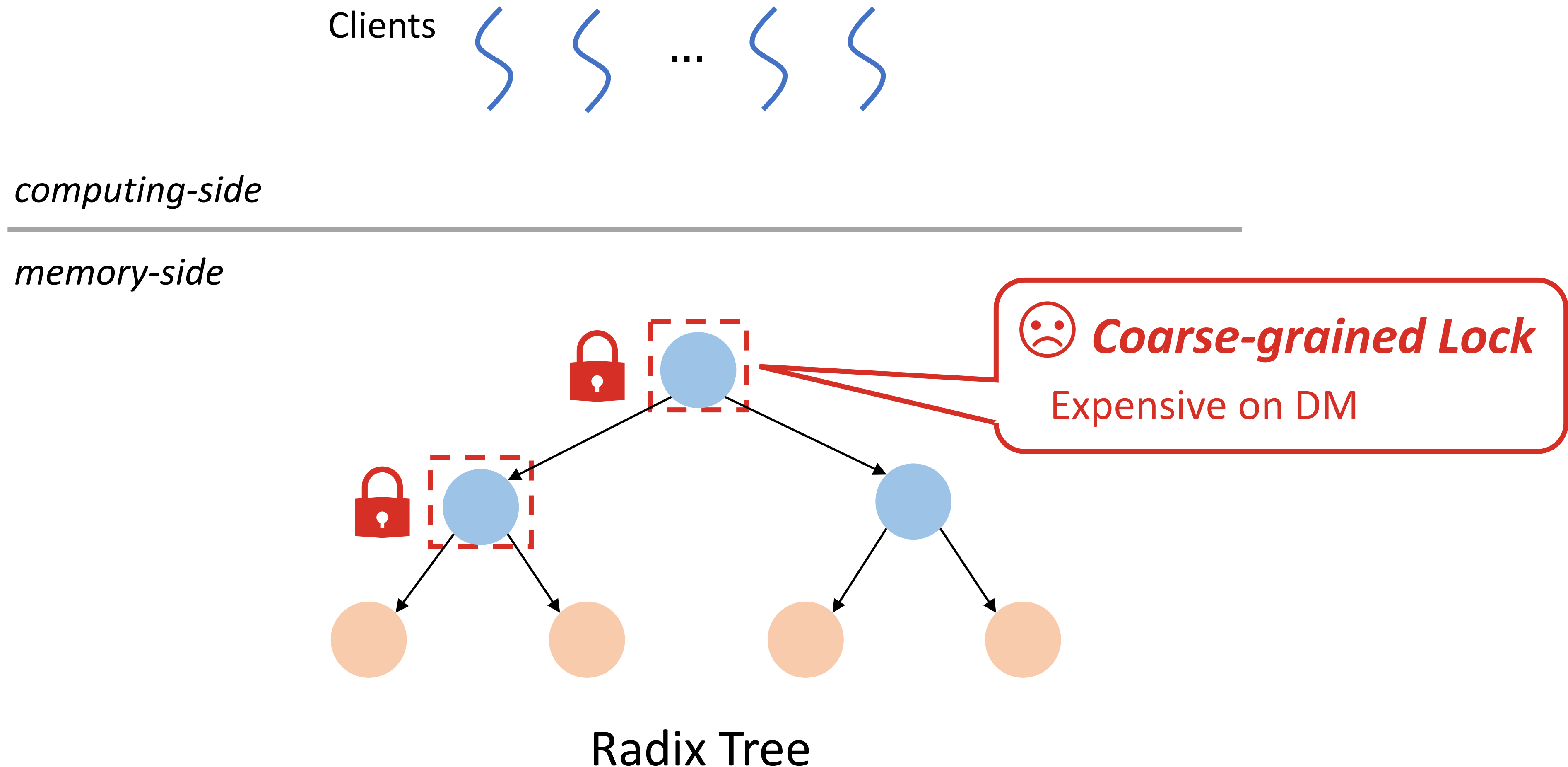
Insight: The radix tree is more suitable for DM than the B+ tree due to smaller read/write amplifications



Our Idea: Using radix tree to build a high-performance tree index on DM

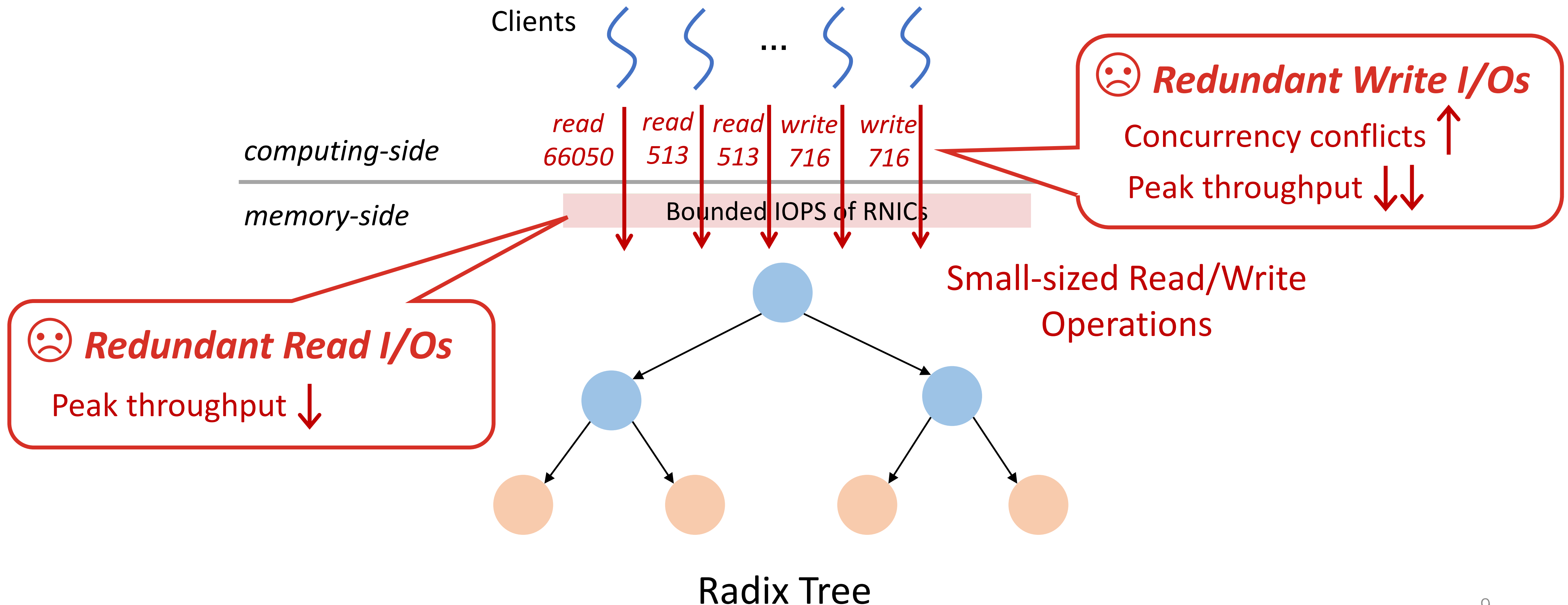
Challenge 1: Expensive Lock-based Concurrency Control

Lock-based concurrency control of radix trees causes poor write performance



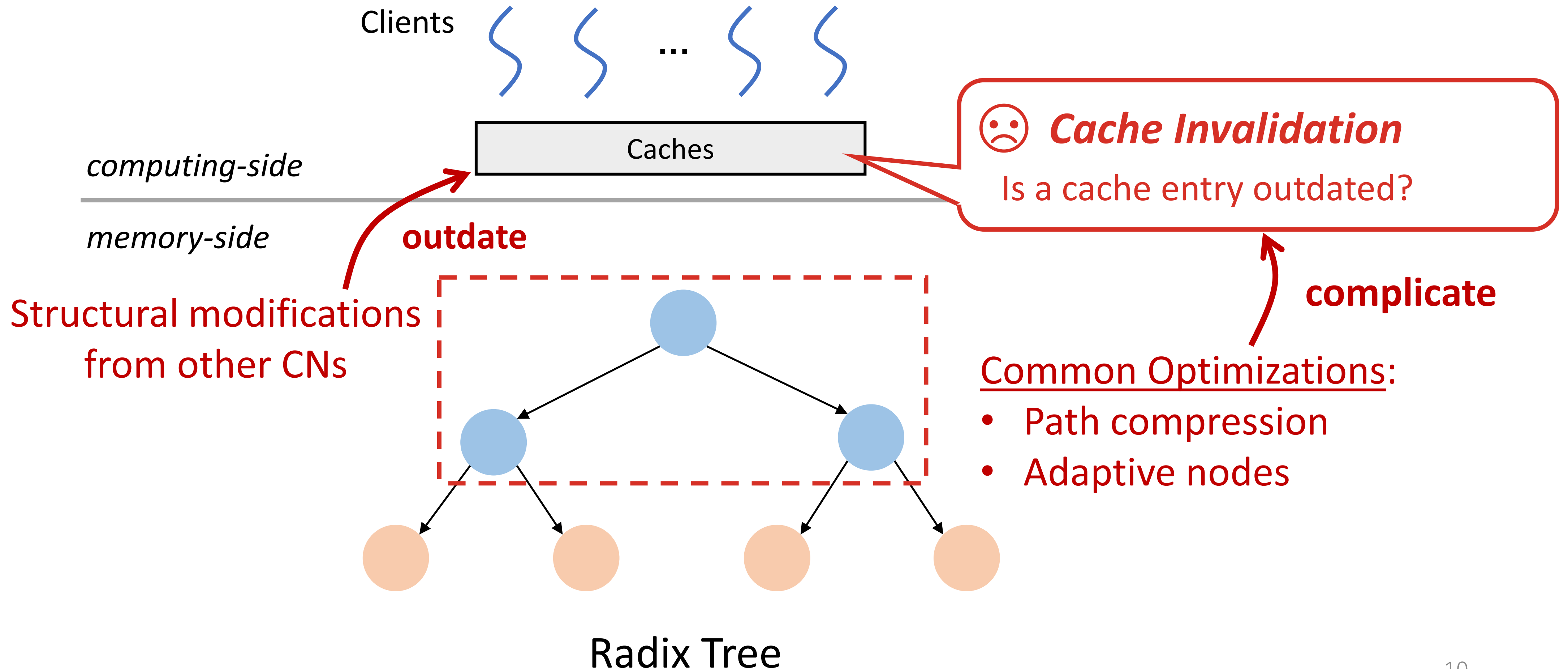
Challenge 2: Bounded Memory-side IOPS

Inter-client redundant I/Os on DM waste the limited IOPS of RNICs

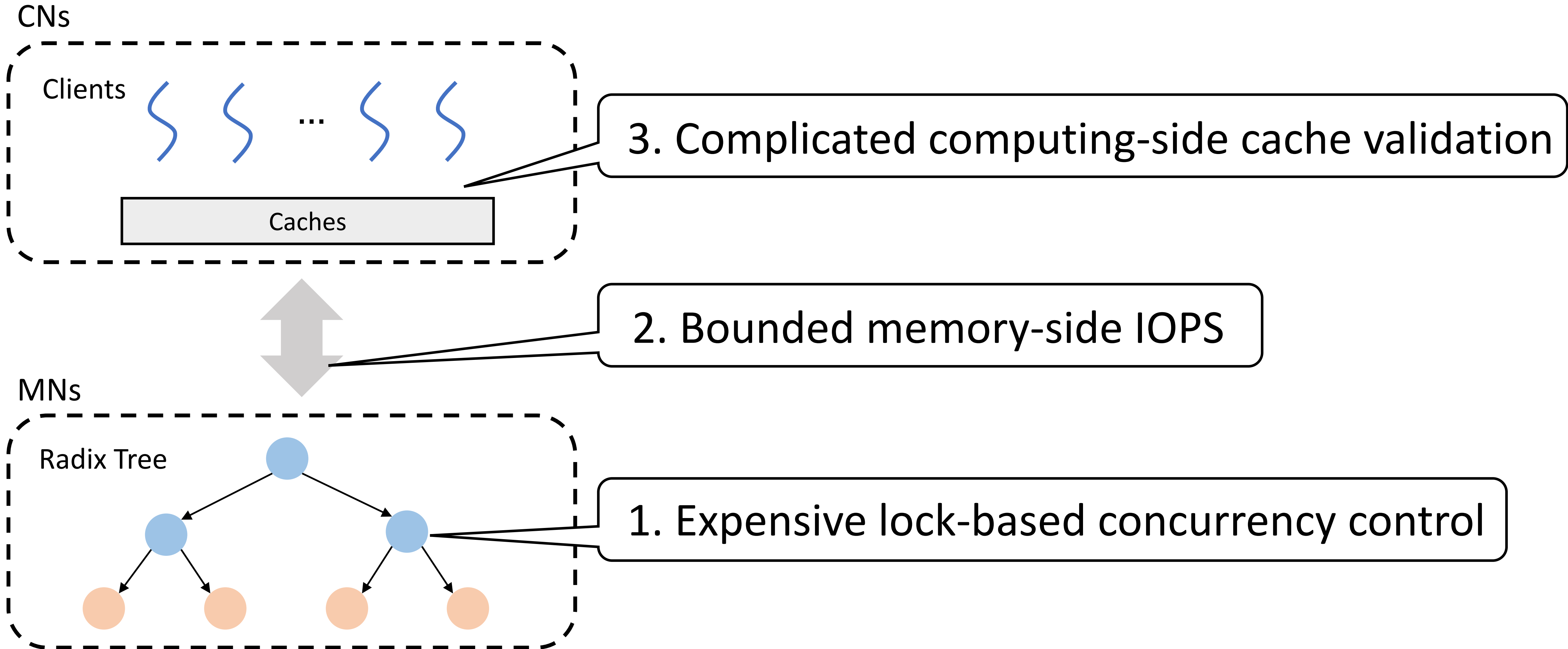


Challenge 3: Complicated Computing-side Cache Validation

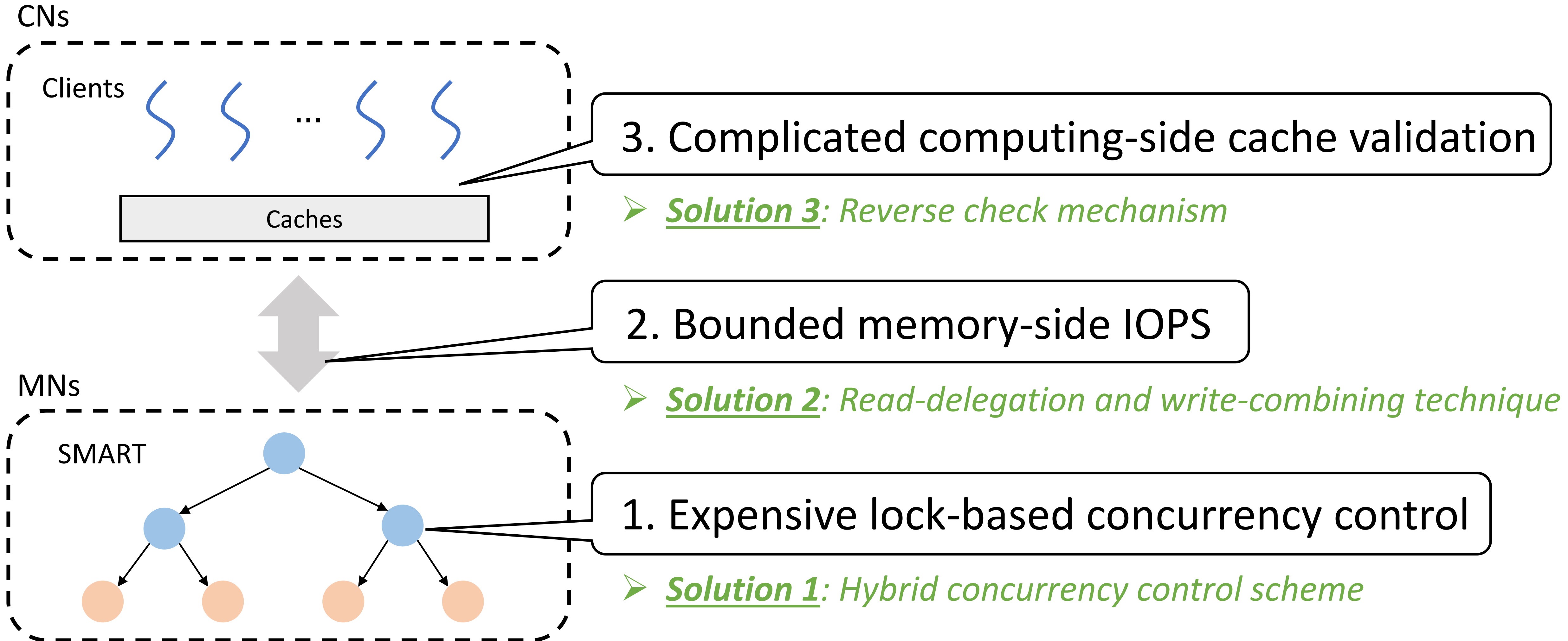
Structural features of radix trees complicate the problem of cache invalidation



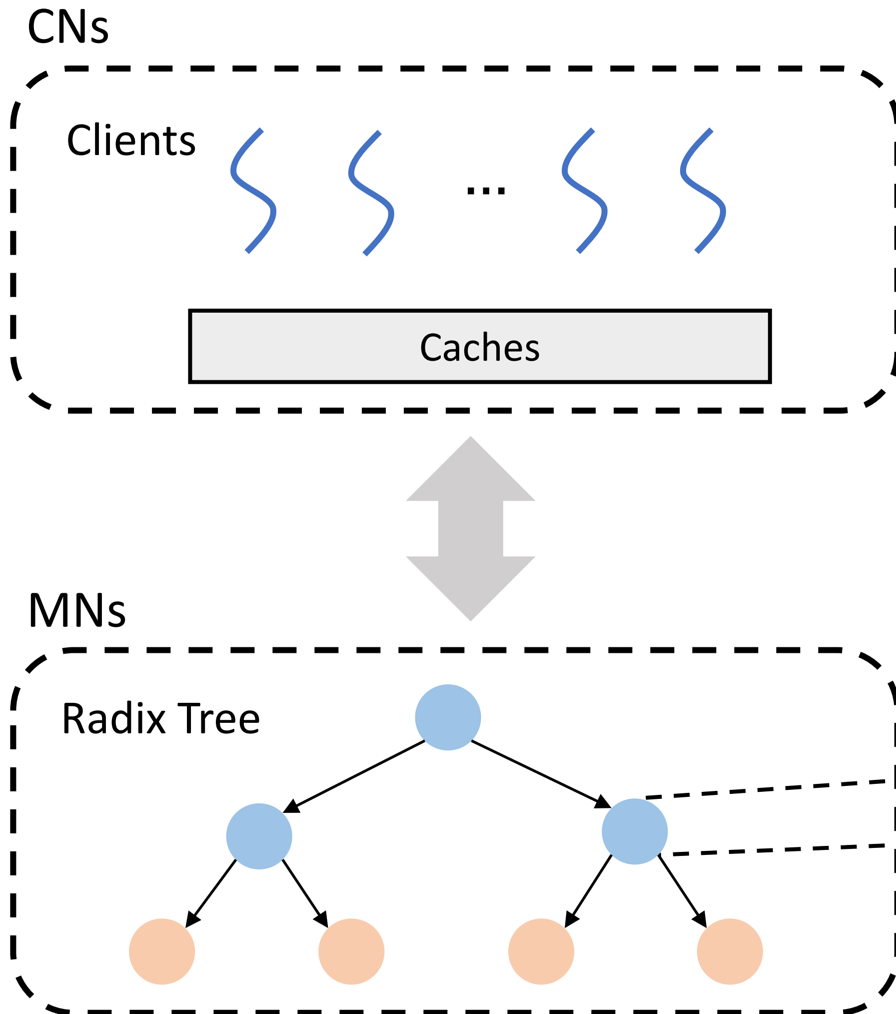
Challenge Summary



DiSaggregated-meMory-friendly Adaptive Radix Tree (SMART)

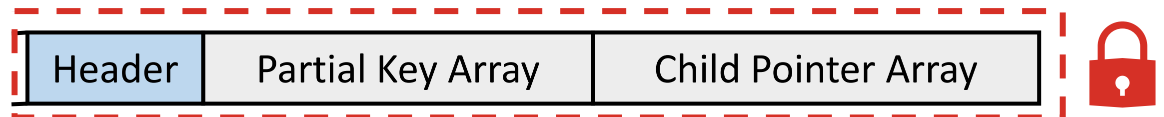


Hybrid Concurrency Control



Problem: Expensive lock-based concurrency control

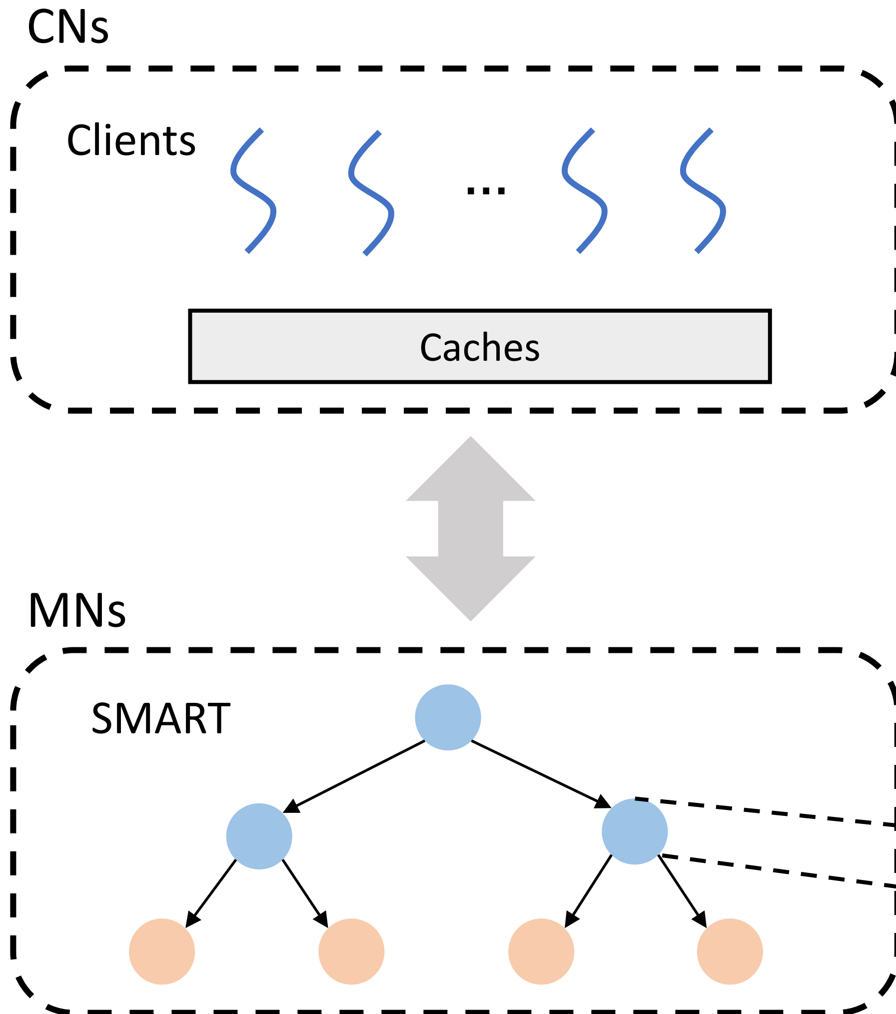
The internal node of the state-of-the-art radix tree [3]:



Store partial keys and child pointers separately

[3] Viktor Leis et al. “The adaptive radix tree: ARTful indexing for main-memory databases.” ICDE 2013.

Hybrid Concurrency Control

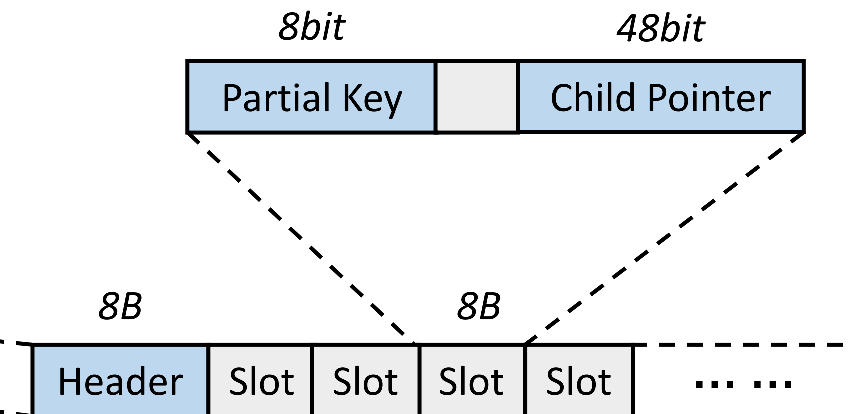


Problem: Expensive lock-based concurrency control

➢ *Solution: Lock-free internal nodes*

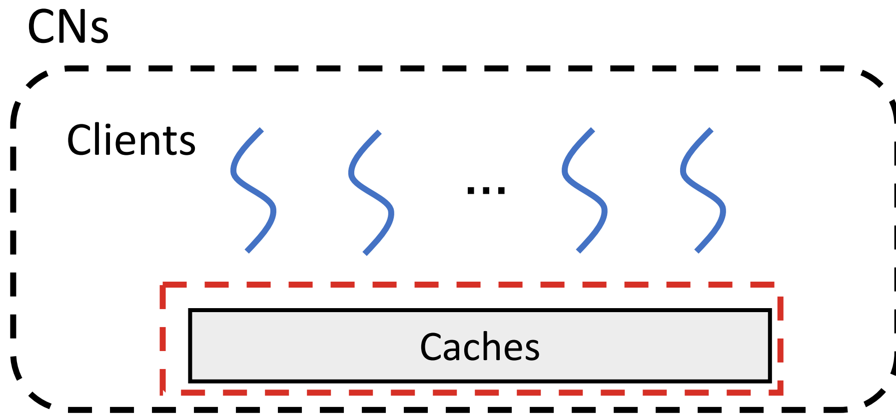
Key Idea:

- Embed each partial key and child pointer into an 8-byte slot
- 8-byte header

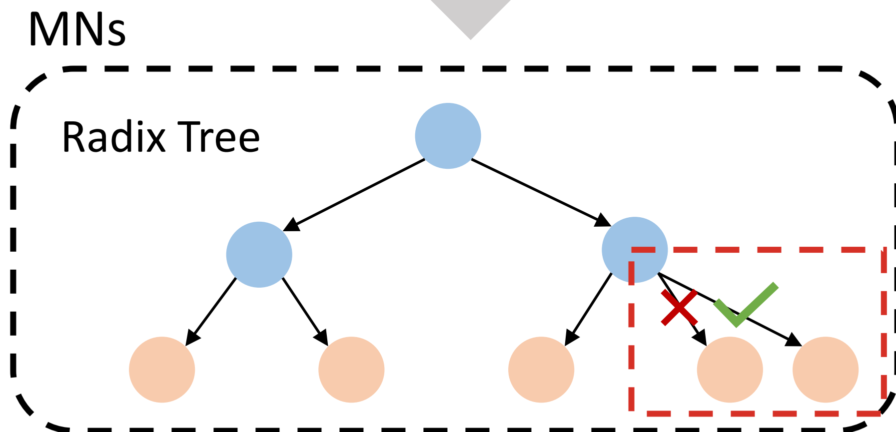


Hybrid Concurrency Control

Problem: Out-of-place update causes cache thrashing

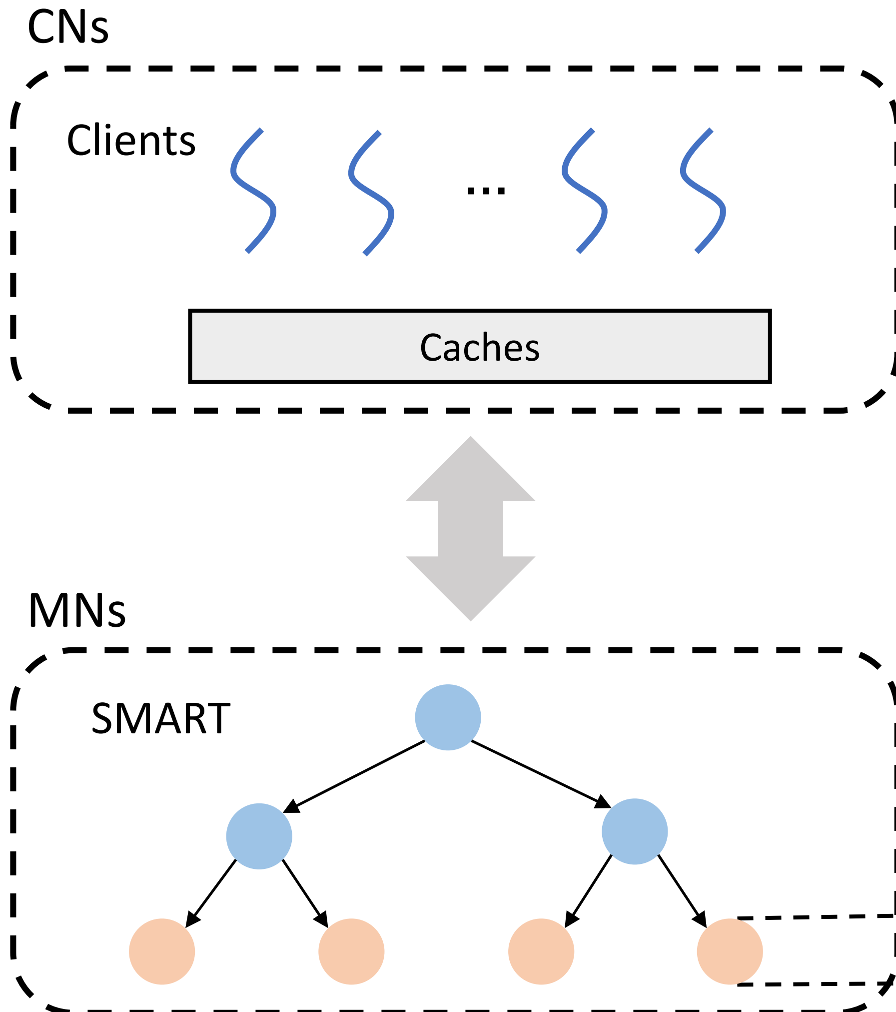


Cache leaf node addresses



Out-of-place update changes leaf node addresses frequently

Hybrid Concurrency Control

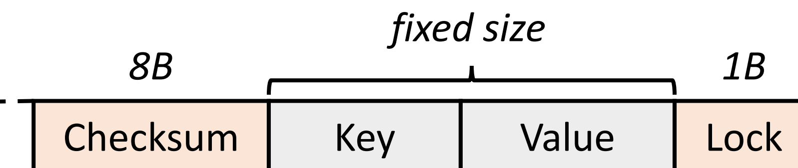


Problem: Out-of-place update causes cache thrashing

- *Solution: Lock-based update-in-place leaf nodes*

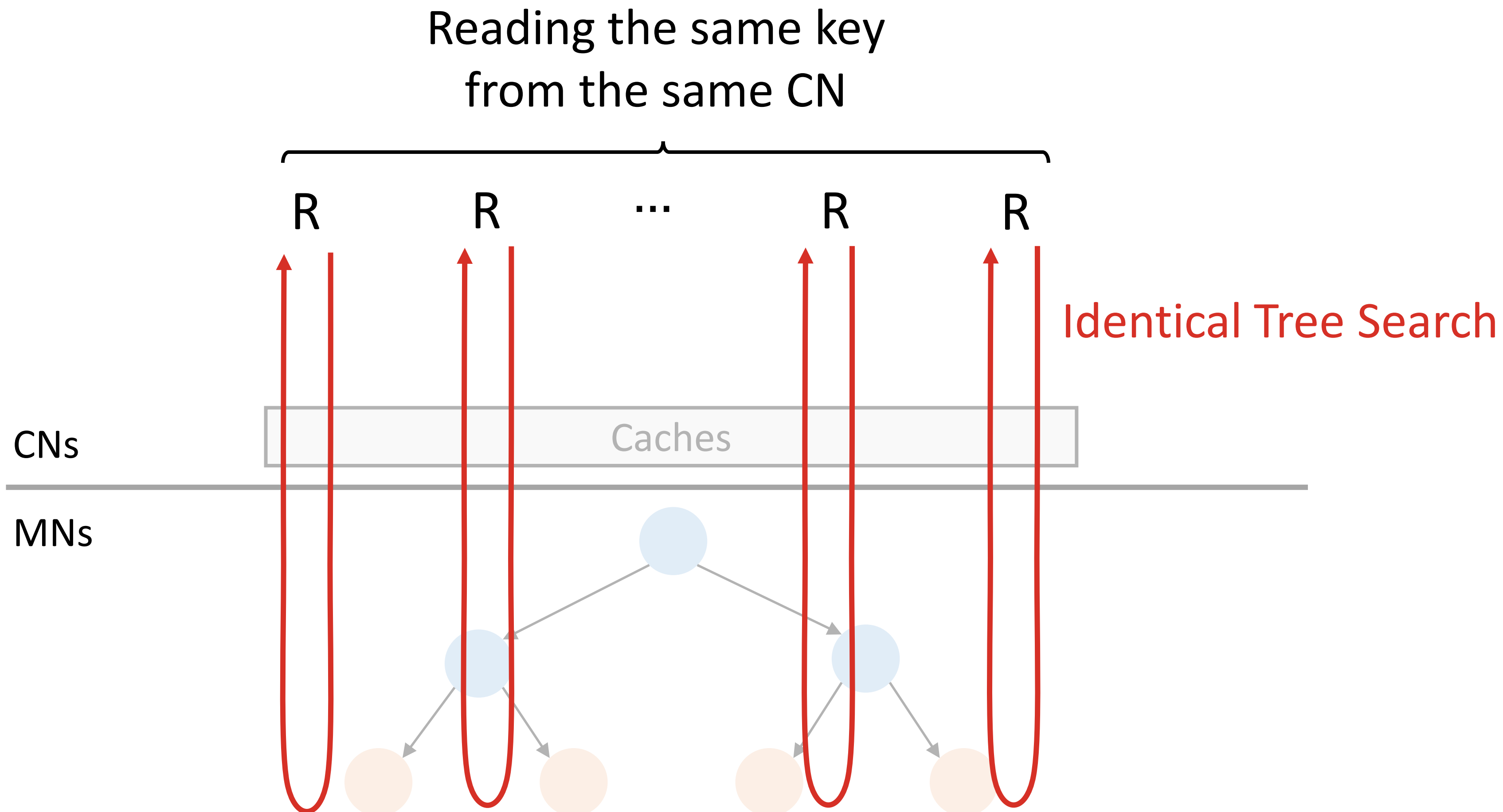
Key Idea:

- Write-write conflict ➢ *Rear embedded lock*
  - Combine lock release with writing back
- Read-write conflict ➢ *Checksum-based method*
  - Writer: checksum := CRC(KV)
  - Reader: checksum == CRC(KV)?

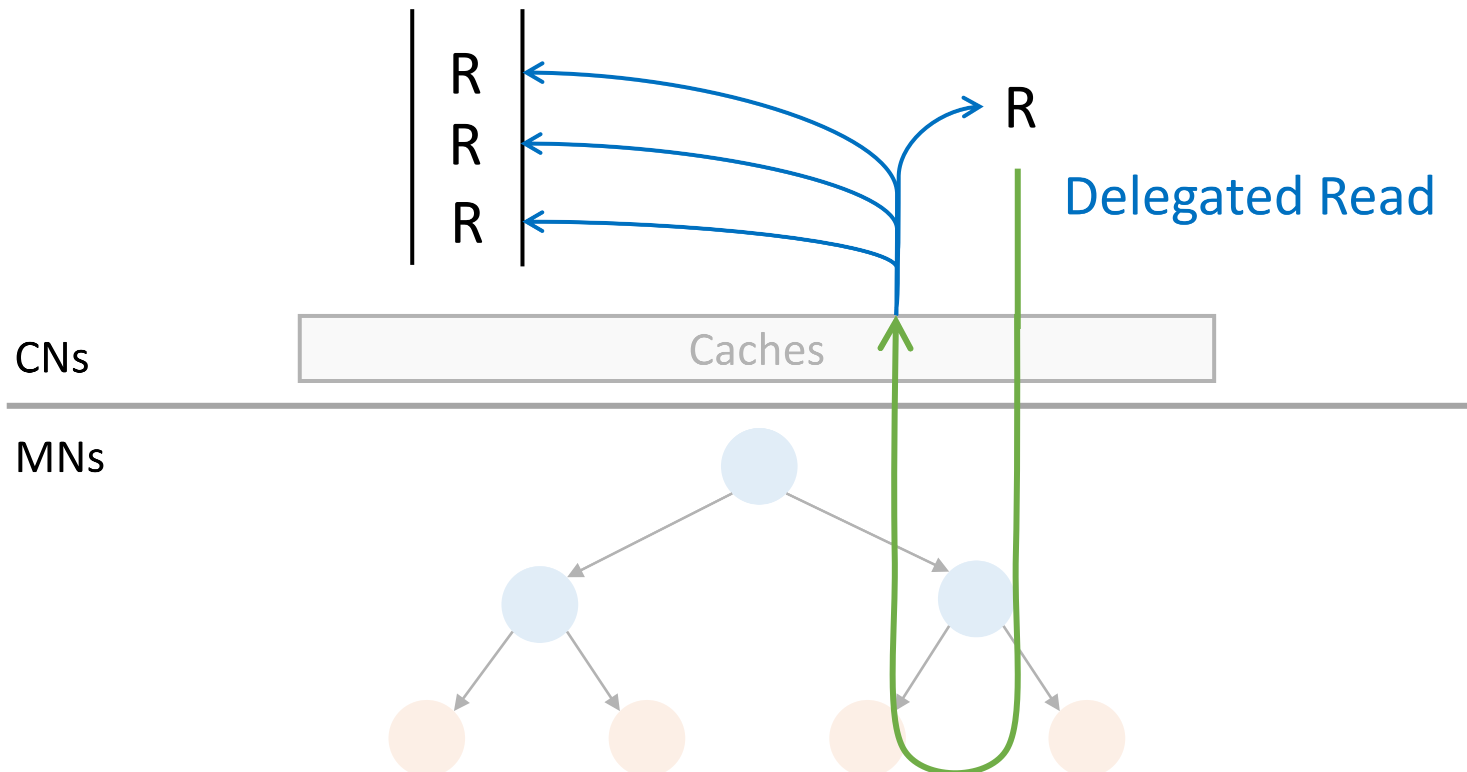


Read Delegation and Write Combining

Problem: Redundant read I/Os



Read Delegation and Write Combining



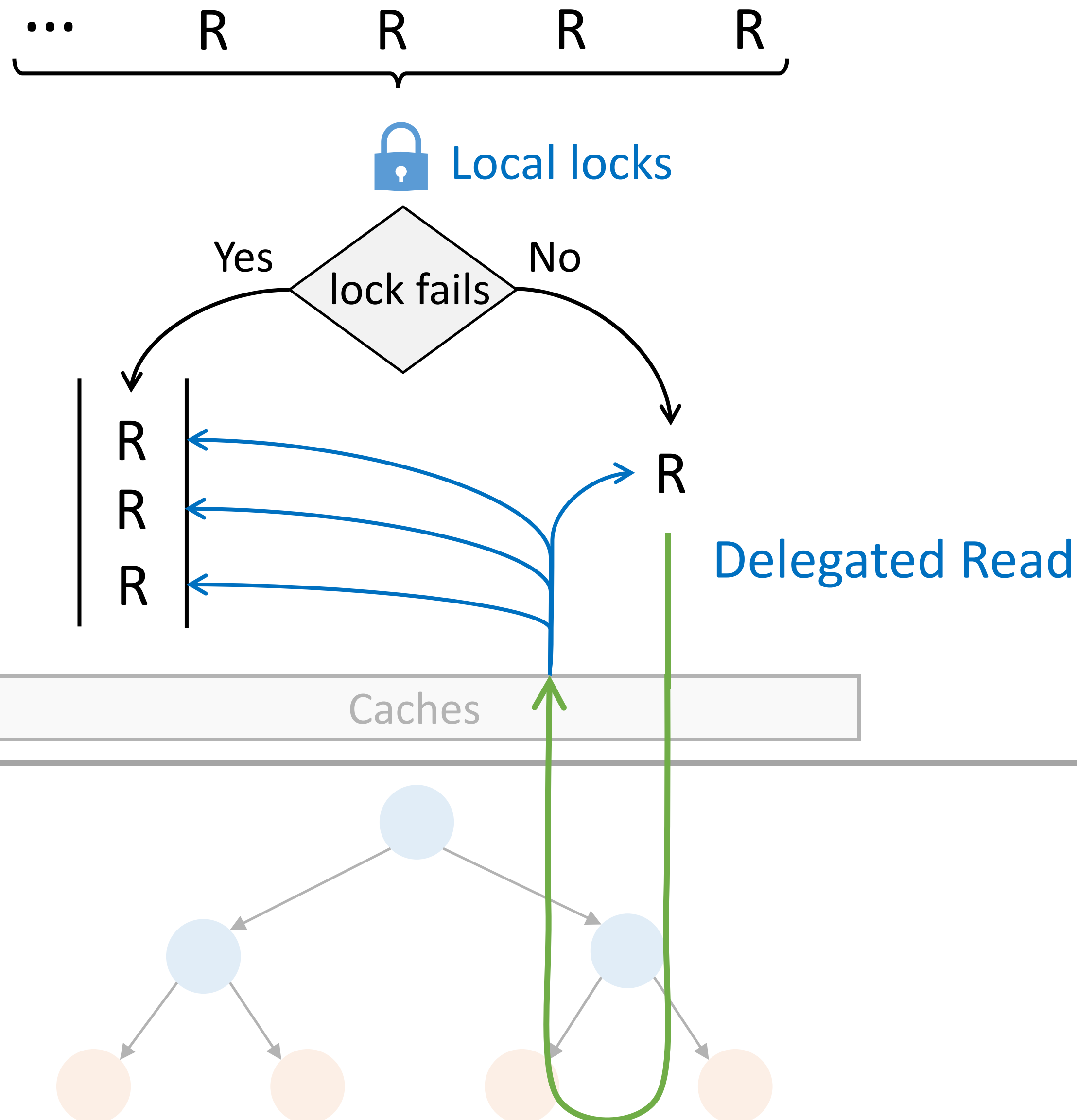
Problem: Redundant read I/Os

➢ *Solution: Read delegation*

Key Idea:

- Choose a delegation client on each CN to execute the same read

Read Delegation and Write Combining



Problem: Redundant read I/Os

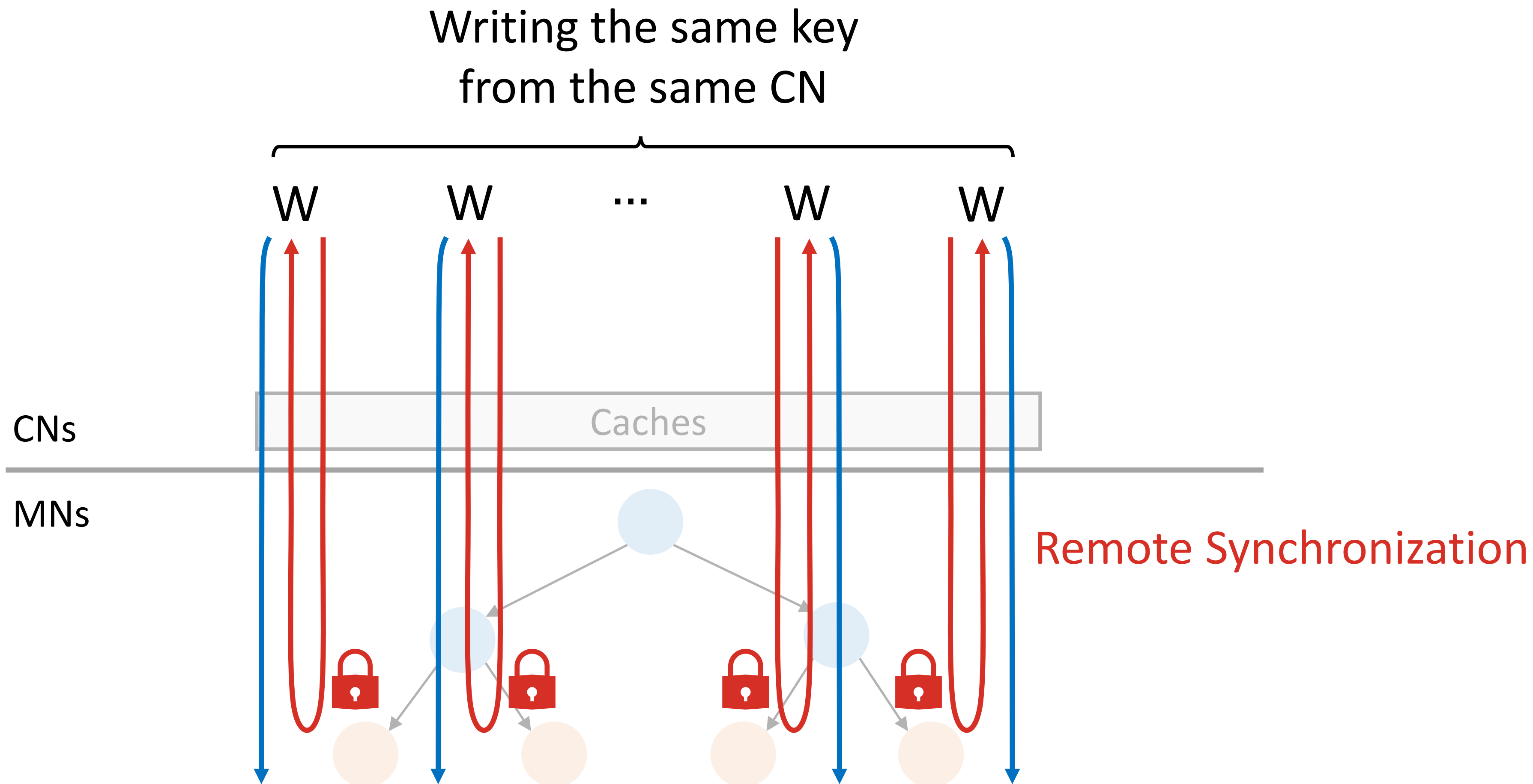
- *Solution: Read delegation*

Key Idea:

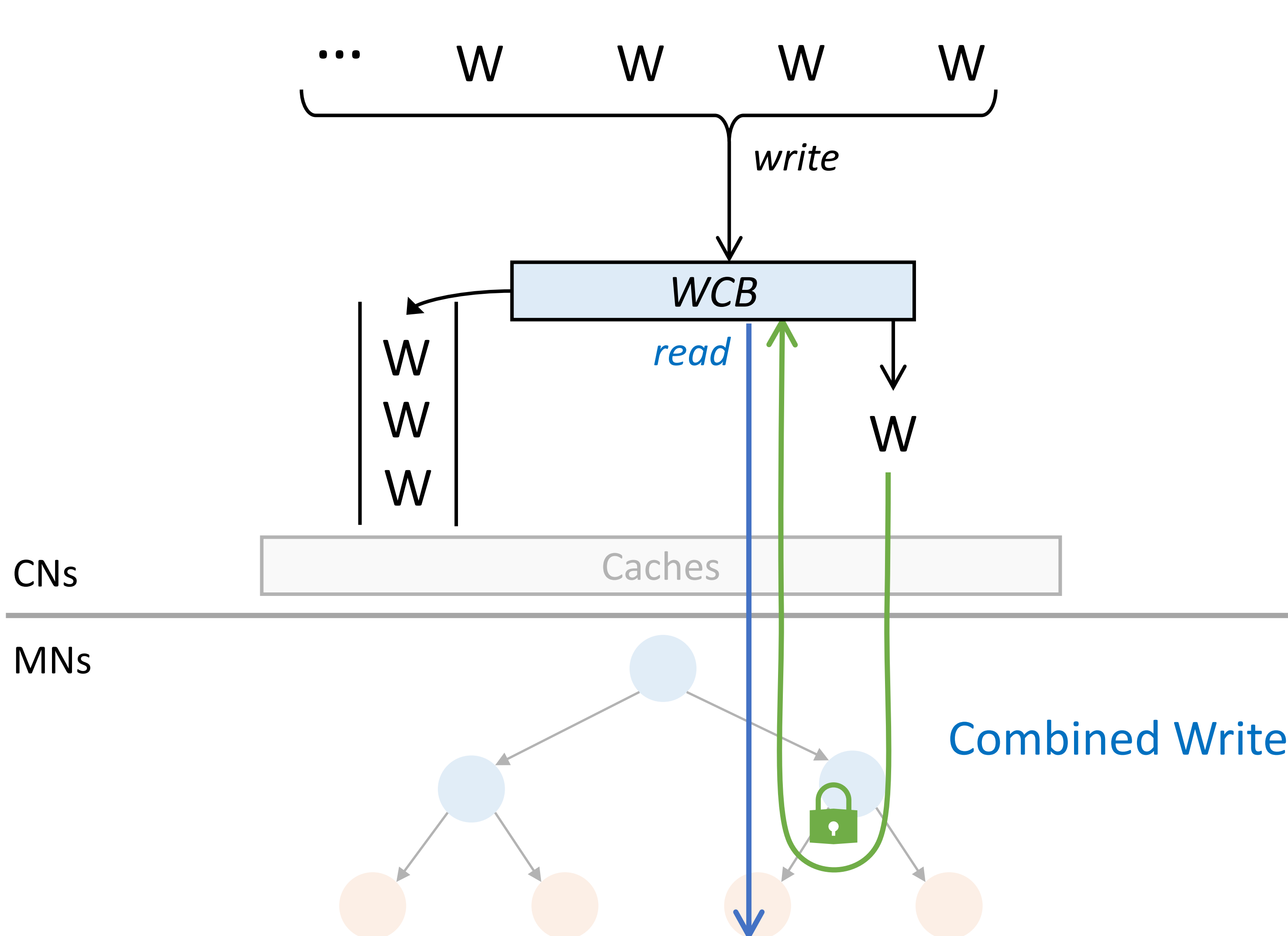
- Choose a delegation client on each CN to execute the same read
- Use local locks to collect concurrent identical reads

Read Delegation and Write Combining

Problem: Redundant write I/Os



Read Delegation and Write Combining



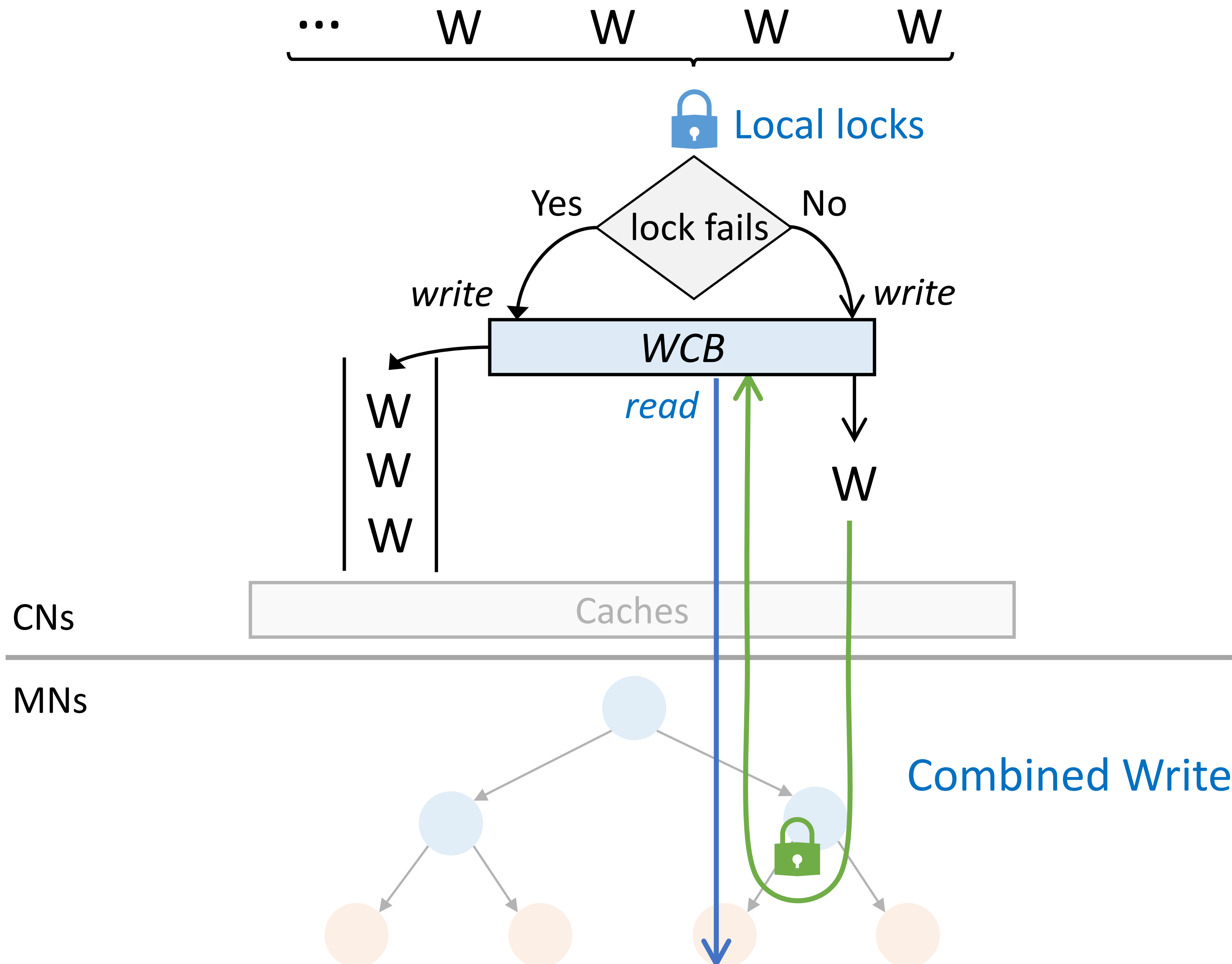
Problem: Redundant write I/Os

- *Solution: Write combining*

Key Idea:

- Combine these writes on a local write combining buffer (WCB)

Read Delegation and Write Combining



Problem: Redundant write I/Os

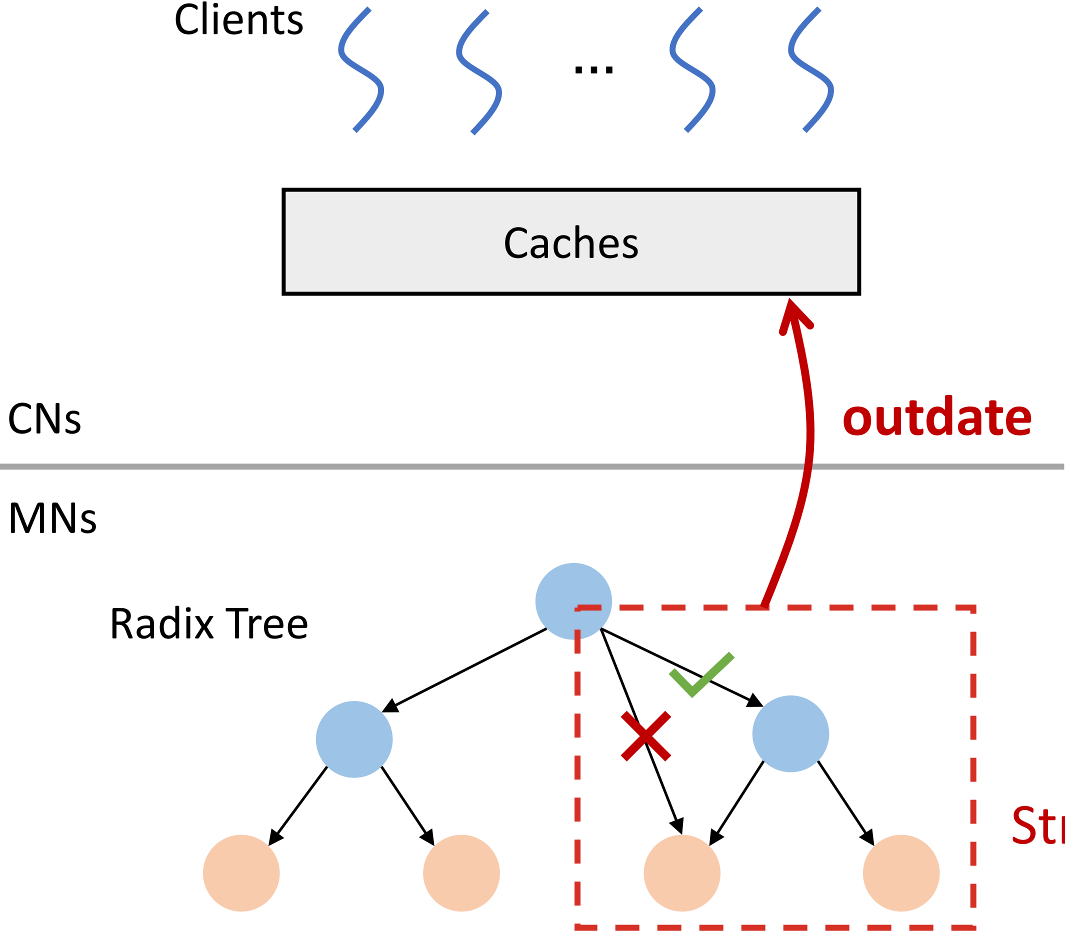
➢ *Solution: Write combining*

Key Idea:

- Combine these writes on a local write combining buffer (WCB)
- Use local locks to collect concurrent writes with the same target key

Reverse Check

Problem: Cache invalidation of the radix tree



Structural modifications
from other CNs

Reverse Check

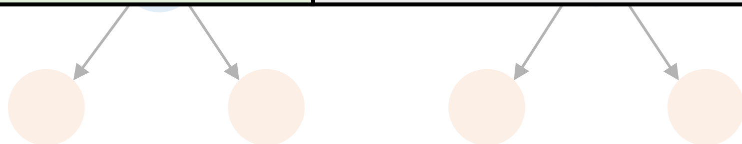
Cache entry:

CNs

Read remote node

MNs

Reverse check



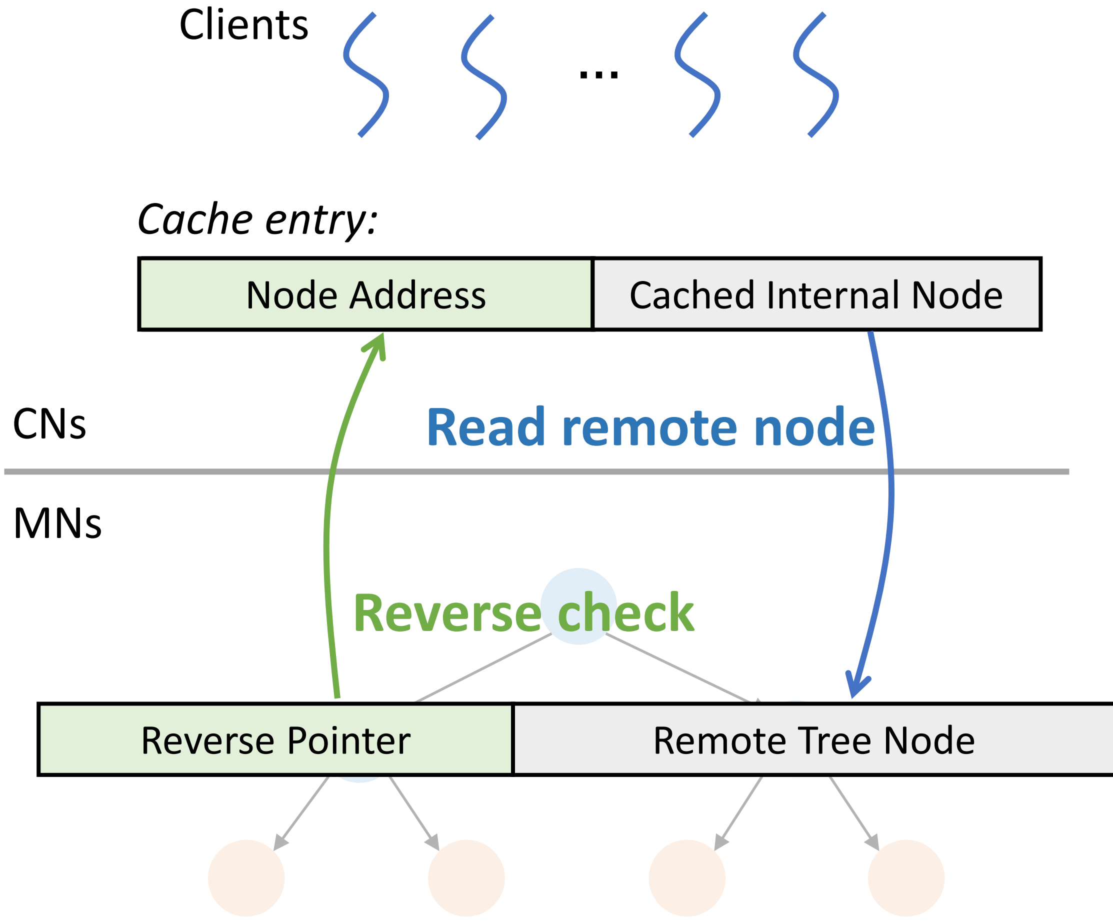
Problem: Cache invalidation of the radix tree

➢ *Solution: Reverse check mechanism*

Key Idea:

- Store check information in each remote node
- Check: check information == cache content ?

Reverse Check



Problem: Cache invalidation of the radix tree

➢ *Solution: Reverse check mechanism*

Key Idea:

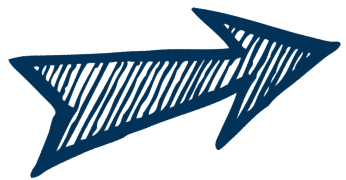
- Store check information in each remote node
- Check: check information == cache content ?

Example:

- Cache invalidation: *adjustments on the parent-child relationship* of remote nodes
- Store a reverse pointer in the front of each node
- Check: *Reverse Pointer* == cached *Node Address* ?

More Details

- Concurrent operations
- Hash-based local locks
- Complete reverse check designs
- Support for variable-sized keys and values
- ……



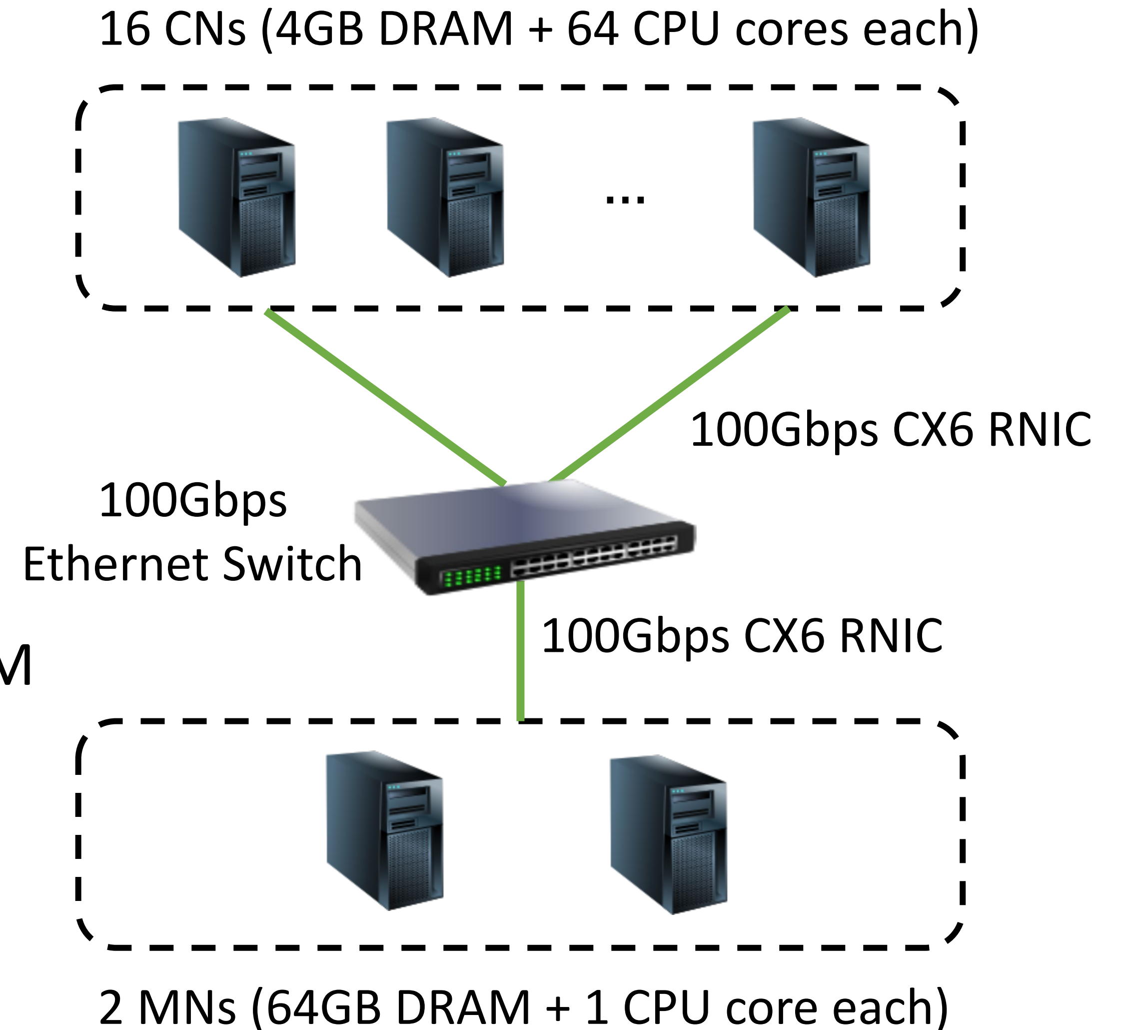
Evaluation

Workloads

- YCSB workloads
- 2 key types: integer, string

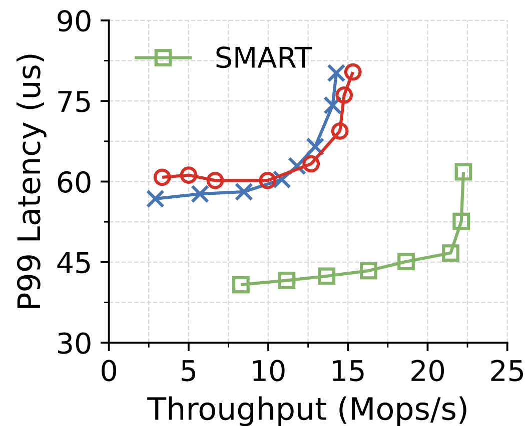
Comparisons

- Sherman [SIGMOD'22]
  - The state-of-the-art B+ tree design on DM
- ART [ICDE'13]
  - The state-of-the-art radix tree design
  - We port it to DM

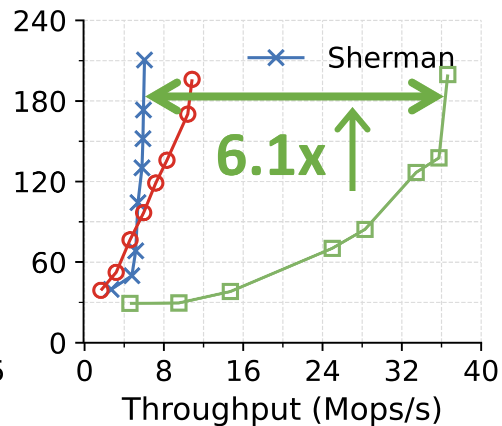


Performance Comparison

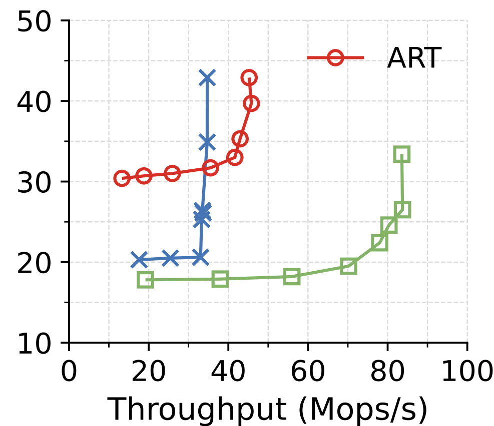
YCSB LOAD	YCSB A	YCSB B	YCSB C	YCSB D
100% insert	50% read, 50% update	95% read, 5% update	100% read	95% read, 5% insert



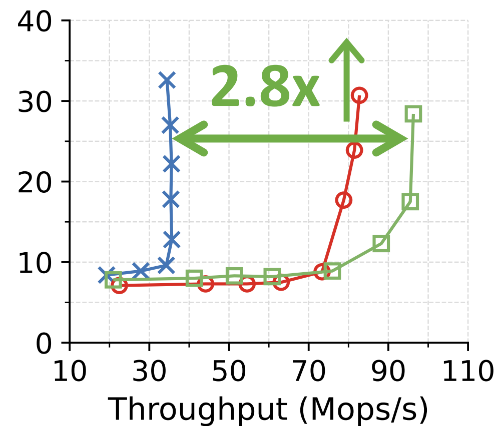
YCSB LOAD



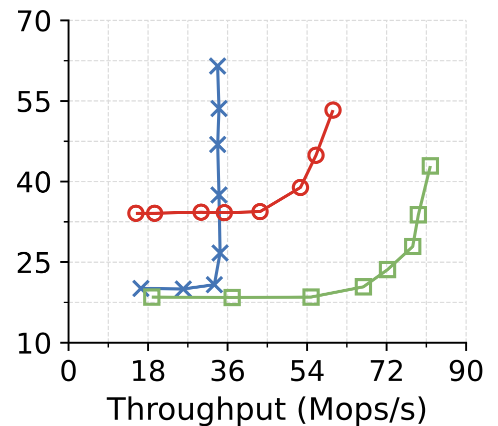
YCSB A



YCSB B



YCSB C

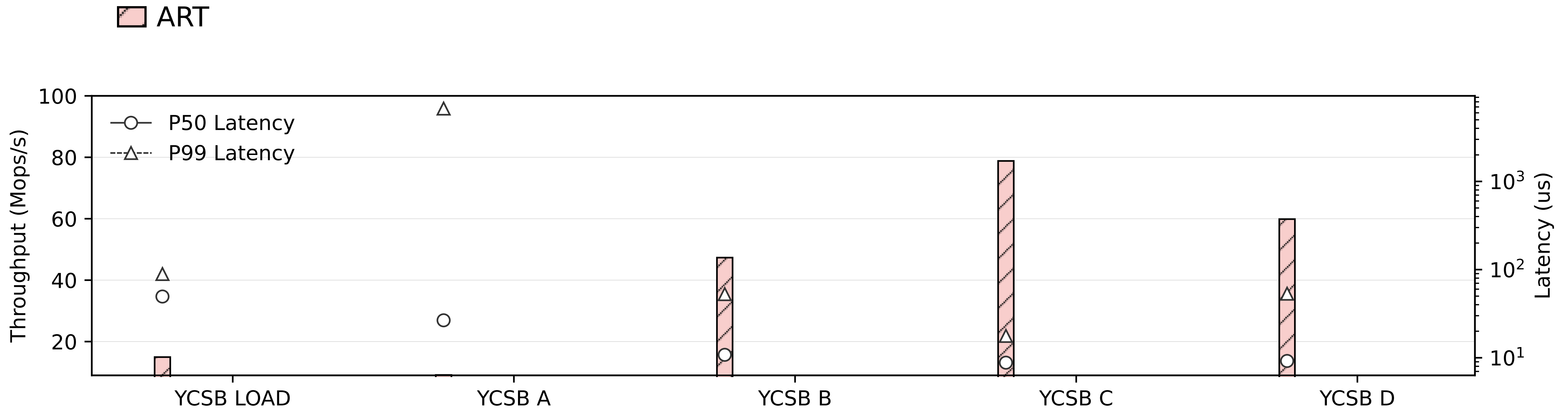


YCSB D

- Compared with Sherman, SMART achieves up to:
  - 6.1x higher throughput and 1.4x lower latency under write-intensive workloads
  - 2.8x higher throughput with similar latency under read-only workloads

Factor Analysis for SMART design

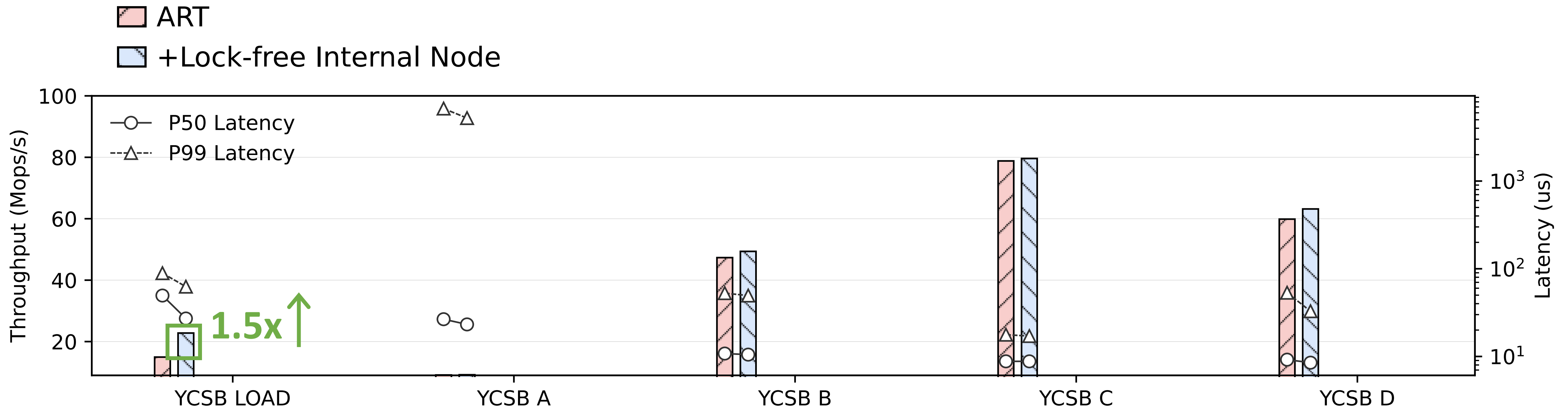
YCSB LOAD	YCSB A	YCSB B	YCSB C	YCSB D
100% insert	50% read, 50% update	95% read, 5% update	100% read	95% read, 5% insert



- Start with the ART design and apply each proposed technique one by one

Factor Analysis for SMART design

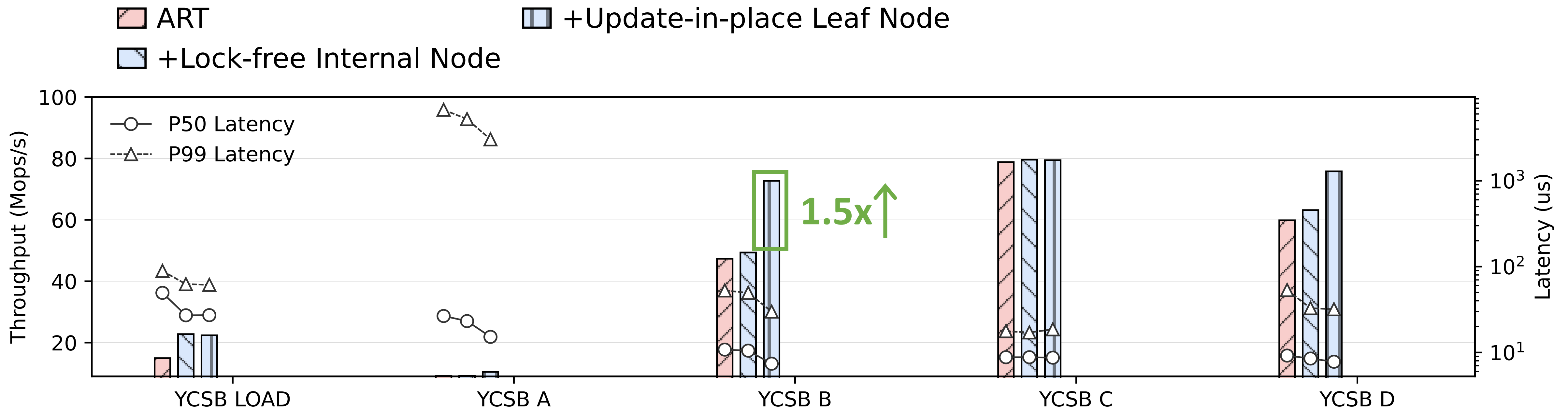
YCSB LOAD	YCSB A	YCSB B	YCSB C	YCSB D
100% insert	50% read, 50% update	95% read, 5% update	100% read	95% read, 5% insert



- ➢ The *lock-free internal node* brings 1.5x improvement in throughput under the YCSB LOAD workload

Factor Analysis for SMART design

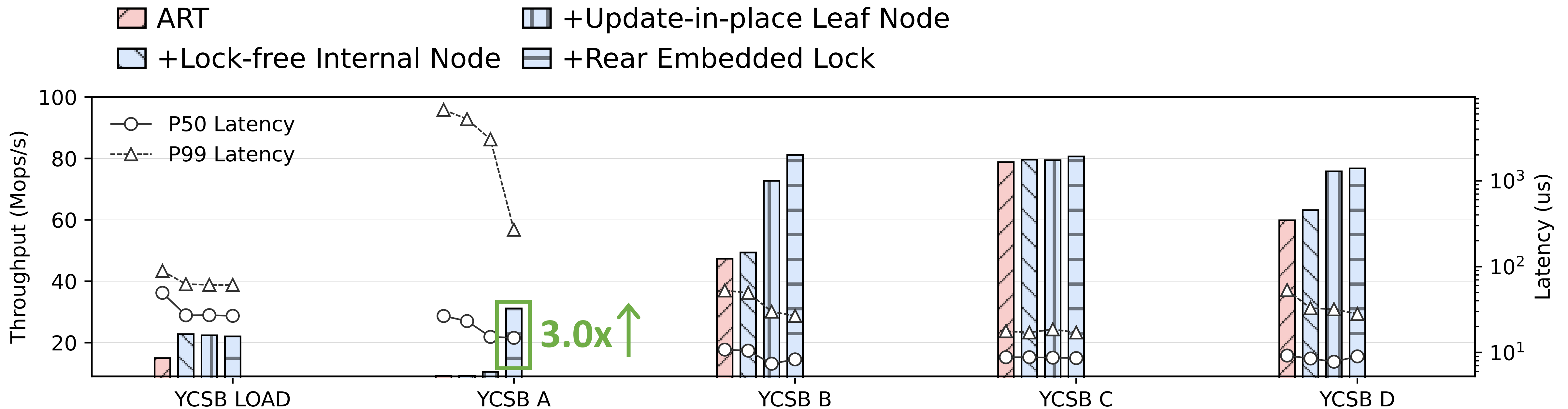
YCSB LOAD	YCSB A	YCSB B	YCSB C	YCSB D
100% insert	50% read, 50% update	95% read, 5% update	100% read	95% read, 5% insert



- The *update-in-place leaf node* brings 1.5x improvement in throughput under the YCSB B workload

Factor Analysis for SMART design

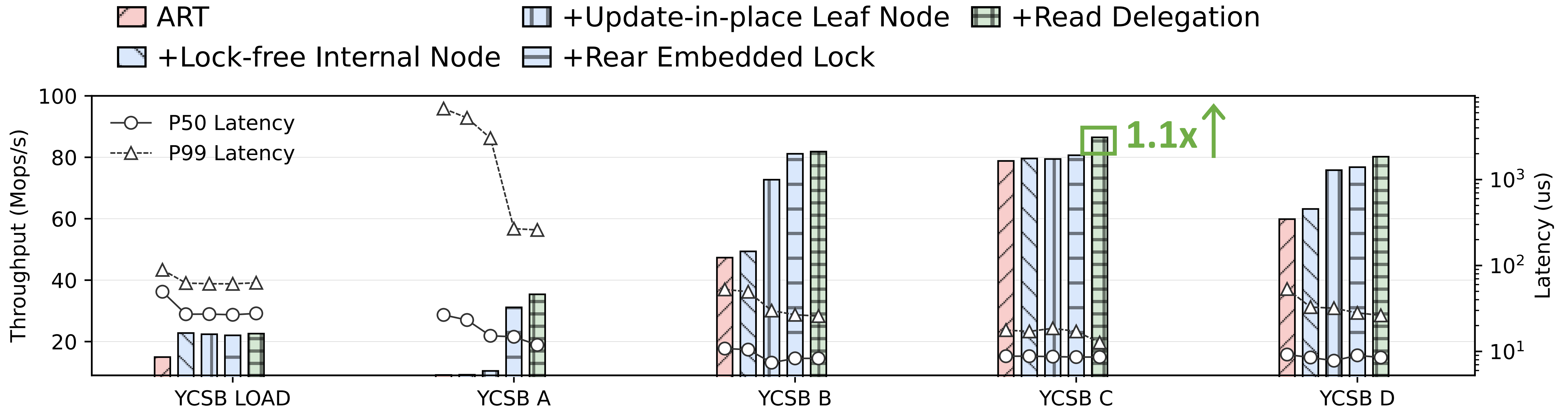
YCSB LOAD	YCSB A	YCSB B	YCSB C	YCSB D
100% insert	50% read, 50% update	95% read, 5% update	100% read	95% read, 5% insert



- The *rear embedded lock* brings 3.0x improvement in throughput under the YCSB A workload

Factor Analysis for SMART design

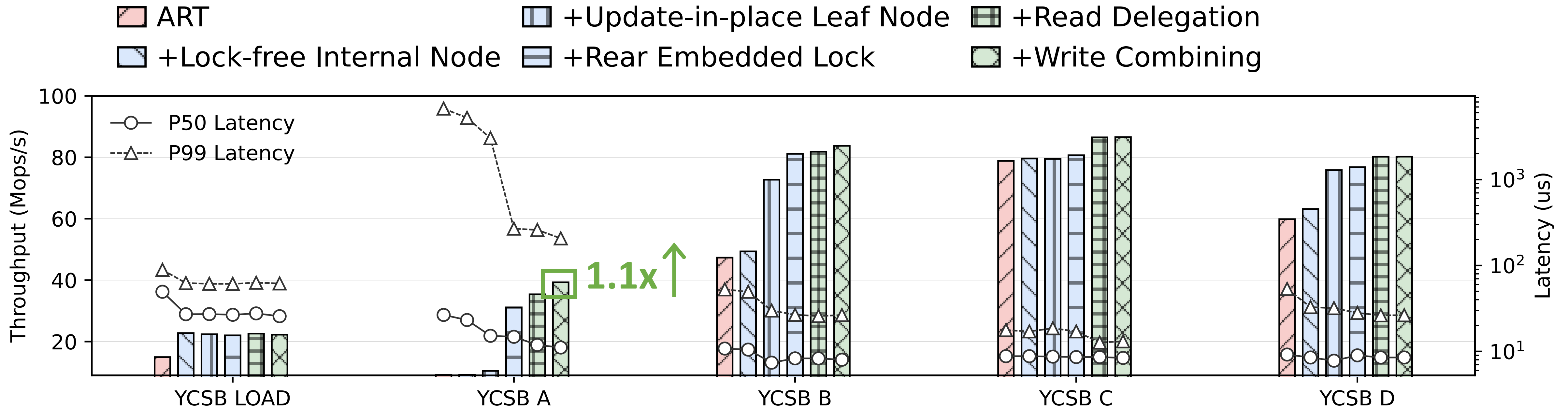
YCSB LOAD	YCSB A	YCSB B	YCSB C	YCSB D
100% insert	50% read, 50% update	95% read, 5% update	100% read	95% read, 5% insert



- The *read delegation* brings 1.1x improvement in throughput under the YCSB C workload

Factor Analysis for SMART design

YCSB LOAD	YCSB A	YCSB B	YCSB C	YCSB D
100% insert	50% read, 50% update	95% read, 5% update	100% read	95% read, 5% insert



- The *write combining* brings 1.1x improvement in throughput under the YCSB A workload

Conclusion

- Existing tree indexes on DM are based on B+ trees, which suffer from large inherent read and write amplifications

- We propose SMART, a high-performance adaptive radix tree for DM
  - Hybrid concurrency control scheme
  - Read-delegation and write-combining technique
  - Reverse check mechanism

- SMART outperforms the state-of-the-art B+ tree on DM by up to 6.1x under YCSB write-intensive workloads and 2.8x under YCSB read-only workloads

Thank you! Q&A

https://github.com/dmemsys/SMART

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