# Lessons Learned using the Operator Pattern to build a Kubernetes Platform

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SREcon21





@dastergon | dastergon/awesome-sre | dastergon/awesome-chaos-engineering | dastergon/wheel-of-misfortune







#### Flavour of Kubernetes



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#### Red Hat OpenShift Managed Services

We manage it for you



Red Hat OpenShift Service on AWS



Azure Red Hat OpenShift





Managed by Red Hat

#### Red Hat OpenShift Container Platform

You manage it, for control and flexibility



On public cloud, or on-premises on physical or virtual infrastructure<sup>1</sup>

Cloud Native offerings jointly managed by Red Hat and Cloud Provider



#### Challenges in OpenShift

Service Mesh	App-Services	DB-Services
CI/CD	DNS	Authentication
Monitoring	Kubernetes	Automation
Logging	Registry	Security
Compute	Storage	Network

- Support in a variety of clouds
- Tribal expertise knowledge
- Toil



#### What could toil be in Kubernetes?

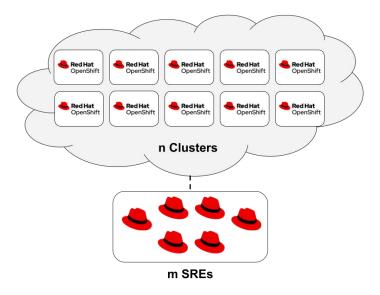
#### Repeatedly running multiple, manual commands to

- upgrade, configure, setup a cluster
- manage state of multiple clusters
- renew certificates
- troubleshoot 1...N clusters



#### Challenges in SRE

- On-call on a large fleet of clusters
- Manual SRE response to many clusters doesn't scale
- Toil work & maintenance cost us productivity





#### Remediations



Runbooks



Grow the organization



**Automation** 

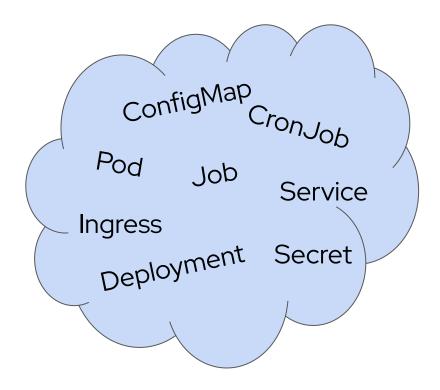


#### **Operators Definition**

"Operators are **software extensions to Kubernetes** that make use of **custom resources** to **manage applications** and their components." - <a href="https://kubernetes.io">kubernetes.io</a>



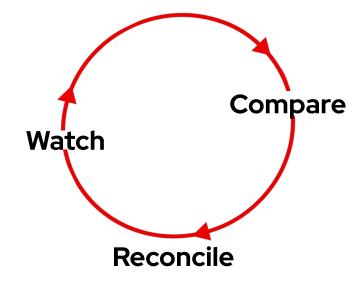
#### Native Kubernetes Resources





#### **Native Kubernetes Controllers**

- Built-in control loops
- Watch for actual and desired state
- Compare & when the states diverge, reconcile





#### The (Holy) Kubernetes API

- The core of the Kubernetes control plane
- Everything speaks to it
- Manipulate and query the states of API objects
- kubectl & code to interact with the API



cc 5. ...



## The Operator Pattern



#### The Operator Pattern

- A design pattern for Kubernetes introduced by CoreOS
- A method of packaging, deploying and managing a Kubernetes application
- Models a business/application specific domain
  - Stateful Apps (Elasticsearch, Kafka, MySQL)
  - Monitoring (Prometheus)
  - Configuration
  - Logging



#### **Knowledge Codification**

- Transfer human engineering knowledge and operational sane practices for a specific domain to code
- SRE as Code
  - Deploy an application on demand
  - Take care of the backups of the state
  - Interact with some external 3rd party APIs
  - Auto-remediate in case of failures
  - Clean-ups
- Treat operations as a software problem

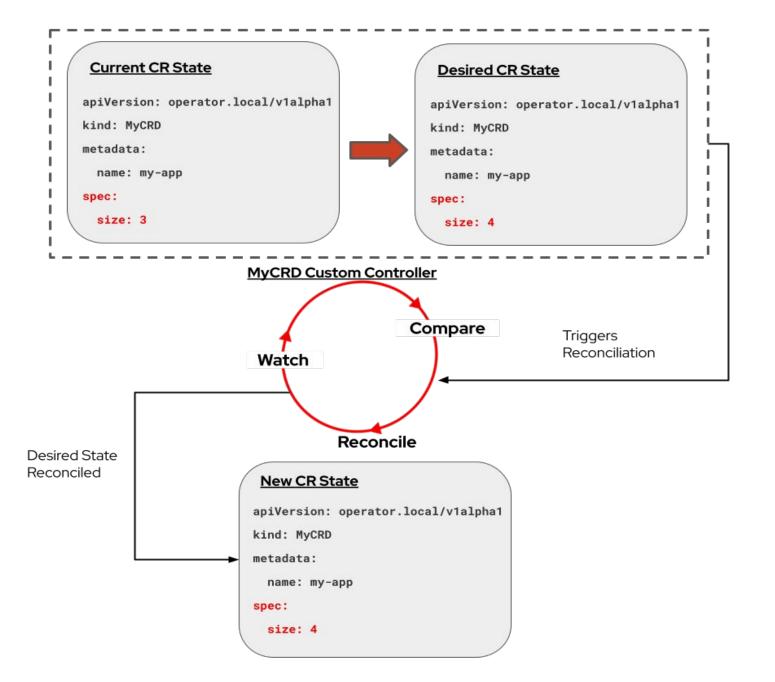


#### Operators - The building blocks

- Uses the native Custom Resource Definition (CRD) resource to extend the Kubernetes API
- Uses a custom Controller to interact with the CRD



#### **Example Operator**



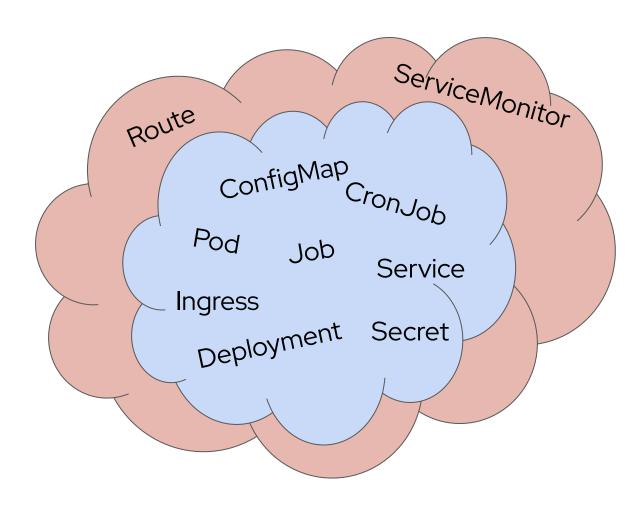


#### The Operator Pattern

- Good way to extend the functionality of Kubernetes
- Narrow context software
- Separation of concerns
- Over-the-air upgrades
- Abstraction possibilities



#### OpenShift CRDs





#### Example: Route

```
apiVersion: v1
kind: Route
metadata:
   name: route-example
spec:
   host: www.example.com
   path: "/test"
   to:
    kind: Service
   name: service-name
```

Expose a service by giving it an externally reachable hostname



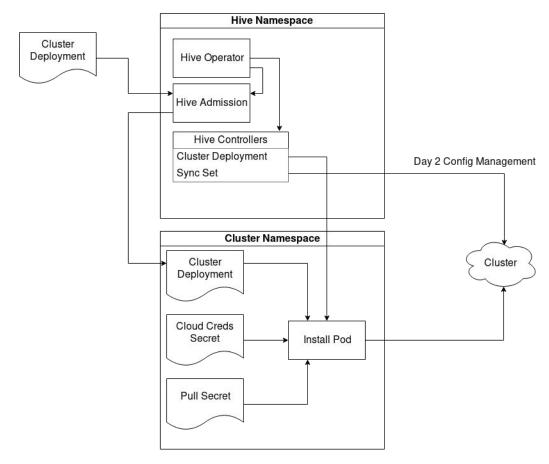
#### **OpenShift Operators**

- <u>cluster-logging-operator</u>
- <u>cluster-monitoring-operator</u>
- <u>cluster-config-operator</u>
- <u>cluster-etcd-operator</u>

Find more at <a href="https://github.com/openshift">https://github.com/openshift</a>



#### OpenShift as a Service



https://github.com/openshift/hive

#### Hive

- Kubernetes operator
- Declarative API to provision, configure, reshape, and deprovision OpenShift clusters
- Support for AWS, Azure, GCP.



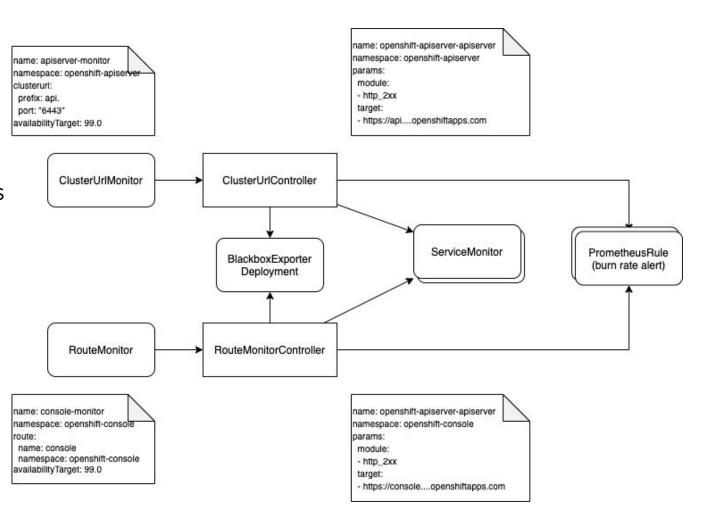
#### SRE at Red Hat OpenShift

- Automate operations and reduce toil work
- Our SREs are primarily focused on developing software
  - Operators (i.e, <u>route-monitor-operator</u>)
  - Internal tooling (i.e, <u>osdctl</u>, <u>pagerduty-short-circuiter</u>)
- SRE teams are structured as feature development teams and follow the Agile practices
- Part of on-call rotation



#### OpenShift Route Monitor Operator

- In-cluster operator to monitor liveness of Routes with blackbox probes
- How we set our SLOs for critical components
- Multiwindow, Multi-Burn-Rate Alerts



https://github.com/openshift/route-monitor-operator



#### **Community Operators**

- Prometheus Operator
- Elasticsearch (ECK) Operator
- Zalando's Postgres Operator
- Apple's FoundationDB Operator
- Apache Spark Operator

Find more at Operator Hub.io



#### **Operators Development**

- The <u>Operator Framework</u>
  - Streamlines Operator development
  - Scaffolding tools (based on <u>kubebuilder</u>)
  - Tooling for basic CRD refactoring
  - Tooling for testing and packaging operators



#### Who operates the Operator?

- Operator Lifecycle Manager (OLM)
  - Declarative way to install, manage, and upgrade
     Operators and their dependencies in a cluster.
  - Oversees and manages the lifecycle of all of the operators





### Lessons Learned



#### Sane Practices

- Use an SDK framework (operator-sdk, kubebuilder, metacontroller)
- Create Operators based on business needs
- Use 1 operator: 1 application (Elasticsearch, Kafka etc.)
  - An operator can have multiple controllers and CRDs though
- Standardize conventions & tooling
- Follow the same versioning scheme
- Monitor, log and alert like you would in a microservice



#### **Pitfalls**

- The pattern could be abused
  - The curse of autonomy
  - Operator all things!
- Different teams, different operators, following different
  - conventions
  - SDK versions
  - testing frameworks & methods
- Compatibility issues
  - Resource incompatibility (version v1alpha1 vs version v1beta1)
  - Code incompatibilities
- Not testing early enough



#### Just like any software...

- Software rots over time
  - Many changing parts
    - Requirements might change
    - Dependencies change
    - SREs in the team come and go
  - Needs constant care



#### SRE the Operators

- Out-of-the box support for metrics
  - Establish meaningful SLIs
- A dashboard per operator
- Logging in all layers
- Alert on symptoms
  - PersistentVolume Filling Up
  - Operator is degraded
- Check the volume of CRs your operator will create over time and clean up if necessary



#### Standardization

- Standardize code conventions
  - Use scaffolding tools (i.e., operator-sdk) when creating new operators
  - Create Operator Development Guidelines
- Unify tooling
  - o Compile, build, test and deploy all the operators the same way
- https://github.com/openshift/boilerplate



#### **Code Quality**

- Golang CI-lint in our CI
- Security code checks: gosec
- Image Vulnerability Scans: Quay.io
- <u>Delve</u> for debugging
- <u>pprof</u> for performance diagnostics



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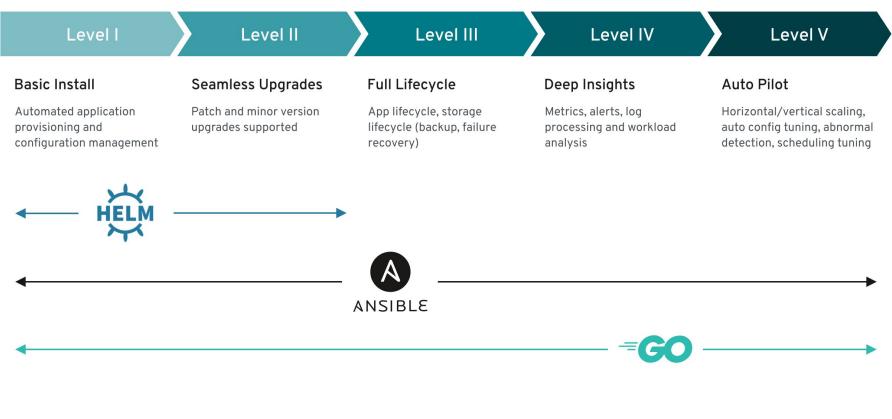


#### **Testing**

- Testing libraries
  - Go's native test library
  - Ginkgo (BDD)
- Fake/mock libraries for unit testing
  - <u>k8s fake</u> package
  - kubebuilder's <u>envtest</u>
- Local testing (Kind, crc) and staging clusters for integration tests
- Test the operators end-to-end
  - OSDe2e: Automated validation of all new OpenShift releases
  - https://github.com/openshift/osde2e



#### Excuse me, what about Helm?



Source:

https://sdk.operatorframework.io/docs/overview/operator-capabilities/



#### Microservices vs Operators?

- Operators are microservices that use Kubernetes CRs as API
- Operators
  - good for extending Kubernetes capabilities
  - event subscription through the Kubernetes
     API
  - concurrency control (optimistic locking)
  - o integrate with Kubernetes' RBAC system

- But...
  - coupled to Kubernetes
  - shouldn't replace your current microservice architecture
  - migrating a running operator (+CRs) to a new cluster (data migration) is a big challenge
  - What if we need to move state from one cluster to another in another region?
- We plan to convert a few of our SRE-developed operators to microservices for some the above reasons



#### Automate all things?

"Ironically, although intended to relieve SREs of work, **automation adds to systems complexity** and can easily make that work even more difficult." - Allspaw, John & Cook, Richard. (2018). SRE Cognitive Work.



#### Operators or not?

- Kubernetes native capabilities
- Kubectl plugins
- Helm Charts
- Off-the-shelf Operators
- DIY Operators



#### Resources

- CoreOS' original article
- Kubernetes Operators official page
- CNCF Operator White Paper
- <u>Kubernetes Operators book</u>
- Red Hat's article on Operators
- Operator Best Practices
- Is there a Helm and Operators showdown?



#### Resources on Red Hat SRE

- From Ops to SRE: Evolution of the OpenShift Dedicated Team
- <u>5 Agile Practices Every SRE Team Should Adopt</u>
- 7 Best Practices for Writing Kubernetes Operators: An SRE Perspective
- Closed Box Monitoring, the Artist Formerly Known as Black Box Monitoring



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