

Using Serverless Functions for Real-time Observability

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Today

How serverless is useful for on-demand compute

How serverless is painful for on-demand compute

How to experiment with serverless in your environment

What is Lambda for?

Let's talk use cases of serverless

What is ~~Lambda~~ for?

We'd like to optimize our custom datastore, Retriever

What is Retriever for?

It's a distributed column store for **real-time event aggregation**



What is ~~Retriever~~ for?

Real-time event aggregation for interactive querying over traces



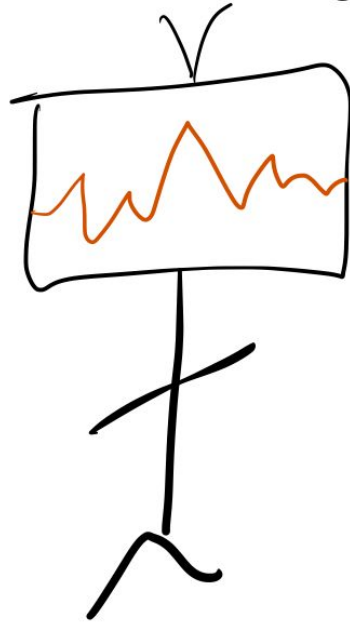
What is Honeycomb for?

Observability: finding out what is going on
(by querying traces!)



@jessitron

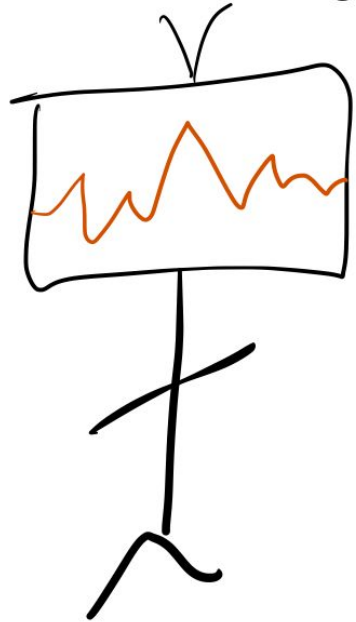
Monitoring



What do you want to watch for?

I'll count it up and make those graphs fast!

Monitoring



what do you want to watch for?

I'll count it up and make those graphs fast!

Observability

what do you want to see right now?

I'll make any graph fast!



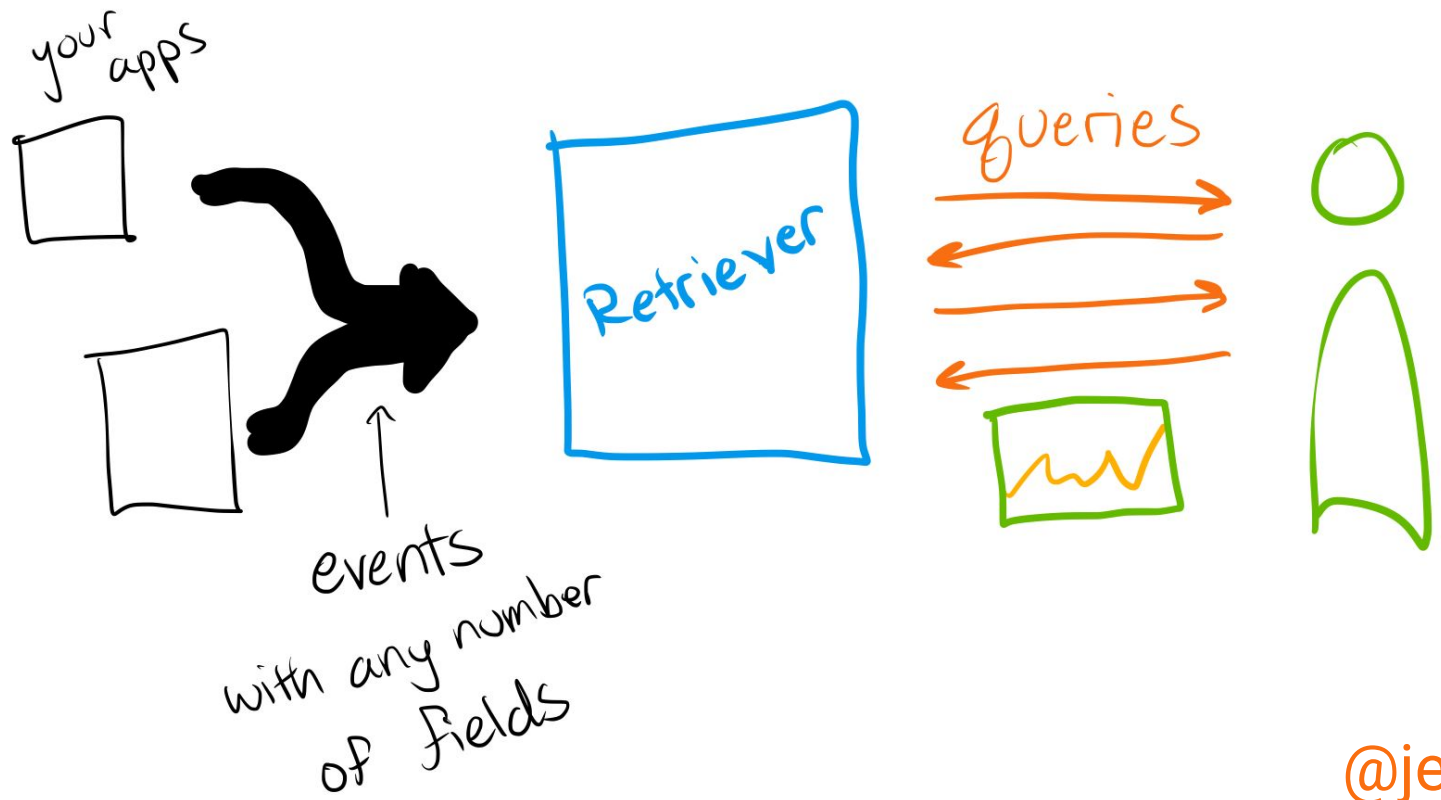
Interactive investigation of production behavior

We run fast queries across any combination of fields.

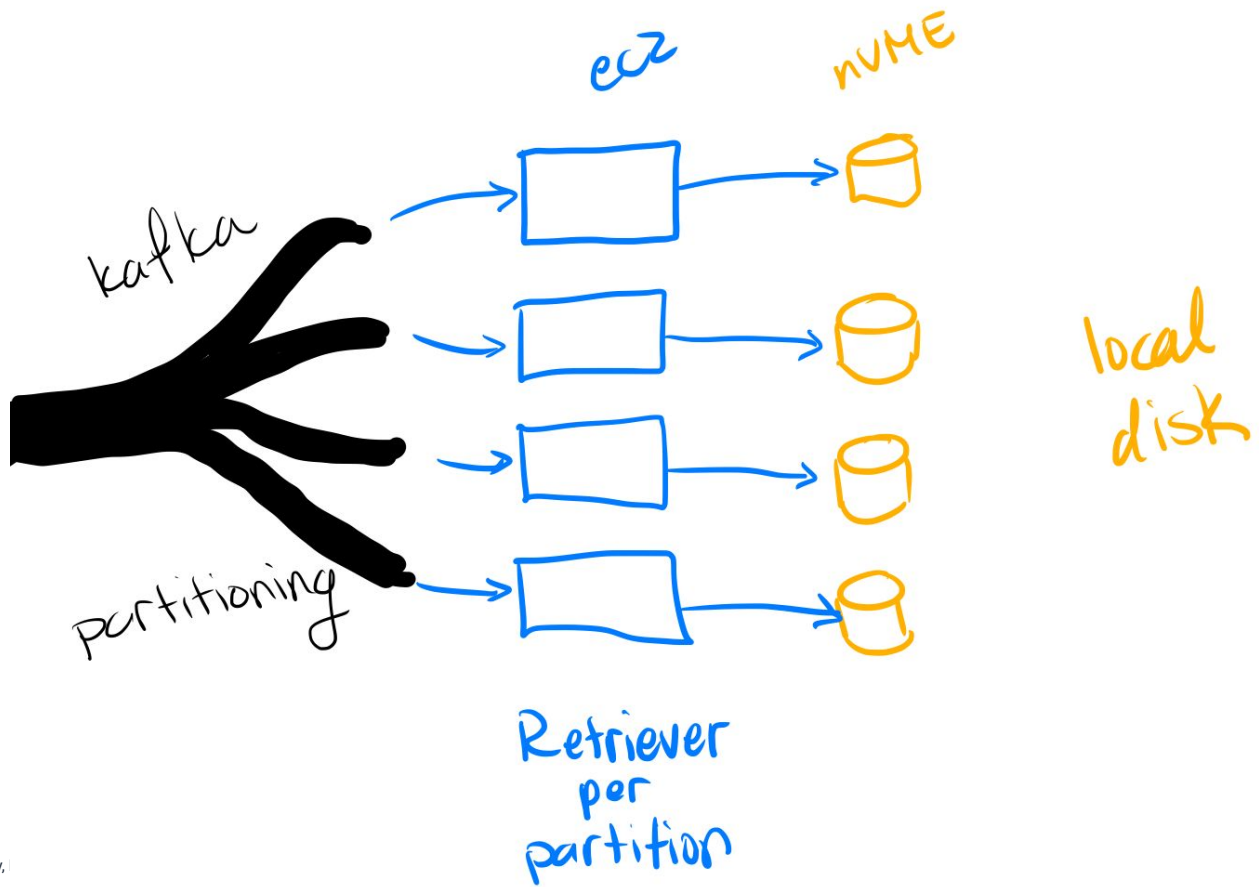
Emphasis: *interactive*.

100ms is fast. 1000ms is ok. 10sec is slow. 100sec is unacceptable.

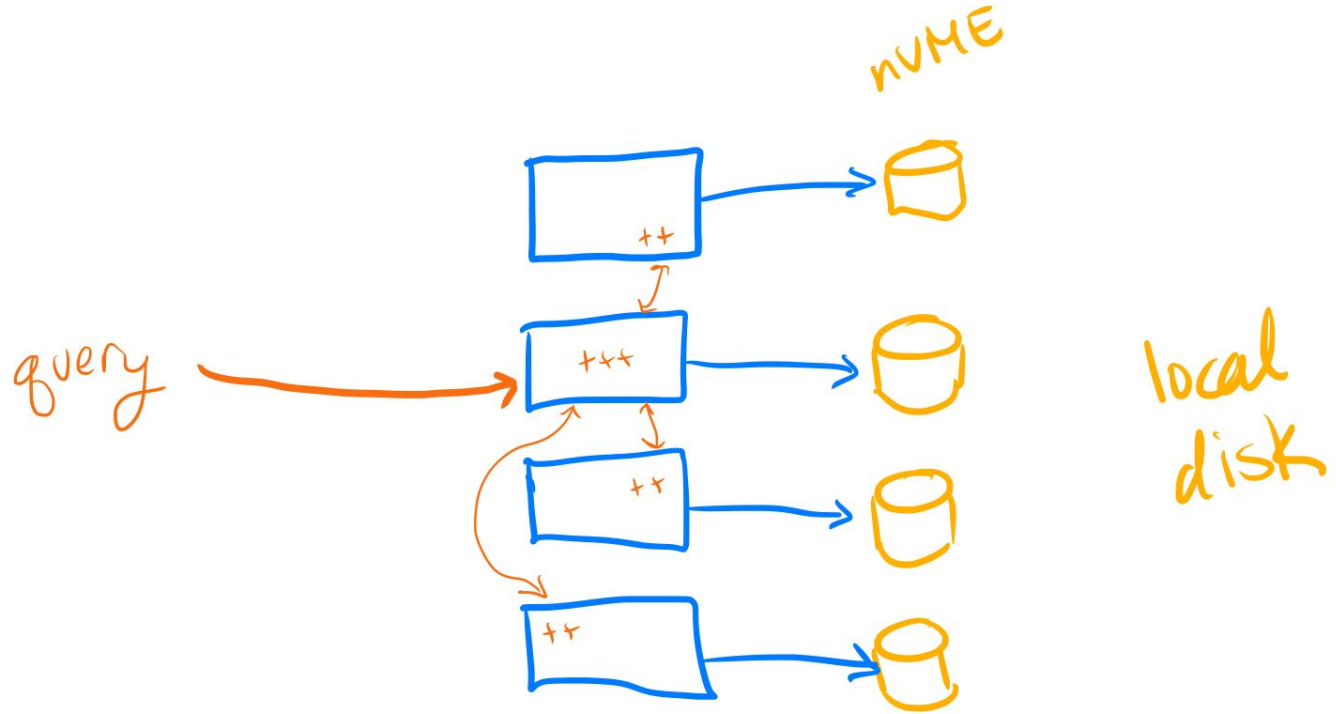
Retriever stores all your event data



Retriever is a distributed datastore.

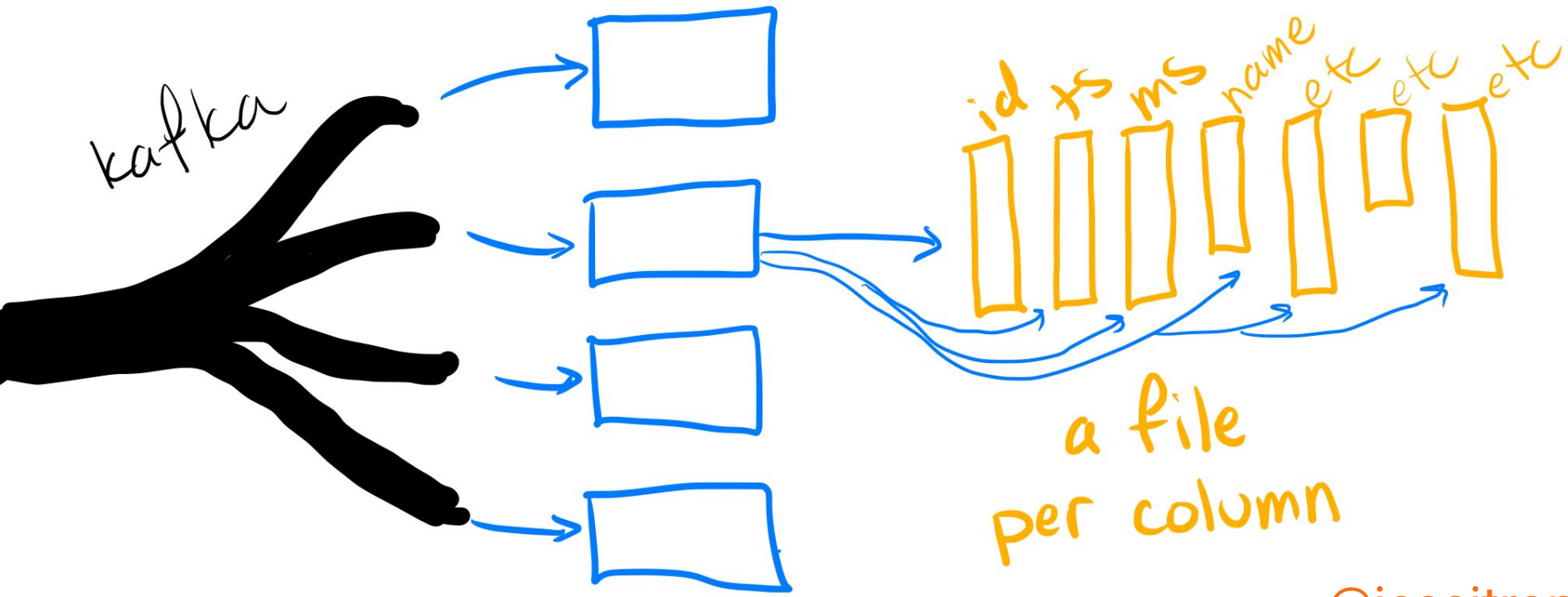


Retriever is a distributed datastore.

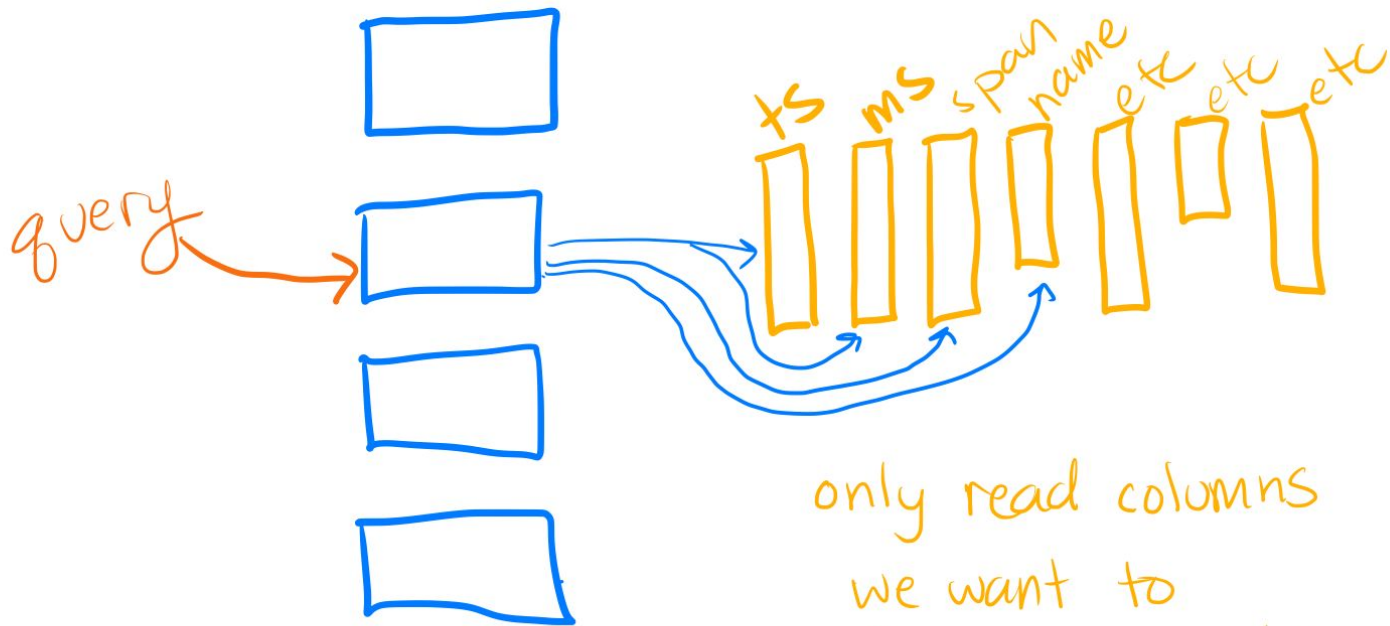


each Retriever reads & aggregates

Retriever is a distributed column store.



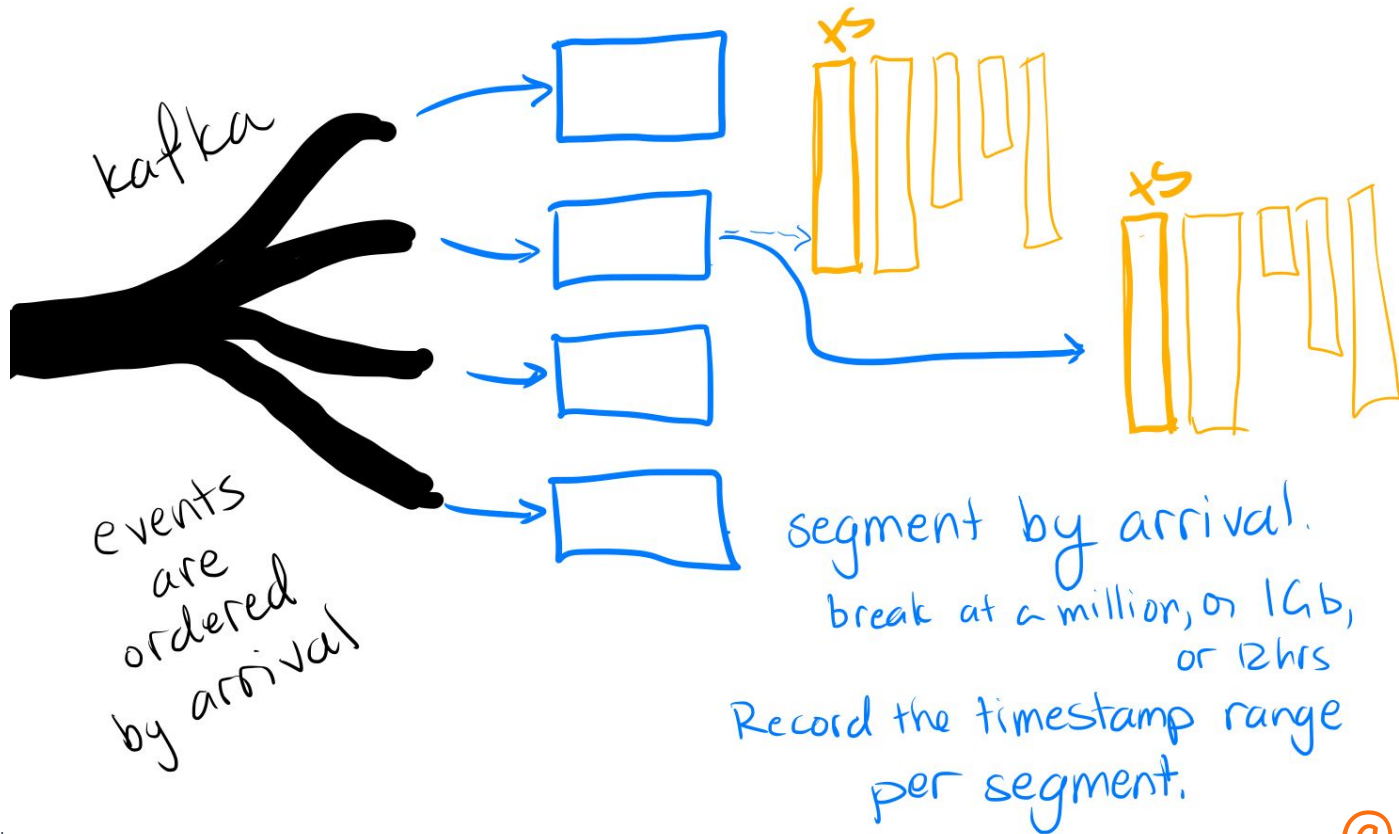
Retriever is a distributed column store.



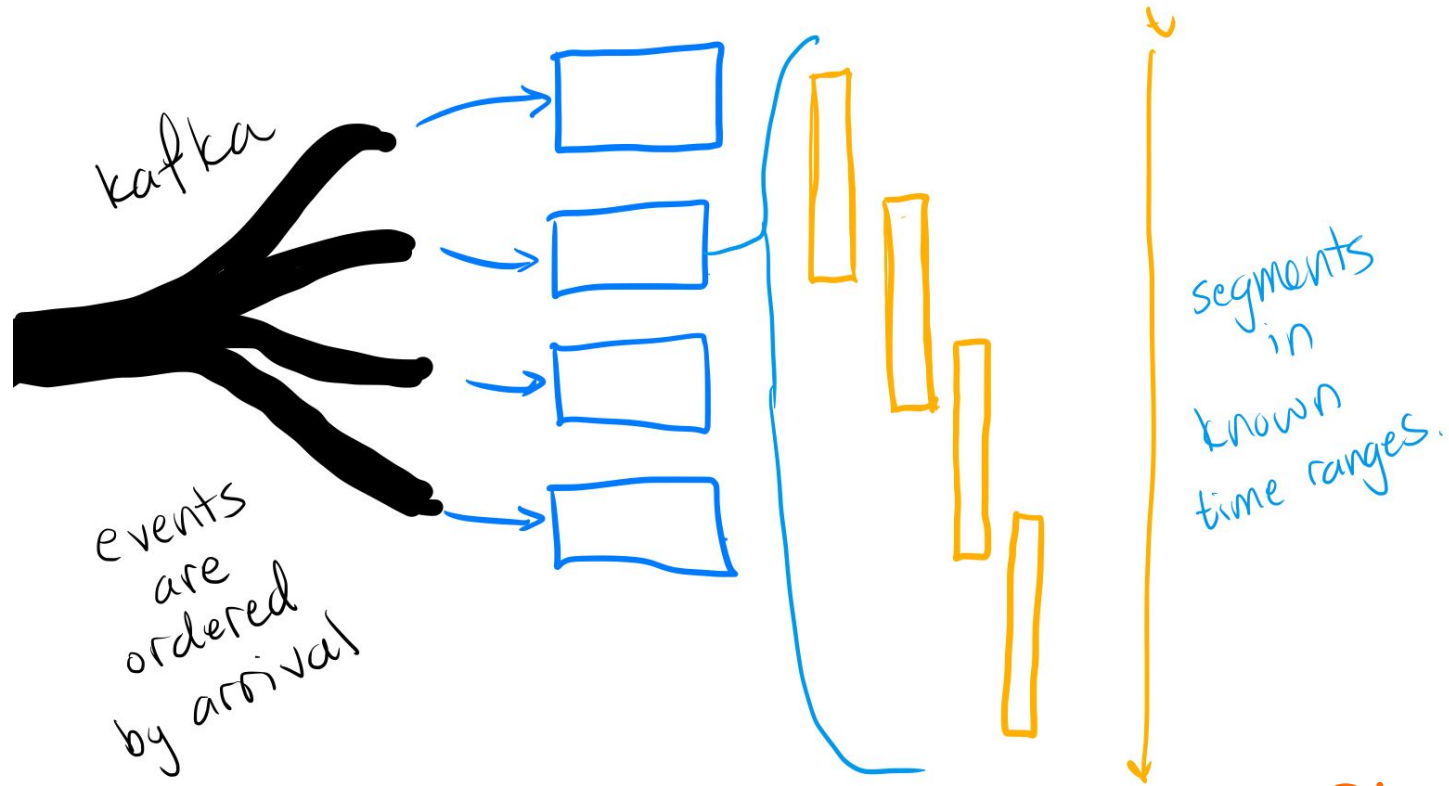
only read columns
we want to
filter, aggregate,
or group by.



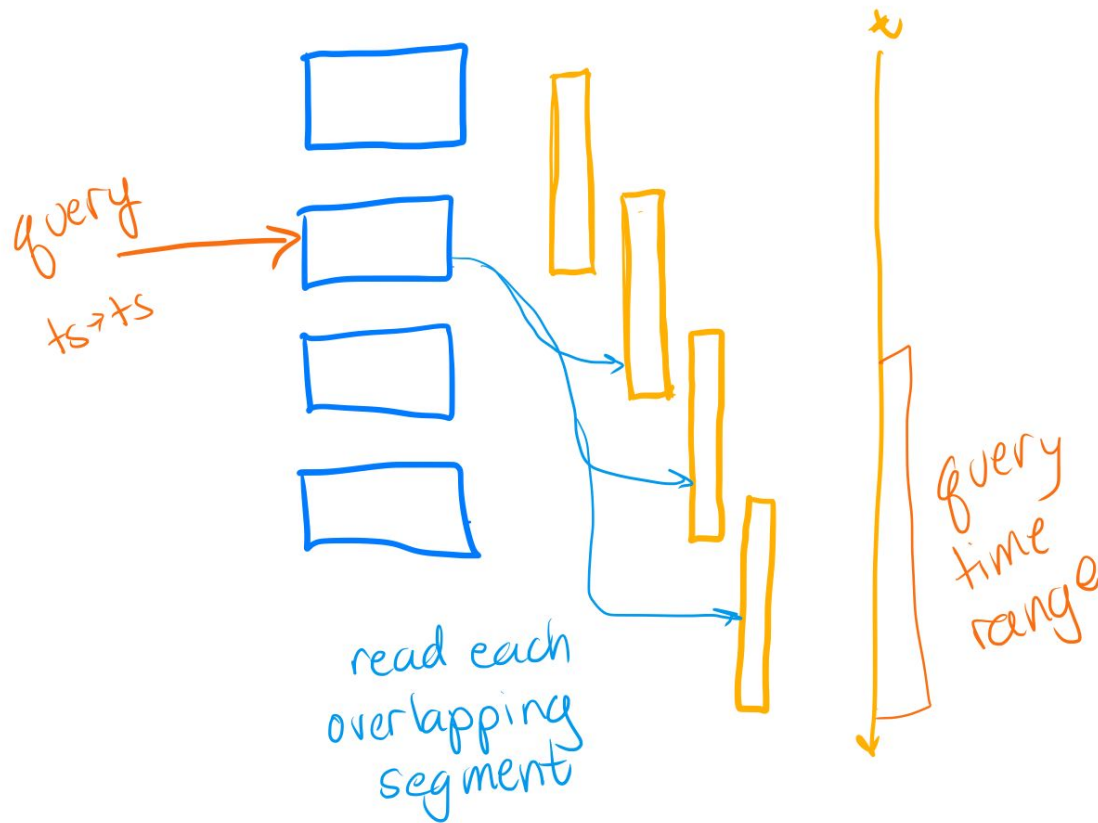
Retriever indexes segments by timestamp.



Retriever indexes segments by timestamp.



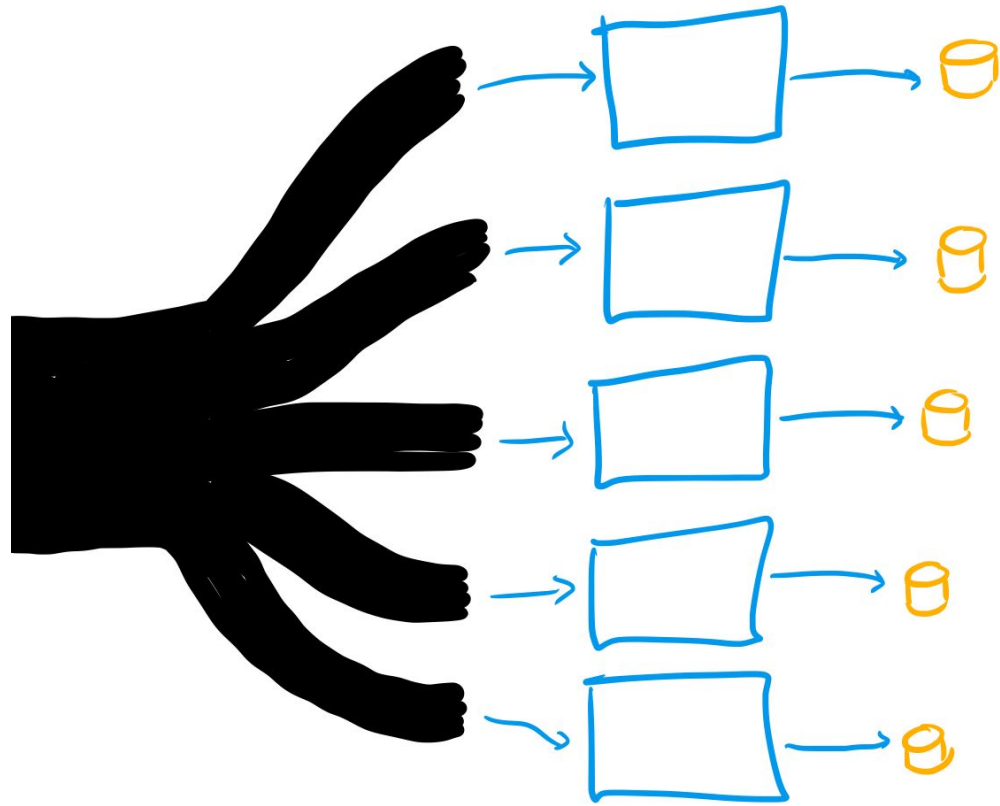
Retriever indexes segments by timestamp.



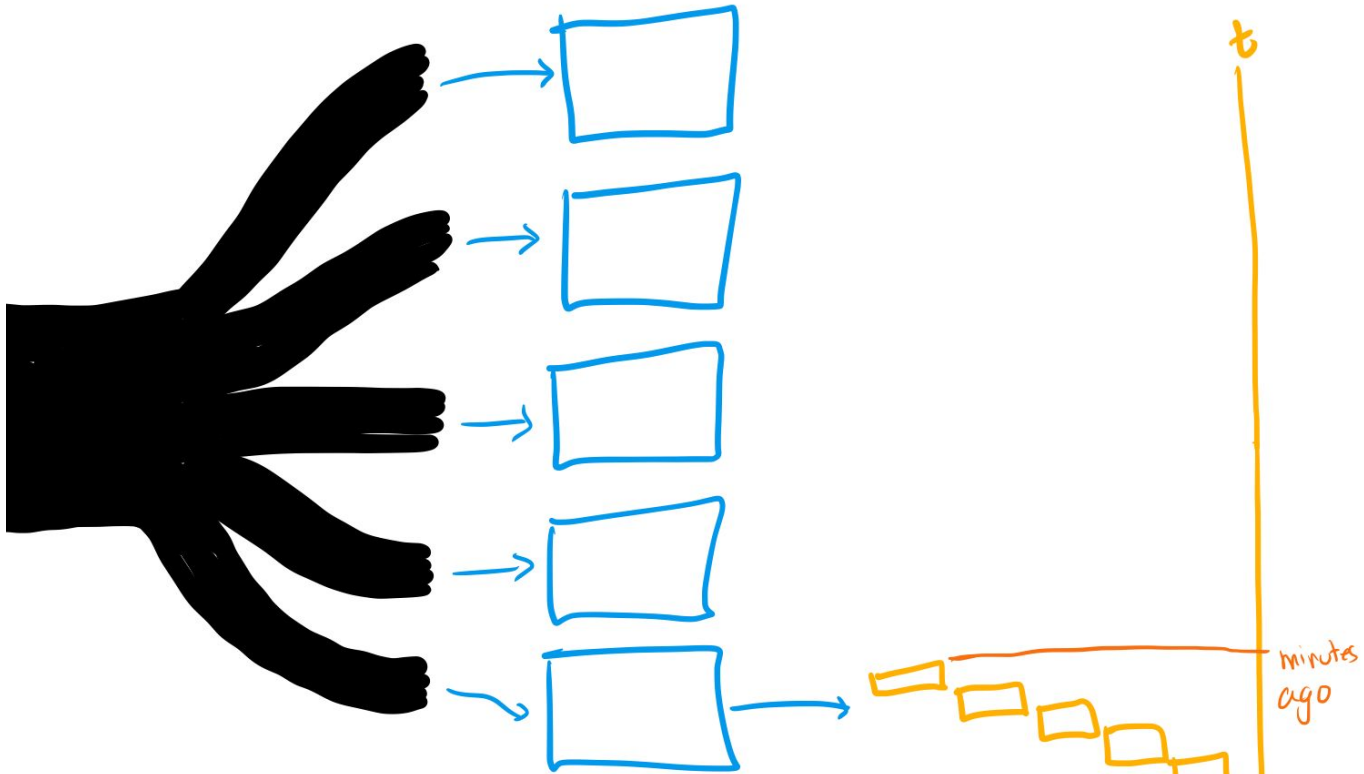
Dynamic aggregation of any fields across any time range

A custom datastore, carefully suited, continually optimized.

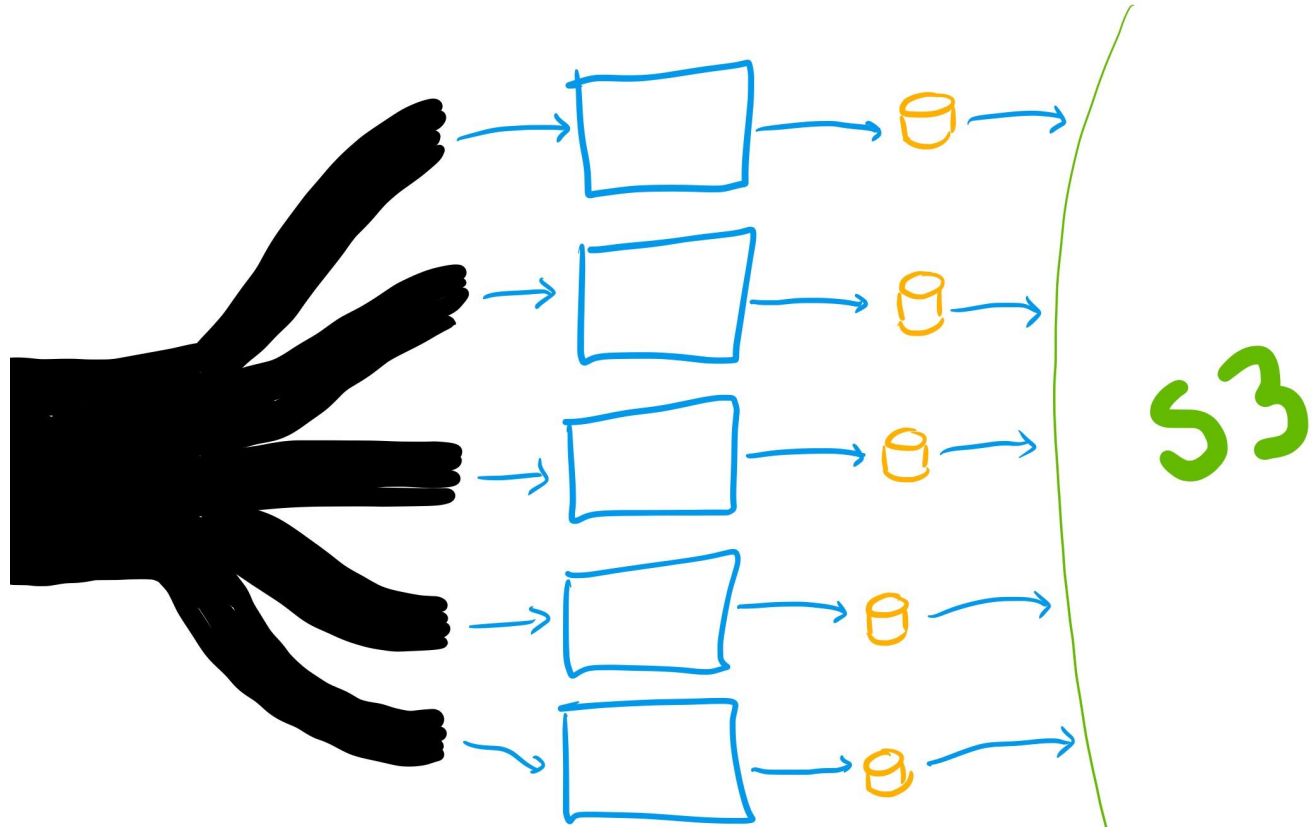
Bigger customers, more data coming in.



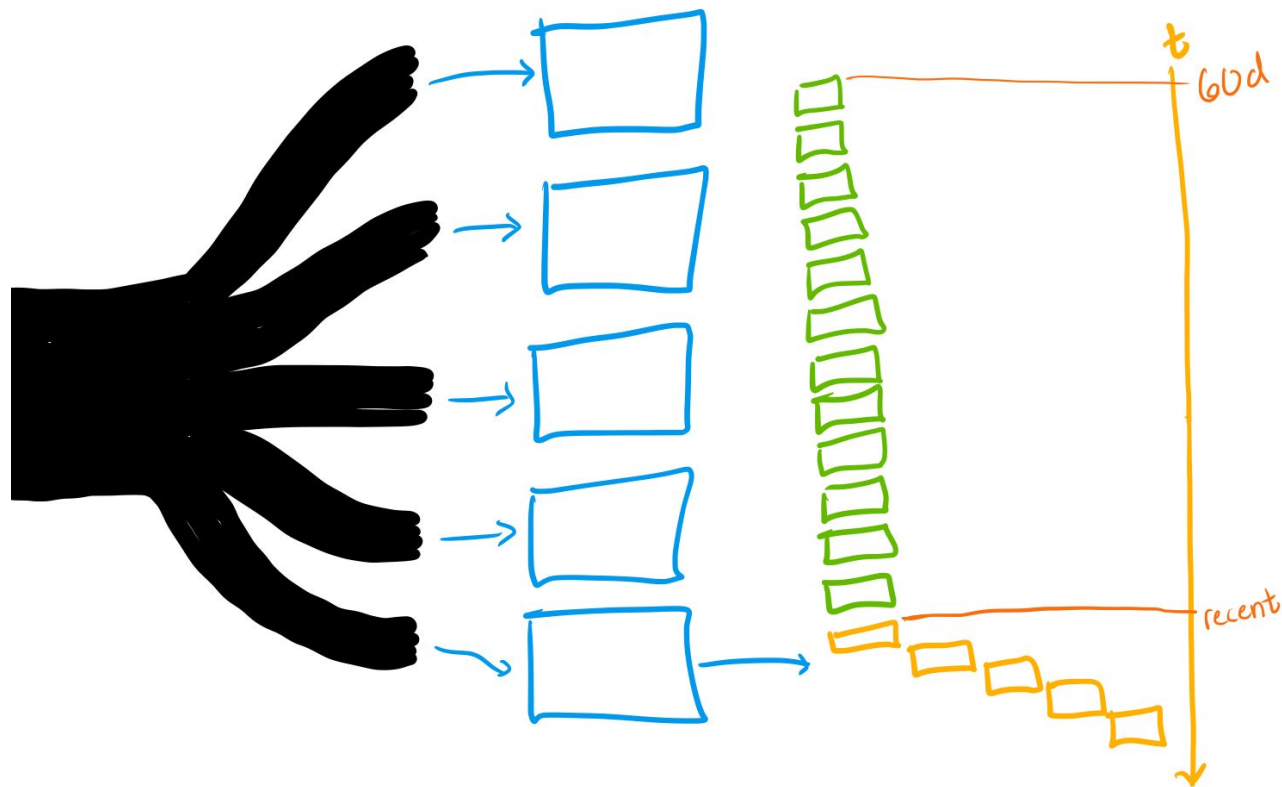
Segments hold a smaller time range.



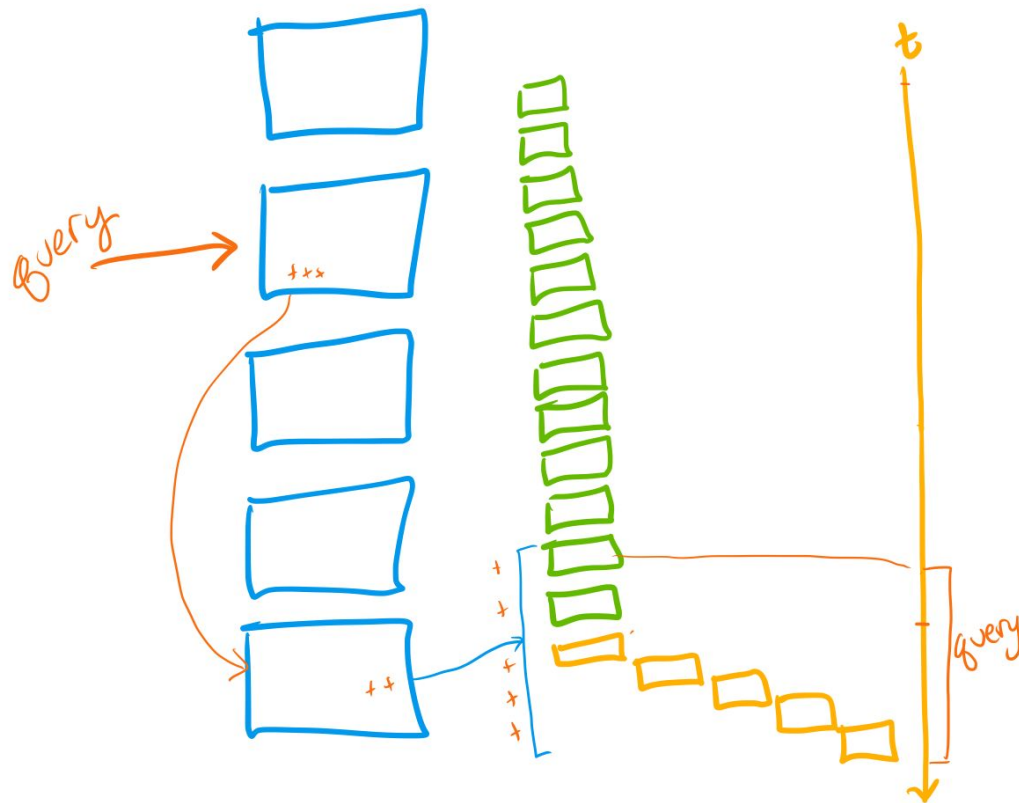
Solution: MOAR storage



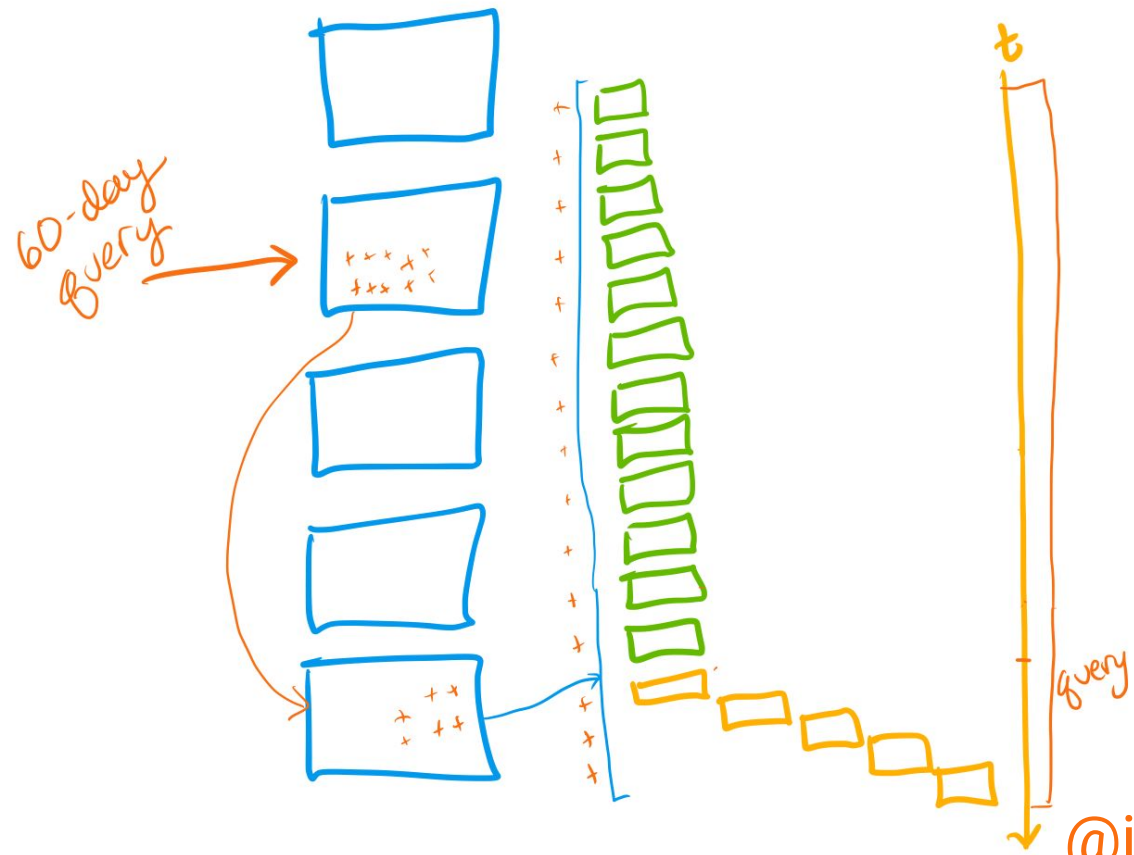
Now we can keep data for a fixed time range!



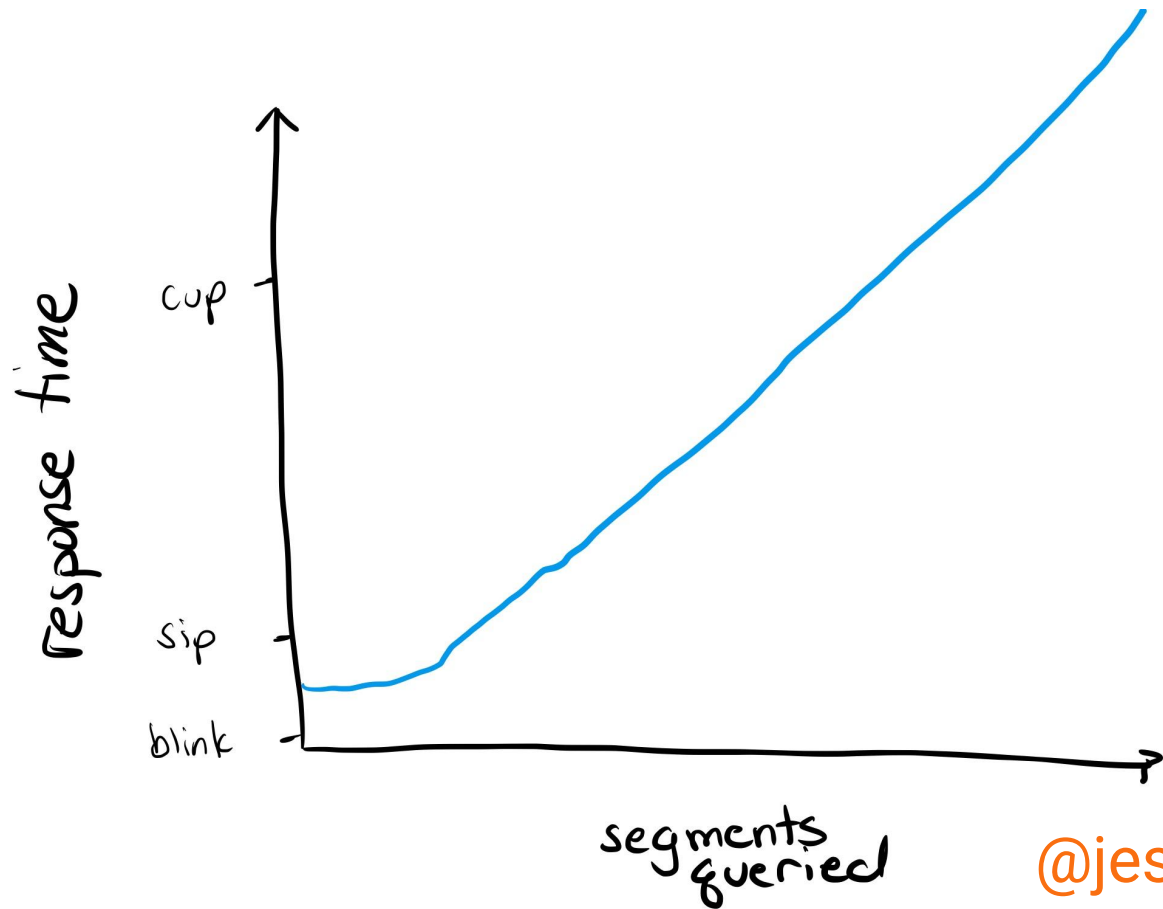
Retrievers grab data back from S3 at need.



Now people can run queries over 60 days 🤔



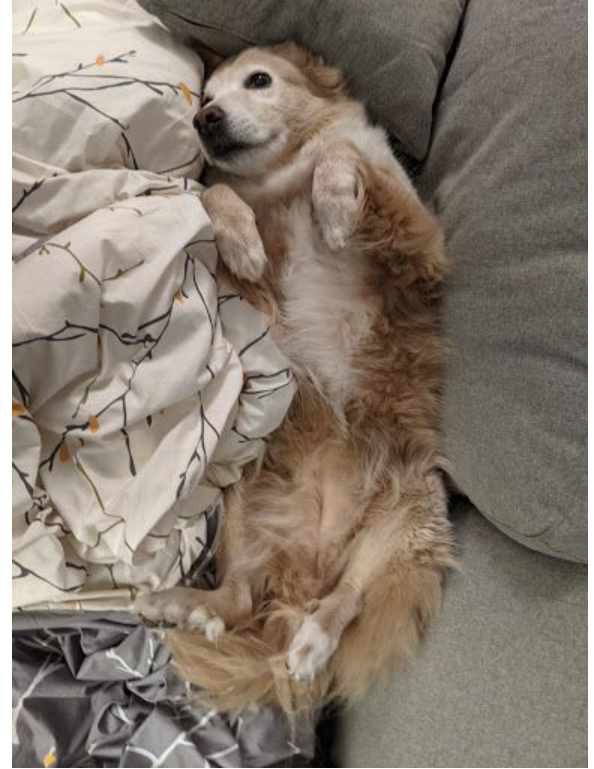
Now people can run queries over 60 days 🤪



segments queried

“ **Lots more compute to play
with, pretty please!
but only if I want to play!**

Retrievers



MOAR compute, on demand.

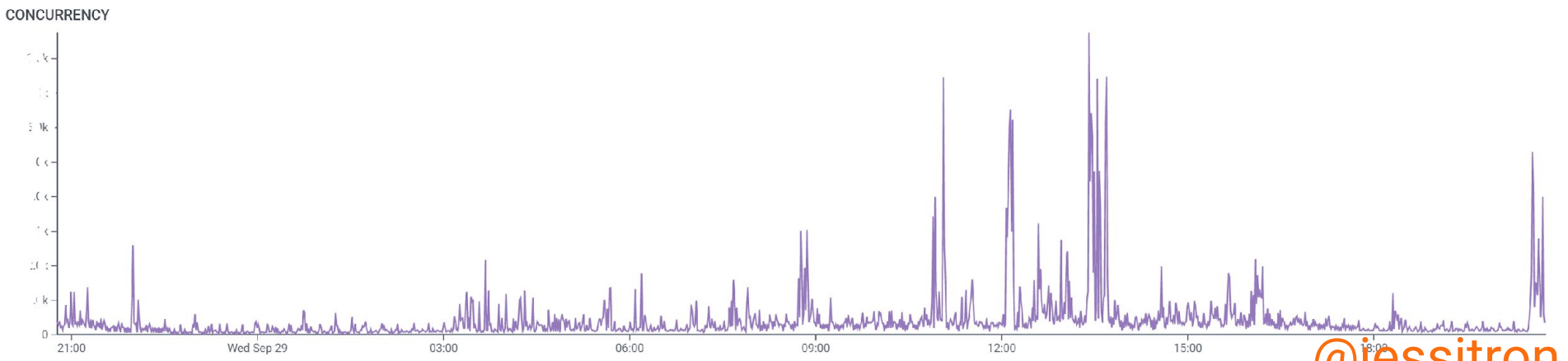
VISUALIZE CONCURRENCY	WHERE service_name = lambda name = Invoke	GROUP BY None; don't segment	...
+ ORDER BY	+ LIMIT	+ HAVING	

Run Query
Run 2 minutes ago

Results BubbleUp Metrics Traces Raw Data

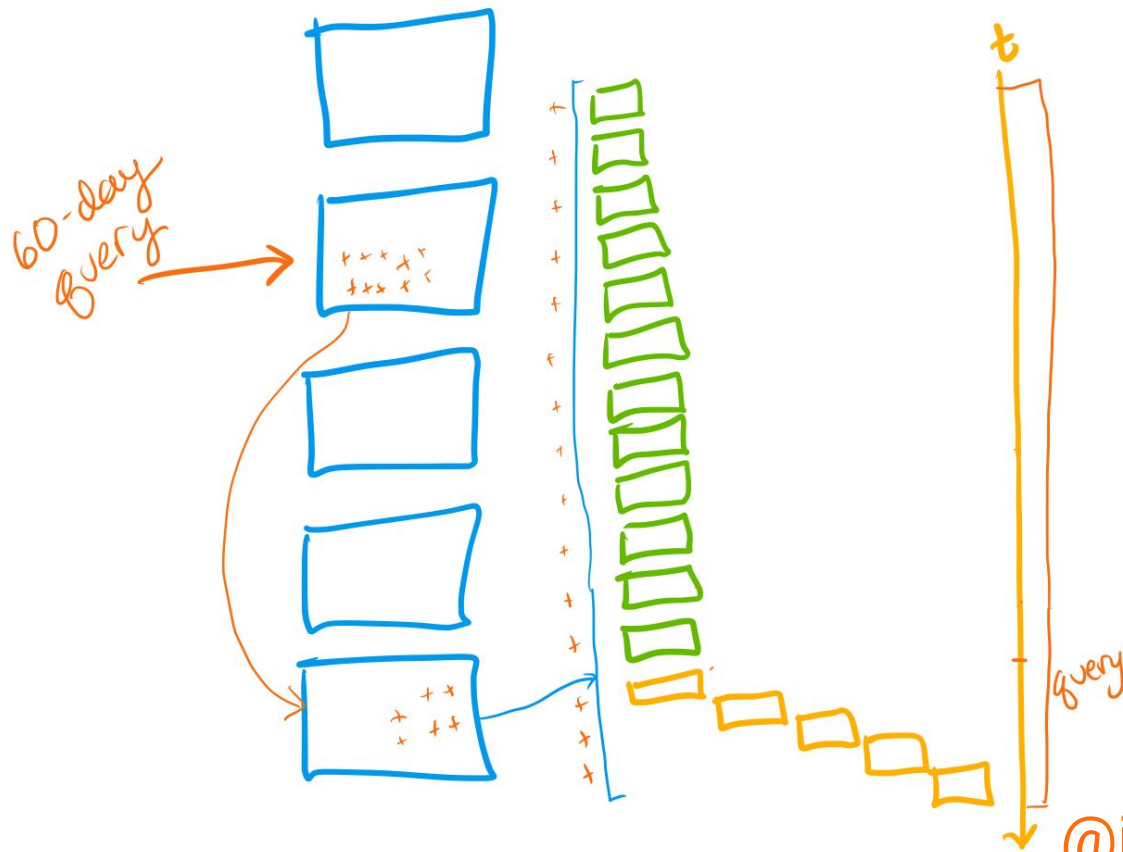
Compare to 1 day prior ⌵ ⚙️ Graph Settings

Sep 28 2021, 8:46 PM – Sep 29 2021, 8:46 PM (Granularity: 1 min)

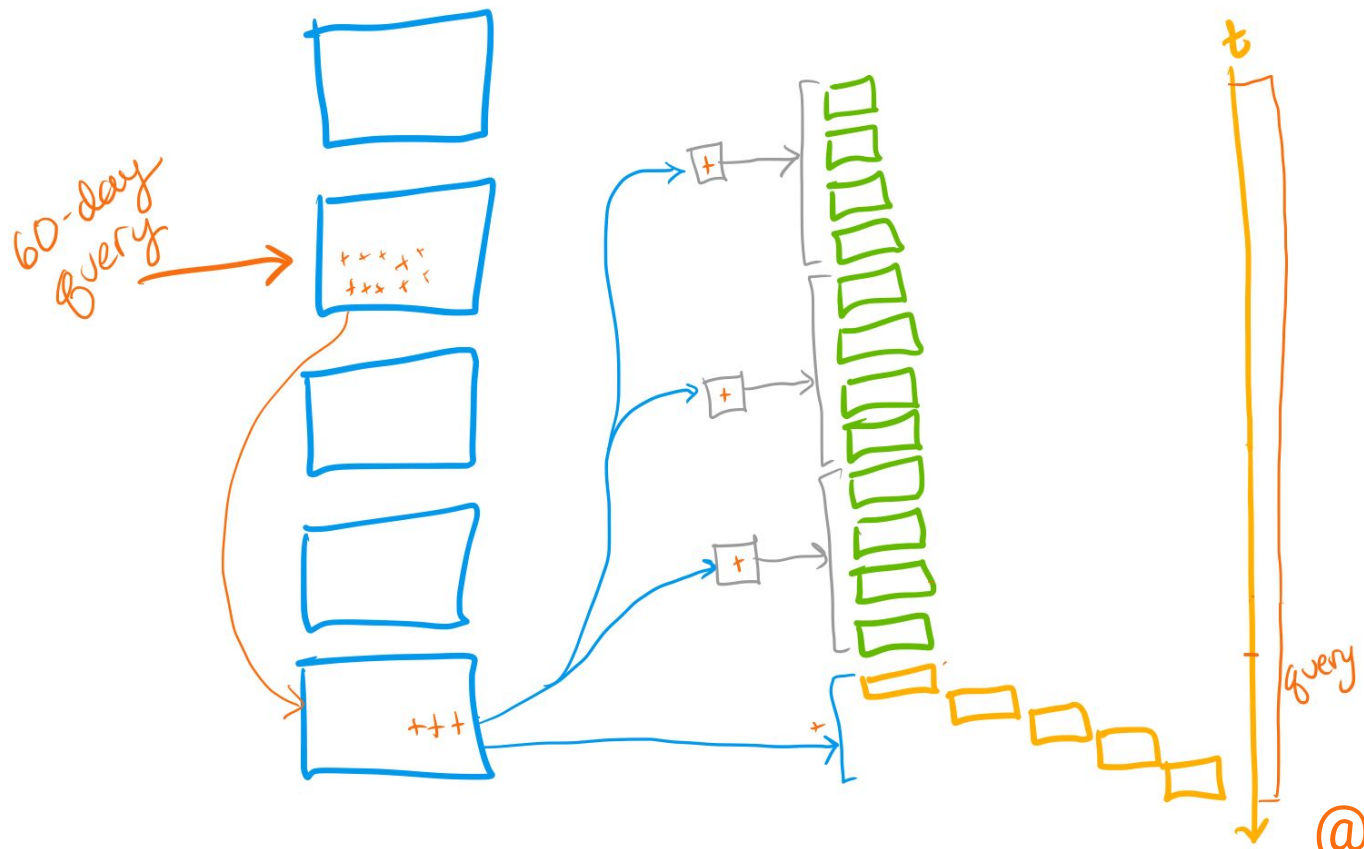


@jessitron

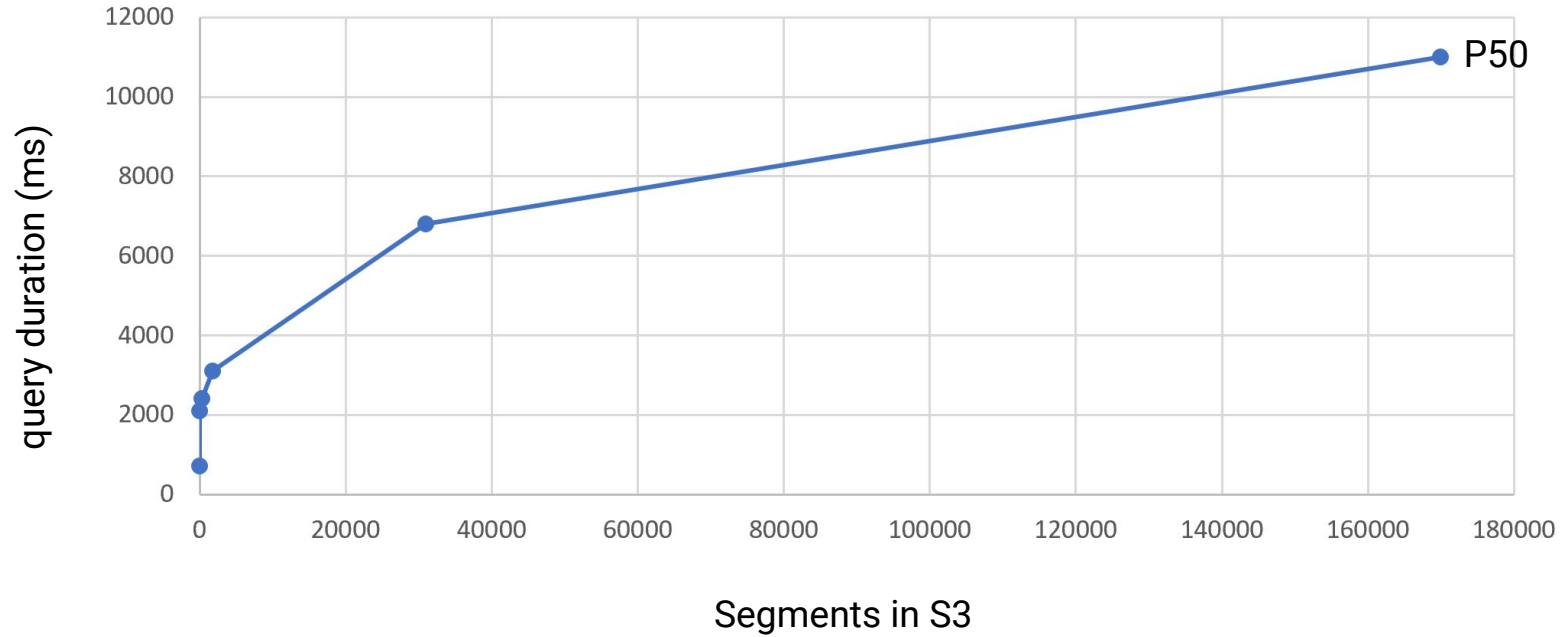
Problem: too much data for one retriever...



Solution: more compute, on demand.



Increase in query time is sublinear



Buy compute in ~~100ms~~ 1ms units

Compute scales with time range, so response time doesn't have to.

Lambda scales* up our compute

50ms

median* startup
time

90%

of ours return*
within 1.5s

3-4x

as expensive*
as EC2



Considerations

Lambda *is* on-demand compute, but they didn't build it for this.

Lambda **scales** up our compute

50ms

median startup
time

90%

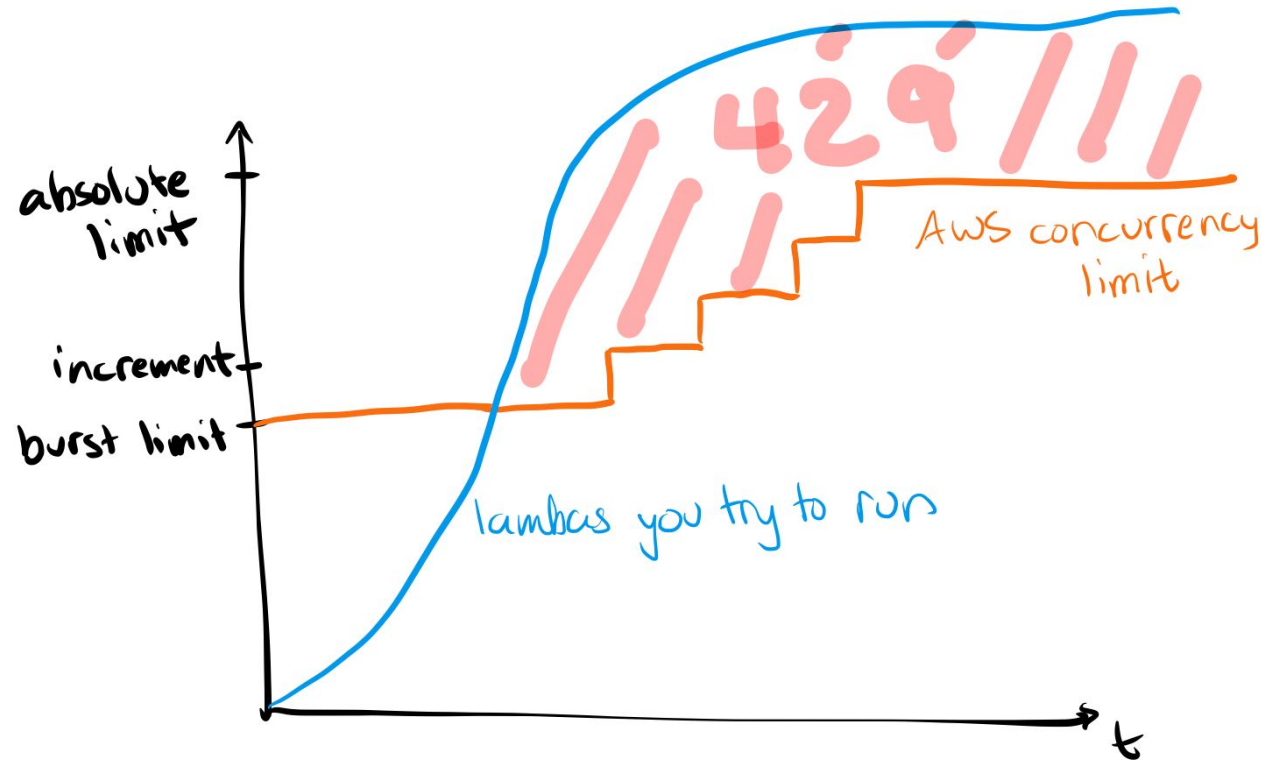
of ours return
within 1.5s

3-4x

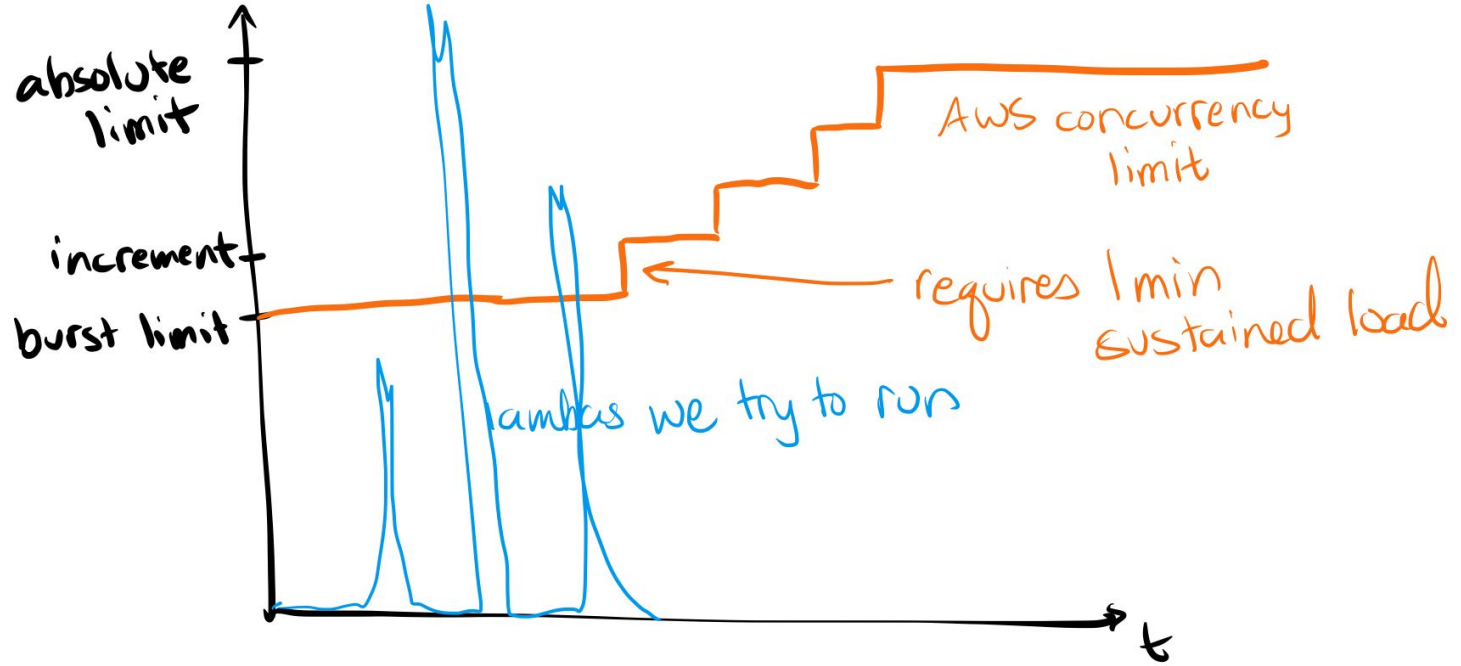
as expensive as
EC2



Lambda scales... within limits



Lambda scales... within limits



Observability helps: concurrency

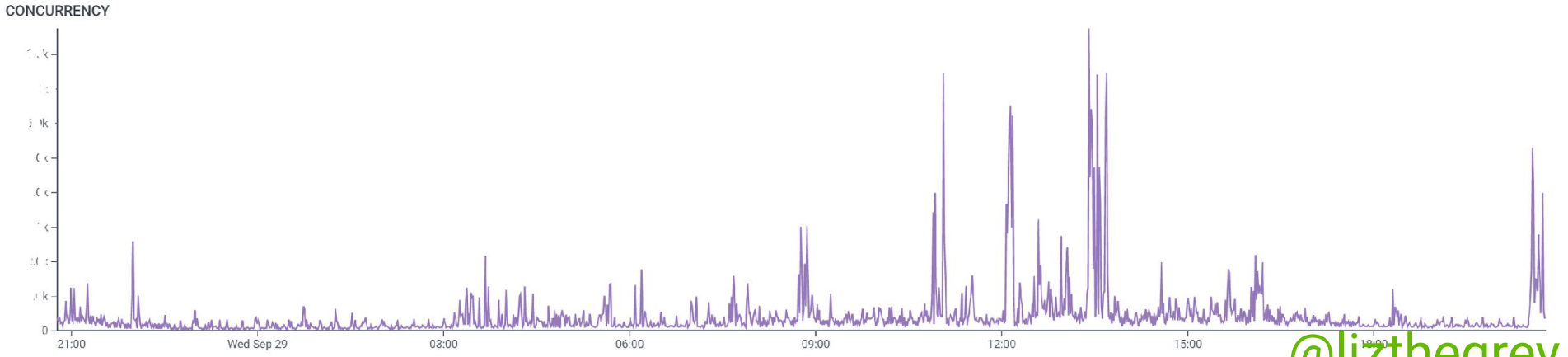
VISUALIZE CONCURRENCY	WHERE service_name = lambda name = Invoke	GROUP BY None; don't segment	...
+ ORDER BY	+ LIMIT	+ HAVING	

[Run Query](#)
Run 2 minutes ago

[Results](#) [BubbleUp](#) [Metrics](#) [Traces](#) [Raw Data](#)

Compare to 1 day prior [Graph Settings](#)

Sep 28 2021, 8:46 PM – Sep 29 2021, 8:46 PM (Granularity: 1 min)



@lizthegrey

Lambda scales... within limits

Study your limits:

<https://docs.aws.amazon.com/lambda/latest/dg/gettingstarted-limits.html>

Change the SDK retry parameters

Observability helps 😊

Talk to your account reps



Lambda scales up our compute

50ms

median startup
time

90%

of ours return
within 1.5s

3-4x

as expensive as
EC2



Functions start up.. when they do

retriever-traces Queries | Honeycomb x retriever-traces Trace | Honeycomb x

https://ui-dogfood.honeycomb.io/prod/datasets/retriever-traces/result/fMrmnrkk9BV/trace/kDJ6kSoZaTz

← Trace 4a4cc66ecb68cf734239d25674ee5a3b at 2021-09-29 20:31:59 Rerun

Search spans < > Fields

name	service_name	0s	200s	400s	600s	800s	1,000s	1,186s
215 main	lambda	13.24ms						
run	lambda	1.863s						
sleep	lambda	3.945s						
run	lambda	353.7ms						
sleep	lambda	33.204s						
run	lambda	614.8ms						
sleep	lambda	40.089s						
run	lambda	1.225s						
sleep	lambda	15.48ms						
run	lambda	974.4ms						
sleep	lambda	9.063s						
run	lambda	1.333s						
sleep	lambda	8.284s						
run	lambda	1.297s						
sleep	lambda	12.119s						
run	lambda	1.356s						
sleep	lambda	5.723s						
run	lambda	3.608s						
sleep	lambda	22.405s						
run	lambda	1.738s						
sleep	lambda	13.15ms						

HEATMAP(duration_ms)

Fields

Filter fields and values in span

Timestamp
2021-09-30T01:31:59.04967907Z

duration_ms
13.236605

global_availability_zone
"

global_build_depth
11117

global_build_id
352504

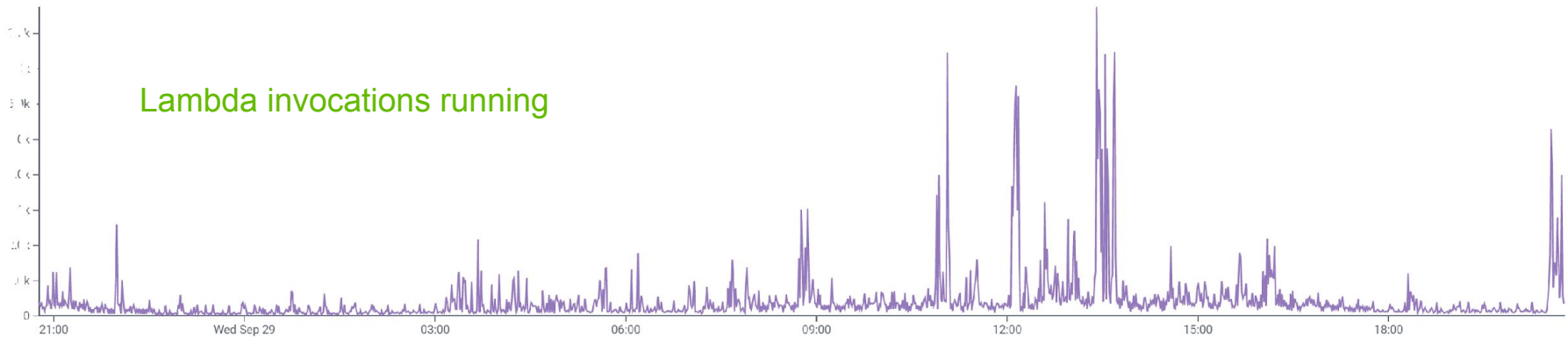
global_commit_hash
66b8e1fad87b42b900c54f2805a77518066c004

global_env
production

global_infra_type
aws_instance

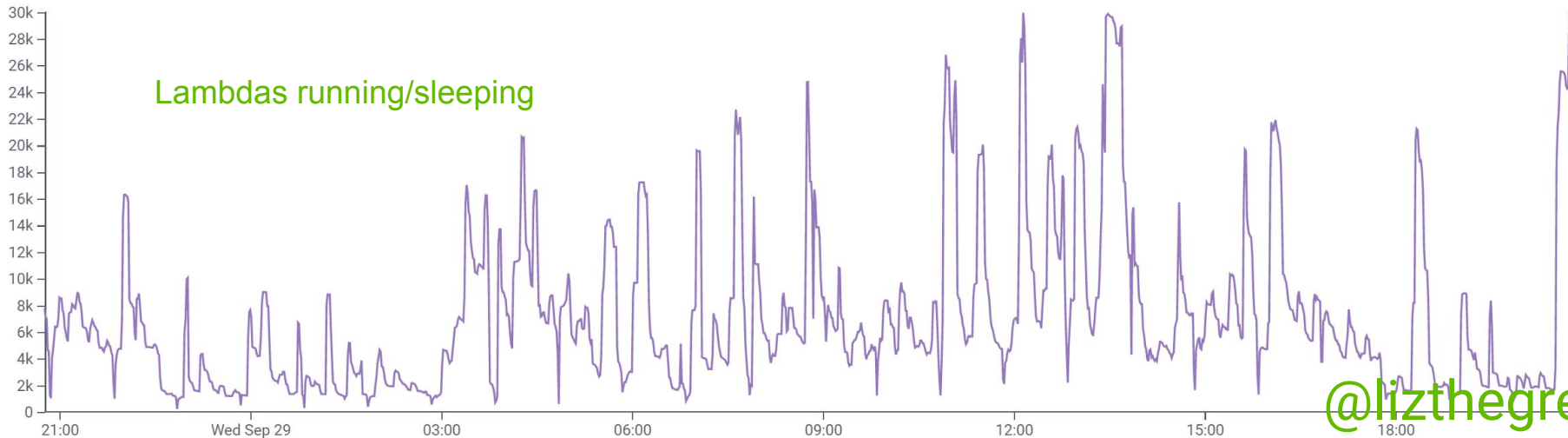
global_instance_type

CONCURRENCY



Lambda invocations running

CONCURRENCY



Lambdas running/sleeping

@lizthegrey

Lambda scales up our compute

50ms

median startup
time

90%

of ours return
within 1.5s

3-4x

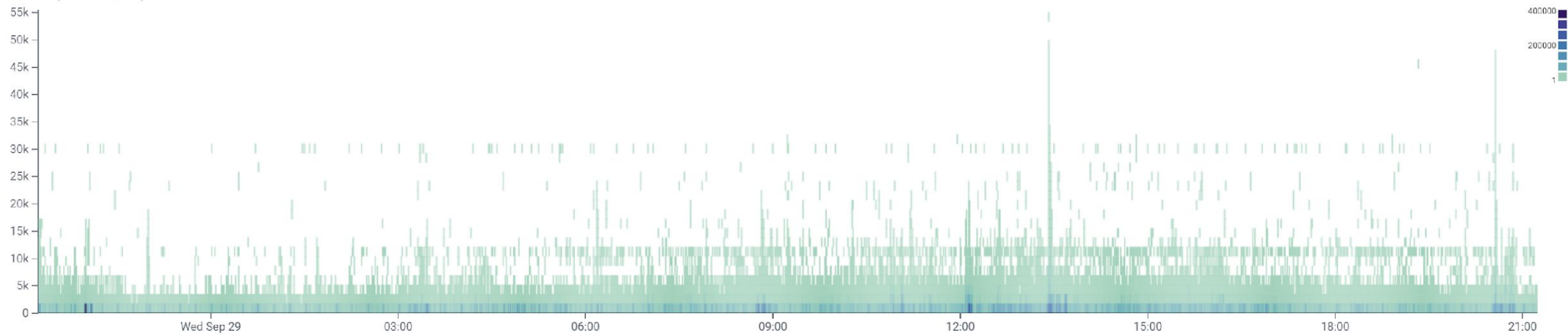
as expensive as
EC2



Functions return.. usually

Sep 28 2021, 9:14 PM – Sep 29 2021, 9:14 PM (Granularity: 1 min)

HEATMAP(duration_ms)



Functions accept... JSON

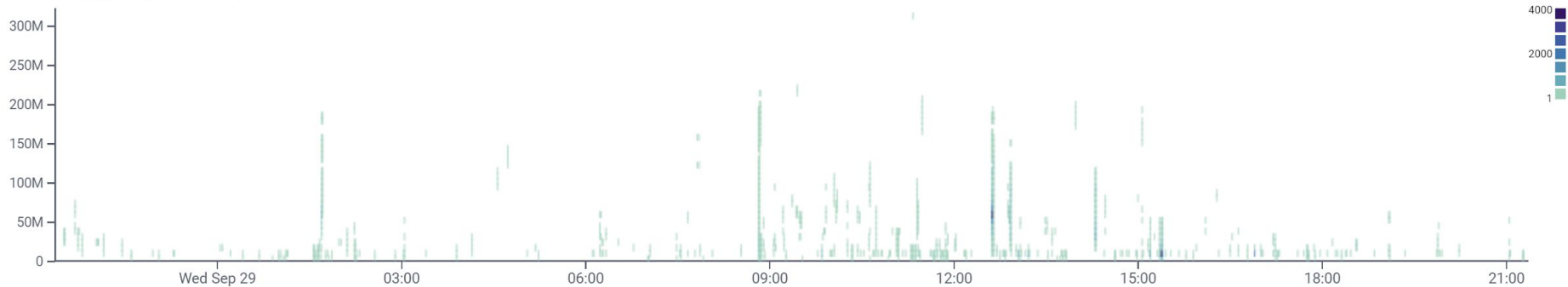
Put the data in S3 and send a link.



Functions return.. up to 6Mb

Sep 28 2021, 9:22 PM – Sep 29 2021, 9:22 PM (Granularity: 1 min)

HEATMAP(app.response_size)



Put the data in S3 and send a link.



Lambda scales up our compute

50ms

median startup
time

90%

of ours return
within 1.5s

3-4x

as expensive as
EC2



Functions cost... something

Query run every 1440 minutes Define the calculation to perform and any relevant filters

VISUALIZE

× SUM(lambda_cost)

WHERE

× dataset_id exists

AND ∨

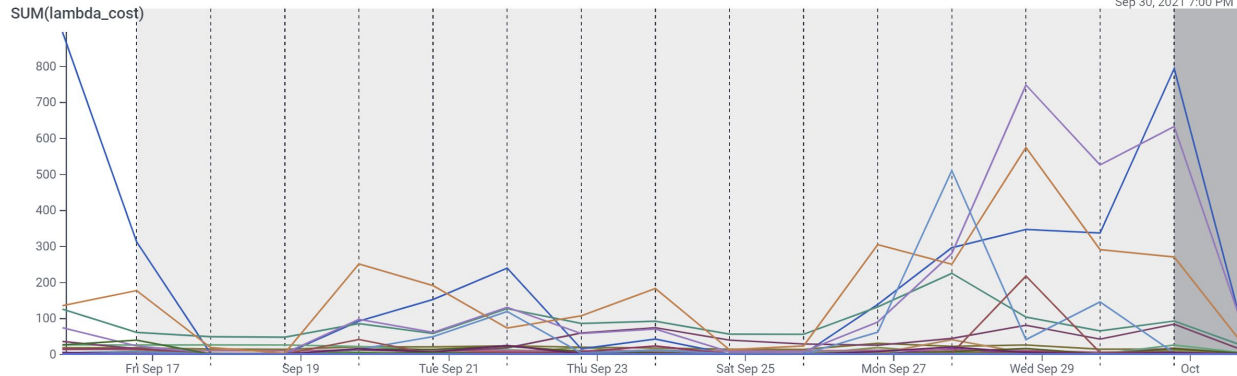
GROUP BY

× dataset_id

Triggering Queries are constrained to one calculation, and as many filters as you'd like.

Below, we show the SUM(lambda_cost) trends for each dataset_id (where dataset_id exists) for the last 16 1440-minute intervals. The markers indicate the last 16 points at which the trigger would have run.

Sep 15 2021, 8:15:43 PM – Oct 1 2021, 8:15:43 PM (Granularity: 1 day)



Threshold

Trigger notification if returned SUM(lambda_cost) for any dataset_id is

>= ∨

300



Functions cost... let's make it less?

AWS News Blog

AWS Lambda Functions Powered by AWS Graviton2 Processor – Run Your Functions on Arm and Get Up to 34% Better Price Performance

by Danilo Poccia | on 29 SEP 2021 | in [AWS Lambda](#), [Compute](#), [Graviton](#), [Serverless](#) | [Permalink](#) | [Comments](#) | [Share](#)



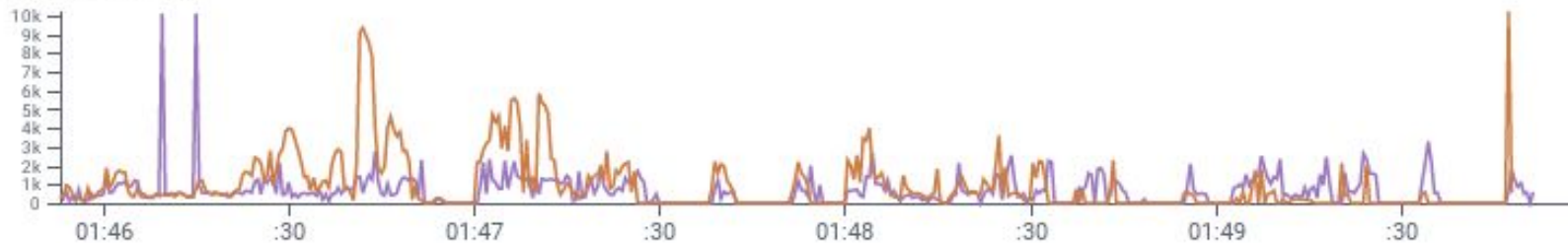
“

M6g instances are superior to C5 in every aspect—they cost less, have more RAM, exhibit lower median and significantly narrower tail latency, and run cooler with the same proportional workload per host. Converting our entire ingest worker fleet has allowed us to run 30% fewer instances, and each instance costs 10% less.

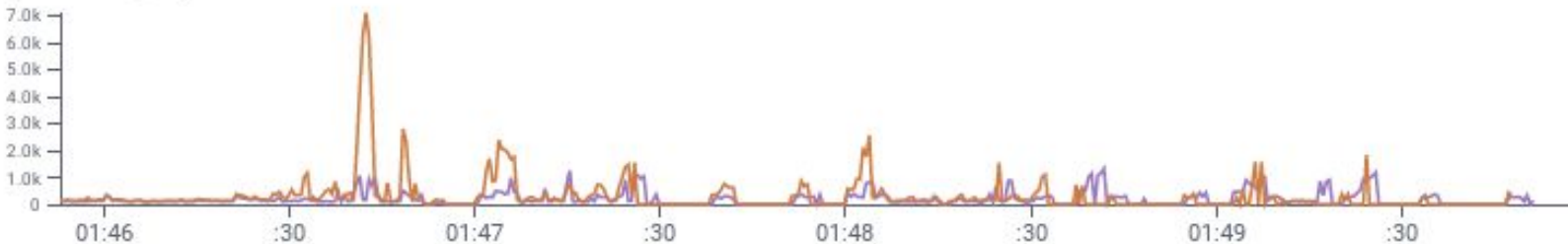
Yours Truly

Observability helps!

P99(duration_ms)



P50(duration_ms)



arch	COUNT	HEATMAP(Log_Duration)	P99(duration_ms)	P50(duration_ms)
amd64	262,988		1,168.09377	139.24663
arm64	161,394		2,677.62006	175.50275



LaunchDarkly APP 6:48 PM

Liz Fong-Jones updated the flag **Retriever Lambda ARM Percentage**

- Added the variation **1% ARM**

Liz Fong-Jones updated the flag **Retriever Lambda ARM Percentage** in

Production

- Changed the default variation from **50% ARM** to **1% ARM**



lizf 🌙 6:49 PM

reverting ARM experiment, just keeping a trickle on 1% for validation of non-breakage/dogfooding of the lambda layer on both archs. it was 20% slower at p50 and 100% slower at p99, so we need to roll back.

- ✓ 1
- 🙄 1
- 👉 1
- 😊+



1 reply 17 days ago





COUNT	arch exists name = processSegment	arch
<u>ORDER BY</u> COUNT desc	<u>LIMIT</u> None	<u>HAVING</u> None; include all results

Run a few seconds ago

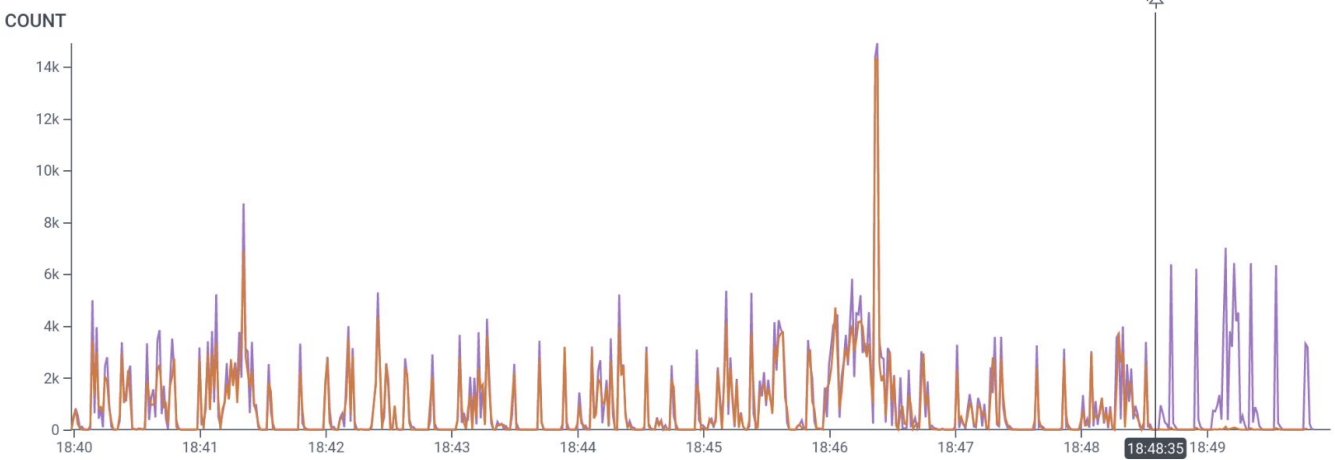


Results BubbleUp Metrics Traces Raw Data

Compare to 10 minutes prior

Graph Settings

Oct 1 2021, 6:39:59 PM – Oct 1 2021, 6:49:59 PM (Granularity: 1 sec)



arch	COUNT
amd64	583,172
arm64	455,704



Why so slow?

- AWS capacity constraints
- Go register calling convention
- lz4 library asm optimization



Making progress carefully



LaunchDarkly APP 11:06 AM

Liz Fong-Jones turned on the flag Profile Lambda Percent in Production

Liz Fong-Jones scheduled changes for the flag Profile Lambda Percent in

Production

- Changes will occur on Sat, 16 Oct 2021 18:15:00 UTC
- Turn off the flag

Liz Fong-Jones scheduled changes for the flag Retriever Lambda ARM

Percentage in Production

- Changes will occur on Sat, 16 Oct 2021 18:20:00 UTC
- Update default variation to serve 1% ARM



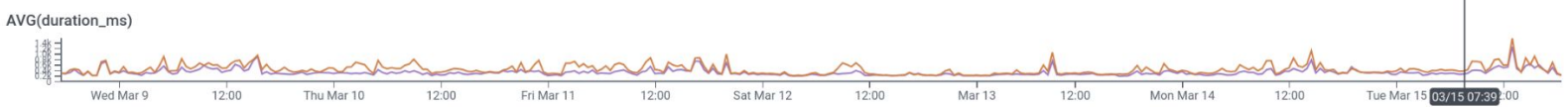
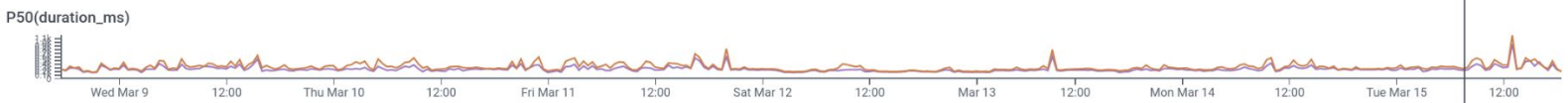
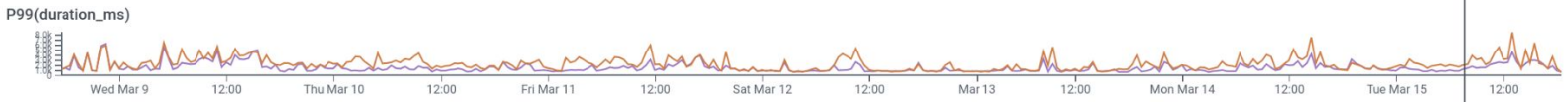
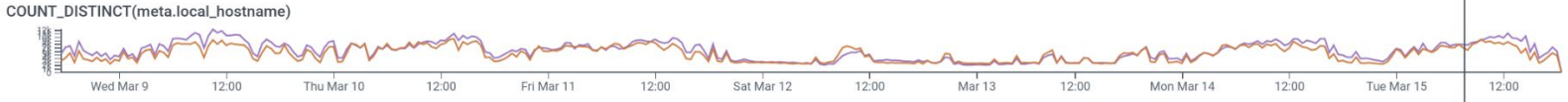
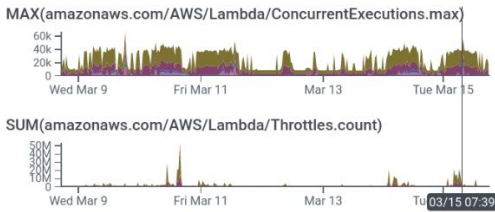
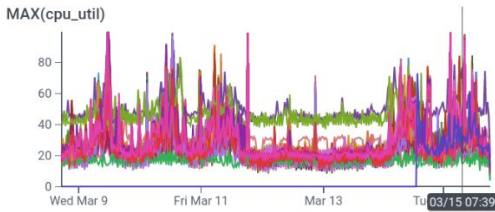
LaunchDarkly APP 11:15 AM

Completed scheduled changes to the flag Profile Lambda Percent in

Production (via API)

- Turned the flag off





	arch	global.go_runtime_shortversion	COUNT	HEATMAP(Log_Duration)	COUNT_DISTINCT(meta.local_hostname)	P99(duration_ms)	P50(duration_ms)	AVG(duration_ms)
	amd64	1.17	2,436,396,531		16,194	1,948.61384	242.42897	325.01833
	arm64	1.18	953,247,976		16,071	2,869.15901	307.28266	477.1254

elapsed query time: 8.285680584s



Yes*, do this at home!

@lizthegrey

Most realtime bulk workloads benefit

- **Move** state from local machines onto object storage
- **Shard** list of objects into work units
- **Parallelize** object processing
- **Reduce** results outside Lambda afterwards



Just beware the dragons

- **Avoid latency-insensitive** batch workloads (cost)
- **Avoid tiny** workloads (set-up latency)
- Check **cloud provider limits**, state your intentions (capacity planning)



Do this before scaling out

- Ensure it's **tuned properly** (items/invoke, CPU/RAM ratio)
- Ensure your code is **optimized properly** (esp if multi-arch)
- Ensure you use **observability layers** (e.g. OTel layer)
- Measure **metrics** carefully (esp cost)



“

Remember: nothing matters unless users (developers) are happy



Observability Engineering

Explore preview chapters
from our new book



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@lizthegrey

O'REILLY®

Observability Engineering

Achieving Production Excellence



Early
Release
Raw & Unedited

Sponsored by



Charity Majors,
Liz Fong-Jones
& George Miranda

@honeycombio @jessitron @lizthegrey



www.honeycomb.io

<https://www.honeycomb.io/blog/speeding-things-up-so-your-queries-can-bee-faster/>

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